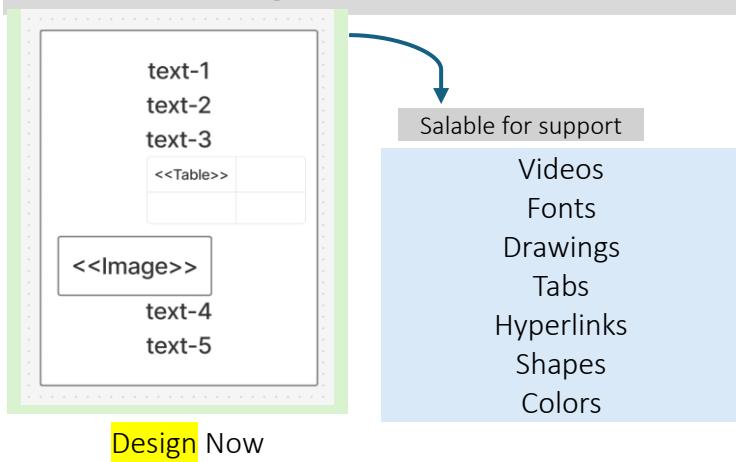
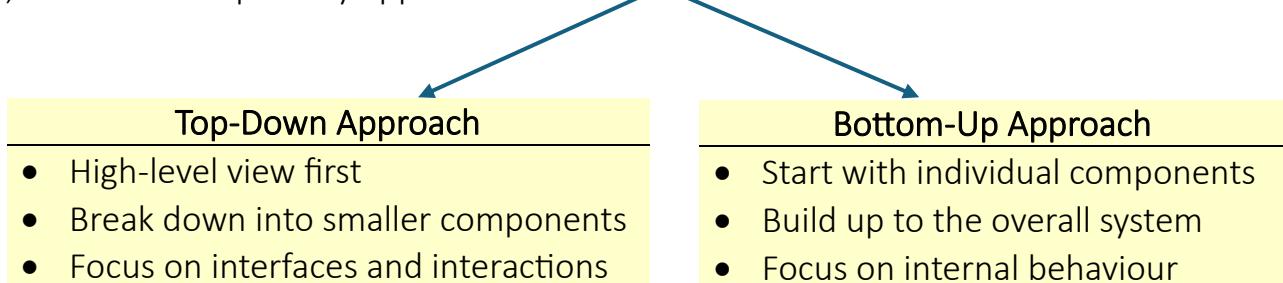


Building a Document Editor app (A Real-World LLD Project)



In system design, there are two primary approaches:



Here we are going to use **Bottom-up** approach. Initially we create a bad design and improve it step by step.

UML diagram:

DocumentEditor	
(-) elements	: List<String>
(-) renderedDocument	: StringBuilder
(+)	addText : void
(+)	addImage : void
(+)	renderDocument : String
(+)	saveToFile() : Boolean

- **private elements**: it is a List of string going to contain text lines and image paths as text.
- **private renderedDocument**: it is a String which initially empty, and fills with texts and images taken from elements after calling renderDocument();
- **public addText()**: it is a method which is simply add a text line to the element list.
- **public addImage()**: it is a method which is used to add image path to the element list with starting symbol (~) for identification.
- **public renderDocument()**: it is a method which is used to render the element list and create a single string. It extracts the image path also.

```

import java.io.FileWriter;
import java.io.IOException;
import java.util.LinkedList;
import java.util.List;
import java.util.Scanner;
import java.util.logging.Logger;

public class DocumentEditor {
    private static final Logger logger = Logger.getLogger(DocumentEditor.class.getName());

    private final List<String> element;
    private final StringBuilder renderedDocument;

    DocumentEditor() {
        this.element = new LinkedList<>();
        this.renderedDocument = new StringBuilder();
    }

    // add text to the Docs
    public void addText(String text) {
        element.add(text);
    }

    // add the image file path to the Docs
    public void addImage(String text) {
        element.add("~" + text);
    }

    // render the document by checking the type(text or image) at runtime
    public String renderDocument() {
        if (renderedDocument.isEmpty()) {
            for (String text : element) {
                if (text.charAt(0) == '~') {
                    if (text.length() > 5 && (text.endsWith(".jpg") || text.endsWith(".png")))
                        renderedDocument.append("[image:").append(text.substring(1)).append("]");
                    else renderedDocument.append("[image not found]");
                } else renderedDocument.append(text);
            }
        }
        return renderedDocument.toString();
    }

    // save as a txt file
    public Boolean saveToFile() {
        if (renderedDocument.isEmpty())
            renderDocument();
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter File name: ");
        String name = sc.next() + ".txt";
        boolean flag = true;
        try {
            FileWriter writer = new FileWriter(name);
            writer.write(renderedDocument.toString());
            writer.close();
        } catch (IOException e) {
            System.out.println("Unknown error occurred");
            logger.severe("Something went wrong" + e.getMessage());
            flag = false;
        }
        logger.info("App ended");
        return flag;
    }
}

```

Client Code

```

public class Main {
    public static void main(String[] args) {
        DocumentEditor editor = new DocumentEditor();

        editor.addText("Welcome to MyDocs 🎉🎉🎉");
        editor.addImage("sibasundar.jpg");

        editor.addText("Hello, I am Sibasundar Jena, and currently I am making " +
                      " MyDocs app a real world LLD project.");

        System.out.println(editor.renderDocument());
        System.out.println(editor.saveToFile()); // MyInfo.txt
    }
}

```

Output-of-client-code

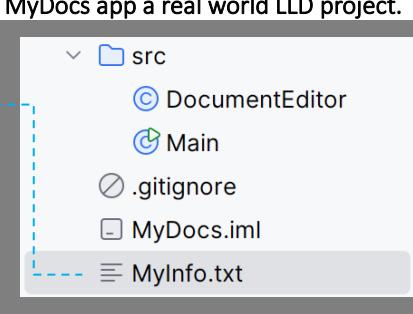
```

Welcome to MyDocs 🎉🎉🎉
[image:sibasundar.jpg]
Hello, I am Sibasundar Jena, and currently I am making MyDocs app a real world LLD project.

Enter File name:
MyInfo
Jun 19, 2025 10:22:08 PM DocumentEditor saveToFile
INFO: App ended
true

Process finished with exit code 0

```



Major Issues:

The current implementation of the DocumentEditor class *violates* several **SOLID principles** of object-oriented design:

1. Single Responsibility Principle (SRP):

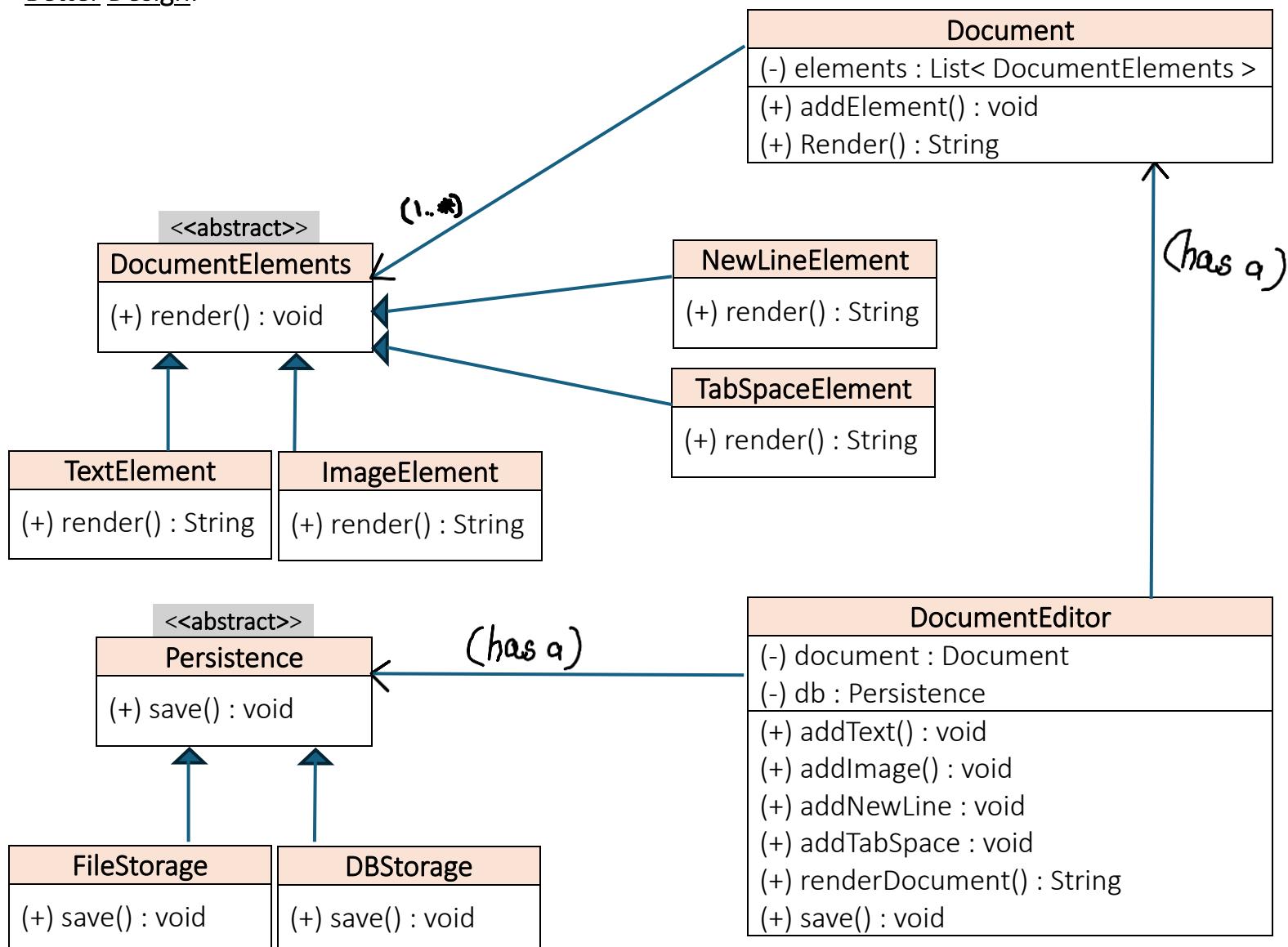
The DocumentEditor class currently handles *multiple responsibilities* — *managing* a collection of text and image elements, *rendering* the document, and *saving* it to a file. Each of these *responsibilities* should be *encapsulated* in *separate classes* to ensure *well-defined responsibilities* and *easier maintenance*.

2. Open/Closed Principle (OCP):

The class is *not open* for *extension* but *closed* for *modification*. *Adding new functionality*, such as support for new element types (e.g., tables, videos) or different rendering formats (e.g., HTML, Markdown), would require *direct modification* of the *DocumentEditor class*, thereby *increasing* the *risk of introducing errors* and *reducing flexibility*.

To align *better* with *SOLID principles*, the *responsibilities* should be *divided* into *distinct classes* or *interfaces*.

Better Design:



DocumentElements

```
public interface DocumentElements{  
    String render();  
}
```

TextElement

```
public class TextElement implements DocumentElements{  
    private final String text;  
    public TextElement (String text) {  
        this.text = text;  
    }  
    @Override  
    public String render() {  
        return text;  
    }  
}
```

ImageElement

```
public class ImageElement implements DocumentElements {  
    private final String image;  
    public ImageElement(String path) {  
        this.image = path;  
    }  
    @Override  
    public String render() {  
        if (this.image.endsWith(".jpg") ||  
            this.image.endsWith(".png")) {  
            return "[image:" + this.image + "]";  
        }  
        return "image not found";  
    }  
}
```

NewLineElement

```
public class NewLineElement implements DocumentElements {  
    @Override  
    public String render() {  
        return "\n";  
    }  
}
```

TabSpaceElement

```
public class TabSpaceElement implements DocumentElements {  
    @Override  
    public String render() {  
        return "\t";  
    }  
}
```

Persistence

```
public interface Persistence {  
    void save (String data);  
}
```

FileStorage

```
import java.io.FileWriter;  
import java.io.IOException;  
import java.util.logging.Logger;  
  
public class FileStorage implements Persistence {  
    private final String name;  
    private final Logger logger = Logger.getLogger(FileStorage.class.getName());  
    public FileStorage(String name) {  
        this.name = name + ".txt";  
    }  
    @Override  
    public void save(String data) {  
        String msg = "successfully saved";  
        try {  
            FileWriter writer = new FileWriter(name);  
            writer.write(data);  
            writer.close();  
        } catch (IOException e) {  
            logger.severe("Something went wrong" + e.getMessage());  
            msg = "app ended";  
        }  
        logger.info(msg);  
    }  
}
```

Document

```
import java.util.LinkedList;  
import java.util.List;  
  
public class Document {  
    // has a relationship (1 to many)  
    private final List<DocumentElements> elements;  
    Document () {  
        this.elements = new LinkedList<>();  
    }  
    // add new elements to the Document  
    public void addElement (DocumentElements element) {  
        this.elements.add(element);  
    }  
    // render the whole Document  
    public String render () {  
        StringBuilder renderedDocument = new StringBuilder();  
        for (var ele : this.elements) {  
            renderedDocument.append(ele.render());  
        }  
        return renderedDocument.toString();  
    }  
}
```

DBStorage

```
public class DBStorage implements Persistence {  
    @Override  
    public void save(String data) {  
        // code to store in database  
    }  
}
```

Dt- 22 – 06 – 2025, 02:54 AM

DocumentEditor

```

public class DocumentEditor {
    private final Document document;
    private final Persistence db;
    private String renderedDocument;
    // constructor injection (dependency injection through constructor)
    public DocumentEditor(Persistence db) {
        this.document = new Document();
        this.db = db;
        this.renderedDocument = "";
    }
    public void addText(String text) { // add Text
        document.addElement(new TextElement(text));
    }
    public void addImage(String path) { // add Image
        document.addElement(new ImageElement(path));
    }
    public void addNewLine() { // add new line
        document.addElement(new NewLineElement());
    }
    public void addTabSpace() { // add Space Tab
        document.addElement(new TabSpaceElement());
    }
    public String renderDocument() { // render the document
        if (this.renderedDocument.isEmpty()) {
            this.renderedDocument = document.render();
        }
        return this.renderedDocument;
    }
    public void save() { // save to provided database
        this.db.save(this.renderDocument());
    }
}

```

Client Code

```

public class Main {
    public static void main(String[] args) {
        Persistence db = new FileStorage("MyInfo");
        DocumentEditor editor = new DocumentEditor(db);
        editor.addText("Welcome to MyDocs 🎉🎉🎉");
        editor.addNewLine();
        editor.addImage("sibasundar.jpg");
        editor.addNewLine();
        editor.addText("Hello, ");
        editor.addNewLine();
        editor.addTabSpace();
        editor.addText("I am Sibasundar Jena, and currently I am ");
        editor.addNewLine();
        editor.addTabSpace();
        editor.addText("making MyDocs app a real world LLD project.");
        editor.addNewLine();
        System.out.println(editor.renderDocument());
        editor.save(); // MyInfo.txt
    }
}

```

Output-of-client-code

Welcome to MyDocs 🎉🎉🎉

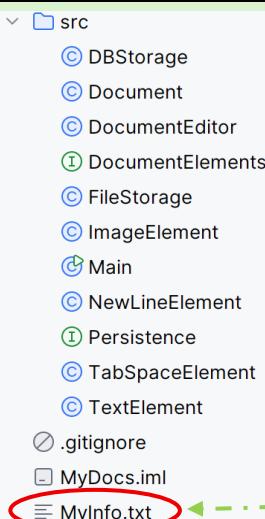
[image:sibasundar.jpg]

Hello,

I am Sibasundar Jena, and currently I am
making MyDocs app a real world LLD project.

Jun 22, 2025 3:04:46 AM FileStorage save

INFO: successfully saved



- This design adheres to the **SRP** as each class is **responsible for a single, well-defined task**.
- It complies with the **OCP** because **new elements or storage systems** can be added by **extending existing abstractions without modifying** existing code.
- The design supports the **LSP** since all **subclasses** can be **substituted for their parent classes** without affecting the functionality.
- It follows the **ISP** as no class is **forced to implement methods** it does not use; all interfaces are **minimal and specific** to the implementing classes.

- Lastly, it respects the **DIP** by ensuring that **high-level modules** (like **Document** or **DocumentEditor**) **depend on abstractions** rather than **concrete implementations** (like **TextElement** or **DBStorage**).