O

```
CODE
#include <pthread.h>
#include <semaphore.h>
#include <stdio.h>
sem_t wrt;
pthread_mutex_t mutex;
int cnt = 1;
int numreader = 0;
void *writer(void *wno)
  sem_wait(&wrt);
  cnt = cnt*2;
  printf("Writer %d modified cnt to %d\n",(*((int *)wno)),cnt);
  sem_post(&wrt);
}
void *reader(void *rno)
  // Reader acquire the lock before modifying numreader
  pthread_mutex_lock(&mutex);
  numreader++;
  if(numreader == 1) {
    sem_wait(&wrt); // If this id the first reader, then it will block the writer
  pthread_mutex_unlock(&mutex);
  // Reading Section
  printf("Reader %d: read cnt as %d\n",*((int *)rno),cnt);
  // Reader acquire the lock before modifying numreader
  pthread_mutex_lock(&mutex);
  numreader--;
  if(numreader == 0) {
    sem_post(&wrt); // If this is the last reader, it will wake up the writer.
  }
  pthread_mutex_unlock(&mutex);
}
int main()
{
  pthread_t read[10],write[5];
  pthread_mutex_init(&mutex, NULL);
```

sem_init(&wrt,0,1);

0

```
int a[10] = {1,2,3,4,5,6,7,8,9,10}; //Just used for numbering the producer and consumer

for(int i = 0; i < 10; i++) {
    pthread_create(&read[i], NULL, (void *)reader, (void *)&a[i]);
}

for(int i = 0; i < 5; i++) {
    pthread_create(&write[i], NULL, (void *)writer, (void *)&a[i]);
}

for(int i = 0; i < 10; i++) {
    pthread_join(read[i], NULL);
}

for(int i = 0; i < 5; i++) {
    pthread_join(write[i], NULL);
}

pthread_mutex_destroy(&mutex);

sem_destroy(&wrt);

return 0;
}</pre>
```

OUTPUT

