

# JUNIT 5.0 with Maven



Kent Beck



Erich Gamma

# Topics

- Test-Driven Development
- Overview of Test-driven Development
- The JUnit Solution
- Test, code, refactor, repeat

# Test Driven Development

- TDD starts with developing test for each one of the features.
- The test might fail as the tests are developed even before the development.
- Development team then develops and refactors the code to pass the test.
  - *test-first as part of extreme programming concepts.*

# Testing phases

- ***Unit Testing***
  - on individual units of source code (mostly methods)
- ***Integration Testing***
  - on groups of individual software modules
- ***System testing***
  - on a complete end-to-end system

# Benefits of TDD

- Much less debug time
- Code proven to meet requirements
- Tests become Safety Net
- Near zero defects
- Shorter development cycles

# What is unit testing

- **Unit**
  - A Method , a class, a package, or a subsystem.
- **Can Test :**
  - an entire object
  - part of an object – a method or some interacting methods
  - interaction between several objects
- Helps discover failures in the logic and improve the quality of their code.
- Used to ensure that the code work as expected in case of future changes.

# When to Write Test

## *During Development*

- To add new functionality
- When adding new features,

## *During Debugging*

- While a defect is discovered in code to demonstrates the defect.
- write unit tests to *thoroughly test a single class*
- write tests *as develop* (even before you implement)
- write tests for *every new piece of functionality*

**JUNIT**



# Testing Tools -JUNIT

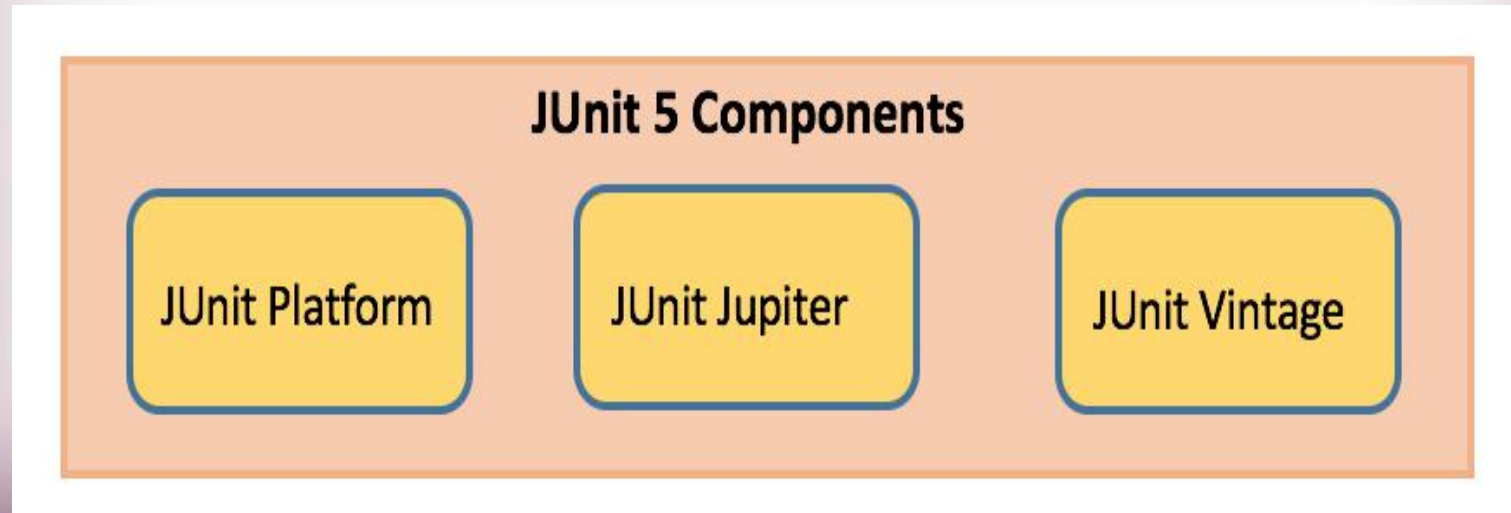
- Open source for automated test ,developed by **Kent Beck** and **Erich Gamma**
- Widely used in industry and can be used as stand alone or within an IDE such as Eclipse.
- Part of a family known as the xUnit
- Linked as a JAR at compile-time and can be used to write repeatable tests

# Features

- Assertions for testing expected results.
- Test features for sharing common test data.
- Test suites for easily organizing and running tests.
- Graphical and textual test runners.

# JUnit 5

- Composed of modules from three different sub-projects.
- Requires Java 8 (or higher) at runtime.
- Can also test code that has been compiled with previous versions of the JDK.



# JUnit Platform

- The Foundation for launching testing frameworks on the JVM.
- Defines the API for developing a testing framework that runs on the platform.
- Provides a Console Launcher to launch the platform from the command line
- Platform also exists in popular IDEs

# JUnit Jupiter

- **JUnit Jupiter**

- Combination of the new programming model and extension model for writing tests
- Provides a TestEngine for running Jupiter based tests on the platform.

- **JUnit Vintage**

- A TestEngine for running JUnit 3 and JUnit 4 based tests on the platform.

# Installation

- Download latest version of JUnit jar file from <http://www.junit.org>.
- Downloaded Jar File is placed in the classpath
- Can Create a Stand Alone Java Application to Execute the tests
- Can Also use Popular IDE Like Eclipse, NetBeans to run tests

# Test Classes and Methods

- **Test Class**

- Top-level class, *Must **NOT be abstract***
- Static member class,
- @Nested class that contains at least one test method.
- **Can** declare custom display name with @DisplayName

- **Test Method:**

- **Instance method** annotated with @Test
- **Method must be void**
- Need not be Public but **should not be private**
- **Can** declare custom display name with @DisplayName
- Can also have following annotations
  - @RepeatedTest, @ParameterizedTest

# Write Unit Test

```
public class Greeting {
```

```
public String getMessage() {
```

```
    return "Welcome to Java Programming";
```

```
}
```

```
}
```



# Assertions & Assumptions

- **Assertions**

- Static methods in **org.junit.jupiter.api.Assertions** class.
- Used to support asserting conditions in a Test Method

- **Assumptions**

- Static methods in the **org.junit.jupiter.api.Assumptions** class.
- Execute a test only when the specified condition met
  - If not met Test will be aborted.
  - The aborted test will not cause build failure.

- But Throws ***TestAbortedException*** and the test is skipped.

# Assertions

- **assertEquals(expected, actual)**
  - Fails when expected does not equal actual
- **assertNull(actual)**
  - Fails when actual is not null
- **assertAll()**
  - Group many assertions
  - Every assertion is executed even if one or more of them fails
- **assertThrows()**
  - Class to be tested is expected to throw an exception

# Writing a Junit Test – Assert Equals

```
import static org.junit.jupiter.api.Assertions.*;
```

```
import org.junit.jupiter.api.Test;
```

```
class TestGreeting {
```

```
    private Greeting grtObj = new Greeting();
```

```
    @Test
```

```
    void testGetMessageLength() {
```

```
        int actual = grtObj.getMessage().length();
```

```
        assertEquals(5, actual);
```

```
    }
```

```
}
```

# Example

```
public String findResult(int mark){
```

```
    String result =null;
```

```
    if(mark<60)
```

```
{
```

```
        result="B";
```

```
}
```

```
    if(mark>60 && mark<80)
```

```
{
```

```
        result ="C";
```

```
}
```

```
    return result;
```

```
}
```

# Writing a Junit Test – Assert Not Null

```
@Test
```

```
@DisplayName("Test for Method Should Not Throw Null Value")
```

```
void testFindResultForNotNull() {
```

```
    String actual = grtObj.findResult(95);
```

```
        assertNotNull(actual);
```

```
}
```

# Writing a Junit Test – Assert All

```
@Test
@DisplayName("Using Assert All")
void testFindUsingAssertAll() {

    assertAll("Testing Cases",
        () -> {
            String expected = grtObj.getMessage();
            assertNotNull(expected);
        },
        () -> assertEquals("Hello World",grtObj.getMessage())
    );
}
```

# Example

```
public String checkUserId(String ... values) {  
  
    String message = "invalid";  
    try {  
  
        int id = Integer.parseInt(values[1]);  
        message="valid";  
  
    } catch (NumberFormatException e) {  
  
        System.err.println(e.getMessage());  
    }  
    return message;  
}
```

# Writing a Junit Test – Assert Throws

```
@Test
```

```
@DisplayName("Test For Number Format Exception ")
```

```
void testForException() {
```

```
    Throwable exception =
```

```
        assertThrows(NumberFormatException.class, ()->
```

```
            grtObj.checkUserId("fourTwenty"));
```

```
    assertEquals("Invalid Number", exception.getMessage());
```

```
}
```



# Disabling Tests

- @Disabled
  - Entire test classes or individual test methods can be disabled
  - Can also be declared without providing a reason

**@Disabled**("Disabled until bug #560 has been fixed")

```
class DisabledClassDemo {
```

```
    @Test
```

```
    void testWillBeSkipped() {
```

```
    }
```

```
}
```

# Lifecycle Method

- **@BeforeAll**

- Denotes that the annotated method should be executed once before all Test Methods
- *Methods must be static*
- Used for expensive common operation like database connection or the startup of a server.

- **@AfterAll**

- Denotes that the annotated method should be executed after all the Test Methods
- *Methods must be static*

# Lifecycle Method

- **@BeforeEach**
  - Denotes that the annotated method should be executed **before EACH Test Method**
  - To execute some common code before running a test
- **@AfterEach**
  - Denotes that the annotated method should be executed **after EACH Test Method**

# Writing a Junit Test Life Cycle Methods

## @BeforeEach

```
void setUp(TestInfo info) throws Exception {
```

```
    System.out.println("BEFORE EACH Called on "+  
        info.getDisplayName());  
}
```

## @AfterEach

```
void tearDown(TestInfo info) throws Exception {
```

```
    System.out.println("AFTER EACH Called on"+  
        info.getDisplayName());  
}
```

# Example - Timeouts

```
public String getMessage() {  
  
    try {  
  
        Thread.sleep(5000);  
  
    } catch (InterruptedException e) {  
        e.printStackTrace();  
    }  
    return "Welcome to Java Programming";  
}
```

# Test Timeouts

```
import static java.time.Duration.ofMillis;  
import static org.junit.jupiter.api.Assertions.assertTimeout;
```

```
@Test
```

```
@DisplayName("Testing For Timeout")
```

```
void timeoutNotExceededWithMethod() {
```

```
    String actualGreeting = assertTimeout(ofMillis(1000), () ->  
                                           grtObj.getMessage());
```

```
    assertEquals("Hello, World!", actualGreeting);
```

```
}
```

# ParameterizedTest

- **@ParameterizedTest**

- Denotes that a method is a parameterized test.
- When executing the parameterized test method
- Each invocation will be passed with arguments and reported separately.

- **@ValueSource**

- Used to pass an array of values to the test method.
- Values can be int,byte,short ,double,char,String
- Can Pass Only one Argument to the method.

# ParameterizedTest

```
@DisplayName("Testing For elements in even position should not  
be null")
```

```
@ParameterizedTest
```

```
@ValueSource(ints = {0,2,4,6})
```

```
void checkingForNullInList(int idxPos) {
```

```
assertNotNull(grtObj.findElement(idxPos));
```

```
}
```



# ParameterizedTest

```
public String findElement(int idxPos) {
```

```
    List<String> names =
```

```
        Arrays.asList("Ramesh", "Suresh", null, "magesh", null, "Rajesh", "S  
iva");
```

```
        return names.get(idxPos);
```

```
    }
```

# Assumptions

- **assumeTrue**
  - Execute the body of lambda when the positive condition hold  
else test will be skipped
- **assumeFalse**
  - Execute the body of lambda when the negative condition hold  
else test will be skipped
- **assumingThat**
  - Flexible, If condition is true then executes
  - Else do not abort test continue rest of code in test.

# Assumptions vs Assertions

## Assertions

- Assertions is used to write testing scenarios for test methods.
- Assertions fail, the test fails.

## Assumptions

- Assumptions are used to validate favorable conditions for test cases.
- Assumptions fails then test method is skipped.

# Assumptions -AssumeTrue

```
@DisplayName("Testing For elements in even position should not  
be null")
```

```
@ParameterizedTest
```

```
@ValueSource(ints = {0,2,4,6})
```

```
void checkingForNullInList(int idxPos) {
```

```
    LocalDateTime dt = LocalDateTime.now();
```

```
    assumeTrue(dt.getDayOfWeek().getValue() == 6);
```

```
    assertNotNull(grtObj.findElement(idxPos));
```

```
}
```

# Assumptions -AssumingThat

```
System.setProperty("env", "test");
```

```
    assumingThat("test".equals(System.getProperty("os.name")),
```

```
        () -> {
```

```
            assertEquals(10, 10);
```

```
            System.out.println("perform below assertions only on  
the test env");
```

```
        });
```

```
    assertEquals(20, 20);
```

```
    System.out.println("perform below assertions on all env");
```

```
}
```