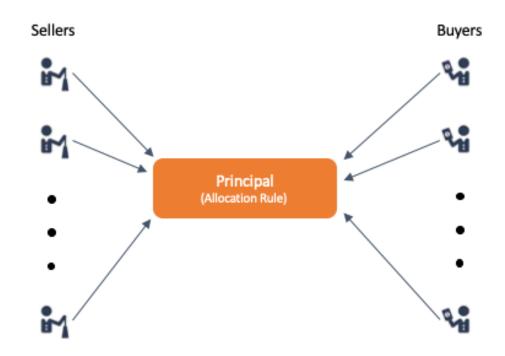
# **Markets**

Market  $\Rightarrow M$  sellers interact with N buyers.



### **Examples:**

- Auctions (1 Seller, N Buyers) *Monopoly*
- Reverse-Auctions (M Sellers, 1 Buyer) *Monopsony*
- Double Auctions (M Sellers, N Buyers) Market Exchange
- Stable Matching (M Sellers, N Buyers) *Oligopoly* (Mechanism without money)

### 1 Combinatorial Auctions

- Set of M indivisible items:  $\mathcal{M} = \{1, \dots, M\}$
- Set of N agents (bidders):  $\mathcal{N} = \{1, \dots, N\}$
- Bids placed by  $i^{th}$  agent:  $(S_i, b_i)$ , where  $S_i \subseteq \mathcal{M}$ , and  $b_i \in \mathbb{R}_+$

**Definition 1.** Given a bundle of items  $S \in 2^{\mathcal{M}}$ , the **valuation**  $v_i(S)$  is the value that the  $i^{th}$  bidder obtains if he/she receives S, with the following properties:

- A valuation must have free disposal (monotonicity):  $v(S) \leq v(T)$ , for every  $S \subseteq T$ .
- Valuation should be normalized:  $v(\emptyset) = 0$ .

**Definition 2.** An allocation of the items among bidders is  $\mathcal{X} = \{\mathcal{X}_1, \dots, \mathcal{X}_N\}$ , where  $\mathcal{X}_i \cap \mathcal{X}_j = \emptyset$  for every  $i \neq j$ .

**Definition 3.** Given the valuation profile  $v_1, \dots, v_N$ , a socially efficient allocation  $\mathcal{X}^*$  is the one that maximizes the sum of valuations at all the agents. In other words,

$$\mathcal{X}^* = \underset{\mathcal{X}}{\operatorname{arg max}} \sum_{i \in \mathcal{N}} v_i(\mathcal{X}_i).$$

Note that the problem of finding a socially efficient allocation is a linear-integer program.

maximize 
$$\sum_{i \in \mathcal{N}} \sum_{\mathcal{S} \subseteq \mathcal{M}} x_{i,\mathcal{S}} \cdot v_{i}(\mathcal{S})$$
subject to 
$$1. \sum_{\mathcal{S} \subseteq \mathcal{M}} x_{i,\mathcal{S}} \leq 1, \ \forall \ i \in \mathcal{N}$$
$$2. \sum_{i \in \mathcal{N}, \mathcal{S} | j \in \mathcal{S}} x_{i,\mathcal{S}} \leq 1, \ \forall \ j \in \mathcal{M}$$
$$3. \ x_{i,\mathcal{S}} \in \{0,1\}, \ \forall \ i \in \mathcal{N}, \ \mathcal{S} \subseteq \mathcal{M}.$$
 (P1)

where the matrix X is a compilation of the allocation variables  $x_{i,S}$ , which is identical in spirit to our original notation for allocation  $\mathcal{X}^*$ .

### 1.1 Single Minded Case

**Definition 4.** A valuation v is called **single-minded** if there exists a bundle  $S^*$  and a value  $v^*$  such that

$$v(S) = \begin{cases} v^*, & \textit{for all } S \supseteq S^* \\ 0, & \textit{otherwise.} \end{cases}$$

A single minded bid is the pair  $(S^*, v^*)$ .

## **Proposition 1.1**

The decision problem of whether the optimal allocation has a social welfare of at least k is NP-Complete.

#### **Approximation** 1.1.1

#### **Proposition 1.2**

Approximating the optimal allocation among singleminded bidders to within a factor better than  $O(\sqrt{M})$ is NP-Complete.

#### **Greedy Approach**

Greedy-Single-Minded-Auction( $S^*, v^*,$ )

- // Order agents according to their bids... 1
- Reorder the agents such that  $\frac{v_1^*}{\sqrt{|S_1^*|}} \ge \cdots \ge \frac{v_N^*}{\sqrt{|S_N^*|}}$
- // Initialize the set of winners and payments
- 4 W = 0, p = 0
- **5 for** i = 1 **to** N

6 **if** 
$$S_i^* \cap \left(\bigcup_{j \in \mathcal{W}} S_j^*\right) = \emptyset$$
7  $\mathcal{W} = \mathcal{W} \cup \{i\}$ 

7 
$$\mathcal{W} = \mathcal{W} \cup \{i\}$$

- for  $i \in \mathcal{W}$
- $j = \underset{i \in \mathcal{N}}{\operatorname{arg\,min}} \{ \mathcal{S}_k^* \cap \mathcal{S}_i^* \neq \emptyset \text{ and } \mathcal{S}_{k'}^* \cap \mathcal{S}_i^* = \emptyset, \ \forall k' < k, k' \neq i. \}$
- 10 if  $j \neq \emptyset$

$$p_i = \frac{v_j^*}{\sqrt{|\mathcal{S}_j^*|/|\mathcal{S}_i^*|}}$$

return  $\mathcal{W}, p$ 

### **Proposition 1.3**

Let OPT be an allocation with maximum value  $\sum v_i^*$ , and let  $\mathcal W$  denote the output of  $\overbrace{\text{GREEDY-SINGLE-MINDED-AUCTION, then}}^{i \in \overrightarrow{OPT}}$ 

$$\sum_{i \in OPT} v_i^* \leq \sqrt{M} \sum_{i \in \mathcal{W}} v_i^*.$$

## 2 Profit Maximizing Mechanismss

So far, we designed mechanisms that maximized social welfare (*a.k.a.* surplus, which is sum of valuations of all players).

#### What if the principal is an agent (auctioneer)?

- Bidder Set:  $\mathcal{N} = \{1, \dots, N\}$
- Valuation:  $\boldsymbol{v} = \{v_1, \cdots, v_N\}$
- Bid:  $b = \{b_1, \dots, b_N\}$
- Allocation:  $\boldsymbol{x} = \{x_1, \cdots, x_N\}$
- Price:  $p = \{p_1, \dots, p_N\}$

**Definition 5.** The auctioneer's **profit** is defined as

$$Profit = \sum_{i \in \mathcal{N}} p_i - c(\boldsymbol{x}), \tag{1}$$

where  $c(\mathbf{x})$  denotes the inherent cost in producing the outcome  $\mathbf{x}$ .

Goal: A truthful mechanism that maximizes profit!

## 2.1 Single-Item, Single-Bidder Auction

- Profit maximization is not trivial! Why?
- For now, assume c(x) = 0 for any allocation x.
- Vickery auction for one bidder:

• Profit-maximizing auction for one bidder:

**Definition 6.** A mechanism is **truthful** in expectation if and only if, for all i,  $b_i$  and  $\mathbf{b}_{-i}$ , the  $i^{th}$  agent's expected utility for bidding his/her true valuation  $v_i$  is at least their expected utility for bidding any other value, i.e.,

$$u_i(v_i, \mathbf{b}_{-i}) > u_i(b_i, \mathbf{b}_{-i}), \quad \forall i, b_i, \ \mathbf{b}_{-i}.$$
 (2)

#### Theorem 2.1

A mechanism is truthful in expectation if and only if, for any agent i and any fixed choice of bids by the other agents  $b_{-i}$ ,

1.  $x_i(b_i, \boldsymbol{b_{-i}})$  is monotonically increasing,

2. 
$$p_i(b_i, \boldsymbol{b_{-i}}) = b_i \cdot x_i(b_i, \boldsymbol{b_{-i}}) - \int_0^{b_i} x_i(z, \boldsymbol{b_{-i}}) dz$$

(Converse proof for HW assignment)

Note: If the allocation  $x_i(b_i, \boldsymbol{b_{-i}})$  is deterministic, then there exists a threshold  $t_i(\boldsymbol{b_{-i}})$  such that

$$x_i(b_i, \boldsymbol{b_{-i}}) = \begin{cases} 1, & \text{if } b_i \ge t_i(\boldsymbol{b_{-i}}), \\ 0, & \text{otherwise.} \end{cases}$$
 (3)

Then, the corresponding price for any  $b_i > t_i$  is given by

$$p_i(b_i, \boldsymbol{b_{-i}}) = b_i - \int_{t_i}^{b_i} dz = t_i$$
 (4)

### 2.2 Bayesian-Optimal Mechanisms

- Assume valuation  $v_i$  is drawn independently at random from a cumulative distribution  $F_i$  (i.e.,  $F_i(z) = \mathbb{P}(v_i \leq z)$ ).
- Let the corresponding density function be denoted as  $f_i(z) = \frac{dF_i(z)}{dz}$ .

**Definition 7.** The virtual valuation of the  $i^{th}$  bidder with valuation  $v_i$  is defined as

$$\phi_i(v_i) = v_i - \frac{1 - F_i(v_i)}{f_i(v_i)}.$$
 (5)

#### Lemma 2.1

Given a bid profile  $b_{-i}$  for all players except the  $i^{th}$  bidder, the expected payment of the  $i^{th}$  bidder in a truthful mechanism is given by

$$\mathbb{E}_{b_i}\left[p_i(b_i, \boldsymbol{b}_{-i})\right] = \mathbb{E}_{b_i}\left[\phi_i(b_i)x_i(b_i, \boldsymbol{b}_{-i})\right]. \tag{6}$$

#### Theorem 2.2

The expected profit of any truthful mechanism  $\mathcal{M}$  with independent bidder valuations is equal to its expected virtual surplus, i.e.

$$\mathbb{E}_{\boldsymbol{v}}\left[\sum_{i=1}^{N} p_i(\boldsymbol{v})\right] = \mathbb{E}_{\boldsymbol{v}}\left[\sum_{i=1}^{N} \phi_i(v_i) x_i(\boldsymbol{v}) - c(\boldsymbol{x}(\boldsymbol{v}))\right].$$
(7)

Given the bids  $\boldsymbol{b}$  and joint distribution  $\boldsymbol{F} = F_1 \times \cdots \times F_N$ , Myerson's optimal auction can be summarized as follows:

### ${\tt MYERSONOPTIMALAUCTION}(\boldsymbol{b},\boldsymbol{F})$

- 1 Compute virtual bids  $b'_i = \phi_i(b_i)$ . 2  $(\boldsymbol{x'}, \boldsymbol{p'}) = VCG(\boldsymbol{b'})$
- $3 \quad \boldsymbol{x} = \boldsymbol{x}'$
- 4 **for** i = 1 **to** N
- $p_i = \phi_i^{-1}(p_i')$

return  $\boldsymbol{x}, \boldsymbol{p}$ 

## 3 Stable Matching

One of the most successful mechanisms without money...

#### **Applications:**

- Matching residents to medical schools
- Kidney exchange

#### **Notation:**

- Two types of agents: Men and Women
- Set of men:  $\mathcal{M}$ , Set of women:  $\mathcal{W}$ .
- Each  $m \in \mathcal{M}$  has a preference order  $\pi_m$  over  $\mathcal{W}$ .
- Each  $w \in \mathcal{W}$  has a preference order  $\tau_w$  over  $\mathcal{M}$ .
- If an agent prefers to stay single, include a dummy agent in the other set  $\Rightarrow |\mathcal{M}| = |\mathcal{W}| = n$ .

**Definition 8.** A matching  $\mu$  is an assignment of men to women such that each man is assigned to at most one woman and vice versa.

Let  $\mu(m)$  denote the woman assigned to m, and  $\mu(w)$  denote the man assigned to w.

**Definition 9.** A matching is said to be **unstable** if there exists any two men m, m' and two women w, w' such that:

- m is matched to w,
- m' is matched to w',
- $\pi_m: w' \succ w \text{ and } \tau_{w'}: m \succ m'$

In such a case, the pair (m, w') is called a **blocking pair**.

**Definition 10.** A matching is said to be **stable** if there are no blocking pairs.

```
DEFERREDACCEPTANCE(\boldsymbol{\pi}, \boldsymbol{\tau})
```

```
Initialize \mu = \emptyset, // Tentative matching
 1
     Initialize R = \pi // Set of non-rejected women
     while \mu(m) = \emptyset
 3
           m attempts to match with her favorite w \in R(m)
 4
 5
          if \mu(w) = \emptyset
                \mu(m) = w, \mu(w) = m
 6
           \mathbf{elseif}\ \mu(w) = m'
 7
                if \tau_w: m \succ m'
 8
                      R(m) = R(m) - \{w\} /\!\!/ \mu(m') = \emptyset
 9
10
                else
                     R(m) = R(m) - \{w\}
11
12
     return \mu.
```

### **Theorem 3.1**

The deferred acceptance algorithm terminates in a stable matching after at most  $n^2$  iterations, where n is the number of agents on each side.

**Definition 11.** A matching  $\mu$  is **male-optimal** if there is no stable matching  $\nu$  such that  $\pi_m : \nu(m) \succ \mu(m)$  for at least one  $m \in \mathcal{M}$ .

#### Theorem 3.2

The stable matching proposed by (male-proposed) deferred acceptance algorithm is male-optimal.

### Theorem 3.3

The male-proposed deferred acceptance algorithm is strategy-proof for the males.

(FYI, it is not strategy-proof for the females... this is your HW problem.)