

2.1 Introduction to Spring Boot, MVC Architecture, Tomcat and Dispatcher Servlet

Client-Server Architecture –

Client-Server Architecture is a model where **two** types of devices interact with each other:

Components:

Client: The *user-side* (browser, app, device) that sends **requests** to access data or services.

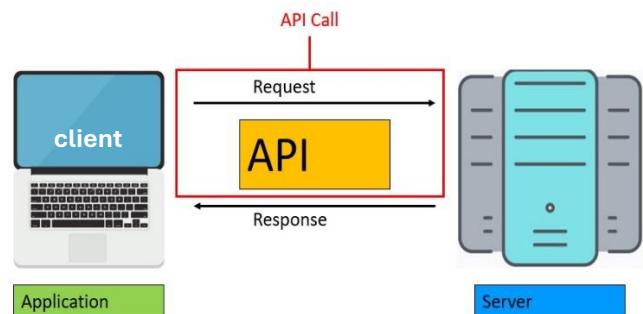
Server: The *provider-side* that processes the request, runs the logic, accesses the database, and sends **responses** back.

How It Works:

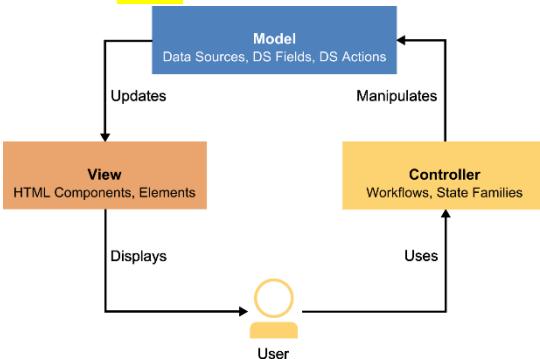
1. The **client** sends a **request** (e.g., fetch user data).
2. The **server** receives the **request**, performs operations (e.g., database query).
3. The **server** sends a **response** (e.g., user data in JSON).
4. The **client** displays the data or continues further action.

Role of API in Client-Server Architecture:

API (Application Programming Interface) is the *middleman* that allows the **client** and **server** to communicate.



What is MVC Architecture?

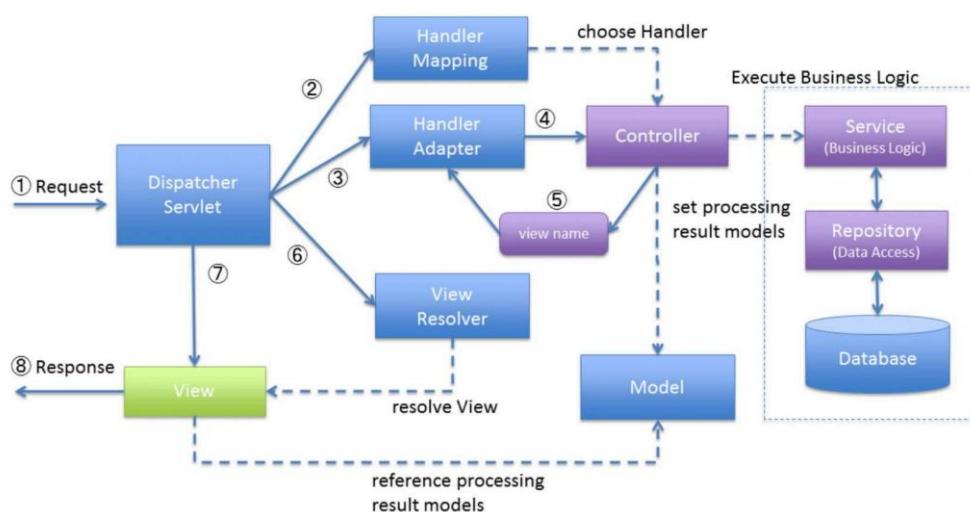


MVC stands for **Model-View-Controller**, a *design pattern* used to build **organized** and **scalable** applications — especially web applications.

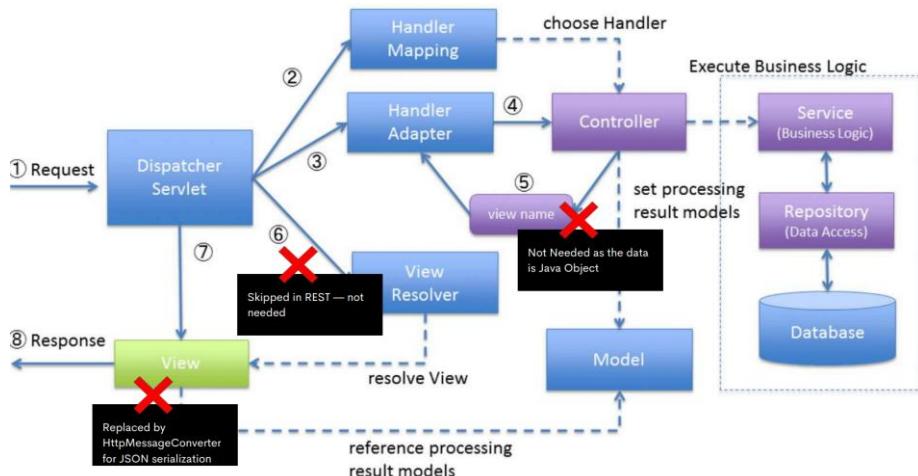
Components of MVC:

Component	Role
Model	Handles the data and business logic (e.g., database access, calculations).
View	Handles the UI – what the user sees (HTML, frontend templates, etc).
Controller	Handles user input , updates the Model , and decides which View to show.

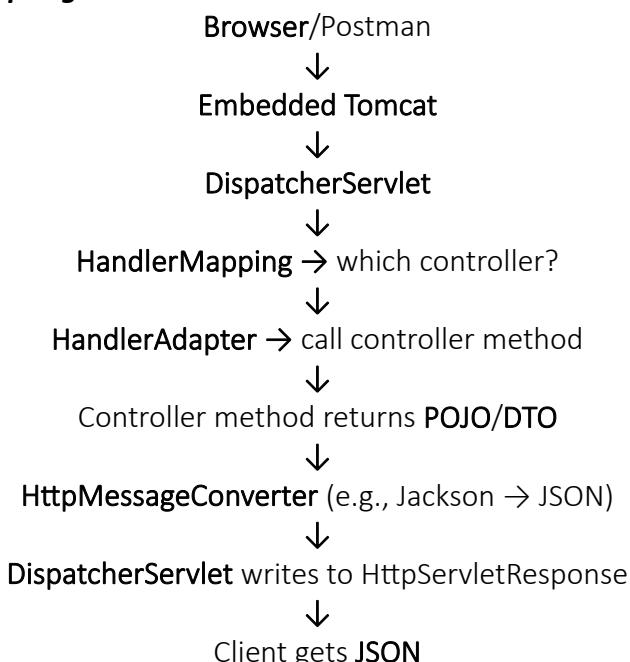
Spring MVC (Traditional Flow):



Spring MVC with REST APIs:



How does a Web Server works in Spring Boot?



🌐 What is a REST API ?

- **REST API** stands for **Representational State Transfer Application Programming Interface**.
- It's a **way** for **systems** to **communicate** over **HTTP** using standard operations like **GET**, **POST**, **PUT**, and **DELETE**.

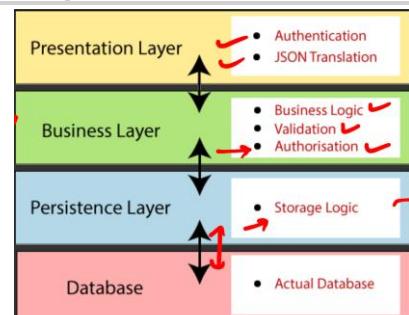
Example:

- **GET /users**: Retrieve a list of all users.
- **GET /users/{id}**: Retrieve a specific user by ID.
- **POST /users**: Create a new user.
- **PUT /users/{id}**: Update an existing user by ID.
- **PATCH /users/{id}**: Partially update an existing user by ID.
- **DELETE /users/{id}**: Delete a user by ID.

Method	Purpose
GET	Read/fetch data
POST	Create new resource
PUT	Update whole resource
PATCH	Update part of resource
DELETE	Delete resource

Layered Architecture:

- Layered Architecture is a **software design pattern** where an application is organized into **separate layers**, and each layer has a specific role.
- The goal is to **separate concerns, improve modularity**, and make the system **easier to maintain** and test.



1. Presentation Layer:

- Also called the **User Interface Layer** or **Web Layer**.
- It's the *first point of contact* between the user and the system.
- **Responsibilities:**
 - Receives **HTTP** requests
 - Translates **JSON/XML** input into **Java objects**
 - Performs **authentication**
 - Sends **HTTP** responses (usually in **JSON**)
- Handled by: **Controllers** (`@RestController` in Spring Boot)

2. Business Layer:

- Also known as the **Service Layer**.
- Contains the **core business logic** of the application.
- **Responsibilities:**
 - Enforces **business rules**
 - Performs data **validation**
 - Handles **authorization** (e.g., who can do what)
- Handled by: **Services** (`@Service` classes in Spring Boot)

3. Persistence Layer:

- Also called the **Data Access Layer (DAO/Repository)**.
- Talks to the **database** using **JPA/Hibernate** or **JDBC**.
- **Responsibilities:**
 - Executes **CRUD operations**
 - Manages database **transactions**
 - Maps **Java objects (Entities)** to **database tables**
- Handled by: **Repository Interfaces** (`@Repository` in Spring Boot)

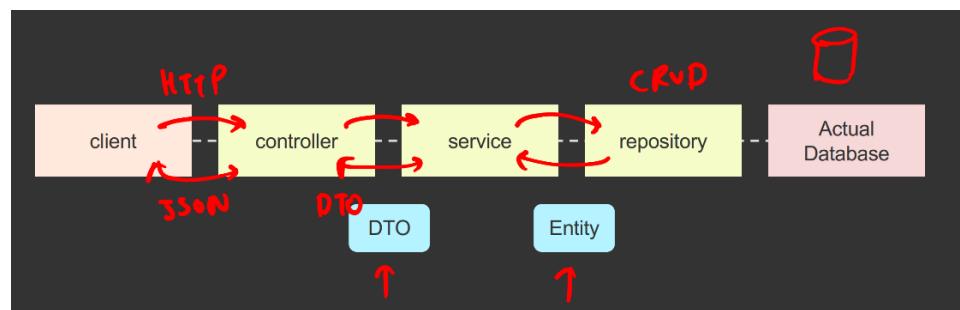
4. Database Layer:

- The **physical storage** system.
 - Usually a relational database like **MySQL, PostgreSQL, Oracle**, etc.
 - **Responsibilities:**
 - Stores and retrieves persistent **data**
- Interacts only with the Persistence Layer*

Spring Boot Web Project Structure:

1. Client

- This is the **frontend** or external system (like browser, Postman, or mobile app).
- It communicates with the **backend** via **HTTP**.
- Sends requests as **JSON**, receives responses as **JSON** too.



2. Controller Layer:

- Acts as the **entry point** to the **backend**.
 - Handles **incoming HTTP** requests, maps them to functions using annotations like `@GetMapping`, `@PostMapping`, etc.
 - Converts **JSON** \leftrightarrow **DTO** (Data Transfer Object).
- Talks to the **Service layer** to perform business logic.

3. Service Layer

- Contains **business logic** of the application.
- Receives **DTO** from the **Controller**, converts it into **Entity** (if needed).
- Calls the **Repository** to perform **CRUD operations** on the database.
- Returns **results** (often wrapped back into DTOs) to the controller.

4. Repository Layer:

- Directly interacts with the **database** using **JPA** or **Hibernate**.
- Handles **CRUD operations**: Create, Read, Update, Delete.
- Works with **Entity classes** that represent database tables.

5. Actual Database:

- Stores **persistent data**.
- The final destination for storing or retrieving application data.

DTO (Data Transfer Object):

- A **lightweight object** used to **transfer data** between **client** \leftrightarrow **controller** and **controller** \leftrightarrow **service**.
- Keeps the **API decoupled** from the internal **Entity structure**.

Entity:

- A class annotated with `@Entity` that maps to a table in the database.

Used by the **Repository** layer to perform operations.