

# **Topic 0: Course Introduction**

# Machine Learning or Computer Vision?

## Machine Learning (ML):

- ▶ Theory: Sample Complexity, VC Dimension and PAC learnability
- ▶ Models: k-Nearest Neighbors, Decision Trees, Support Vector Machines, Neural Networks
- ▶ Regularization: L1-penalty, L2-penalty, Dropout, Batch Normalization
- ▶ Optimization: Gradient Descent, Momentum-based Acceleration, Adaptive Momentum (AdaM)
- ▶ Computation: Tensor Operations, Computational Graphs, Synchronous vs. Asynchronous Computation

## Computer Vision (CV):

- ▶ Transformation, Image Processing Filters
- ▶ Alignment and Homography Warping
- ▶ Segmentation
- ▶ Object Detection, Localization and Tracking
- ▶ Reconstruction
- ▶ Rendering
- ▶ Stereo Matching (3D modeling)
- ▶ Feature Detection/Matching (Edges, Lines)

# What is this course about?

**This course focuses on design and implementation of deep learning (DL), and how it helped solve CV problems.**

## **Organization:**

- ▶ Topic 1: Learning with Neural Networks – 10 lect.
- ▶ Topic 2: Efficient Computation – 5 lect.
- ▶ Topic 3: Deep Learning in Computer Vision Problems – 10 lect.
- ▶ Topic 4: Trustworthy AI (Fairness, Explainability, Adversarial ML) – 5 lect.

**Course Website:** Click this [▶ link](#)

Programming Language: **Python** (with PyTorch and Tensorflow)

**Note:** Course offered in-person as well as in distance-mode. However, students registered for in-person lectures are expected to attend the class physically.

# What is this course **not** about?

**This course is not about traditional machine learning (ML) techniques.**

(e.g. Decision Trees, Support Vector Machines, typically found in Scikit-Learn)

**This course is not about traditional computer vision (CV) techniques.**

(e.g. image-processing based filters provided by OpenCV, ITK, SimpleITK packages)

**This course is not about neural network architectures that are not frequently used to computer vision problems.**

(e.g. Recurrent Neural Networks, LSTMs, Attention)

# Necessary Prerequisites

Strong background in

- ▶ Probability Theory (Graduate level)
- ▶ Linear Algebra
- ▶ Machine Learning

Beneficial, if you also have background in

- ▶ Real and Functional Analysis
- ▶ Convex Optimization
- ▶ Introduction to Deep Learning
- ▶ Introduction to Computer Vision

# Assignments and Grading

**One assignment per topic:** Mix of theoretical and practical questions

- ▶ Each homework can be compared to a project-like effort (3-4 weeks of effort)
- ▶ Please start working on them from the first day with diligence.
- ▶ All assignments to be submitted via Gitlab.
- ▶ You may need to use **Google Colaboratory**, **Amazon's SageMaker Studio Lab**, and/or our own **Foundry**. Open an account today!

## Reading assignments:

- ▶ There is no one textbook. Relevant reference books and peer-reviewed papers will be provided via course website.
- ▶ DRM-free electronic copies will be made available on the course website, and links to relevant/important papers will also be provided.

## Grading Policy:

**Assignment 1:** 25% of total grade

**Assignment 2:** 25% of total grade

**Assignment 3:** 25% of total grade

**Assignment 4:** 25% of total grade

**Final Grade:** [85 – 100]: A, [70 – 85): B, [55 – 70): C, < 55: F

# Instructor Office Hours and Grader Information

## **Instructor Office Hours (Tentative):**

- ▶ **Location:** CS 313
- ▶ **Time:** Friday 3pm - 4pm

## **Grader Office Hours:**

- ▶ **Location:** TBD
- ▶ **Time:** TBD