# PHY 517 / AST 443: Observational Techniques in Astronomy

Lecture 2:
Time /
Flux and magnitudes /
Earth's atmosphere

## Lab 1 (CCDs)

- Please schedule Lab 1 with the TAs ASAP
- Lab 1 is mainly in the Computing Lab (ESS 445-B); part is in the Telescope Dome (+ make a pretty image in multiple filters)

 Come prepared! The TAs will quiz you before you can start.

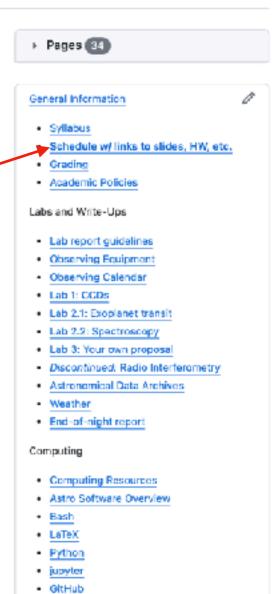
#### Class Material

#### Schedule Fall 2024

Simon Birrer edited this page 3 days ago - 3 revisions

slides,
homeworks,
tutorials, etc.
as used in this
year's class
are linked
from the
schedule on
the wiki

Date	Topics	Slides	Tutorials	Homework
Aug 26	Intro, Coordinate Systems	Lecture 0, Lecture 1		HW1, due Aug 30
Aug 28	Time, Magnitudes, Atmosphere, Telescopes	Lecture 2		HW2, due Sep 06
Sep 02	Labor Day - no class			
Sep 04	CCDs, FITS files	Lecture 3	Pythom1,Pythom2	
Sep 09	Statistics 1	Lecture 4		HW3, due Sep 16
Sep 11	Statistics 2	Lecture 5	<u>Tu4</u>	
Sep 16	Spectroscopy	Lecture 6		HW4, due Sep 25
Sep 18	Data Analysis Help Session			
Sep 23	Instructions: Proposal Writing	Lecture 7, wiki link		
Sep 25	Data Analysis Help Session		<u>Tu5</u>	
Sep 30	Data Analysis Help Session			
Oct 02	Data Analysis Help Session			
Oct 07	Data Analysis Help Session			
Oct 09	Data Analysis Help Session			
Oct 13	Proposal deadline, 23.59pm			



New page

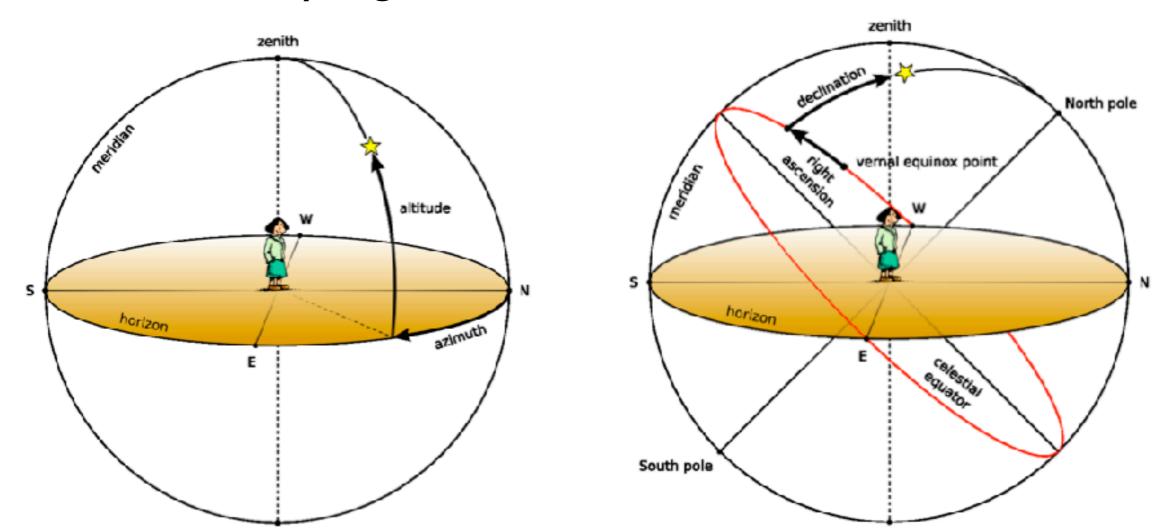
#### Office Hours

- during class (seriously!)
- easiest way to get in touch with me: slack
- office hours:
  - Paras: Tue 3:30-4:30pm, ESS 450
  - Prof.: Thu 10:00-11:00am, ESS 457-A
  - Ivy: Fr, TBD, ESS 450
- by appointment

#### Last time...

positions on a sphere can be described with 2 angular coordinates:

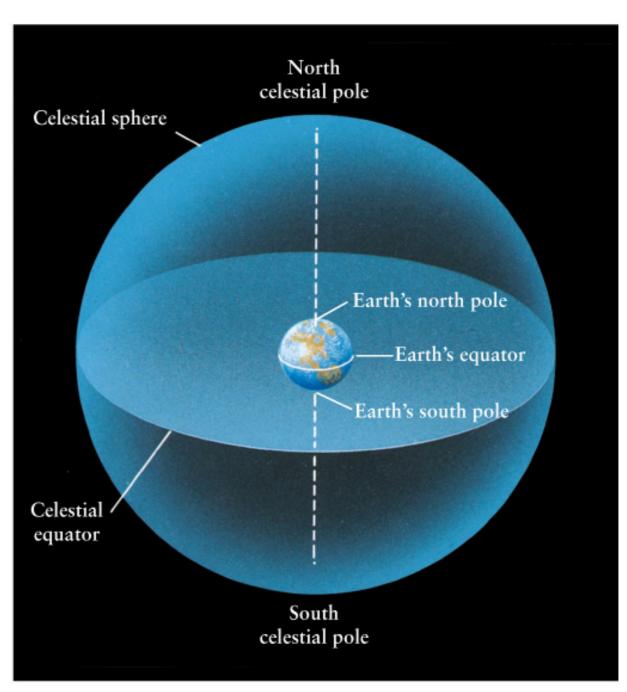
Position on Earth: latitude and longitude View from observatory: altitude and azimuth Position on sky: right ascension and declination



#### Last time...

on sky maps, East is left when North is up (because you're looking up, not down)

the equatorial coordinate system (R.A. and Dec.) is fixed to the Sky, and rotates with the Sky

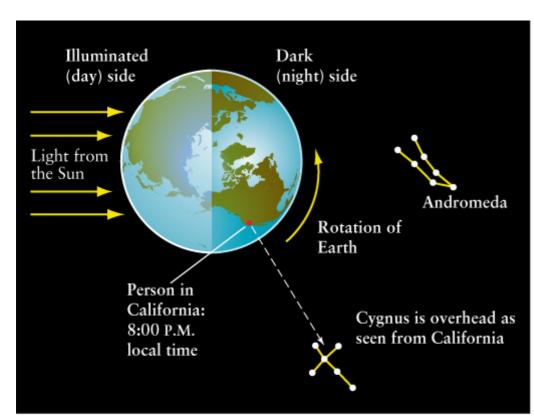


Bailey, Slater & Slater

#### Last time...

the sky "moves" East to West

R.A. is defined by time intervals between passing the meridian - it runs right to left on sky maps



(a) Earth as seen from above the north pole

Rotation of Earth

Light from the Sun

Andromeda is overhead as seen from California: midnight local time

Cygnus

(b) 4 hours (one-sixth of a complete rotation) later

## Time

#### Need to know the current time!

Your telescope needs to know the LST in order to convert  $(\alpha, \delta)$  to altitude+azimuth

You need to know when you took your observations

Much of the Sky is variable! E.g. supernovae, variable stars, gamma-ray burst, ...

Need a common, precise reference time

#### Sidereal time

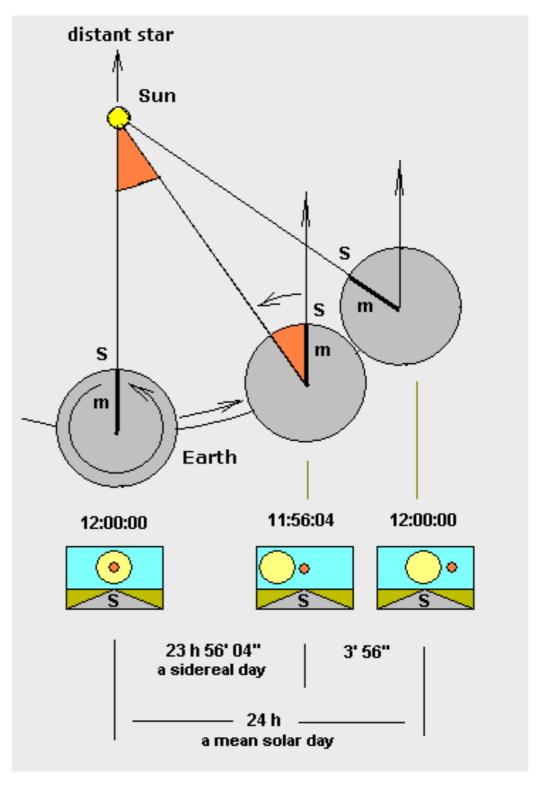
"sidereal" = "of the stars"

sidereal time: defined with respect to the stars

one Earth rotation takes 23h 56min (a sidereal day)

same sky is overhead after 23h 56min

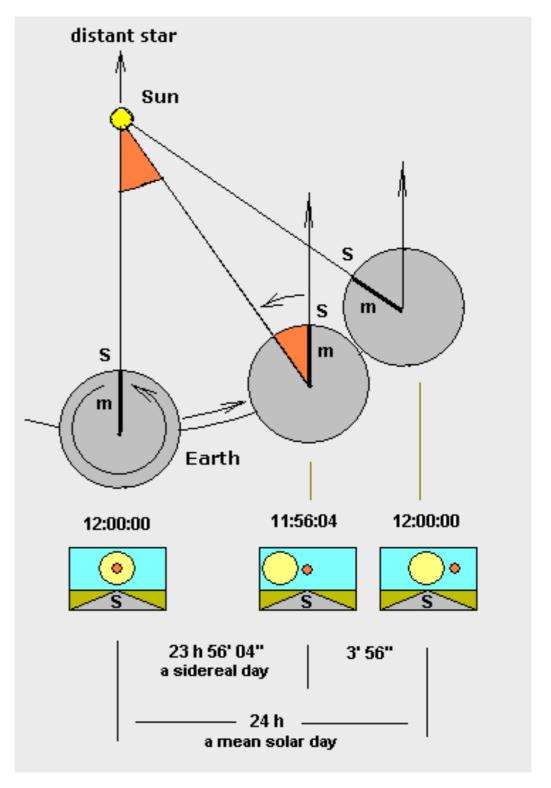
solar day: defined with respect to the Sun, takes 24h



#### This means...

from one night to the next, stars rise 4 min earlier

one year has 365+1 sidereal days



#### Solar time

apparent solar day: time between two passes of the meridian problem: variable length (Earth's orbit is elliptical)

mean solar day: based on fictitious mean Sun that moves along the Sky at constant rate (measured on equator)

Universal Time (UT1): mean solar time at 0° longitude (Greenwich)

Coordinated Universal Time (UTC): based on atomic clocks, kept within 0.9s of UT1; international time standard

UTC time is 4h ahead of NY during daylight savings time, 5h during regular time

#### How to specify time

#### For common time format, quote UTC

```
OBSID = 'ct4m20130615t234758' / Unique Observation ID

DATE-OBS= '2013-06-15T23:47:58.454694' / UTC epoch

TIME-OBS= '23:47:58.454694' / Time of observation start (UTC)

MJD-OBS = 56458.99164878 / MJD of observation start
```

Purely numerical format: Julian Date

- days since noon on Jan 1,4713 BC (JD=0)
- JD of Aug 28, 3:30pm in Stony Brook: 2460551.1458
- Modified Julian Date (MJD): MJD = JD 2400000.5

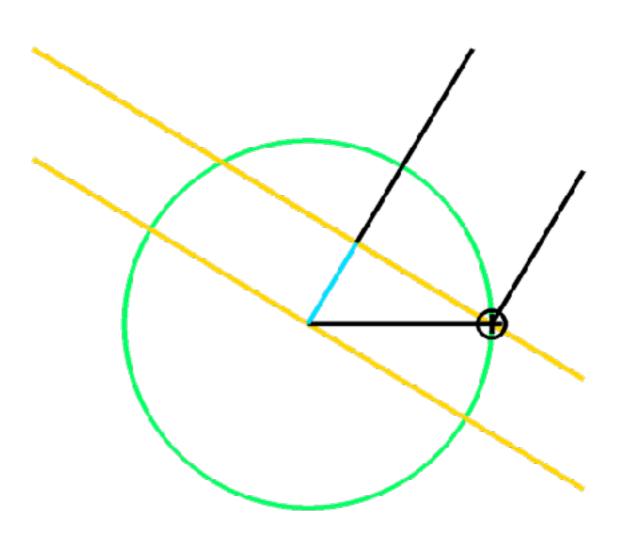
https://www.aavso.org/jd-calculator

#### Heliocentric time

on short timescales, light travel path through Solar System becomes important

I AU (astronomical unit; distance Earth-Sun) = 8.3 light-minutes

Heliocentric Julian Date: adjusted to the center of the Sun



## **Epochs**

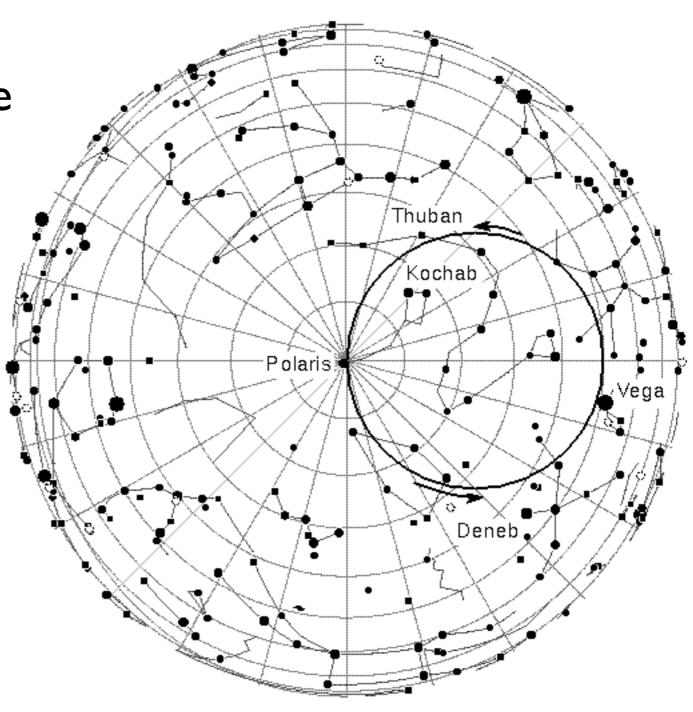
Earth's rotation axis is not constant in space with time

- precession, nutation (Earth is a big gyroscope!)
- Earthquakes

All coordinates need to be specified at a certain time (epoch), e.g.

#### J2000.0:

- JD 2451545.0
- January I, 2000, noon



The path of the precession of the Earth's rotation axis. It takes 26,000 years to complete a full 360° wobble.

N. Strobel

Flux and magnitude: "How bright is it?"

## Astronomical magnitudes

Ancient greeks categorized stars into 6 brightness classes:

- 0th magnitude: Vega
- 6th magnitude: faintest stars visible under dark sky

the eye responds ~logarithmically to flux

modern definition:

$$m_1 - m_2 = -2.5 \log \left(\frac{F_1}{F_2}\right)$$

the difference in magnitude describes the ratio in flux; magnitudes are always defined relative to a reference flux

the bigger the magnitude, the fainter the object!

Q: if  $F_1/F_2 = 10$ , how big is  $\Delta m$ ?

#### Astronomical magnitudes

$$m_1 - m_2 = -2.5 \log \left(\frac{F_1}{F_2}\right)$$

visual astronomy: keep old definition by making Vega the reference:

$$m = -2.5 \log \left(\frac{F}{F_{\text{Vega}}}\right)$$

examples:

Sun: -27 mag

Moon: -12.5 mag

Iridium flare: -8 mag

faintest galaxies in Hubble Ultra

Deep Field: 30 mag

amount of energy passing through area dA, within  $d\omega$  (at an angle  $\theta$  from normal), in frequency range [v,v+dv], during time dt is:

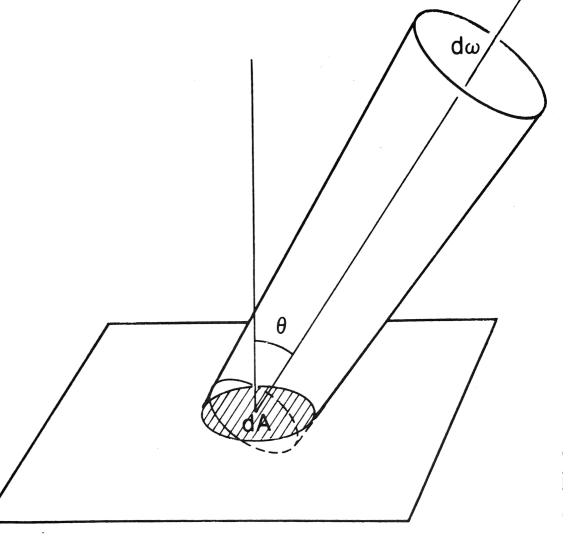
$$dE_{\nu} = I_{\nu} dA \cos \theta d\omega dt d\nu$$

specific intensity:  $I_{
u}$ 

units: ergs s<sup>-1</sup> cm <sup>-2</sup> Hz <sup>-1</sup> sterad <sup>-1</sup> or Jansky sterad <sup>-1</sup>

dA: any surface along light path; e.g. surface of star, or surface of detector

*I<sub>v</sub>*: intrinsic property of the object!



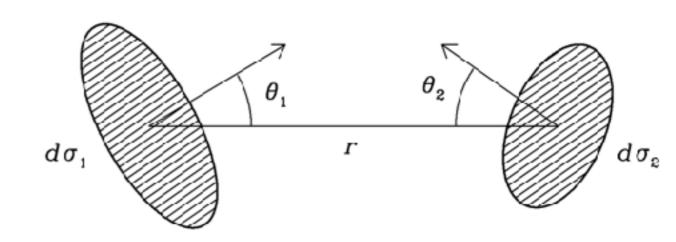
amount of energy passing through area dA, within  $d\omega$  (at an angle  $\theta$  from normal), in frequency range [v,v+dv], during time dt is:

$$dE_{\nu} = I_{\nu} dA \cos \theta d\omega dt d\nu$$

specific intensity:  $I_{\nu}$ 

 $I_V$  is constant along any ray in empty space

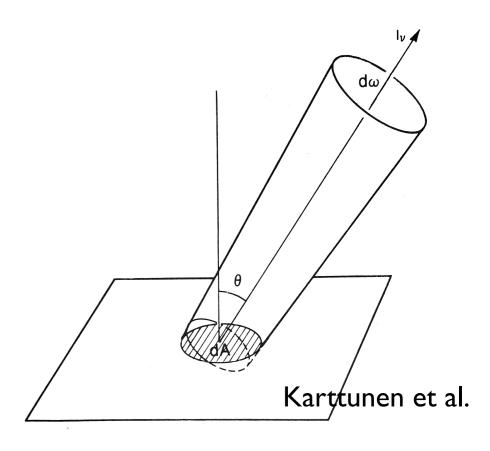
(Proof:  $d\omega_1$  solid angle that  $d\sigma_2$  subtends seen from  $d\sigma_1$ ;  $d\omega_2$  ...  $dE_1 = dE_2$ )



$$dE_{\nu} = I_{\nu} dA \cos \theta d\omega dt d\nu$$

integrate over solid angle:

$$f_{\nu} = \int_{\Omega} d\omega \cos \theta \ I_{\nu}$$



 $dE_{\nu} = I_{\nu} dA \cos \theta d\omega dt d\nu$ 

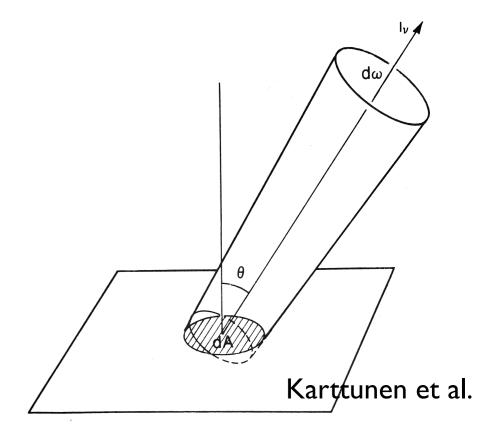
integrate over solid angle:

spectral flux density  $f_V$ : energy (leaving the surface of the star) per area, per time, per frequency interval

$$f_{\nu} = \int_{\Omega} d\omega \cos \theta \ I_{\nu}$$
$$= \frac{1}{dA \ dt \ d\nu} \int_{\Omega} dE_{\nu}$$

units: ergs s<sup>-1</sup> cm  $^{-2}$  Hz  $^{-1}$  = Jansky

ergs: 10<sup>-7</sup> joules



$$dE_{\nu} = I_{\nu} dA \cos \theta d\omega dt d\nu$$

integrate over solid angle:

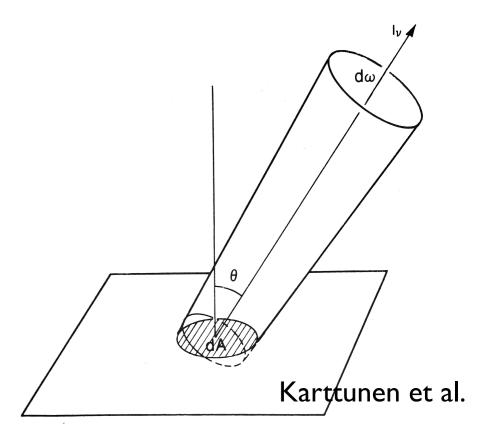
spectral flux density  $f_V$ : energy (leaving the surface of the star) per area, per time, per frequency interval

for the observer:  $(d\omega \cos\theta)$  is the solid angle of the star seen from your eye

 $f_V$  is usually what we observe

f<sub>v</sub> depends on distance source - observer

$$f_{\nu} = \int_{\Omega} d\omega \cos \theta \ I_{\nu}$$
$$= \frac{1}{dA \ dt \ d\nu} \int_{\Omega} dE_{\nu}$$



spectroscopy: can determine  $f_{V}$ 

otherwise: need to integrate  $f_{V}$  over observed frequency (wavelength) interval

flux:

$$F = \int_{\text{passband}} f_{\nu} d\nu$$

$$= \int_{-\infty}^{\infty} T_{\nu} f_{\nu} d\nu$$

 $T_{\rm V}$ : system response curve (e.g. filter transmission)

(note: usually specified for  $f_{\lambda}$ )  $f_{\lambda} = \frac{c}{\lambda^2} f_{\nu}$ 

$$dE_{\nu} = I_{\nu} \cos \delta \ dA \ d\nu \ d\omega \ dt$$

#### luminosity:

$$L_{\nu} = \int f_{\nu} dA$$

units: ergs s-1 Hz-1

$$=f_{
u}\int dA=f_{
u}\;4\pi d^2$$
 (assuming isotropy)

- integrate over surface area of star, flux through surface
- or: over sphere at distance d, flux drops as d-2
- ⇒ same result (because of conservation of photons)

intrinsic property of the object!

bolometric luminosity: 
$$L_{\rm bol} = \int_{-\infty}^{\infty} L_{\nu} \; d\nu$$

#### Filter systems

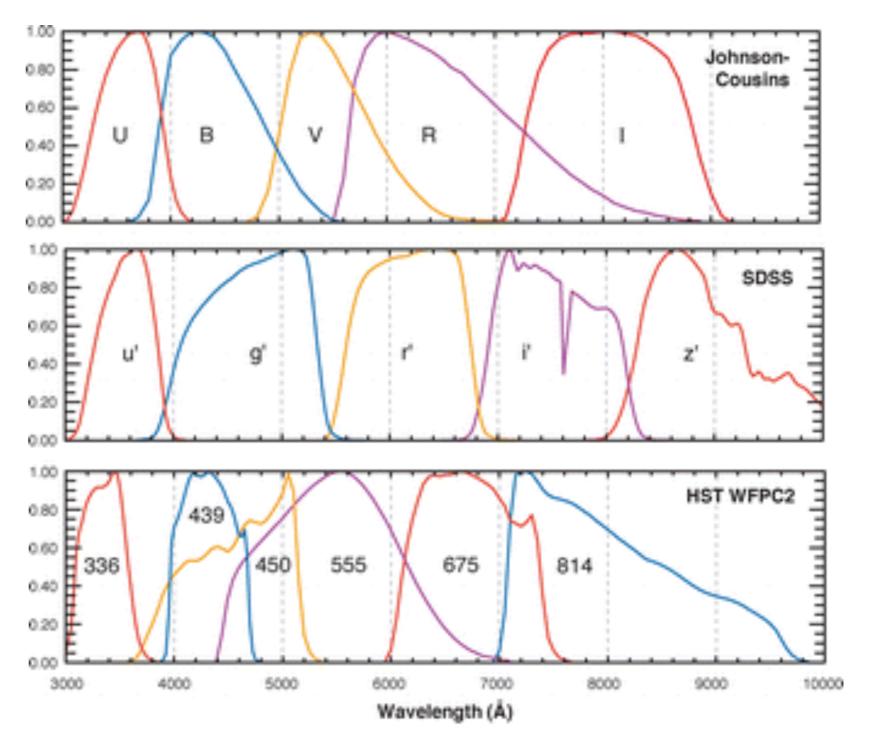
optical astronomy:

several standard photometric systems, "filter sets"

Johnson-Cousins: UBVRI

SDSS:

ugriz



#### Color

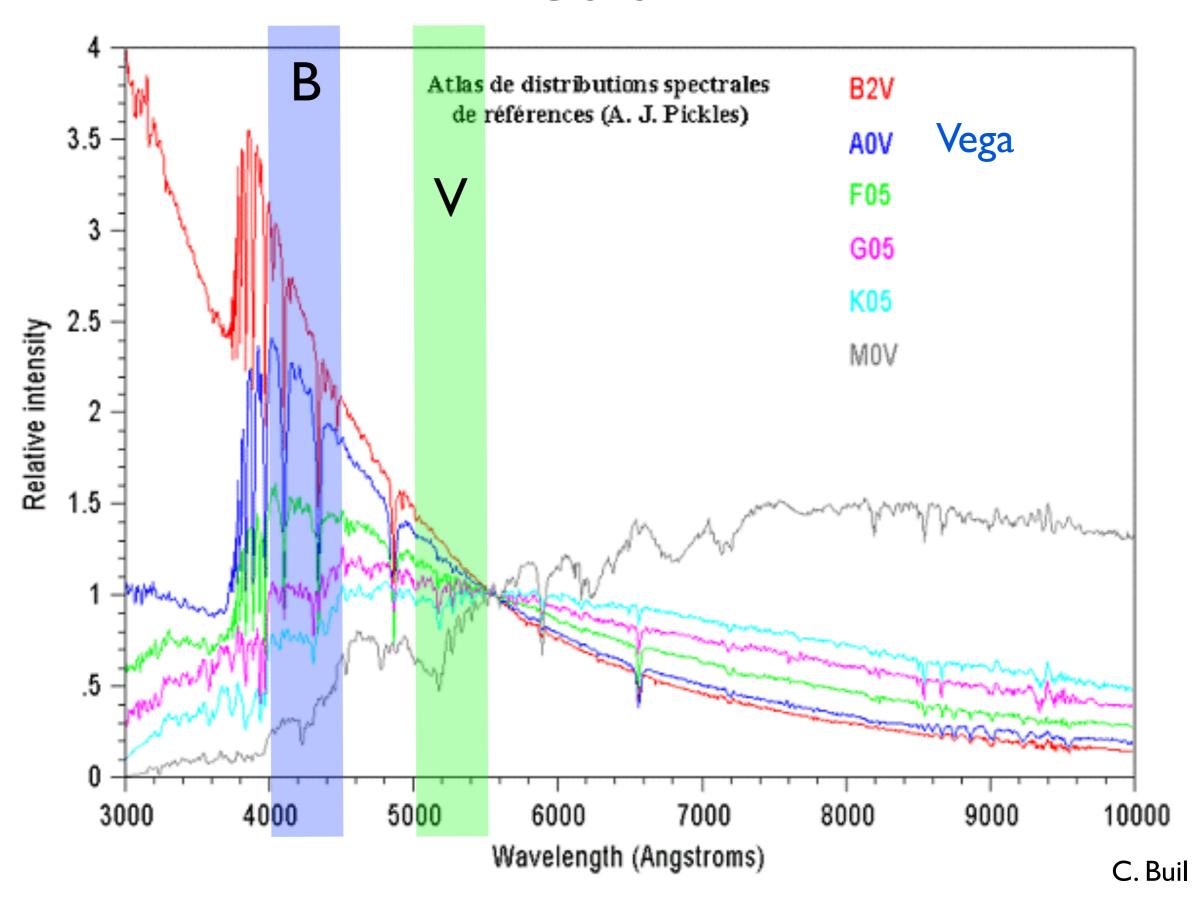
difference between magnitudes in two bands (e.g. B,V):

$$B - V = m_B - m_V = -2.5 \log \left(\frac{F_B}{F_V}\right)$$
$$= -2.5 \log \left(\frac{F_B}{F_{B,\text{Vega}}}\right) + 2.5 \log \left(\frac{F_V}{F_{V,\text{Vega}}}\right)$$

Vega has 0 color, by definition

"blue" star: flux ratio (to Vega) in B filter greater than in V Q: Is (B-V) positive or negative for a blue star?

#### Color

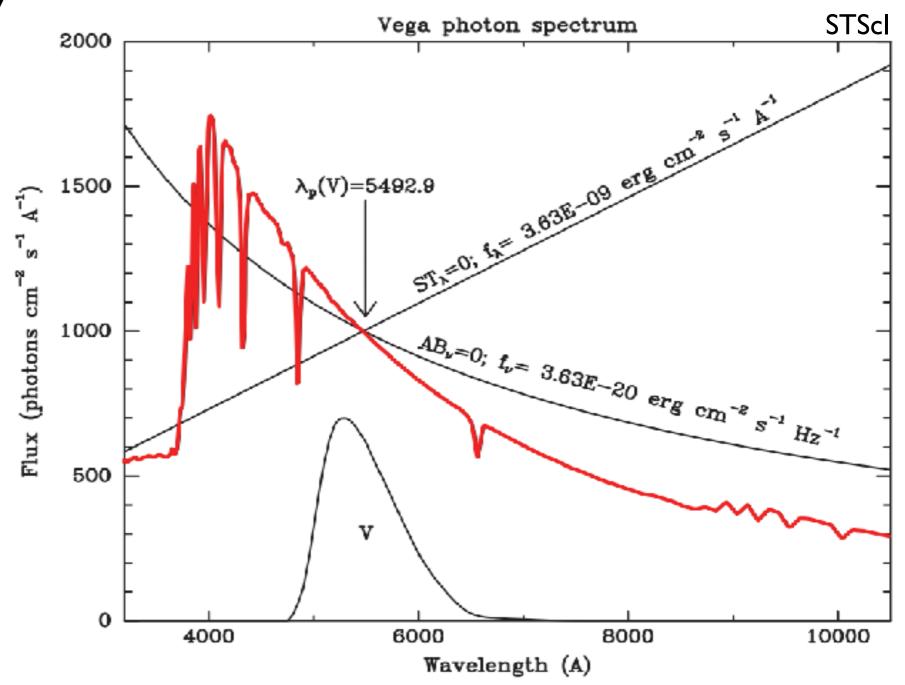


## AB magnitudes

defined relative to constant flux density

normalized so that Vega is ~ 0 mag in V filter

$$m_{\rm AB} = -2.5 \log \left( \frac{f_{\nu}}{3631 \, \rm Jy} \right)$$



## Absolute magnitudes

so far: magnitudes (based on flux) are apparent, not intrinsic, properties of objects → depend on distance

absolute magnitude M: apparent magnitude if the object were at a distance of 10 parsec

distance modulus:  $m-M=-2.5\log\left(\frac{F(d)}{F(10\mathrm{pc})}\right)$   $=-2.5\log\left(\frac{L/4\pi d^2}{L/4\pi(10\mathrm{pc})^2}\right)$   $=5\log\left(\frac{d}{10pc}\right)=5\log(d[pc])-5$ 

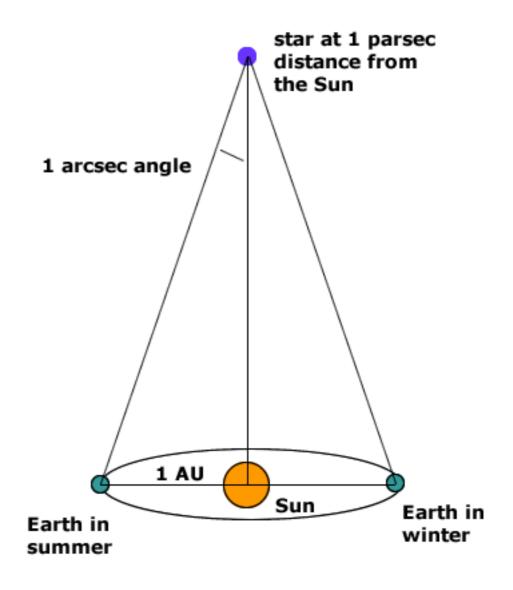
## Parallax and parsecs

due to Earth's motion around the Sun, positions of (nearby) stars appear to shift

1 pc: distance to a star whose position shifts by 1" from 1 AU baseline

1 pc = 3.26 light-years =  $3 \times 10^{16}$ m

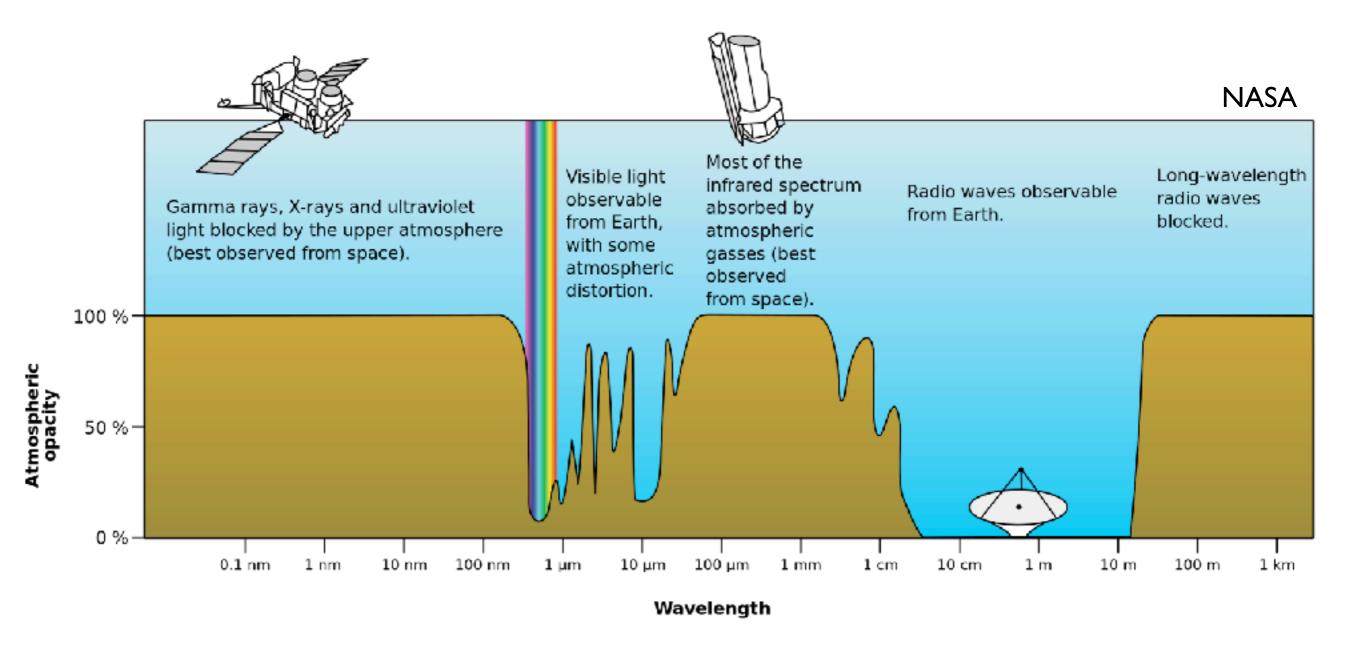
Proxima Centauri: ~1.3 pc



www.school-for-champions.com

#### Earth's atmosphere

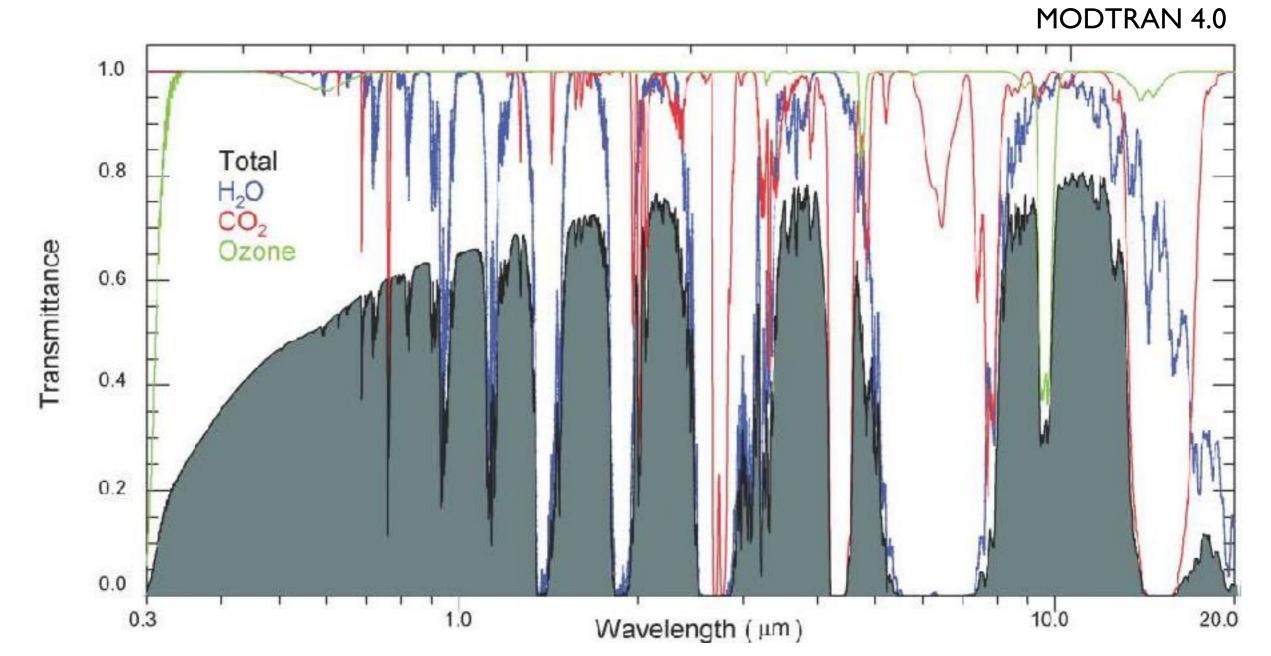
the atmosphere is opaque to most of the electromagnetic spectrum



#### Earth's atmosphere

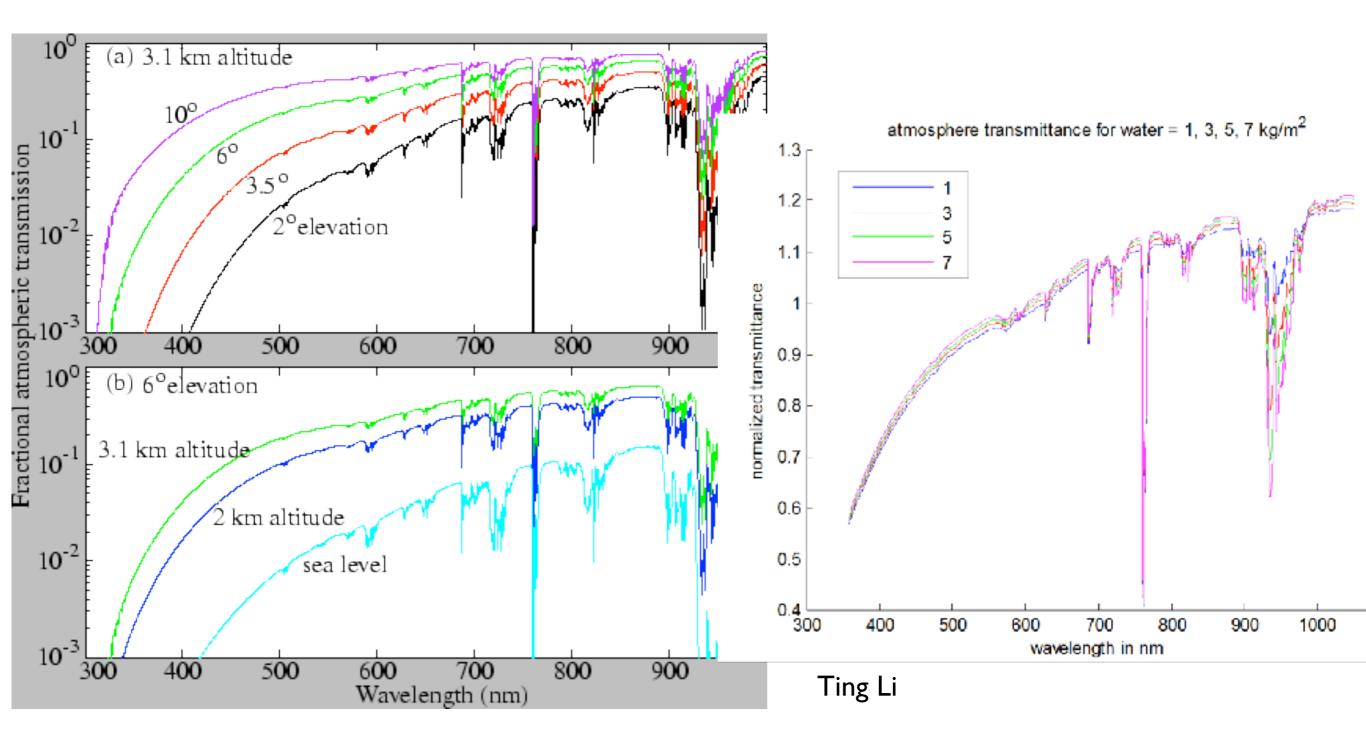
in the optical (~300nm - I  $\mu$ m) and near-infrared, extinction due to:

- scattering, e.g. Rayleigh  $\propto \lambda^{-4}$
- absorption bands, mainly water



#### Earth's atmosphere

details depend sensitively on observatory location, target altitude (elevation), water and aerosol content



#### **Airmass**

expresses the amount of air the light of an object passed through, relative to zenith

plane-parallel approximation:

$$AM = \sec(z) = \frac{1}{\cos(z)}$$

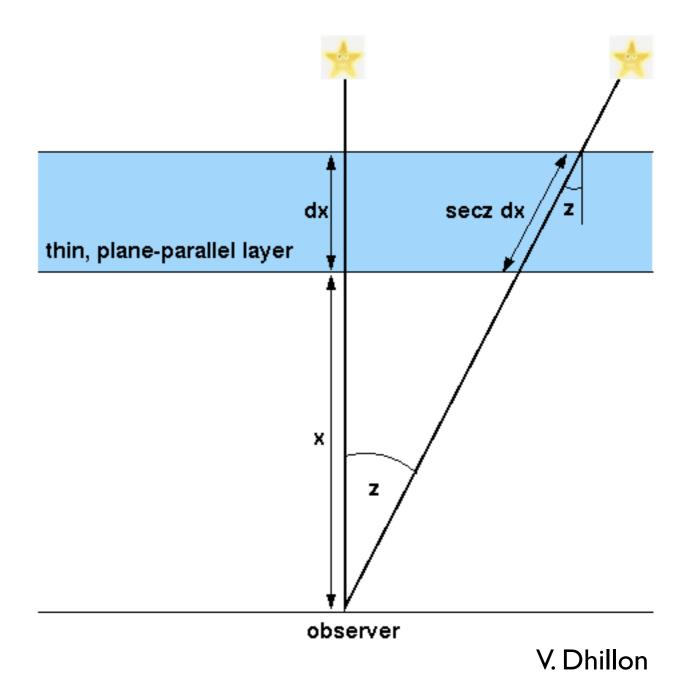
zenith distance:

 $z = 90^{\circ}$  - altitude h

h=90°: AM=1

h=50°: AM=1.3

h=30°: AM=2



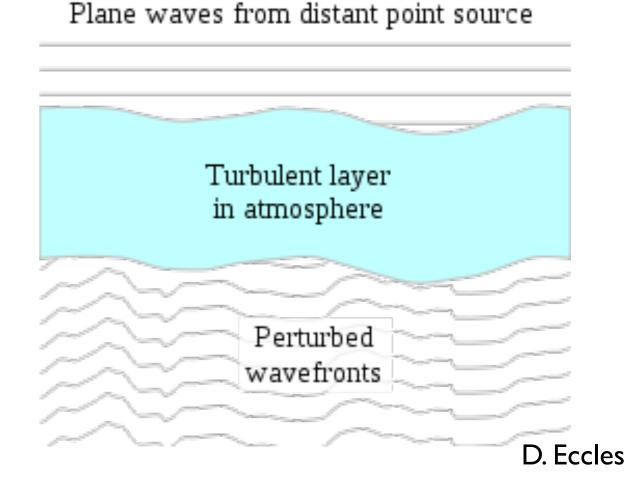
## Seeing

diffraction-limited resolution of a telescope with entrance pupil D:

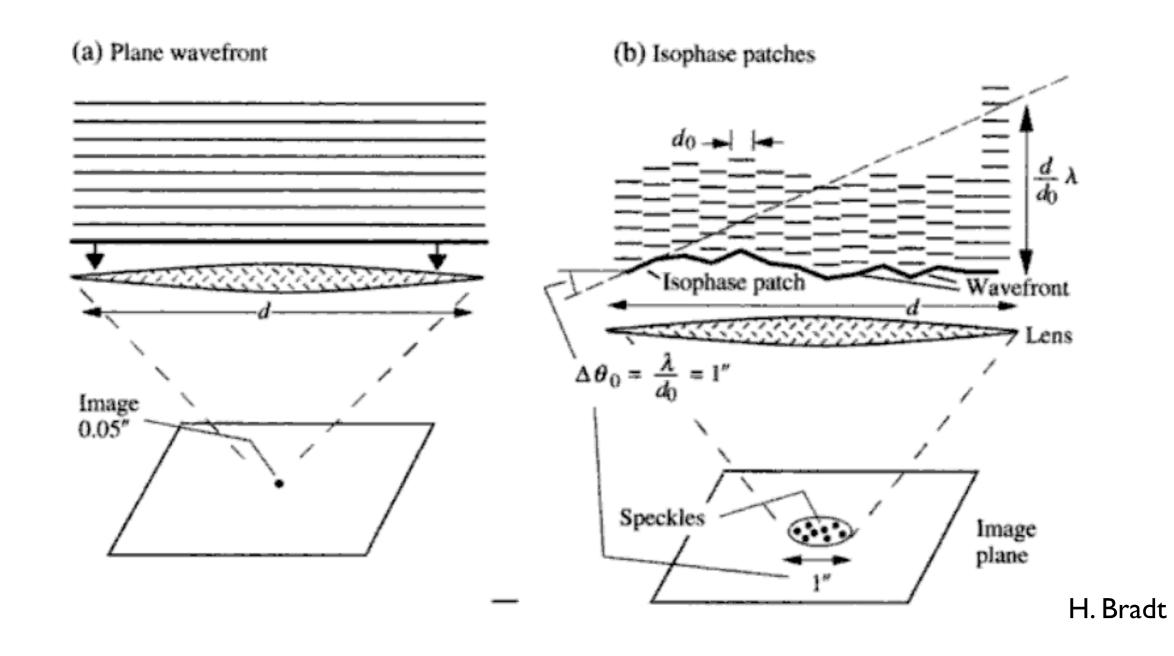
 $\theta_{\min} = 1.22 \frac{\lambda}{D}$ 

theoretical resolution of 14 inch telescope: ~0.3"

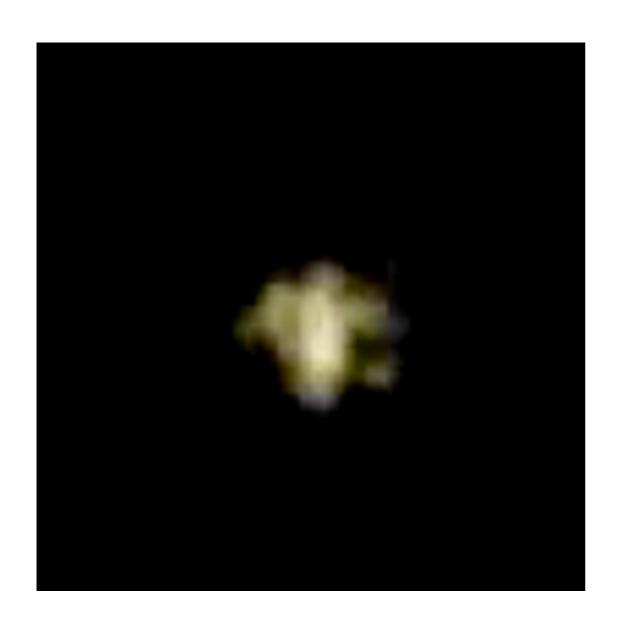
seeing: turbulence in the atmosphere, leads to "blurring" of images

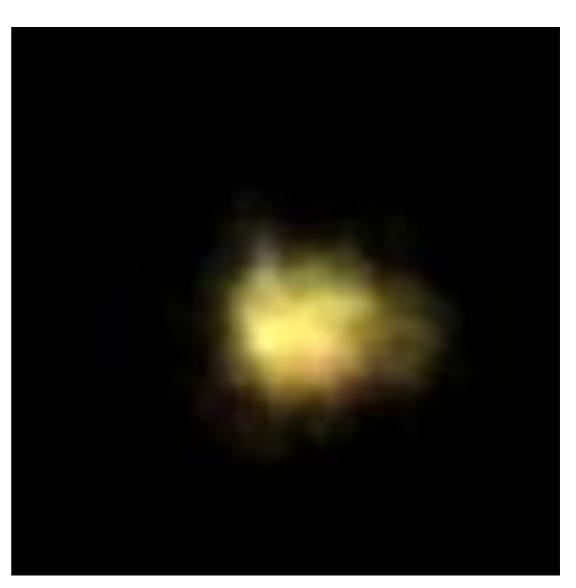


wavefront gets broken into isophase patches, each is a "mini-image" - interference leads to "speckles"



wavefront gets broken into isophase patches, each is a "mini-image" - interference leads to "speckles"





**MPIfR** 

depends on airmass:

$$\propto \mathrm{AM}^{0.6}$$

and on wavelength:

$$\propto \lambda^{-1/5}$$

seeing gets better than 1" only at the world's best observing sites (Mauna Kea, Chile, ...)

highly dependent on local conditions

telescope dome can contribute significantly!

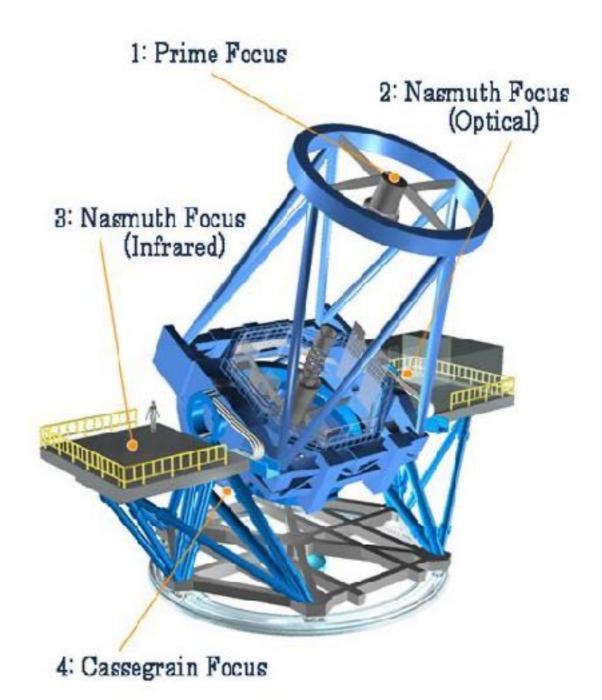
modern domes have lots of windows, day-time AC



(A little bit about)
Telescopes

# Big telescopes

- all big telescopes are reflectors (mirror telescopes)
- big lenses are too expensive / impossible to make
- many big telescopes have several instrument mounting points (at different foci)



# Aperture

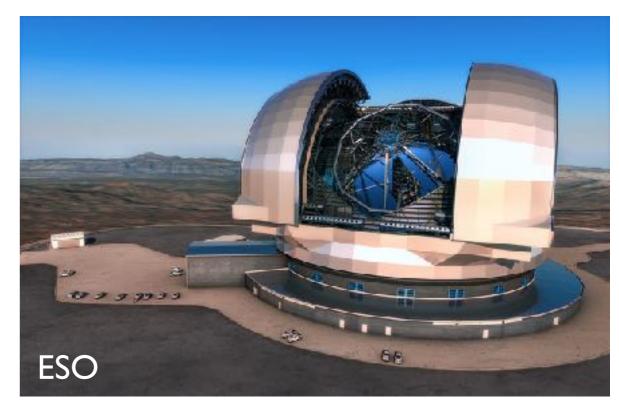
- most (new) things in astronomy are faint (but not all!)
- need to gather as much light as possible
- the diameter of the mirror (aperture) is one of the main characteristics of a telescope

Keck Telescopes: 10m



L. Hatch

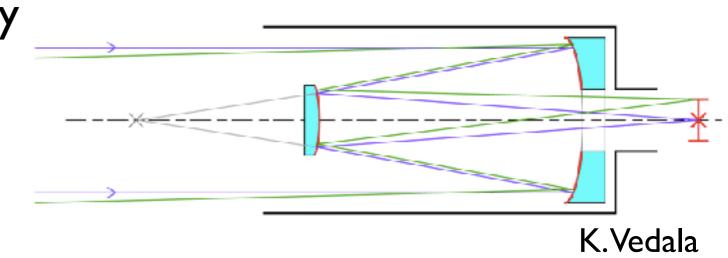
next generation: 30m telescopes (~2026)



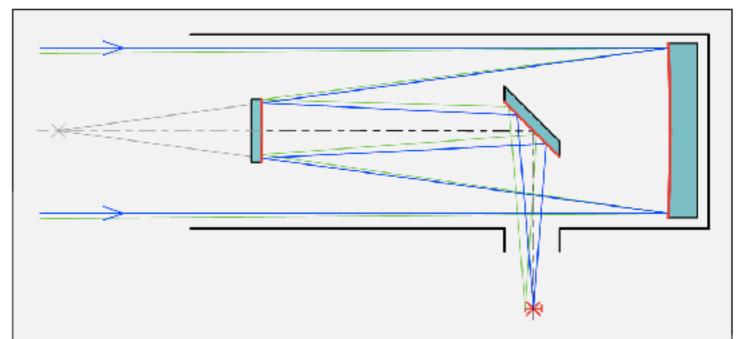
# Telescope foci

prime focus: focus of primary mirror ×

 Cassegrain focus: secondary mirror in front of prime focus; secondary focus behind primary mirror

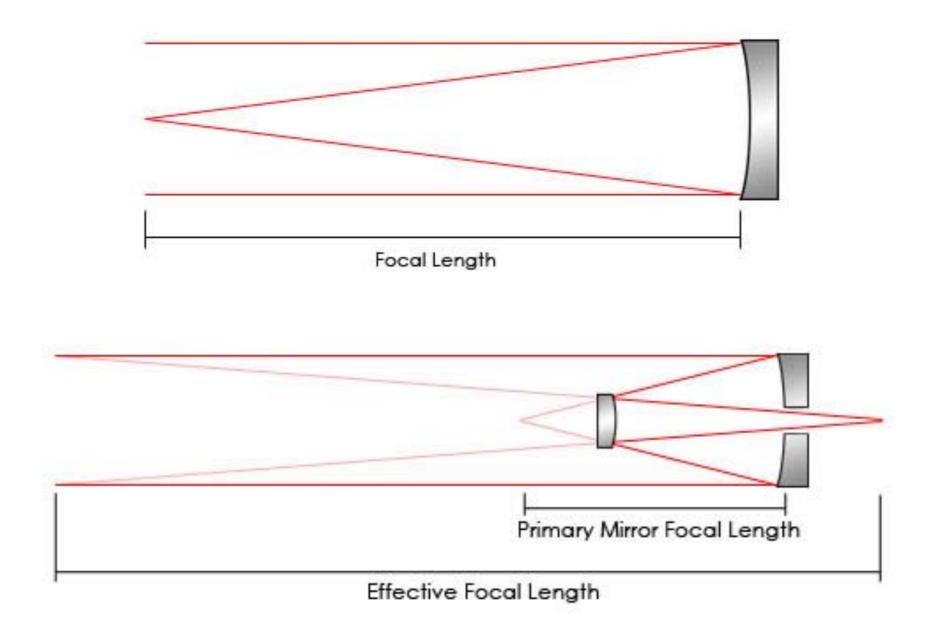


 Nasmyth focus: pick-up mirror, can be placed through mount axis



# Focal length

distance from mirror / lens to the focal plane

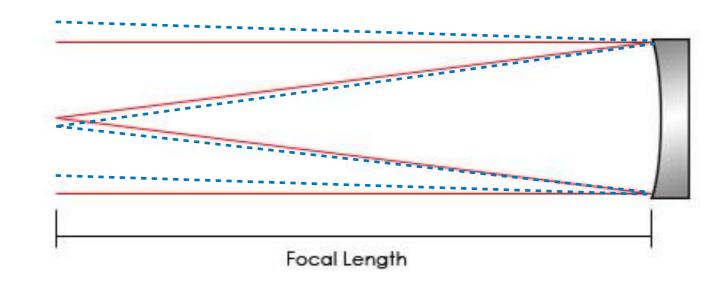


Starizona

# Focal length

distance from mirror / lens to the focal plane





short focal length  $\rightarrow$  large area of sky  $\rightarrow$  low magnification long focal length  $\rightarrow$  small area of sky  $\rightarrow$  high magnification

#### Plate Scale

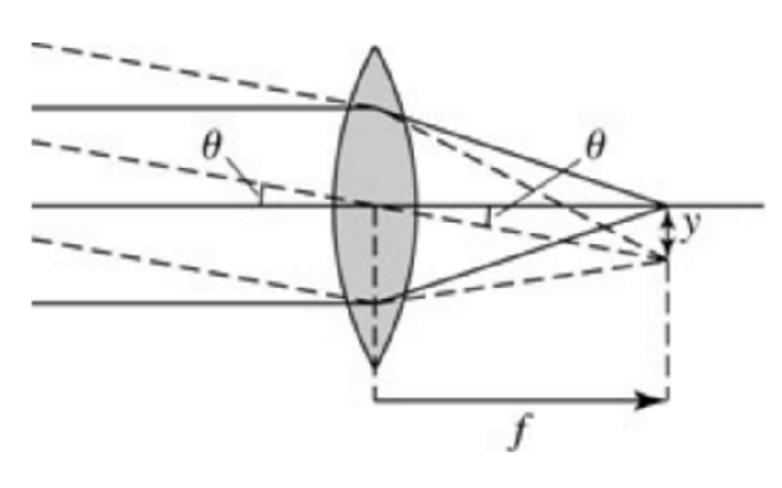
how big is the image / how much sky does the detector see?

$$\theta \approx \tan \theta = \frac{y}{f}$$

$$\frac{d\theta}{dy} = \frac{1}{f}$$

plate scale = (focal length)-1

units: angle / length e.g. arcseconds / mm

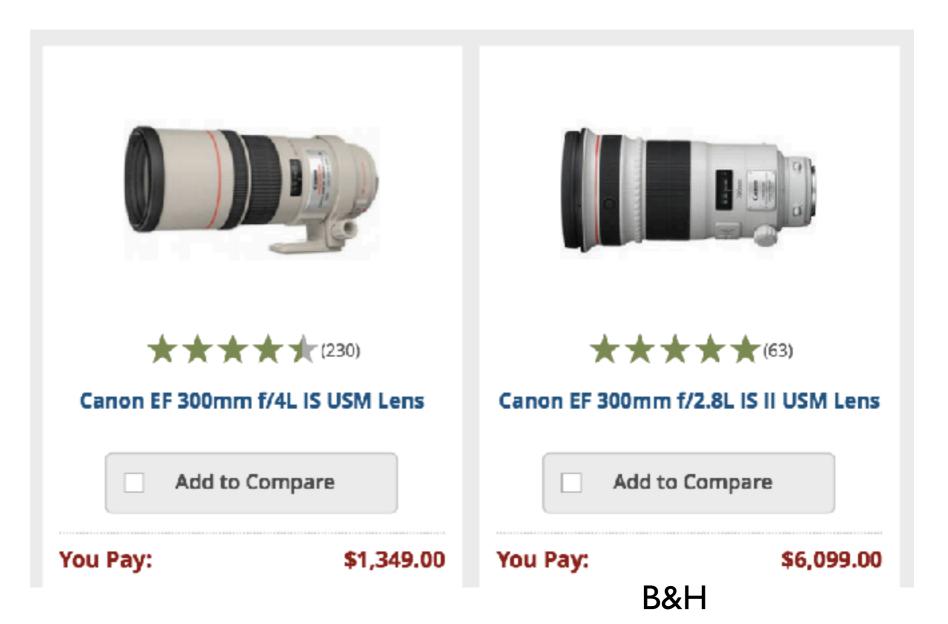


unknown

# Focal ratio ("f number")

$$focal ratio = \frac{focal length}{aperture}$$

measure of how "fast" the lens / mirror is

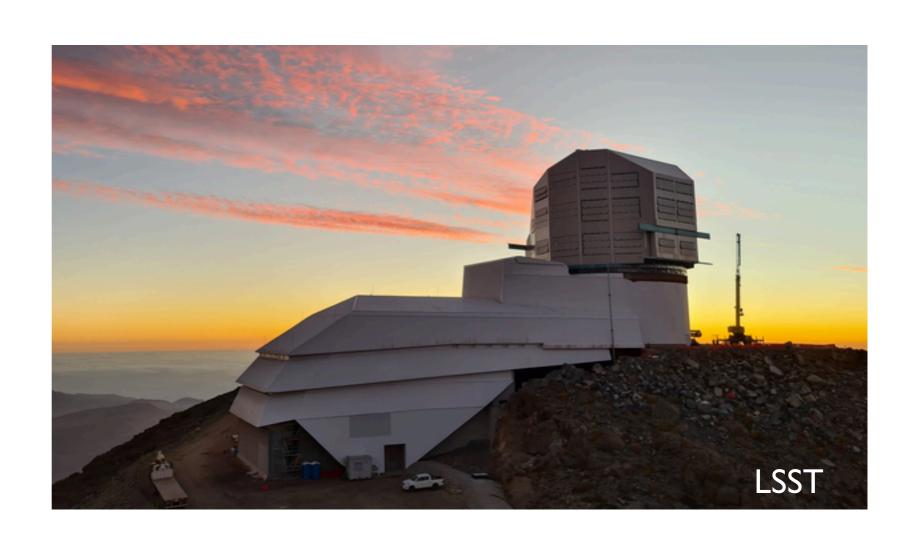


Vera C. Rubin Observatory

- 8.4m mirror
- f/1.2 focal ratio!
- will conduct Legacy Survey of Space and Time (LSST)



Can follow construction at <a href="https://www.lsst.org/news/see-whats-happening-cerro-pachon">https://www.lsst.org/news/see-whats-happening-cerro-pachon</a>



Preparing for your observations

#### Homework 2

HW (due Friday in a week): request your Lab 2 nights (Lab I slots should be booked today!)

Settle with your partners on which Lab 2 you are conducting (remember that your Lab 3 has to use the opposite technique)

#### Homework

- submit homework in pdf format in the google form
- use HW#\_SBUID#.pdf as your file name (to remain anonymous)

### check observing calendar (link on github wiki) for full moon and dates already taken

