

# CONTROLLABILITY & OBSERVABILITY OF LINEAR SYSTEMS

Consider the linear system  $(A, B, C)$

$$(*) \begin{cases} \dot{x} = Ax + Bu & \text{where } x \in \mathbb{R}^n & u \in \mathbb{R}^r & y \in \mathbb{R}^p \\ y = Cx & A \in \mathbb{R}^{n \times n} & B \in \mathbb{R}^{n \times r} & C \in \mathbb{R}^{p \times n} \end{cases}$$

## Controllability of linear systems

A system is completely controllable if every state variable of the process can be affected or controlled to reach a certain objective in finite time by some unconstrained control  $u(t)$ .

### Definition:

Consider  $(*)$ . The state  $x(t)$  is said to be controllable at  $t=t_0$  if  $\exists$  a piecewise continuous  $u(t)$  that will drive the state  $x(t)$  to any final state  $x(t_f)$  for a finite time  $(t_f - t_0) \geq 0$ .

If every state of the system is controllable in a finite time interval, the system is said to be completely state controllable or simply controllable.

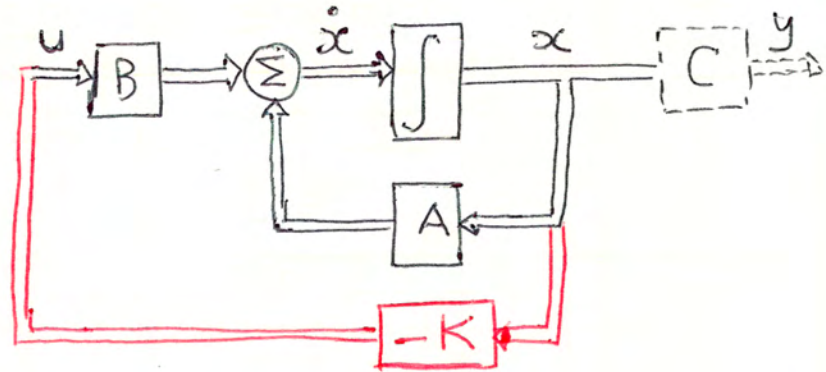
### Theorem:

Consider  $(*)$ . It is completely state controllable iff the controllability matrix  $\mathcal{C} = [B \ AB \ A^2B \ \dots \ A^{n-1}B] \in \mathbb{R}^{n \times (nr)}$  has rank  $n$ .

### Note:

## Pole Placement & Controllability:

$$(*) \begin{cases} \dot{x} = Ax + Bu \\ y = Cx \end{cases}$$



$$\left. \begin{array}{l} \dot{x} = Ax + Bu \\ \text{Let } u = -Kx \end{array} \right\} \Rightarrow \dot{x} = (A - BK)x : \text{closed loop system}$$

If  $[A, B]$  is controllable, then  $\exists$  a constant feedback matrix  $K$  s.t. the eigenvalues of  $(A - BK)$  "closed-loop poles" can be arbitrarily assigned.

## Observability of Linear Systems

A system is completely observable if every state variable of the system affects some of the outputs.

### Definition:

Given the linear time invariant system (\*).

The state  $x(t_0)$  is said to be observable if given any input  $u(t)$ ,  $\exists$  a finite time  $t_f \geq t_0$  s.t. the knowledge of

- $u(t)$  for  $t_0 \leq t \leq t_f$
- $A, B, C$
- the output  $y(t)$  for  $t_0 \leq t \leq t_f$

are sufficient to determine  $x(t_0)$ .

If every state of the system is observable for a finite time  $t_f$ , we say that the system is completely observable, or simply observable.

### Theorem.

Consider (\*). It is completely observable, or equivalently the pair  $[A, C]$  is completely observable, iff the Observability matrix

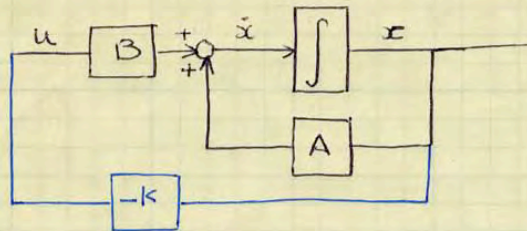
$$O = \begin{bmatrix} C \\ CA \\ CA^2 \\ \vdots \\ CA^{n-1} \end{bmatrix} \in \mathbb{R}^{(p \cdot n) \times n}$$

has rank  $n$ .



## STATE SPACE DESIGN

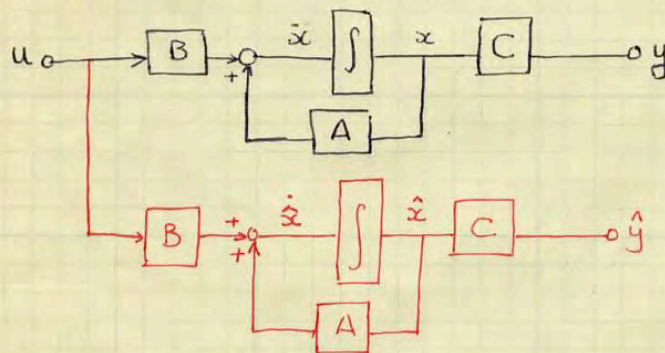
- Recall State Feedback and Pole Placement design



$$\begin{aligned} \dot{x} &= Ax + Bu \\ u &= -Kx \end{aligned} \quad \left. \begin{array}{l} x(0) = x_0 \\ \Rightarrow \end{array} \right\} \begin{aligned} \dot{x} &= Ax + B(-Kx) \\ &= (A - BK)x \end{aligned}$$

if  $[A, B]$  is completely controllable  $\Rightarrow$  arbitrary pole placement

- Open Loop Estimator



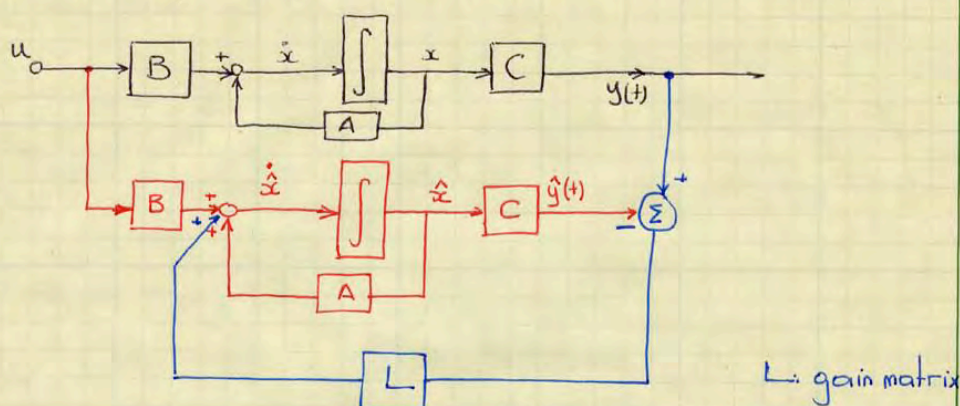
- If plant  $(A, B, C)$  are perfectly known } Open loop estimator  
& if  $\hat{x}(0) = x(0)$  is known } will be satisfactory.

Note: Let  $\tilde{x} = x - \hat{x} \Rightarrow \dot{\tilde{x}} = \dot{x} - \dot{\hat{x}} = Ax + Bu - A\hat{x} - Bu = A\tilde{x}$   
 $\tilde{x}(0) = x(0) - \hat{x}(0)$

- Issues
- ① if plant is stable (i.e.  $A$  Hurwitz)  $\Rightarrow \tilde{x}$  (error in state)  $\rightarrow 0$  as  $t \rightarrow \infty$
  - ② Can not influence the rate of convergence to zero.
  - ③  $\tilde{x} \rightarrow 0$  at the same rate as the system natural dynamics

Invoke golden rule: When in trouble, use Feedback

### • Closed-loop Estimator



$$\dot{\tilde{x}} = A\tilde{x} + Bu$$

$$\begin{aligned}\dot{\hat{x}} &= A\hat{x} + Bu + L(y - \hat{y}) \\ &= A\hat{x} + Bu + L(Cx - C\hat{x}) \\ &= A\hat{x} + Bu + LC(x - \hat{x})\end{aligned}$$

$$\begin{aligned}\Rightarrow \dot{\tilde{x}} &= \dot{x} - \dot{\hat{x}} = Ax + Bu - A\hat{x} - Bu - LC\tilde{x} \\ &= A\tilde{x} - LC\tilde{x} \\ &= (A - LC)\tilde{x} \quad \tilde{x}(0) = x(0) - \hat{x}(0)\end{aligned}$$

• if  $[A, C]$  is <sup>completely</sup> observable  $\Rightarrow$  arbitrary observer pole placement

Notes: • we can choose  $L$  so that  $\tilde{x}$  decays to zero at any desired speed independent of  $u(t)$ ,  $\tilde{x}(0)$  !

• We are assuming that  $(A, B, C)$  of plant are identical to  $(A, B, C)$  of model <sup>physical</sup> software.

In many cases, small discrepancy are still acceptable.

• Estimator pole selection: (Rule of thumb): Estimator poles can be chosen to be faster than the controller poles by a factor of 2 to 6



The diagram illustrates a closed-loop control system. The input  $u(t)$  is fed into a block  $B$ . The output of  $B$  is summed with a feedback signal at a summing junction. The resulting error signal  $\hat{x}$  is integrated (represented by the  $\int$  block). The output of the integrator is summed with a feedback signal from block  $A$  at another summing junction. The output of this second summing junction is fed into block  $C$ . The output of  $C$  is the system output  $y$ . A feedback path from  $y$  passes through block  $A$  and is fed back to the first summing junction. A compensator block, labeled "compensator" and containing a gain  $K$ , receives the output  $y$  and provides a feedback signal to the first summing junction. The compensator is shown in a dashed box.

$$\bullet \begin{cases} \dot{\tilde{x}} = A\tilde{x} - BK\hat{\tilde{x}} \\ \hat{\tilde{x}} = A\tilde{x} - BK(\tilde{x} - \hat{\tilde{x}}) \\ \quad = (A-BK)\tilde{x} + BK\hat{\tilde{x}} \\ \dot{\hat{\tilde{x}}} = (A-LC)\hat{\tilde{x}} \end{cases} \Rightarrow \begin{bmatrix} \dot{\tilde{x}} \\ \dot{\hat{\tilde{x}}} \end{bmatrix} = \underbrace{\begin{bmatrix} A-BK & BK \\ 0 & A-LC \end{bmatrix}}_{\bar{A}} \begin{bmatrix} \tilde{x} \\ \hat{\tilde{x}} \end{bmatrix}$$

$$\Rightarrow \text{C.E} = \det_{(ss)} \bar{A} \xrightarrow[\text{because it is block triangular}]{} \det(\underbrace{sI - A + BK}_{\alpha_c(s)}) \cdot \det(\underbrace{sI - A + LC}_{\alpha_o(s)}) = 0$$

!!!  $\Rightarrow$  Design of pole placement for controller & estimator can be carried out independently (Separation principle)

### Example: State Feedback & Estimator Design of A second order system.

Plant:  $G(s) = \frac{1}{s^2}$   $\dot{x} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} x + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$ ,  $y = \begin{bmatrix} 1 & 0 \end{bmatrix} x$ .

Place controller poles @  $s = -0.707 \pm 0.707j$  ( $\omega_n=1$ ,  $\zeta=0.707$ )  
(hence desired  $\alpha_c = s^2 + s\sqrt{2} + 1$ )

•  $\alpha_c(s) = \det(sI - A + BK)$

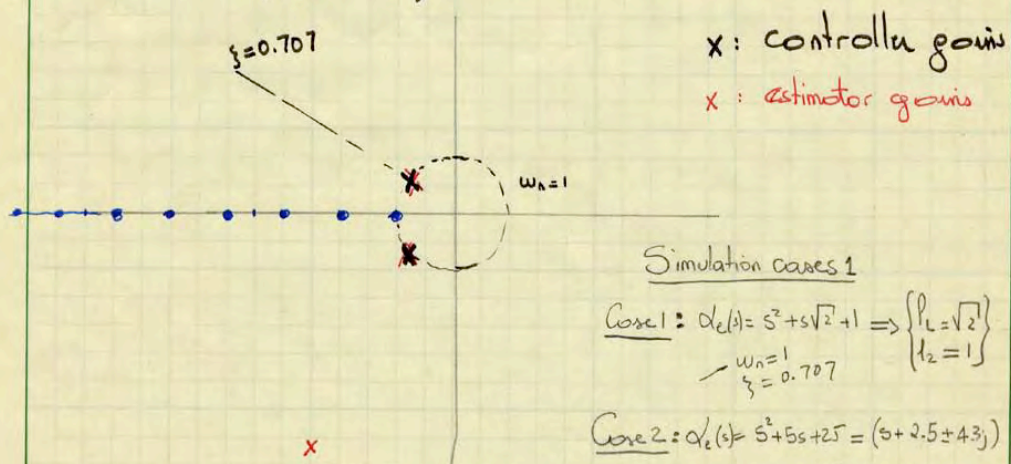
$$= \det \begin{bmatrix} s & -1 \\ 0 & s \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} k_1 & k_2 \end{bmatrix} = \det \begin{bmatrix} s & -1 \\ k_1 & s+k_2 \end{bmatrix} = s^2 + k_2 s + k_1$$

$$\Rightarrow \begin{aligned} k_1 &= 1 \\ k_2 &= \sqrt{2} \end{aligned}$$

•  $\alpha_e(s) = \det(sI - A + LC)$

$$= \det \left\{ \begin{bmatrix} s & -1 \\ 0 & s \end{bmatrix} + \begin{bmatrix} l_1 \\ l_2 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} \right\}$$

$$= \det \begin{bmatrix} s+l_1 & -1 \\ l_2 & s \end{bmatrix} = s^2 + l_1 s + l_2$$



#### Simulation cases 1

Case 1:  $\alpha_c(s) = s^2 + s\sqrt{2} + 1 \Rightarrow \begin{cases} l_1 = \sqrt{2} \\ l_2 = 1 \end{cases}$   
 $\omega_n = 1$   
 $\zeta = 0.707$

Case 2:  $\alpha'_c(s) = s^2 + 5s + 25 = (s + 2.5 \pm 4.3j)$

$$\omega_n = 5, \zeta = 0.5 \Rightarrow \begin{cases} l_1 = 5 \\ l_2 = 25 \end{cases}$$



$$\begin{bmatrix} \dot{x} \\ \dot{\tilde{x}} \end{bmatrix} = \begin{bmatrix} A-BK & BK \\ 0 & A-LC \end{bmatrix} \begin{bmatrix} x \\ \tilde{x} \end{bmatrix}$$

$$\bullet BK = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & \sqrt{2} \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 1 & \sqrt{2} \end{bmatrix}$$

$$\bullet A-BK = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} - \begin{bmatrix} 0 & 0 \\ 1 & \sqrt{2} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & -\sqrt{2} \end{bmatrix}$$

$$\bullet LC = \begin{bmatrix} l_1 \\ l_2 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} l_1 & 0 \\ l_2 & 0 \end{bmatrix}$$

$$\bullet A-LC = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} - \begin{bmatrix} l_1 & 0 \\ l_2 & 0 \end{bmatrix} = \begin{bmatrix} -l_1 & 1 \\ -l_2 & 0 \end{bmatrix}$$

So

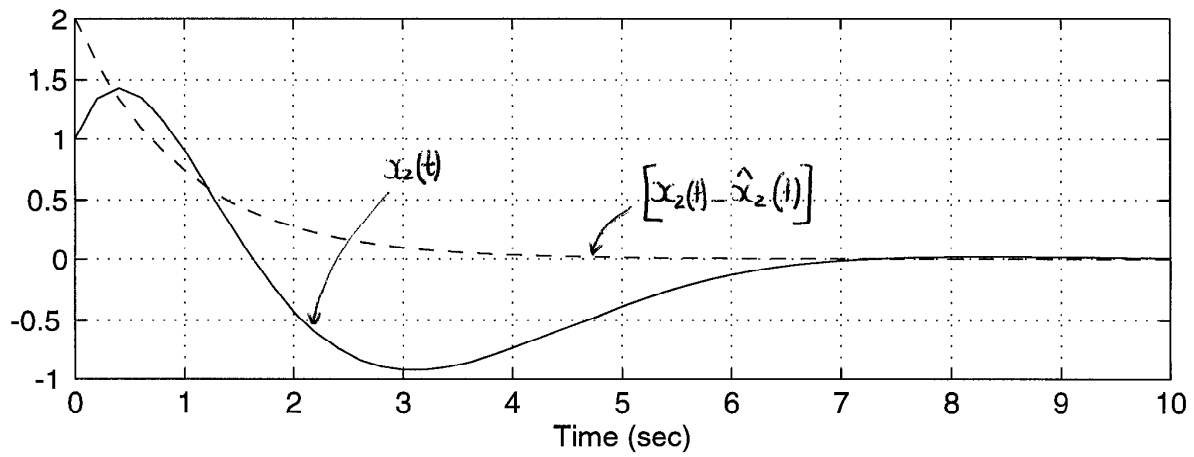
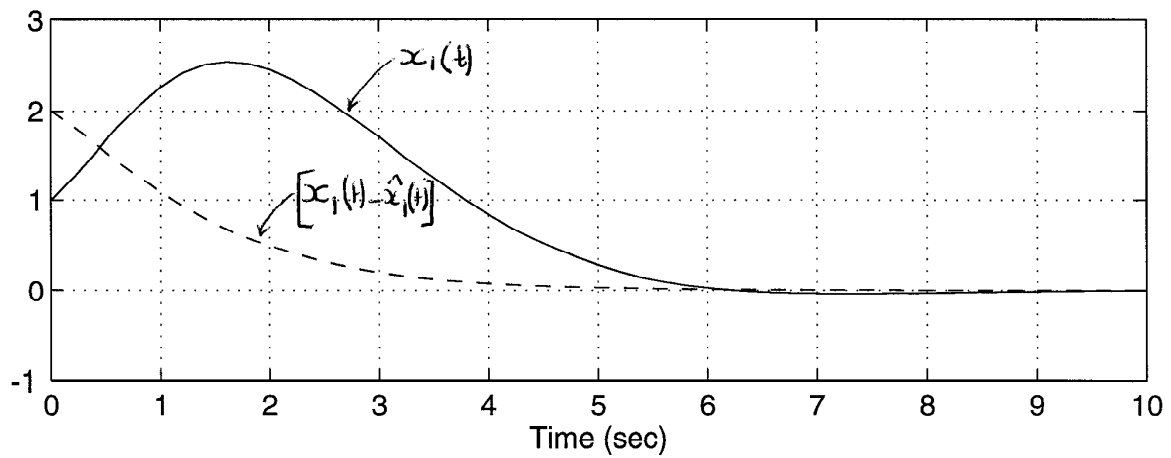
$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{\tilde{x}}_1 \\ \dot{\tilde{x}}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ -1 & -\sqrt{2} & 1 & \sqrt{2} \\ 0 & 0 & -l_1 & 1 \\ 0 & 0 & -l_2 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \tilde{x}_1 \\ \tilde{x}_2 \end{bmatrix}$$

$$\Rightarrow \begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -x_1 - \sqrt{2}x_2 + \tilde{x}_1 + \sqrt{2}\tilde{x}_2 \\ \dot{\tilde{x}}_1 = -l_1\tilde{x}_1 + \tilde{x}_2 \\ \dot{\tilde{x}}_2 = -l_2\tilde{x}_1 \end{cases}$$



$$K = \begin{bmatrix} 1 & \sqrt{2} \end{bmatrix} \Rightarrow \alpha_c = s^2 + s\sqrt{2} + 1 \Rightarrow \omega_n = 1, \xi = 0.707$$

$$L = \begin{bmatrix} \sqrt{2} \\ 1 \end{bmatrix} \Rightarrow \alpha_o = s^2 + s\sqrt{2} + 1 \Rightarrow \omega_n = 1, \xi = 0.707$$



$$K = \begin{bmatrix} 1 & \sqrt{2} \end{bmatrix} \Rightarrow \alpha_c = s^2 + s\sqrt{2} + 1 \Rightarrow \omega_n = 1, \zeta = 0.707$$

$$L = \begin{bmatrix} 5 \\ 25 \end{bmatrix} \Rightarrow \alpha_o = s^2 + 5s + 25 \Rightarrow \omega_n = 5, \zeta = 0.5$$

