Title : Azure – Virtual Machine

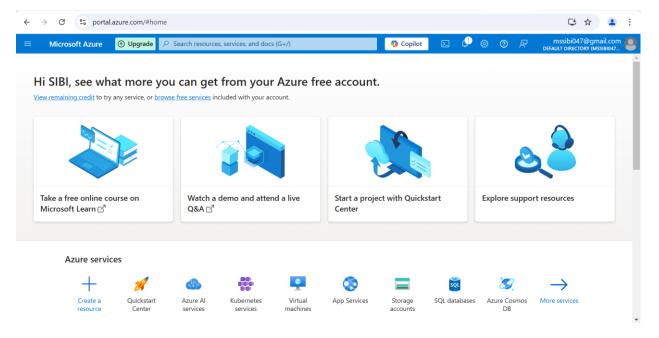
Author : Sibi Senthilkumar

Created On : 21.11.2024 Last Modified Date : 22.11.2024

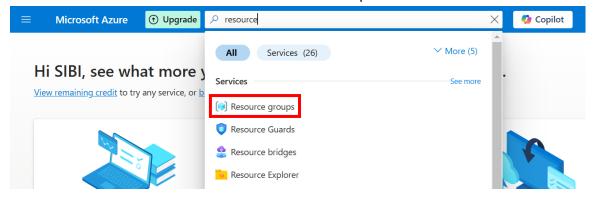
Reviewed By : Reviewed On :

AZURE VM Machine

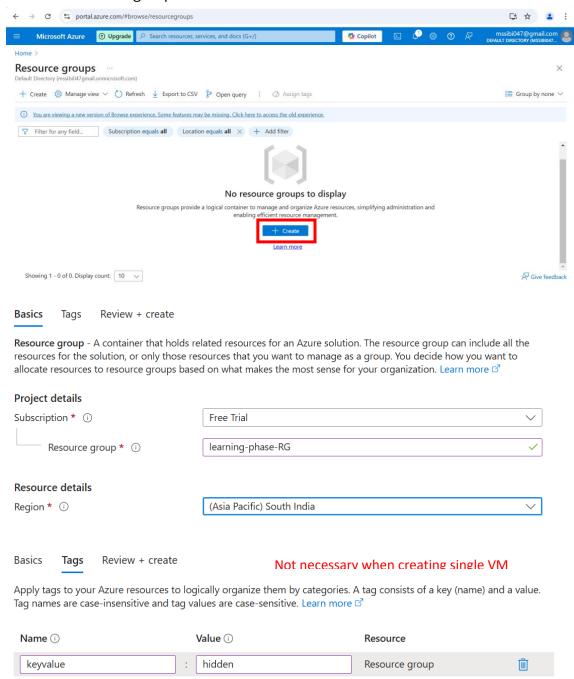
1. Navigate to azure portal and click on Virtual Machines in Azure Services.



2. Find the search area and search for Resource Groups.



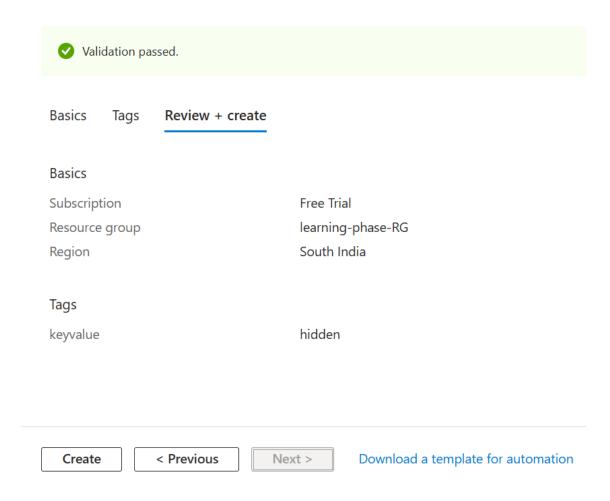
3. Create a resource group.



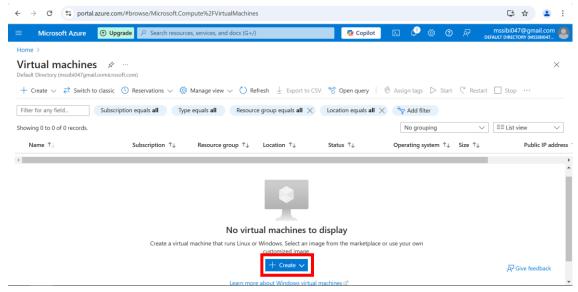
4. Review and Create your Resource Group

Home > Resource groups >

Create a resource group



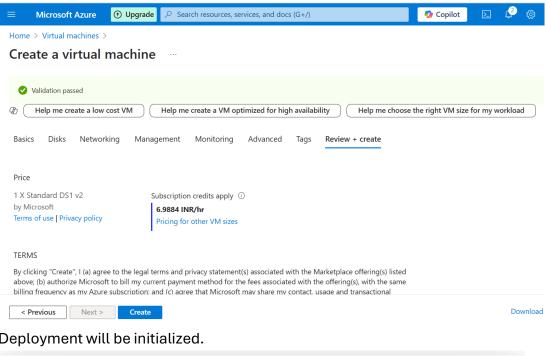
5. Navigate to Virtual Machine in Home and Create a virtual machine.



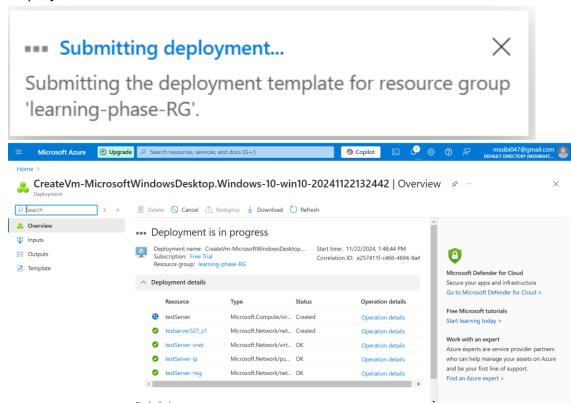
6. Fill the required details such as OS Image, Size, Region and

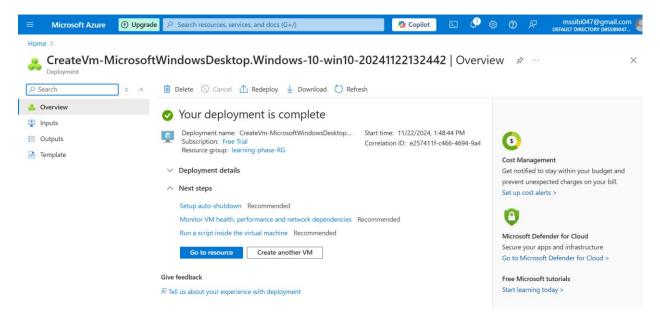
Home > Virtual machines > Create a virtual machine Help me create a low cost VM Help me create a VM optimized for high availability Help me choose the right VM size for my workload Basics Disks Networking Management Monitoring Advanced Tags Review + create Create a virtual machine that runs Linux or Windows. Select an image from Azure marketplace or use your own customized image. Complete the Basics tab then Review + create to provision a virtual machine with default parameters or review each tab for full customization. Learn more & This subscription may not be eligible to deploy VMs of certain sizes in certain regions. Project details Select the subscription to manage deployed resources and costs. Use resource groups like folders to organize and manage all Subscription * ① Free Trial Resource group * ① learning-phase-RG < Previous Next : Disks >

7. Review and Create the Virtual Machine.

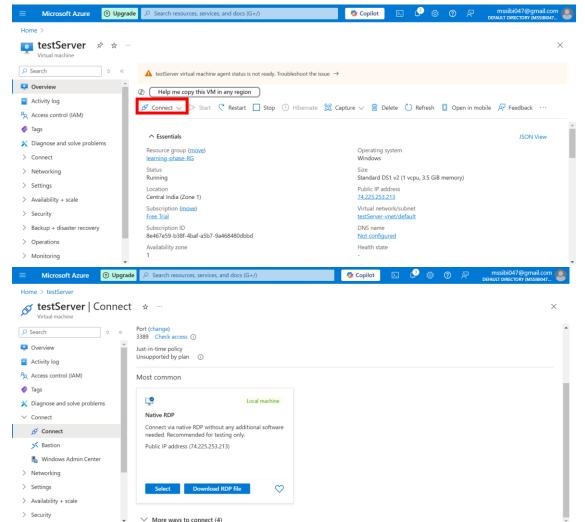


8. Deployment will be initialized.





9. Press Connect and you will be redirected to next page.

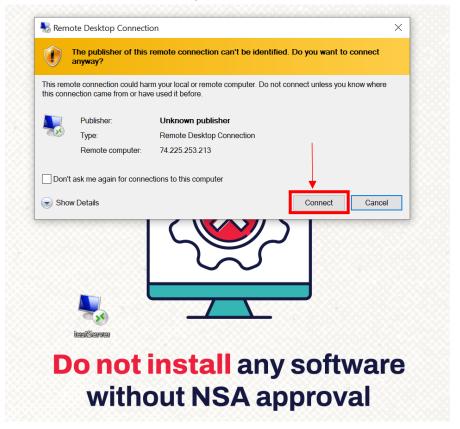


10. Download the Native RDP file [Remote Desktop Protocol] for windows machine.

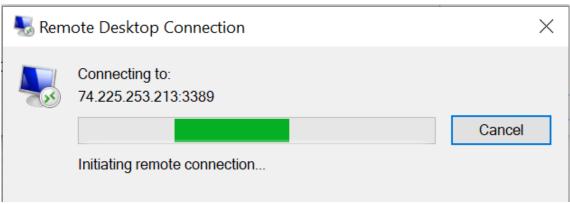
11. Copy the RDP file to Desktop and run/open the file.



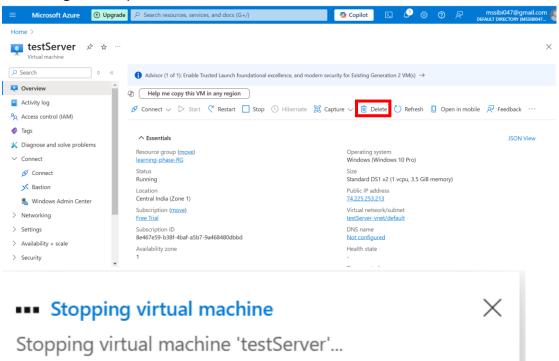
12. Connect the remote desktop.



13. Connecting to Public IP



14. Don't forget to stop and terminate the instance.



15. Delete the instance

