## **Documentation: AI Programming Assignment 1**

## 8-Puzzle with Search

Algorithm	Input State	<b>Goal State</b>	Moves(Easy)	Moves(Medium)	Moves(Hard)
BFS	Easy:(1 3 4 8 6 2 7 0 5) Medium: (2 8 1 0 4 3 7 6 5) Hard: (5 6 7 4 0 8 3 2 1)	(1 2 3 8 0 4 7 6 5)	['UP ->', 'RIGHT ->', 'UP ->', 'LEFT ->', 'DOWN ->']	['UP ->', 'RIGHT ->', 'RIGHT ->', 'DOWN ->', 'LEFT ->', 'LEFT ->', 'UP ->', 'RIGHT ->', 'DOWN ->']	Time Limit Exceeded
DFS	Easy:(1 3 4 8 6 2 7 0 5) Medium: (2 8 1 0 4 3 7 6 5) Hard: (5 6 7 4 0 8 3 2 1)	(1 2 3 8 0 4 7 6 5)	['UP ->', 'RIGHT ->', 'UP ->', 'LEFT ->', 'DOWN ->']	'UP ->', 'RIGHT ->', 'RIGHT ->', 'DOWN ->', 'DOWN ->', 'LEFT ->', 'UP ->', 'LEFT ->', 'UP ->', 'RIGHT ->', 'DOWN - >', 'DOWN ->', 'RIGHT ->', 'UP ->', 'LEFT ->	Time Limit Exceeded
IDS	Easy:(1 3 4 8 6 2 7 0 5) Medium: (2 8 1 0 4 3 7 6 5) Hard: (5 6 7 4 0 8 3 2 1)	(1 2 3 8 0 4 7 6 5)	UP UP LEFT DOWN LEFT LEFT UP RIGHT]	UP RIGHT DOWN DOWN LEFT UP RIGHT DOWN	UP LEFT DOWN DOWN LEFT UP RIGHT DOWN
Greedy BFS	Easy:(1 3 4 8 6 2 7 0 5) Medium: (2 8 1 0 4 3 7 6 5) Hard: (5 6 7 4 0 8 3 2 1)	(1 2 3 8 0 4 7 6 5)	['UP ->', 'RIGHT- 'RIGHT->', 'UP ->', 'UP ->', 'LEFT ->', 'LEFT ->', 'DOWN ->']	['UP ->', 'RIGHT ->',	UP LEFT UP LEFT DOWN DOWN LEFT UP RIGHT UP RIGHT LEFT
A*	Easy:(1 3 4 8 6 2 7 0 5) Medium: (2 8 1 0 4 3 7 6 5) Hard: (5 6 7 4 0 8 3 2 1)	(1 2 3 8 0 4 7 6 5)	['UP ->', 'RIGHT- 'RIGHT->', 'UP >', 'UP ->', 'LEFT ->', 'LEFT ->', '>', 'DOWN ->']	['UP ->', 'RIGHT ->',	TIME LIMIT UP LEFT EXCEEDED DOWN RIGHT UP LEFT
IDA*	Easy:(1 3 4 8 6 2 7 0 5) Medium: (2 8 1 0 4 3 7 6 5) Hard: (5 6 7 4 0 8 3 2 1)	(1 2 3 8 0 4 7 6 5)	['UP ->', 'RIGHT- 'RIGHT->', 'UP ->', 'UP ->', 'LEFT ->', 'LEFT ->', 'DOWN ->']	['UP ->', 'RIGHT ->',	TIME LIMIT UP RIGHT EXCEEDED DOWN UP LEFT DOWN