**Reflection**

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**What did you learn? What did you know already?**

I learned about AR for the first time. I already knew about making UI buttons, but I learned to switch scenes for the first time.

**What was difficult in the assignment?**

Task 4 was difficult. It was difficult to understand the AR image tracking script, so I was lost because I was not sure what to give random coordinates and how to give instantiate.

**How did you overcome it?**

I understood the AR Image Tracking script by replaying the lecture images over and over again. I wrote scripts as I thought, deduced what changes were made as I built them, and came up with results. Google also referred to other people's code through search.

**What was good about the assignment?**

I think the experience of making small games using what I learned is the best. It's very motivating that I can make something. Providing scripts for difficult or new things such as random and coroutine through links was very useful for me who was not good at coding.

**How can we make the assignment better?**

I still like this way of doing assignments. It takes a lot of time, but it's worth it. But this time, there were many difficulties in task 4. If the difficulty is higher than now, it may be difficult for people like me who have difficulty coding.

**Anything else you want to say?**

In fact, I am not sure if I have accomplished this task properly. I'm worried because it was difficult and I coded it in my own way.