CODE

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#include <pthread.h>
#include <semaphore.h>
#include <stdlib.h>
#include <stdio.h>
#define MaxItems 10 // Maximum items a producer can produce or a consumer can consume
#define BufferSize 10 // Size of the buffer
sem_t empty;
sem tfull;
int in = 0;
int out = 0;
int buffer[BufferSize];
pthread_mutex_t mutex;
void *producer(void *pno)
  int item;
  for(int i = 0; i < MaxItems; i++) {
    item = rand(); // Produce an random item
    sem wait(&empty);
    pthread mutex lock(&mutex);
    buffer[in] = item;
    printf("Producer %d: Insert Item %d at %d\n", *((int *)pno),buffer[in],in);
    in = (in+1)%BufferSize;
    pthread_mutex_unlock(&mutex);
    sem_post(&full);
  }
}
void *consumer(void *cno)
  for(int i = 0; i < MaxItems; i++) {
    sem wait(&full);
    pthread mutex lock(&mutex);
    int item = buffer[out];
    printf("Consumer %d: Remove Item %d from %d\n",*((int *)cno),item, out);
    out = (out+1)%BufferSize;
    pthread_mutex_unlock(&mutex);
    sem_post(&empty);
}
int main()
{
  pthread t pro[10],con[10];
  pthread mutex init(&mutex, NULL);
  sem_init(&empty,0,BufferSize);
  sem_init(&full,0,0);
  int a[10] = {1,2,3,4,5,6,7,8,9,10}; //Just used for numbering the producer and consumer
  for(int i = 0; i < 10; i++) {
    pthread_create(&pro[i], NULL, (void *)producer, (void *)&a[i]);
  for(int i = 0; i < 10; i++) {
    pthread_create(&con[i], NULL, (void *)consumer, (void *)&a[i]);
```

```
for(int i = 0; i < 10; i++) {
    pthread_join(pro[i], NULL);
}
for(int i = 0; i < 10; i++) {
    pthread_join(con[i], NULL);
}

pthread_mutex_destroy(&mutex);
sem_destroy(&empty);
sem_destroy(&full);

return 0;
}</pre>
```

OUTPUT



