

To Recap... many SDLCs exist

- Many SDLCs exist, each with own strengths, weaknesses and suitability

- Build-and-fix model
- Waterfall model
- Rapid prototyping model
- Spiral model
- Prototyping Model
- Phased Development Model
 - incremental development model
 - iterative development model
- Formal Systems Development
- Agile models (model or method)
 - Extreme programming
 - Scrum
 - Lean

Are you reading?

See books like Ian Sommerville, Software Engineering or almost any SE book for intro. chapter on process models

Need to know:

- What each one is
- When to use it (strengths)
- When **not** to use it (weaknesses)
- How to choose???

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How do you choose an SDLC?



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Do you choose a single SDLC?



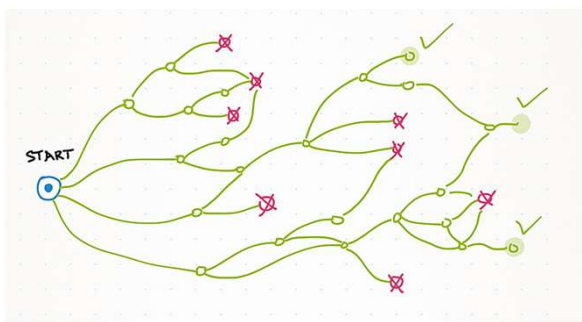
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Reality... many paths



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Reality... Usually many "good" paths...



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Choosing an SDLC Strategy

- Choosing an appropriate SDLC strategy is **important** to the **success** of the project
- Choose the **wrong** approach and you will add time to the development cycle
 - Adding extra time to the development cycle will increase your budget and very likely prevent you from delivering the project on time
- Choosing the **wrong** methodology can also hamper your effective management of the project
 - And may also interfere with the delivery of some of the project's goals and objectives

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Choosing an SDLC

- Selecting an appropriate SDLC is a **difficult** and **important** process
- It is sometimes an emotive experience
- One possibility...
 - **STEP 1:**
 - Understand the differences between (and the pros and cons of) each SDLC model.
 - **STEP 2:**
 - Assess the needs of your organization.
 - **STEP 3:**
 - Apply your criteria against your context.

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Sounds simple?

- "Simple can be harder than complex: You have to work hard to get your thinking clean to make it simple. But it's worth it in the end because once you get there, you can move mountains."

— Steve Jobs

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Theory Vs Reality

- So how to identify an SDLC for a real project?
- One of the issues facing organizations today is to select the right SDLC and avoid the pitfalls of "trying" something new without understanding the implications of their choice.

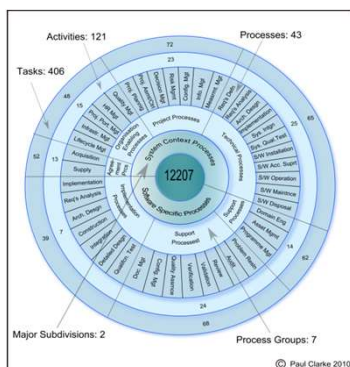
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Recap...

- There is a **lifecycle** associated with software development – s/w components and systems from birth to death.
- Many activities in the software lifecycle: requirements, analysis, design, etc.
- Many people can be involved (often this is the case)
- => A **process** is required to structure the numerous activities and people, to ensure:
 - Adherence to budget & schedule, correct functionality delivered, appropriate quality levels achieved, etc.

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There are a great many activities...



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A further word Project V Product

- These definitions are not sacrosanct but often in practice, they are used in this way:
 - **Projects** can be thought of as once-off/bespoke solutions
 - **Products** attempt to isolate and componentise commonalities required across many solutions, why?
 - Helps to reduce costs (sometimes significantly: think of the increased efficiencies associated with reduced testing, maintenance & support)
 - Reduced costs = increased profits
 - Increased profits = increased company valuation

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What is the best process?



- There is no **best** process or process model but there is a most appropriate process for any given context
- What is context?** These are the circumstances that a software development effort are faced with
- The generic models presented earlier are appropriate only in a generalised type of way
- No two software development contexts are identical
- Some degree of *synthesis* / *tailoring* / *adaptation* of a generic model (or models) is required to address the contextual factors

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Selection of a lifecycle model

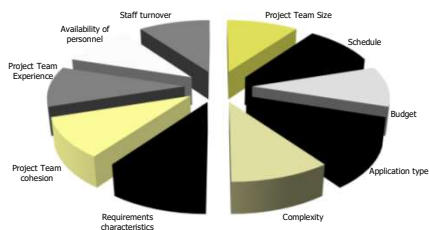
- Many **contextual factors** affect the suitability of a lifecycle model

See research paper on Loop...
The situational factors that affect the software development process:
Towards a comprehensive reference framework

- The purpose of the following slides is:
 - Identification of some of the more significant factors
 - Explanation of why they are important
 - Explanation of the impact the factors have on the lifecycle model selection

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Contextual factors



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Team size

Team Size

1
2
5
15
50
250+

Increasing potential for breakdown of comms & task handovers

Increasing cost of lack of process efficiency

Increasing need for greater process awareness & explicit process management

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Schedule

Delivery date

No fixed delivery date

Explicit delivery date

Explicit delivery date with late penalties applying

Increasing need for certainty in relation to requirements (and **earlier** in the S/W development effort)

Increasing need for process to elicit requirements upfront

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Application type

Application

Small web-based ads

Financial data processing

Aircraft flight control

Increasing cost of software failure

Increasing need for process to reduce/contain failure events

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Application complexity

complexity

Low

Medium

High



Increasing probability of S/W failures

Increasing need for process to prevent failures

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Requirements characteristics

Rrequirements

Not understood / Innovating

Reasonably well understood

Explicitly defined & fixed



Increasing probability / frequency of changing / emerging requirements

Increasing need for process to accommodate reqs changes

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Team experience with...

Tech.

Low

Medium

High

Domain

Low

Medium

High

Each other

Low

Medium

High

Company

Low

Medium

High

Increasing need for process to focus on planning, progress & qual. Control (and other concerns?)

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Staff availability

Availability

Highly volatile

Medium risk of outages

100% Committed



Increasing probability of staff shortages

Increasing need for process to accommodate staffing volatility

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Many other contextual factors...

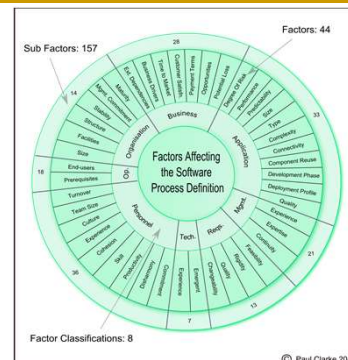
Category	Factors	Classification	Risk Factor
Project	Project size	User Risk	Users resistant to change
	Schedule		Conflict between users
	Budget		Users with negative attitude toward the project
	Type		Users not committed to the project
Team	Complexity	Requirements Risk	Lack of cooperation from users
	Requirements characteristics		Continuously changing system requirements
	Project drivers		System requirements not adequately identified
	Team size		Unclear system requirements
External stakeholders	Cohesion	Project Complexity Risk	Incremental system improvements
	Turnover of personnel		Project involves the use of new technology
	Experience		High level of technical complexity
	Resistance to changes		Immature technology
Organisation	Availability of personnel	Planning & Control Risk	Project involves use of technology that has not been used on prior projects
	Number of stakeholders		Lack of effective project management / coordination
	Stakeholders' background		Project progress not monitored closely enough
	Access to stakeholders		Inadequate estimation of required resources
Organisation	Organisation policy	Team Risk	Team project planning
	Process maturity		Team resources not clearly defined
	Senior management commitment		Inadequate project manager
	Technical Support		Belief in communication
Organisation	Senior management commitment	Organisational Environment Risk	Inadequately trained development team members
	Technical Support		Inadequately trained team members
	Senior management commitment		Team members lack management skills required by the project
	Technical Support		Change in organisational management during the project

From: Xu & Ramesh (2007)

Six dimensions of project risk (incl. factors) (Wallace, Kell and Rai 2004)

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Many other contextual factors...



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