

Farhan Raditya Aji

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I am an active third-year student in the Informatics Engineering program at Institut Teknologi Bandung (ITB). I have a deep interest in web and mobile development and continually strive to enhance my skills in these areas through various academic and non-academic activities. Besides actively participating in technology competitions, I am also involved in several organizations and communities that support my career development and expertise.

EDUCATION

Institut Teknologi Bandung | Informatics Engineering

2022 – 2026 (Expected)

- GPA 3.27

PROJECT EXPERIENCES

Purritify

April 2025

Mobile Developer

- Developed a Mobile Application, a Jetpack Compose Android music app with login, offline playback, and real-time network/token handling.
- Built a mobile app using kotlin

Linkinpurry

November 2024

Web Developer

- Developed a career-focused social media platform for professional networking with real-time chat, notifications, and user connections.
- Built a website using react.js, typescripts and node js + express

Notes App

September 2024

Mobile Developer

- Developed a mobile application that allows users to create, view, edit, and delete notes.
- Built a mobile app using Flutter, Dart and Firebase Authentication for google sign

EXPERIENCES

IT Associates | Google Developer Groups on Campus ITB 2025

April 2025 – Present

- Developed and implemented the entire RESTful API backend for the Google Developer Groups on Campus (GDGoC) ITB Learning Management System (LMS), supporting core functionalities like user management, course delivery, and event handling.
- Designed and built a task submission system, including a Command Line Interface (CLI) tool published globally via npm, to facilitate efficient and standardized problem set submissions for users.
- Collaborated with the core technical team to integrate the backend services with the frontend and ensure seamless data flow and system performance.

Staff of Career Development Division | HMIF

August 2024 – Present

- Designing career mentoring programs with alumni to facilitate career development for ITB Informatics and system information students.
- Coordinating with alumni speakers to deliver career development insights for students.
- Create a booklet of internship testimonials from seniors for third year students who will soon be undergoing internships

Member | UKM Ganesha Interactive Media

February 2023 – Present

- Designed and developed simple games utilizing the Unity engine, gaining practical experience in game creation workflows.
- Actively participated in game development workshops and seminars to enhance technical skills and industry knowledge.
- Collaborated effectively with peers on game design projects, fostering teamwork and building experience in a project-based environment.

Member in Mobile Development Path | Google Developer Students Club ITB

Desember 2022 – February 2023

- Gained proficiency in data structures, algorithms, and Object-Oriented Programming (OOP).
- Learned Kotlin programming language.

ADDITIONAL INFORMATION

- Programming Languages : PHP, Python, C++, C, Go, Java, JavaScript, TypeScript, Dart, Kotlin
- App Development : React.js, Vue.js, HTML5, CSS, Next.js, Flutter, Tailwind CSS, MySQL, PostgreSQL, Docker.
- Tools : Github, Vercel, Figma
- Languages: English, Indonesia