



avalon_mm_write (addr_value, data_value, msg, clk, avalon_mm_if, [byte_enable], [scope, [msg_id_panel, [config]]])

Example: avalon_mm_write(x"11005500", x"AAFF0055", "Writing test to Peripheral 1", clk, avalon_mm_if); -- Without byte_enable **Example**: avalon mm write(x"11005500", x"AAFF0055", "Writing test to Peripheral 1", clk, avalon mm if, "1111"); -- With byte enable

Suggested usage: avalon_mm_write(C_ADDR_DMA, x"AAFF0055", "Writing data to DMA"); -- Suggested usage requires local overload (see section 5)

avalon_mm_read (addr_value, data_value, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config, [proc_name]]]])

Example: avalon_mm_read(x"11355000", v_data_out, "Read from Peripheral 1", clk, avalon_mm_if);

Suggested usage: avalon_mm_read(C_ADDR_IO, v_data_out, "Read from IO device"); -- Suggested usage requires local overload (see section 5)

avalon_mm_check (addr_value, data_exp, msg, clk, avalon_mm_if, [alert_level, [scope, [msg_id_panel, [config]]]])

Example: avalon_mm_check(x"6840A000", x"00443B16", "Check data from Peripheral 1", clk, avalon_mm_if);

Suggested usage: avalon_mm_check(C_ADDR_IO, x"00443B16", "Check data from IO device"); -- Suggested usage requires local overload (see section 5)

avalon_mm_reset (clk, avalon_mm_if, num_rst_cycles, msg, [scope, [msg_id_panel, [config]]])

Example: avalon_mm_reset(clk, avalon_mm_if, 5, "Resetting Avalon MM Interface");

Suggested usage: avalon_mm_check(C_NUM_RST_CYCLES, "Resetting Avalon MM Interface"); -- Suggested usage requires local overload (see section 5)

init_avalon_mm_if_signals (addr_width, data_width, [lock_value])

Example: avalon_mm_if <= init_avalon_mm_to_dut_signals(addr_width, data_width);

BFM Configuration record 't avalon mm bfm config'

Record element	Туре	C_AVALON_MM_BFM_CONFIG_DEFAULT
max_wait_cycles	integer	10
max_wait_cycles_severity	t_alert_level	TB_FAILURE
clock_period	time	-1 ns
clock_period_margin	time	0 ns
clock_margin_severity	t_alert_level	TB_ERROR
setup_time	time	-1 ns
hold_time	time	-1 ns
bfm_sync	t_bfm_sync	SYNC_ON_CLOCK_ONLY
match_strictness	t_match_strictness	MATCH_EXACT
num_wait_states_read	natural	0
num_wait_states_write	natural	0
use_waitrequest	boolean	true
use_readdatavalid	boolean	false
use_response_signal	boolean	true
use_begintransfer	boolean	false
id_for_bfm	t_msg_id	ID_BFM
id_for_bfm_wait	t_msg_id	ID_BFM_WAIT

Signal record 't_avalon_mm_if'

•	
Record element	Туре
reset	std_logic
address	std_logic_vector
begintransfer	std_logic
byte_enable	std_logic_vector
chipselect	std_logic
write	std_logic
writedata	std_logic_vector
read	std_logic
lock	std_logic
readdata	std_logic_vector
response	std_logic_vector
waitrequest	std_logic
readdatavalid	std_logic
irq	std_logic



avalon_mm_bfm_pkg.vhd



Copyright © 2020 by Bitvis AS. All rights reserved.



id_for_bfm_poll t_msg_id ID_BFM_POLL

Advanced Avalon-MM commands

avalon_mm_lock (avalon_mm_if, msg, [scope, [msg_id_panel, [config]]])

Example: avalon_mm_lock(avalon_mm_if "Locking Avalon MM Bus");

avalon_mm_unlock (avalon_mm_if, msg, [scope, [msg_id_panel, [config]]])

Example: avalon mm unlock(avalon mm if "Unlocking Avalon MM Bus");

avalon_mm_read_request (addr_value, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config, [proc_name]]]])

Example: avalon_mm_read_request(x"11355000", "Start read from Peripheral 1", clk, avalon_mm_if);

Suggested usage: avalon_mm_read_request(C_ADDR_IO, "Start read from IO device"); -- Suggested usage requires local overload (see section 5)

avalon_mm_read_response (addr_value, data_value, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config, [proc_name]]]])

Example: avalon_mm_read_response(x"11355000", v_data_out, "Get read response from Peripheral 1", clk, avalon_mm_if);

Suggested usage: avalon_mm_read_response(C_ADDR_IO, v_data_out, "Get read response from IO device"); -- Suggested usage requires local overload (see section 5)

avalon_mm_check_response (addr_value, data_value, msg, clk, avalon_mm_if, [alert_level, [scope, [msg_id_panel, [config]]]])

Example: avalon mm check response(x"6840A000", x"00443B16", "Check data from Peripheral 1", clk, avalon mm if);

Suggested usage: avalon_mm_check_response(C_ADDR_IO, x"00443B16", "Check data from IO device"); -- Suggested usage requires local overload (see section 5)



BFM non-signal parameters

Name	Туре	Example(s)	Description
addr_value	unsigned	x"125A"	The address of an Avalon-MM accessible register.
data_value	std_logic_vector	x"20D3"	The data value to be written to the addressed register
data_exp	std_logic_vector	x"0D"	The data value to expect when reading the addressed register. A mismatch results in an alert 'alert_level'
byte_enable	std_logic_vector	x"11"	This argument selects which bytes to use (all '1' means all bytes are updated)
lock_value	std_logic	'0'	init_avalon_mm_if_signals argument for deciding the value of the lock signal. Default '0', Only used by
			internal BFM procedures.
alert_level	t_alert_level	ERROR or TB_WARNING	Set the severity for the alert that may be asserted by the procedure.
msg	string	"Set state active on peripheral 1"	A custom message to be appended in the log/alert.
scope	string	"AVALON MM BFM"	A string describing the scope from which the log/alert originates. In a simple single sequencer typically
			"AVALON MM BFM". In a verification component typically "AVALON_MM_VVC ".
msg_id_panel	t_msg_id_panel	shared_msg_id_panel	Optional message ID panel, controlling verbosity within a specified scope. Defaults to a common ID panel
			defined in the UVVM-Util adaptations package.
config	t_avalon_mm_bfm_config	C_AVALON_MM_BFM_CONFIG_DEFAULT	Configuration of BFM behaviour and restrictions. See section 0 for details.

BFM signal parameters

Name	Туре	Description
clk	std_logic	The clock signal used to read and write data in/out of Avalon-MM BFM.
avalon_mm_if	t_avalon_mm_if	See table "Signal record 't_avalon_mm_it"

Note: All signals are active high. See Avalon MM documentation for protocol description.

For more information on the Avalon MM signals, please see the Avalon MM specification.



BFM details

1 BFM procedure details and examples

Procedure

Description

avalon mm write()

avalon_mm_write(addr_value, data_value, msg, clk, avalon_mm_if, [byte_enable,] [scope, [msg_id_panel, [config]]])

The avalon mm write() procedure writes the given data to the given address of the DUT, using the Avalon-MM protocol. For protocol details, see the Avalon-MM specification.

- If the byte enable argument is not used, it will be set to all '1', i.e. all bytes are used.
- The avalon_mm_write() procedure supports wait-request or fixed wait-states, but not both. If 'config.use_waitrequest' is set to false, 'config. num_wait_states' will be used as the number of cycles to use as fixed wait cycles.
- The default value of scope is C_SCOPE ("AVALON MM BFM")
- The default value of msq id panel is shared msq id panel, defined in UVVM-Util.
- The default value of config is C AVALON MM BFM CONFIG DEFAULT, see table on the first page.
- A log message is written after procedure completes if ID_BFM ID is enabled for the specified message ID panel.

The procedure reports an alert if:

waitrequest is enabled for more than 'config.max_wait_cycles' clock cycles (alert level: 'config.max_wait_cycles_severity')

Examples:

Suggested usage (requires local overload, see section 5):

```
avalon mm write (C ADDR DMA, x"AAFF0055", "Writing data to DMA");
```

avalon mm read()

avalon_mm_read(addr_value, data_value, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config, [proc_name]]]])

The avalon_mm_read() procedure reads data from the given address of the DUT, using the Avalon-MM protocol. For protocol details, see the Avalon-MM specification. The read data is placed on the output 'data_value' when the read has completed.

- The avalon_mm_read() procedure supports pipelining/fixed wait-states, readdatavalid and/or waitrequest, set by the config parameter.
 - The maximum number of wait cycles while waiting for readdatavalid is given in 'config.max_wait_cycles'
 - The maximum number of cycles acceptable to be stalled by waitrequest is given in 'config.max_wait_cycles'
 - If use_waitrequest and use_readdatavalid are disabled in the config, the read procedure will use the num_wait_states as readWaitTime.
- The default value of scope is C SCOPE ("AVALON MM BFM")
- The default value of msg_id_panel is shared_msg_id_panel, defined in UVVM-Util.
- The default value of config is C_AVALON_MM_BFM_CONFIG_DEFAULT, see table on the first page.
- The default value of proc_name is "avalon_mm_read". This argument is intended to be used internally, when procedure is called by avalon_mm_check().
- A log message is written if ID_BFM ID is enabled for the specified message ID panel. This will only occur if the argument proc_name is left unchanged.
- The BFM can be configured to use waitrequest and readdatavalid in the config parameter.

The procedure reports an alert if:

- waitrequest is enabled for more than 'config.max_wait_cycles' clock cycles (alert level: 'config.max_wait_cycles_severity')
- readdatavalid is not set active for more than 'config.max_wait_cycles' clock cycles (alert level: 'config.max_wait_cycles_severity')



Example:

```
avalon_mm_read(x"5A001120", v_data_out, "Read from Peripheral 1", clk, avalon_mm_if, C_SCOPE, shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT);
```

Suggested usage (requires local overload, see section 5):

```
avalon mm read(C ADDR IO, v data out, "Reading from IO device");
```

avalon_mm_check()

avalon_mm_check(addr_value, data_exp, msg, clk, avalon_mm_if, [alert_level, [scope, [msg_id_panel, [config]]]])

The avalon_mm_check() procedure reads data from the given address of the DUT, using the Avalon-MM protocol. For protocol details, see the Avalon-MM specification. After reading data from the Avalon-MM bus, the read data is compared with the expected data, 'data_exp'.

- The default value of alert_level is ERROR
- The default value of scope is C_SCOPE ("AVALON MM BFM")
- The default value of msg_id_panel is shared_msg_id_panel, defined in UVVM_Util.
- The default value of config is C_AVALON_MM_BFM_CONFIG_DEFAULT, see table on the first page.
- If the check was successful, and the read data matches the expected data, a log message is written with ID ID_BFM (if this ID has been enabled).
- If the read data did not match the expected data, an alert with severity 'alert_level' will be reported.

The procedure also report alerts for the same conditions as the avalon_mm_read() procedure.

Example:

```
avalon_mm_check(x"11AA5100", x"5500133B", "Check data from Peripheral 1", clk, avalon_mm_if, ERROR, shared_msg_id_panel, C AVALON MM BFM CONFIG DEFAULT);
```

Suggested usage (requires local overload, see section 5):

```
avalon_mm_check(C_ADDR_UART_RX, x"55", "Check data from UART RX buffer");
```

avalon_mm_reset()

avalon_mm_reset(clk, avalon_mm_if, num_rst_cycles, msg, [scope, [msg_id_panel, [config]]])

The avalon_mm_reset() procedure resets the avalon_mm_if interface by first setting the signals to their default state with init_avalon_mm_if_signals(), then setting reset active. The reset signal is held active for 'num_rst_cycles' clock cycles.

A log with ID ID_BFM is written to the transcript if this ID has been enabled for this message ID panel.

Example:

```
avalon_mm_reset(clk, avalon_mm_if, 5, "Resetting Avalon MM Interface", C_SCOPE, shared_msg_id_panel, AVALON MM BFM CONFIG DEFAULT);
```

Suggested usage (requires local overload, see section 5):

```
avalon mm reset(5, "Resetting Avalon MM Interface);
```

init avalon mm if signals()

init_avalon_mm_if_signals(addr_width, data_width, [lock_value])

This function initializes the Avalon-MM interface. All data and active high BFM outputs are set to '0' and all BFM inputs are set to 'Z'. The value of the lock signal can be specified in the lock_value argument. This value is default set to '0'.

Examples:



```
avalon_mm_if <= init_avalon_mm_if_signals(addr_width, data_width);
avalon mm if <= init avalon mm if signals(addr width, data width, '1');</pre>
```

avalon_mm_lock()

avalon_mm_lock(avalon_mm_if, msg, [scope, [msg_id_panel, [config]]])

The avalon_mm_lock() procedure locks the Avalon-MM interface by setting the avalon_mm_if signal "lock" to '1'. The lock signal will be kept at '1' until avalon_mm_unlock() is called. A log with ID config.id_for_bfm is written to the transcript if this ID has been enabled for this message ID panel.

Example:

```
avalon mm lock(avalon mm if, "Locking Avalon MM Interface", C SCOPE, shared msg id panel, AVALON MM BFM CONFIG DEFAULT);
```

Suggested usage (requires local overload, see section 5):

avalon mm lock ("Locking Avalon MM Interface);

avalon mm unlock()

avalon_mm_unlock(avalon_mm_if, msg, [scope, [msg_id_panel, [config]]])

The avalon_mm_unlock() procedure unlocks the Avalon-MM interface by setting the avalon_mm_if signal "lock" to '0'. A log with ID config.id_for_bfm is written to the transcript if this ID has been enabled for this message ID panel.

Example:

```
avalon_mm_unlock(avalon_mm_if, "Unlocking Avalon MM Interface", C_SCOPE, shared_msg_id_panel, AVALON_MM_BFM_CONFIG_DEFAULT);
```

Suggested usage (requires local overload, see section 5):

avalon mm unlock("Unlocking Avalon MM Interface);

avalon mm read request()

avalon_mm_read_request(addr_value, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config, [proc_name]]]])

The avalon_mm_read_request() procedure initiates a read request to the given address of the DUT, using the Avalon-MM protocol. For protocol details, see the Avalon-MM specification. This procedure returns as soon as the request has been completed, and will therefore not return any data. This procedure is meant to be used for pipelined reads where multiple read requests can be issued before the slave DUT responds with the read data. The avalon_mm_read_request procedure corresponds to the first half of the avalon_mm_read and avalon_mm_check procedure. For more information, please see the avalon_mm_read procedure description.

The procedure reports an alert if:

See avalon_mm_read procedure

Example:

```
avalon_mm_read_request(x~5A001120", "Initiating read from Peripheral 1", clk, avalon_mm_if, C_SCOPE, shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT);
```

Suggested usage (requires local overload, see section 5):

avalon_mm_read_request(C_ADDR_IO, "Initiating read from IO device");

avalon_mm_read_response()

avalon_mm_read_response(addr_value, data_value, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config, [proc_name]]]])



The avalon_mm_read_response() procedure reads data which is returned from the slave DUT, using the Avalon-MM protocol. This procedure is meant as the second half of the avalon_mm_read procedure, which is responsible for receiving data that has been requested by the avalon_mm_read_request procedure. For protocol details, see the Avalon-MM specification. The read data is placed on the output 'data_value' when the read has completed. For more information, please see the avalon_mm_read procedure description.

The procedure reports an alert if:

- See avalon_mm_read procedure

Example:

```
avalon_mm_read_response(x"5A001120", v_data_out, "Read response from Peripheral 1", clk, avalon_mm_if, C_SCOPE, shared msg id panel, C AVALON MM BFM CONFIG DEFAULT);
```

Suggested usage (requires local overload, see section 5):

avalon_mm_read_response(C_ADDR_IO, v_data_out, "Reading response from IO device");

avalon mm check response()

avalon_mm_check_response(addr_value, data_exp, msg, clk, avalon_mm_if,[alert_level, [scope, [msg_id_panel, [config]]]])

The avalon_mm_check_response() procedure reads data which is returned from the slave DUT using the Avalon-MM protocol, and compares it to the data in data_exp. This procedure is meant as the second half of the avalon_mm_check procedure, which is responsible for receiving data that has been requested by the avalon_mm_read_request procedure. For protocol details, see the Avalon-MM specification. For more information, please see the avalon_mm_check procedure description.

The procedure reports an alert if:

- See avalon_mm_check procedure

Example:

```
avalon_mm_check_response(x"5A001120", x"5500133B", "Check response from Peripheral 1", clk, avalon_mm_if, ERROR, C_SCOPE, shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT);
```

Suggested usage (requires local overload, see section 5):

```
avalon mm check response (C ADDR IO, x"5500133B", "Checking response from IO device");
```



2 BFM Configuration record

Type name: t_avalon_mm_bfm_config

bfm_sync t_bfm_sync bfm_sync bfm_sync bfm_sync bfm_sync t_bfm_sync bfm_sync bffm_sync bffm_sync bffm_sync bffm_sync bffm_sync bffm_sync bfffm_sync bffff bffm_sync bffff bffm_sync bffff bffff bfffm_sync bffff bffff bffff bffff bfffff bffff bfffff bfffff bffffff	Record element	Туре	C_AVALON_MM_BFM_CONFIG_DEFAULT	Description
max_wait_cycles_severity	max_wait_cycles	intogor	10	Sets the maximum number of wait cycles before an alert occurs when waiting for
clock_period time -1 ns Period of the clock signal. clock_period_margin time 0 ns Input clock period arragin to specified clock_period clock_period_margin time 0 ns Input clock period arragin to specified clock_period clock_period_severity t_alert_level TB_ERROR The above margin will have this severity setup_time time -1 ns Setup time for generated signals. Suggested value is clk_period/4. An alert is reported if setup_time exceed clock_period/2. Hold time for generated signals. Suggested value is clk_period/4. An alert is reported if hold_time exceed clock_period/2. When set to SYNC_ON_CLOCK_ONLY the BFM will enter on the first falling edge, estimate the clock period, synchronise the output signals and exit ¼ clock period after a succeeding rising edge. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '.' MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '.' MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-1' in both values. num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write na		integer		readdatavalid or stalling because of waitrequest
clock_period_margin time 0 ns Input clock period margin to specified clock_period clock_period_severity t_alert_level TB_ERROR The above margin will have this severity setup_time time -1 ns Setup time for generated signals. Suggested value is clk_period/4. An alert is reported if setup_time exceed clock_period/2. hold_time time -1 ns Hold time for generated signals. Suggested value is clk_period/4. An alert is reported if hold_time exceed clock_period/2. When set to SYNC_ON_CLOCK_ONLY the BFM will enter on the first falling edge, estimate the clock period, synchronise the output signals and exit ¼ clock period after a succeeding rising edge. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. Matching strictness for std_logic values in check procedures. match_strictness MATCH_EXACT MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '-'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write boolean true Set to true if slave uses readdatavalid use_readdatavalid boolean true Whether or not to check	max_wait_cycles_severity	t_alert_level	TB_FAILURE	The above timeout will have this severity
clock_period_severity t_alert_level TB_ERROR The above margin will have this severity setup_time time -1 ns Setup time for generated signals. Suggested value is clk_period/4. hold_time time -1 ns Hold time for generated signals. Suggested value is clk_period/2. hold_time time -1 ns Hold time for generated signals. Suggested value is clk_period/4. An aler is reported if hold_time exceed clock_period/2. Hold time for generated signals. Suggested value is clk_period/4. An aler is reported if hold_time exceed clock_period/2. Hold time for generated signals. Suggested value is clk_period/4. An aler is reported if hold_time exceed clock_period/2. Hold time for generated signals. Suggested value is clk_period/4. An aler is reported if hold_time exceed clock_period/2. Hold time for generated signals. Suggested value is clk_period/4. An aler is reported if hold_time exceed clock_period/2. Hold time exceed clock_period/2. when set to SYNC_ON_CUCK_ONLY the BFM will exceed the control of the set of the clock period of the set of the control to synchronise and exit ¼ clock period to synchronise the output signals and exit ¼ clock period to synchronise the output signals with clock edges. Matching strictness for std_logic values in check procedures. match_strictness L_match_strictness MATCH_EXACT requires both values to be the same.	clock_period	time	-1 ns	Period of the clock signal.
Setup_time time and lock_period/4. An alert is reported if setup_time exceed clock_period/2. Hold_time time time and lock_period/2. Hold_time time time and lock_period/2. Hold time for generated signals. Suggested value is clk_period/4. An alert is reported if setup_time exceed clock_period/2. Menset to SYNC_ON_CLOCK_ONLY the BFM will enter on the first falling edge, estimate the clock period, synchronise the output signals and exit ¼ clock period after a succeeding rising edge. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. Matching strictness for std_logic values in check procedures. MATCH_EXACT equires both values to be the same. Note that the expected value can contain the don't care operator '-'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean true Whether or not to use the begintransfer signal. id for_bfm t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM	clock_period_margin	time	0 ns	Input clock period margin to specified clock_period
An alert is reported if setup_time exceed clock_period/2. Hold time time time and time and time and time are period if setup_time exceed clock_period/2. Hold time for generated signals. Suggested value is clk_period/4. An alert is reported if hold_time exceed clock_period/2. When set to SYNC_ON_CLOCK_ONLY the BFM will enter on the first falling edge, estimate the clock period, synchronise the output signals and exit ¼ clock period after a succeeding rising edge. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. Whatching strictness for std_logic values in check procedures. MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '.' MATCH_STD allows comparisons between 'H' and 'I', 'L' and '0' and 's' in both values. Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Set to true if slave uses waitrequest use_response_signal boolean true Whether or not to check the response signal on read whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_MAIT The message ID used for logging waits in the Avalon BFM	clock_period_severity	t_alert_level	TB_ERROR	The above margin will have this severity
An alert is reported if setup_time exceed clock_period/2. Hold time for generated signals. Suggested value is clk_period/4. An alert is reported if hold_time exceed clock_period/2. When set to SYNC_ON_CLOCK_ONLY the BFM will enter on the first falling edge, estimate the clock period, synchronise the output signals and exit ¼ clock period after a succeeding rising edge. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. Matching strictness for std_logic values in check procedures. MATCH_EXACT MATCH_EXACT can contain the don't care operator '-'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Set to true if slave uses readdatavalid use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean true Whether or not to to set the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used for logging waits in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_MAIT The message ID used for logging waits in the Avalon BFM	actus timo	timo	-1 ns	Setup time for generated signals. Suggested value is clk_period/4.
An alert is reported if hold_time exceed clock_period/2. When set to SYNC_ON_CLOCK_ONLY the BFM will enter on the first falling edge, estimate the clock period, synchronise the output signals and exit ¼ clock period after a succeeding rising edge. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. Match_strictness MATCH_EXACT MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '.'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. Num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean true Whether or not to check the response signal on read whether or not to use the begintransfer signal. id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM id_for_bfm_wait The message ID used for logging waits in the Avalon BFM	setup_time	time		An alert is reported if setup_time exceed clock_period/2.
An alert is reported if notic_time exceed clock_period/2. When set to SYNC_ON_CLOCK_ONLY the BFM will enter on the first falling edge, estimate the clock period, synchronise the output signals and exit ¼ clock period after a succeeding rising edge. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. Matching strictness for std_logic values in check procedures. MatCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator ''. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM The message ID used for logging waits in the Avalon BFM	hold time	timo	-1 ns	Hold time for generated signals. Suggested value is clk_period/4.
estimate the clock period, synchronise the output signals and exit ¼ clock period after a succeeding rising edge. When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. Matching strictness for std_logic values in check procedures. MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '-'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_write natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM	noid_time	unie		An alert is reported if hold_time exceed clock_period/2.
bfm_sync t_bfm_sync bfm_sync bfm_sync bfm_sync bfm_sync t_bfm_sync bfm_sync bffm_sync bffm_sync bffm_sync bffm_sync bffm_sync bffm_sync bfffm_sync bffff bffm_sync bffff bffm_sync bffff bffff bfffm_sync bffff bffff bffff bffff bfffff bffff bfffff bfffff bffffff			SYNC_ON_CLOCK_ONLY	When set to SYNC_ON_CLOCK_ONLY the BFM will enter on the first falling edge,
When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured setup_time, hold_time and clock_period to synchronise output signals with clock edges. Matching strictness for std_logic values in check procedures. MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '-'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. Num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM		t_bfm_sync		estimate the clock period, synchronise the output signals and exit ¼ clock period after a
setup_time, hold_time and clock_period to synchronise output signals with clock edges. Matching strictness for std_logic values in check procedures. MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '-'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Set to true if slave uses readdatavalid use_lesponse_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM	bfm_sync			succeeding rising edge.
Matching strictness for std_logic values in check procedures. MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '-'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Set to true if slave uses readdatavalid use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM				When set to SYNC_WITH_SETUP_AND_HOLD the BFM will use the configured
MATCH_EXACT requires both values to be the same. Note that the expected value can contain the don't care operator '.' MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Set to true if slave uses readdatavalid use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM				setup_time, hold_time and clock_period to synchronise output signals with clock edges.
match_strictness L_match_strictness MATCH_EXACT can contain the don't care operator '-'. MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values. num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Set to true if slave uses readdatavalid use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM The message ID used for logging waits in the Avalon BFM		t_match_strictness	MATCH_EXACT	Matching strictness for std_logic values in check procedures.
can contain the don't care operator ' MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and ' in both values. num_wait_states_read	match atriatness			MATCH_EXACT requires both values to be the same. Note that the expected value
num_wait_states_read natural 0 Number of fixed wait states to use for read num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Set to true if slave uses readdatavalid use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM	match_strictness			can contain the don't care operator '-'.
num_wait_states_write natural 0 Number of fixed wait states to use for write use_waitrequest boolean true Set to true if slave uses waitrequest use_readdatavalid boolean false Set to true if slave uses readdatavalid use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM				MATCH_STD allows comparisons between 'H' and '1', 'L' and '0' and '-' in both values.
use_waitrequestbooleantrueSet to true if slave uses waitrequestuse_readdatavalidbooleanfalseSet to true if slave uses readdatavaliduse_response_signalbooleantrueWhether or not to check the response signal on readuse_begintransferbooleanfalseWhether or not to use the begintransfer signal.id_for_bfmt_msg_idID_BFMThe message ID used as a general message ID in the Avalon BFMid_for_bfm_waitt_msg_idID_BFM_WAITThe message ID used for logging waits in the Avalon BFM	num_wait_states_read	natural	0	Number of fixed wait states to use for read
use_readdatavalidbooleanfalseSet to true if slave uses readdatavaliduse_response_signalbooleantrueWhether or not to check the response signal on readuse_begintransferbooleanfalseWhether or not to use the begintransfer signal.id_for_bfmt_msg_idID_BFMThe message ID used as a general message ID in the Avalon BFMid_for_bfm_waitt_msg_idID_BFM_WAITThe message ID used for logging waits in the Avalon BFM	num_wait_states_write	natural	0	Number of fixed wait states to use for write
use_response_signal boolean true Whether or not to check the response signal on read use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM ID_BFM_WAIT The message ID used as a general message ID in the Avalon BFM The message ID used for logging waits in the Avalon BFM	use_waitrequest	boolean	true	Set to true if slave uses waitrequest
use_begintransfer boolean false Whether or not to use the begintransfer signal. id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM	use_readdatavalid	boolean	false	Set to true if slave uses readdatavalid
id_for_bfm t_msg_id ID_BFM The message ID used as a general message ID in the Avalon BFM id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM	use_response_signal	boolean	true	Whether or not to check the response signal on read
id_for_bfm_wait t_msg_id ID_BFM_WAIT The message ID used for logging waits in the Avalon BFM	use_begintransfer	boolean	false	Whether or not to use the begintransfer signal.
	id_for_bfm	t_msg_id	ID_BFM	The message ID used as a general message ID in the Avalon BFM
	id_for_bfm_wait	t_msg_id	ID_BFM_WAIT	The message ID used for logging waits in the Avalon BFM
ıd_tor_btm_poll t_msg_id ID_BFM_POLL The message ID used for logging polling in the Avalon BFM	id_for_bfm_poll	t_msg_id	ID_BFM_POLL	The message ID used for logging polling in the Avalon BFM



3 Additional Documentation

For additional documentation on the Avalon-MM standard, please see the Avalon specification "Avalon Interface Specifications, MNL-AVABUSREF", available from Altera.

4 Compilation

The Avalon-MM BFM may only be compiled with VHDL 2008. It is dependent on the UVVM Utility Library (UVVM-Util), which is only compatible with VHDL 2008. See the separate UVVM-Util documentation for more info. After UVVM-Util has been compiled, the avalon_mm_bfm_pkg.vhd BFM can be compiled into any desired library. See the UVVM Essential Mechanisms located in uvvm_vvc_framework/doc for information about compile scripts.

4.1 Simulator compatibility and setup

See README.md for a list of supported simulators.

For required simulator setup see UVVM-Util Quick reference.



5 Local BFM overloads

A good approach for better readability and maintainability is to make simple, local overloads for the BFM procedures in the TB process.

This allows calling the BFM procedures with the key parameters only – e.g.

```
avalon_mm_write(C_ADDR_PERIPHERAL_1, C_TEST_DATA, "Writing data to Peripheral 1");

rather than

avalon_mm_write(C_ADDR_PERIPHERAL_1, C_TEST_DATA, "Writing data to Peripheral 1", clk, avalon_mm_if, C_SCOPE,

shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT);
```

By defining the local overload as e.g.:

```
procedure avalon mm write(
  constant addr value : in unsigned;
  constant data value : in std logic vector;
  constant msg : in string) is
begin
  avalon mm write(addr_value,
                                                              -- keep as is
                                                              -- keep as is
                 data value,
                                                              -- keep as is
                 msq,
                 clk,
                                                              -- Clock signal
                 avalon mm if,
                                                              -- Signal must be visible in local process scope
                 C SCOPE,
                                                              -- Just use the default
                 shared msg id panel,
                                                              -- Use global, shared msg id panel
                                                              -- Use locally defined configuration or C AVALON MM BFM CONFIG DEFAULT
                 C AVALON MM BFM CONFIG LOCAL);
end;
```

Using a local overload like this also allows the following – if wanted:

- Have address value as natural and convert in the overload
- Set up defaults for constants. May be different for two overloads of the same BFM
- Apply dedicated message id panel to allow dedicated verbosity control

IMPORTANT

This is a simplified Bus Functional Model (BFM) for Avalon-MM.

The given BFM complies with the basic Avalon-MM protocol and thus allows a normal access towards an Avalon-MM interface. This BFM is not an Avalon-MM protocol checker. For a more advanced BFM please contact Bitvis AS at support@bitvis.no



Disclaimer: This IP and any part thereof are provided "as is", without warranty of any kind, express or implied, including but not limited to the warranties of merchantability, fitness for a particular purpose and noninfringement. In no event shall the authors or copyright holders be liable for any claim, damages or other liability, whether in an action of contract, tort or otherwise, arising from, out of or in connection with this IP.