Sprint 3 Plan
'Trades: The University Skill Marketplace'
May 18, 2017

Team 22
Hasaan Javed (PO)
Sid Gilela
Daniel Tjandra (Scrum Master)
Brian Wan

Goal: To create an app that gives a safe and reliable way for college students to buy and market their skills to each other in an organized manner.

Sprint 3
- User Story 1: As a programmer, I want the Google Maps API to be implemented, so that the app can gauge the distance between the user and potential skill resources within a certain radius. (13)
  - Task 1: Implement Google Maps API (8 hours)
  - Task 3: Allow seamless communication of map data with user listings (4 hours)
- User Story 2: As a programmer, all bugs should be handled and the app should never crash, so that the user(s) will have no problem(s) with the app. (8)
  - Task 1: Run tests on all layouts and pages (3 hours)
  - Task 2: Run test data on the database (3 hours)
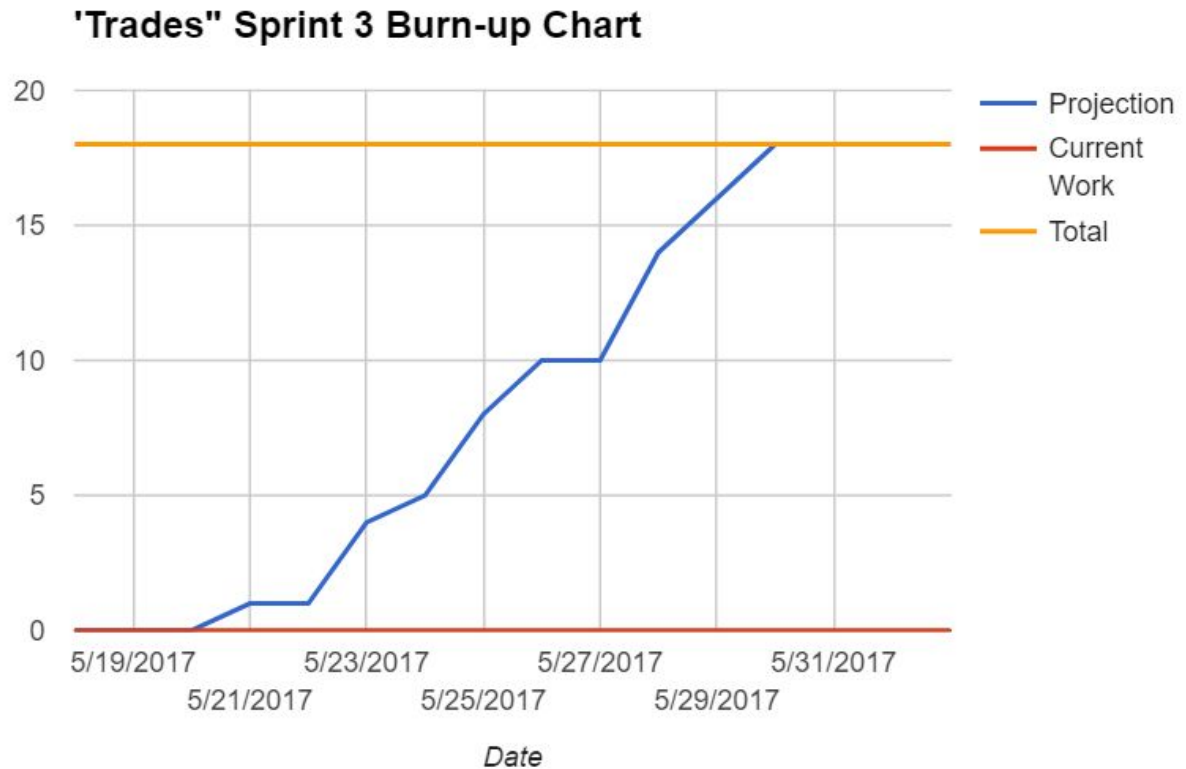
Team Roles:
Hasaan Javed   - Product Owner, Designer
Sid Gilela   - Designer, Programmer
Daniel Tjandra - Scrum Master, Designer
Brian Wan   - Designer, Programmer

Task Assignments:
Hasaan Javed   - U2, Layouts
Sid Gilela   - U1, API, Listing
Daniel Tjandra - U1, Listing
Brian Wan   - U2. Database

Initial Burnup Chart

'Trades' Sprint 3 Burn-up Chart

Initial Scrum Board:
https://trello.com/b/LQe31Stp

Scrum Times:
Time 1: Sunday: 7:30 PM to 9:30 PM
Time 2: Thursday: 4:20 PM to 6:20 PM
Time 3: Saturday: 7:30PM to 9:30 PM