initialize

↓

start animation

↓

read atomic clock

↓

check timer   ⟩ update timer

↓

display clock

↓

timer interrupt   ⟩ update clock

countdown clock → 24h clock → timer → stopwatch

read atomic clock

↓

check timer   ⟩ update timer

↓

display clock

↓

timer interrupt   ⟩ update clock