COMS1017: Intro. to Data Structures & Algorithms Lab Test 3

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- This is a closed book test. You may not access any other websites, files, or accounts.
- Answer all the questions and submit your code to the submission on Moodle.
- You have 2.5 hours.
- There are 90 Marks available. 90 = 100%
- Your code *must* compile. Code that does not compile will receive 0. Code will be compiled using g++ -std=c++23 bst.cpp on the marker. It will be run with ./a.out < testcase.txt
- Presentation Errors are acceptable and will still get 100%. In all test cases that have multiple values, it is acceptable to print an extra space at the end of the list the test cases on Moodle *will* have this additional space.
- Some seen test cases are provided in a separate folder called io. These test cases are on Moodle as a sanity check, but are not worth any marks.
- If you are using QtCreator, ensure that you tell it to "Run in terminal" by following the steps in the Figure 1.
- Ensure that the folder containing your code does not have brackets: Downloads/handout (1) /. This prevents QtCreator from being able to compile and it will show you a makefile error. Simply remove the brackets from the path, reopen the project, and QtCreator will work correctly.

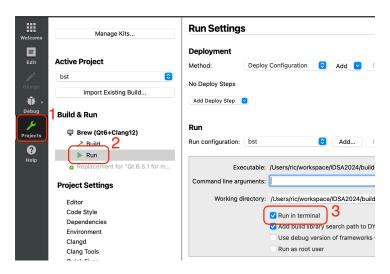


Figure 1

Instructions

You are given a Binary Search Tree (BST) skeleton on Moodle. You may use this skeleton to assist you or you may write your own code from scratch. The code provided includes a working main function that reads the trees correctly and calls the relevant methods. This code is correct and you do not need to change it.

This test is marked entirely using I/O marking. Your code should take as input a list of numbers separated by spaces until it reads a -1. These numbers should be inserted into a binary search tree in the order they appear. Once the tree is built, you should read a command. Based on this command, your code should call the relevant function on your tree. The provided skeleton code does this correctly.

Implement the methods to print out the preorder, inorder and postorder traversals of the binary search tree. It should be called with the pre, in, and post commands. [30]

Sample In	Sample In	Sample In
42	42	42
80	80	80
25	25	25
10	10	10
75	75	75
99	99	99
15	15	15
-1	-1	-1
pre	in	post
Sample Out	Sample Out	Sample Out
42 25 10 15 80 75 99	10 15 25 42 75 80 99	15 10 25 75 99 80 42

Question 2

Descending Order

[10 Marks]

Implement a method to print the values of the list in descending order. This function should be called with the desc command. [10]

San	nple	In				
42						
80						
25						
10						
75						
99						
15						
-1						
des	S C					
Sample Out						
99	80	75	42	25	15	10

The *depth* of a node is the number of edges between that node and the root. Implement a method to print the depth of a given number in the tree. The method should be called with the depth command followed by a value. You may assume that the given value will always be in the tree. [10].

Sample In
42
18
50
20
43
51
19
30
52
-1
depth 20
Sample Out
2

Sample In
42
18
50
20
43
51
19
30
52
-1
depth 30
Sample Out
3

Question 4

Internal Nodes

[10 Marks]

An internal node is a node that has at least one child (i.e. a node that is not a leaf). Write a function that prints out the number of internal nodes in the tree. The method should be called with the internal command.

Sample In	
42	
80	
25	
10	
75	
99	
15	
-1	
internal	
Sample Out	
4	

Sample In	
42	
18	
50	
20	
43	
51	
-1	
internal	
Sample Out	
3	

Write a function that compares two BSTs and outputs whether they represent the same tree (i.e. the structure). The input will be first tree, terminated by -1 as before, followed by the equals command, followed by the second tree, terminated by -1 as well. The function should print a true or false. Two trees are equal if both the values *and* structure of the tree are the same. [15]

Sample In
10
5
15
13
18
-1
equals
10
15
18
13
5
-1
Sample Out
true

Sample In
10
5
15
13
18
-1
equals
10
13
15
5
18
-1
Sample Out
false

The distance between two nodes in a tree is the number of edges on the path from the one node to the other. Write a method that receives two integers and prints out the distance between the nodes containing those values. You are guaranteed that both of these values will exist in the tree and that they are unique. [15]

Hint: The path may or may not pass through the root, one node may or may not be an ancestor of the other.

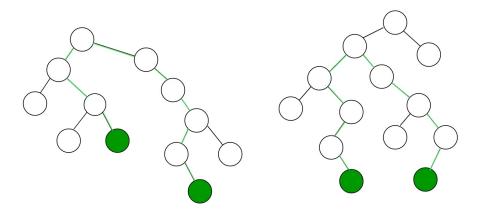


Figure 2: Nodes with a distance 8 from each other.

Sample In	Sample In	Sample In
20	20	30
10	10	10
5	5	38
15	15	1
12	12	12
17	17	0
22	22	5
24	24	3
30	30	4
25	25	14
29	29	13
32	32	19
-1	-1	15
distance	distance	-1
29	5	distance
17	17	4
		15
Sample Out	Sample Out	Sample Out
8	3	8