

Snakemake for reproducible research

Decorating and optimising a Snakemake workflow









- Avoiding hard-coded parameters
- Processing list of files
- Optimising resource usage
- (Using non-conventional outputs)

- Avoiding hard-coded parameters config file
- Optimising resource usage Threads directive
- (Using non-conventional outputs) → (temp(), directory()...)

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- Imported file with configfile keyword in Snakefile
 - o configfile: 'path/to/config.yaml' (relative to working directory)
- 2 possible formats: JSON and YAML
 - Personal opinion: YAML is easier to write, understand and can be commented

```
{
    "retries": 5,
    "samples": [
        "file1",
        "file2"
    ],
    "resources": {
        "threads": 8,
        "memory": "500M"
    }
}
```

```
retries: 5  # Single value
samples: # Multiple values
    - file1
    - file2
resources: # Nested parameters
    threads: 8
    memory: 500M
YAML
```

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 - Change config instead of code!
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- Accessed via global variable config
 - Imported as a Python dictionary (use keys to access values):
 config['samples']

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Config file?

Question 5

What should appear in a config file?

- Ideally, everything that should not be hard-coded:
 - File locations
 - Sample names and associated information
 - Rule computing resources
 - o Etc...

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- Ideally, everything that should not be hard-coded:
 - File locations
 - Sample names and associated information
 - Rule computing resources
 - Etc...
- But it is preferable to use paths to other smaller config files
 - Same as Snakefile and snakefiles
 - Example:
 - Table containing the sample names and information: config/samples info.tsv
 - Tab-separated format is easy to write, read and parse
 - In the config file: samples: 'config/samples_info.tsv'
 - Add a function in a Snakefile to parse the table

What should **NOT** appear in a config file?

Credentials: access tokens, passwords...

→ Use environment variables (envvars)

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 - Useful to define multiple inputs or outputs with a common pattern
 - Syntax: expand('{wildcard_name}', wildcard_name=<values>)
 - <values>: iterable (i.e. list, tuple, set) containing the wildcard values

```
rule merge_files:
    input:
        'data/test_1.txt',
        'data/test_2.txt',
        'data/test_3.txt'
    output:
        'results/total.tsv'
    shell:
        'cat {input} > {output}'
```

```
rule merge_files:
    input:
        expand('data/test_(file).txt', file=[1, 2, 3])
    output:
        'results/total.tsv'
    shell:
        'cat {input} > {output}'
```

- > The rule merge_files uses all three input files to generate a single output file
 - expand() does not apply the rule three times, once per input!

When there are several wildcards, expand() creates all possible combinations

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```
files=['test_A','test_B']
nbs = [1, 2]

rule merge_files:
    input:
       expand('data/{file}_(nb).tsv', file=files, nb=nbs)
    output:
       'results/total.tsv'
    shell:
       'cat {input} > {output}'
```



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    input:
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    output:
       'results/{file}.tsv'
    shell:
       'cat {input} > {output}'
```

➤ Here, {file} value will NOT be propagated to the input

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- Optimising resource usage ———— Threads directive
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Optimising resource usage: threads

- 'threads' is a directive; its value is the number of threads to allocate to each job spawned by a rule
 - New type of value: numeric (integer)
 - When executed locally, '--cores' controls the total number of threads allocated to Snakemake; threads
 is automatically decreased if it's lower than '--cores'
 - Check whether software can actually multithread!

```
rule example:
    input:
        'data/test.txt'
    output:
        'results/modified_test.txt'
    threads: 4
    shell:
        'command --threads {threads} {input} > {output}'
```

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Using non-conventional outputs

jobs

if possible)

Function

File is deleted as soon as it is not required by any future

File cannot be overwritten after the job ends (useful to

Ignore file timestamp and assume file is older than any outputs: file will not be re-created when re-running the

Output is a directory instead of a file (use 'touch' instead

Create an empty flag file 'file.txt' regardless of the shell

command (if the command finished without errors)

workflow, except when --force parameters are used

prevent erasing a file by mistake, for example files

requiring heavy computation)

Coming from Convention	aroutputo

Syntax

temp('path/to/file.txt')

protected('path/to/file.txt')

ancient('path/to/file.txt')

directory('path/to/directory')

touch('path/to/file.txt')

Property

Temporary

Protected

Ancient

Directory

Touch

•	Snakemake has built-in utilities to assign properties to 'special' outputs

Exercises

Through the day:

Develop a simple RNAseq analysis workflow, from reads (fastq files) to Differentially Expressed Genes
 (DEG)

For this session:

- Use a config file
- Process list of inputs
- Modularise a workflow
- Aggregate outputs
- (Optimise resource usage)
- (Manage non-conventional outputs)