

CSC 246: Operating Systems

(really, Concepts and Facilities of Operating
Systems for Computer Scientists)

David Sturgill

NCSU Computer Science

Teaching Staff

- Instructor: David Sturgill
 - Email: sturgill@csc.ncsu.edu
 - Office: EB2 2294
 - Office Hours
 - Tue 11:00 – 1:00 pm (office and online)
 - Thu 11:00 – 1:00 pm (office and online)
- Teaching Assistants
 - Yi Hu (yhu34@ncsu.edu)
 - Habib Mohammed (himohamm@ncsu.edu)
 - Office hours at:
<https://pages.github.ncsu.edu/engr-csc246-staff/web/OfficeHours.html>

Electronic Resources

- Course Homepage
 - In Moodle
<http://wolfware.ncsu.edu>
 - Online support for:
 - Course organization
 - Instructor slides and examples
 - Homework and exercise assignments
 - Grades
 - Assignment submission and feedback return
- Online discussion via Piazza

We Want to Learn

- Execution Environment for User Programs
 - What's provided to programs
 - What form it takes
 - How we're supposed to use it
 - How it's implemented in the OS
- Structure
 - For each major area
 - Basic material, definitions, etc.
 - Examples (some good, some bad, some incomplete)
 - Programming exercises and homework assignments

Grading

Category	Weight
Reading Assignments	5
Homework Assignments	30
Programming Exercises	10
Quizzes	9
First Exam	12
Second Exam	12
Final Exam	22

Points Earned	Letter Grade
96	A+
90	A
87	A-
83	B+
77	B
74	B-
70	C+
65	C
62	C-
58	C+
53	D
50	D-

- Generous cut-offs for B, C and D
- No grade curving needed
 - (but maybe a little help if you're close)

Course Requirements

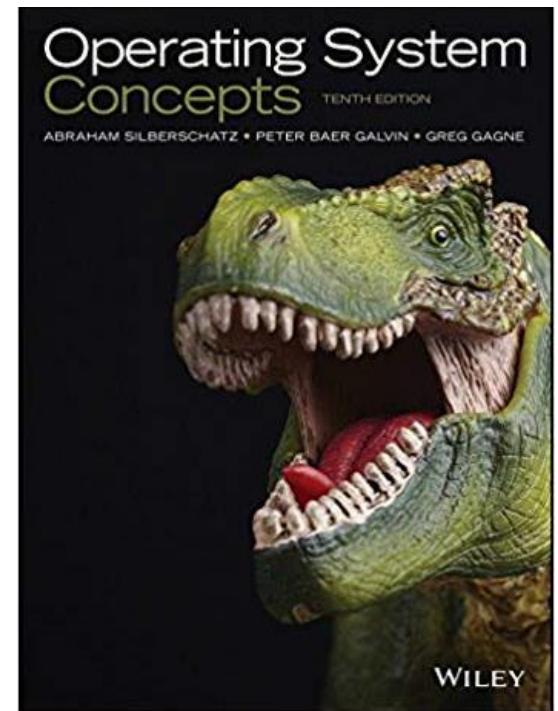
- Prerequisites
 - CSC 230 : C and Software Tools
 - Programming skills in C
 - C programming for most homeworks, lectures and exams (about 60 percent)
 - Some Java (about 40 percent)

Course Requirements

- What to Expect
 - Lots of material (lectures, textbooks, other documentation)
 - Homework assignments
 - Quizzes almost every class meeting
 - Frequent programming exercises
 - Preliminary exams
 - February 13
 - March 27
 - Final Exam, April 24

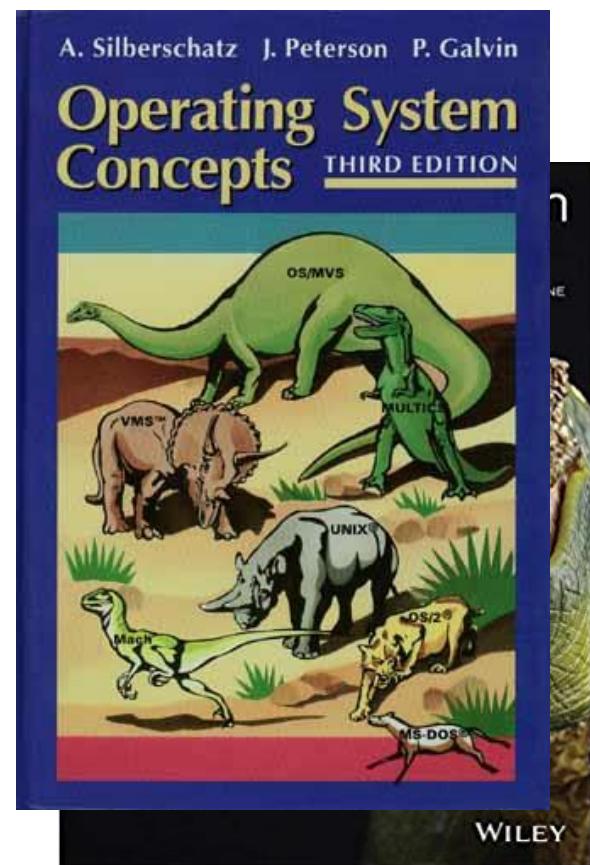
Required Textbook

- Silberschatz/Galvin/Gagne
Operating System
Concepts, 10th Edition
zyBook



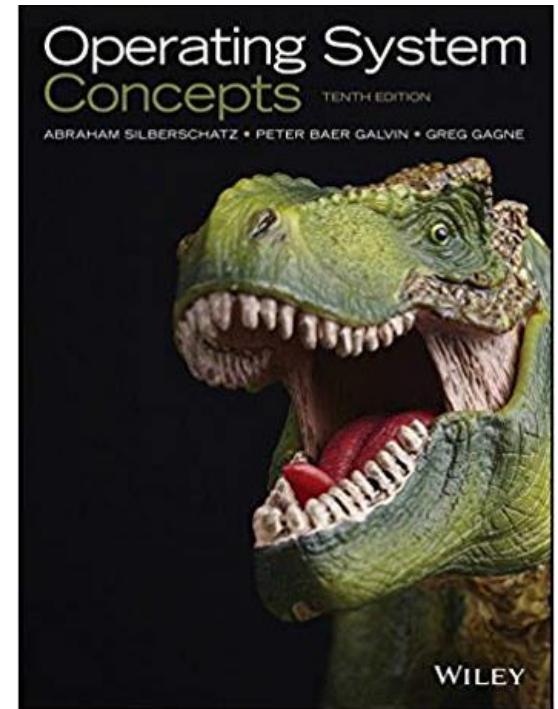
Required Textbook

- Silberschatz/Galvin/Gagne
Operating System
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zyBook
- I had the 3rd edition when I
was in school
 - The dinosaurs were all named after operating systems.



Required Textbook

- Weekly reading assignments due on Fridays
- Participation Activities in the text
- Due on Fridays
- Double reading assignment due on January 17



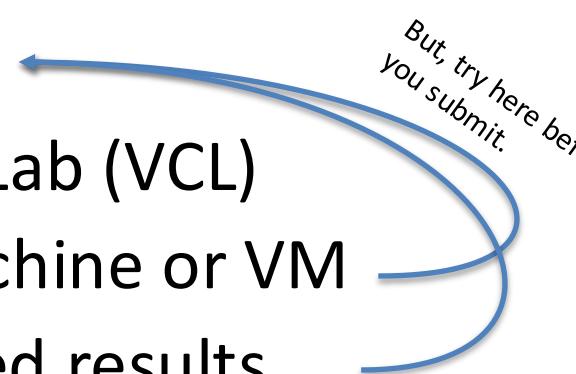
Topics

- Processes and Threads
- CPU Scheduling
- **Synchronization** and Deadlock
- **Memory Management and Virtual Memory**
- Distributed Systems
- Protection and Security
- File and Storage Systems
- Course Syllabus and reading schedule available in Moodle

Homework Assignments

- Goals
 - Understand and use basic OS services
 - Acquire systems programming experience and skill: processes, threads, synchronization, memory, file systems, encryption, communication
- Plan
 - Seven individual homework assignments
 - Electronic submission
 - Early submission? 😊
 - Late submission? 😞
 - 48 – hour late window
 - 25 percent on the problem(s) you submit late.

Homework Assignments

- Structure
 - Short questions
 - Small- to medium-sized problems to solve
 - Medium-sized programming problems
 - Facilities
 - EOS Linux systems
 - Virtual Computing Lab (VCL)
 - Your own Linux machine or VM
 - osX machine? Mixed results.
- 
- But, try here before
you submit.

Programming Expectations

- First, your programs need to compile
- You'll need to comment and consistently indent
- Try for 20% - 25% of the source code as comments
- You can use external sources
 - Textbook, my examples, manual pages, other examples
 - You **must** credit any sources, even if you modify the source
 - You still **must** write most of your program

Programming Exercises

- Little, frequent programming problems
- Due on Monday evening, at 11:59 pm
- An effort to:
 - Make the homeworks a little smaller
 - Try out more parts of the OS
 - Get a little more practice
- Same languages: C and Java
- Same execution environment: EOS Linux machines
- You get to drop your three lowest
 - Then 5 percent of what's left

Quizzes

- A quiz for almost every day
 - At the end of class
 - Answer some questions about the lecture
 - ... or solve some simple problems.
 - A reason to attend lecture and pay attention
 - A chance to earn some easy points
- You get to drop your three lowest
 - Then 5 percent of what's left

Your Sympathy Folder



- A catch-all for anything I can't grade
 - Submission past deadline ☹
 - Forgot to submit a file ☹
 - A small mistake that prevented a program from working ☹
- All of this may help you out at the end of the semester

Communication

- Course Website
 - For getting course materials and other resources
- Discussion Forums on Piazza
 - For asking questions outside class
 - ... and getting answers from teaching staff
 - ... and other students
- Online Office Hours

Special Circumstances

- Extension on a project
 - Email subject **Extension**
- Reschedule exam
 - Email subject **Exam**
- Regrade request
 - Email subject **Regrade**
- Sympathy folder item
 - Email subject **Sympathy**



You'll need some kind of documentation for these.

About Me

- Ph.D. from Cornell University
- 14 years at Baylor University
- Joined NCSU in Fall 2011
- Outside this class
 - CSC 230 (C and Software Tools)
 - CSC 492 (Senior Design)
 - Programming team coach
 - Practice 5:20 – 7:10 Monday
EB2 1203A
 - Runner
 - Trombone player
 - Unicycle non-expert
 - Daughter in grad school (computer science)
 - Another daughter starting engineering next year
 - Pet parrot



How to Succeed in Operating Systems

- Do the homework
 - Get started early
 - Ask questions in class
- Come to lecture
 - Earn easy points on quizzes
 - Be engaged in class
 - Expect to understand everything
 - Ask questions if you don't
 - Opportunity to practice some material

How to Enjoy Operating Systems

- Use available resources
 - Moodle pages, textbook, lecture slides, examples
 - Office hours (or just stop by)
 - Online resources, manual pages
- Don't forget the terms
- Let me know if I need to
 - Speak more loudly
 - Slow down (or speed up)
- Much of this material is easy
- Some of it is tricky: synchronization, memory