# Computer Architecture Project

Group ID - 7

Problem # Assigned: 3

Problem Description:

Write a C program that inputs a temperature in Fahrenheit and converts it to degrees Celsius. The translation is given by the following formula: C = (5/9) \* (F - 32).

Group Members:

Sidakpal Singh Sachdeva (13114064)

> Vikash Kumar (13114073)

#### C Code

#include <stdio.h>
int main() {
 float fahren;
 printf("Please enter the temperature in fahrenheit\n");
 scanf("%f", &fahren);
 float cel=(fahren-32);
 cel\*=5.0;
 cel/=9.0;
 printf("Converted temp in celsius is:
%f",cel );

return 0;

## Generated Assembly File (.s)

#### 13114064\_13114073.s

```
"13114064 13114073.c"
    .file
    .section .rodata
    .align 8
.LCO:
            "Please enter the temperature in fahrenheit"
    .string
.LC1:
             "%f"
    .string
    .align 8
.LC5:
             "Converted temp in celsius is : %f"
    .string
    .text
    .globl
             main
    .type main, @function
main:
.LFB0:
    .cfi startproc
             %rbp
    pushq
    .cfi def cfa offset 16
    .cfi offset 6, -16
    movq%rsp, %rbp
    .cfi def cfa register 6
    suba $16, %rsp
    movl $.LCO, %edi
    call puts
    leaq -8(%rbp), %rax
    movq%rax, %rsi
    movl $.LC1, %edi
    movl $0, %eax
    call __isoc99_scanf
             -8(%rbp), %xmm0
    MOVSS
             .LC2(%rip), %xmm1
    MOVSS
             %xmm1, %xmm0
    subss
             %xmm0, -4(%rbp)
    MOVSS
            -4(%rbp), %xmm1
    MOVSS
             .LC3(%rip), %xmm0
    MOVSS
```

```
%xmm1, %xmm0
    mulss
             %xmm0, -4(%rbp)
    MOVSS
           -4(%rbp), %xmm0
    MOVSS
            .LC4(%rip), %xmm1
    MOVSS
             %xmm1, %xmm0
    divss
             %xmm0, -4(%rbp)
    MOVSS
            -4(%rbp), %xmm0
    MOVSS
    cvtps2pd %xmm0, %xmm0
    movl $.LC5, %edi
    movl $1, %eax
    call printf
    movl $0, %eax
    leave
    .cfi def cfa 7, 8
    .cfi_endproc
.LFE0:
           main, .-main
    .size
    .section .rodata
    .align 4
.LC2:
    .long
             1107296256
    .align 4
.LC3:
    .long
             1084227584
    .align 4
.LC4:
    .long
            1091567616
            "GCC: (Ubuntu 4.8.2-19ubuntu1) 4.8.2"
    .ident
    .section .note.GNU-stack,"",@progbits
```

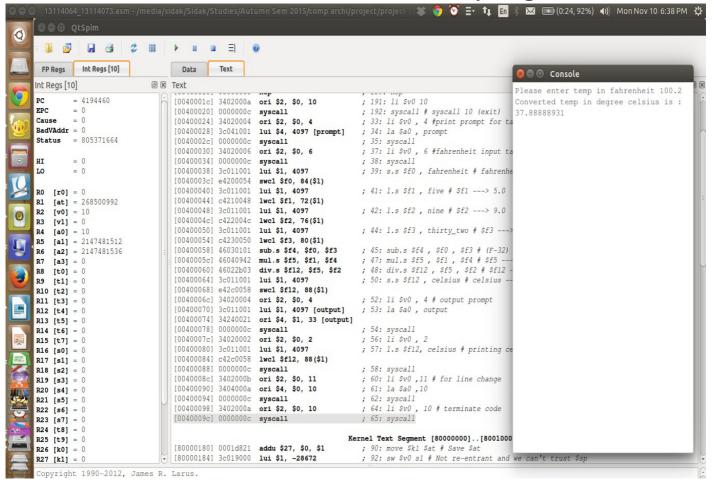
#### Assembly Program for assigned problem

```
## GroupID- 7 (13114073 13114064) - Vikash Kumar & Sidakpal Singh Sachdeva
## Date: 08/11/2014
## 13114064 13114073.asm -
    Mips program to change input fahrenheit value to celsius ##
    value, as C = 5*(F-32)/9
##Registers used:
  $f0 - used to hold fahrenheit input (can be float value) $f0---> F
## $f1 - used to hold value 5.0
## $f2 - used to hold value 9.0
## $f3 - used to hold value 32.0
## $f4 - used to hold value (F-32.0)
## $f5 - used to hold value 5.0*(F-32.0)
## $f12 - used to hold value 5.0*(F-32.0)/9.0, which is converted
         celsius value
.data
    prompt: .asciiz
                            "Please enter temp in fahrenheit "
                                 # input prompt for fahrenheit input
    output: .asciiz
                            "Converted temp in degree celsius is : "
                                 # output prompt for celcius
                            5.0
    five: .float
                                     # 5.0 value as float
    nine:
                .float
                                    # 9.0 value as float
                            9.0
    thirty two: .float
                            32.0
    fahrenheit: .float
                            0.0
                            # fahrenheit as float for input storage
    celsius: .float
                            # celsius as float for output storage
.text
                            # main starts here
.globl main
.ent main
main:
    li
         $v0 , 4
                            #print prompt for taking fahrenheit input
    la
        $a0 , prompt
    syscall
    li $v0,6
                            #fahrenheit input taken
    syscall
    s.s $f0 , fahrenheit # fahrenheit ---> $f0
         $f1 , five
                           # $f1 ---> 5.0
    l.s $f2 , nine
                            # $f2 ---> 9.0
```

13114064 13114073

```
l.s $f3 , thirty_two  # $f3 ---> 32.0 sub.s $f4 , $f0 , $f3  # $f4 ---> (F-32.0)
                              # $f5 ---> 5.0*(F-32.0)
# $f12 ---> 5.0/9.0*(f-32.0)
     mul.s $f5 , $f1 , $f4
     div.s $f12, $f5, $f2
     s.s $f12 , celsius
                                  # celsius ---> $f12
     li $v0,4
                                  # output prompt
     la $a0, output
     syscall
     li $v0,2
     l.s $f12, celsius
                                 # printing celsius value
     syscall
                 $v0 ,11
     li
                                  # for line change
     la
                 $a0 ,10
     syscall
     li
                 $v0 , 10
                               # terminate code
     syscall
.end main
```

## Screenshot for above program



#### Assembly Program for assigned problem

```
## GroupID-7 (13114064 13114073) - Sidakpal Singh Sachdeva & Vikash Kumar
## Date: 09/11/2014
##13114064 13114073 ascii.asm -
     Mips Assembly Program to verify that multidigit ASCII addition of
     the strings gives the same result as sum calculated by converting
##
     the ASCII strings into integer.
## Registers used in main : no temporary or saved registers used
## Registers used in method1 :
           $t5 -> to hold the final answer
##
           $t1 -> to hold the first integer returned from method
           $t2 -> to hold the second integer returned from method
##
## Registers used in method2 :
          $t0 -> to store the len of string
##
##
          $t1 -> to hold current char from str1
##
          $t2 -> to hold current char from str2
##
          $t3 -> to store base address of str3
##
          $t4 -> to hold the value of endCarry
          $t5 -> to hold value to check for carry
##
          $t6 -> to hold intermediate value of $t1
          $t7 -> to hold value for checking if carry took place
##
##
## Registers used in asciiToInt :
##
           $t4 -> To hold the base address of the input string
           $t0 -> To hold the final result
##
##
           $t1 -> To hold the length of the string
##
           $t2 -> To be used as counter
##
           $t3 -> To store a particular byte from the input string
# Data Declarations
.data
     str2: .space 9 # str2 stores the value of 1st enrollment no. str3: .space 10 # str3 stores the value of first and enrollment no.
                         # str3 stores the value of final answer (sum).
     temp: .space 9
                         # len stores the value of length of string
     len: .word 8
     int1: .word 0
     int2: .word 0
               .asciiz "Please enter the two enrollment numbers \n"
     msg1: .asciiz "\n Answer calculated by converting ascii to int \n"
     msg2: .asciiz "\n Answer calculated by multi-digit ascii addition \n"
     flag: .word 0
#
```

```
# Code Section
.text
# -----#
.globl main
.ent main
main:
     li $v0, 4
                          # print the prompt string
     la $a0, prompt
     syscall
     li $v0, 8
                         # read the str1
     la $a0, str1
     syscall
     li $v0, 8
                         # read the str2
     la $a0, str2
     syscall
     li $v0, 4
                         #print msg1
     la $a0, msg1
     syscall
     jal method1
                               #call method1
     li $v0, 4
                          #print msg2
     la $a0, msg2
     syscall
     jal method2
                               #call method2
     li $v0, 10
                          #terminate program
     syscall
.end main
# -----This method prints the sum by converting each string to
integer----#
     # Arguments
     # NULL
     # Returns
     # NULL
     # Registers used
     # $t5 -> to hold the final answer
     # $t1 -> to hold the first integer returned from method
     # $t2 -> to hold the second integer returned from method
```

```
----#
.globl method1
.ent method1
method1:
    li $t5.0
    la $a0, str1
                  # store the address of str1 in $a0 to pass as an
                     argument
    subu $sp , $sp,4
                        # allocate space in stack
    sw $ra, ($sp)
                        # store the value of $ra in stack
    jal asciiToInt # call helper method to convert the str1 to integer
                     word
                             # restore the original value of $ra from
    lw $ra , ($sp)
                               stack
    addu $sp, $sp, 4
                             # free space in stack
    move $t1, $v0
                             # store the return value of the method in
                               $t1
    add $t5,$t5, $t1
                   # store the address of str2 in $a0 to pass as an
    la $a0, str2
                     argument
                             # allocate space in stack
    subu $sp , $sp,4
    sw $ra, ($sp)
                             # store the value of $ra in stack
jal asciiToInt # call helper method to convert the str2 to integer word
    lw $ra , ($sp)
                             # restore the original value of $ra from
                               stack
    addu $sp, $sp, 4
                             # free space in stack
    move $t2, $v0
                             # store the return value of the method in
                               $t2
    add $t5,$t5, $t2
    li $v0, 1
                             # output the final sum
    move $a0, $t5
    syscall
    j $ra
                             # jump back to calling routine
.end method1
# -----#
    # Arguments
    # $a0 -> Argument passed on by the caller method
```

```
# Returns
     # $v0 -> Integer value of the string
     # Registers used
     # $t4 -> To hold the base address of the input string
     # $t0 -> To hold the final result
     # $t1 -> To hold the length of the string
     # $t2 -> To be used as counter
     # $t3 -> To store a particular byte from the input string
# -----#
.qlobl asciiToInt
.ent asciiToInt
asciiToInt:
                                   # load registers with initial
values
     move $t4, $a0
     li $t0.0
     lw $t1, len
     li $t2, 0
     loop:
          lb $t3, 0($t4) # $t3 = Mem[ $t4 + 0]
          sub $t3, $t3, 48 # $t3 = $t3 - 48 , convert from ascii
                                           representation to integer
          mul $t0, $t0, 10# $t0 = $t0 * 10
          add $t0, $t0, $t3 # $t0 = $t0 + $t3
          add $t2, $t2, 1 # increment the value in register
                                (counter)
          add $t4, $t4, 1  # increment the offset for accessing the
                                next byte
          blt $t2, $t1, loop # if $t2 < $t1 , branch to loop
     move $v0, $t0
                              # store the final integer result in $v0
     j $ra
                              # jump back to caller method
.end asciiToInt
# -----This method prints the sum by digit-by-digit addition-----#
     # Arguments
     # NULL
     # Returns
     # NULL
```

which stores the base address of the string

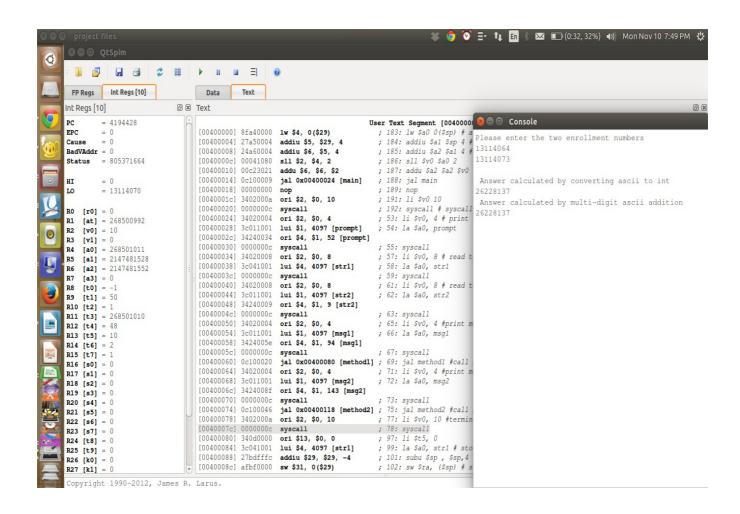
#

```
# Registers used
     # $t0 -> to store the len of string
     # $t1 -> to hold current char from str1
     # $t2 -> to hold current char from str2
     # $t3 -> to store base address of str3
     # $t4 -> to hold the value of endCarry
     # $t5 -> to hold value to check for carry
     # $t6 -> to hold intermediate value of $t1
     # $t7 -> to hold value for checking if carry took place
#-----#
.alobl method2
.ent method2
method2:
     # store the len of string in $t0
                                 #store base address of str3
     la $t3, str3
     li $t4.0
                                 #$t4 is endCarry
     li $t5, 10
     addiu $t3, $t3, 9 # get to the last byte sb $zero, 0($t3) # store null character there
                                  # get to the last byte in str3
     subu $t3, $t3, 1
     addStr:
           lb $t1, str1($t0)  # $t1= Mem[str1 + $t0]
lb $t2, str2($t0)  # $t2= Mem[str2 + $t0]
sub $t1, $t1,48  # $t1= $t1-48
sub $t2, $t2,48  # $t2= $t2-48
           add $t1, $t1, $t2  # $t1= $t1 + $t2
add $t1, $t1, $t4  # $t1 = $t1 + $t4
           move $t6, $t1
           bge $t6, $t5, handleCarry # if $t6>=$t5, goto handleCarry
           blt $t6, $t5, noCarry # if $t6<$t5, goto noCarry
     cont:
           sub $t0, $t0, 1 # decrease counter
           subu $t3, $t3, 1# decrease index
           bltz $t0, lastCase # if $t0<0 , goto lastCase</pre>
           j addStr
     handleCarry:
           addi $t1, $t1, 38
           sb $t1, 0($t3) # Mem[$t3 +0] = $t1
           li $t4, 1
                                       # continue execution in addStr
           j cont
```

```
noCarry:
     addi $t1, $t1, 48
     sb $t1, 0($t3) # Mem[$t3 +0] = $t1
     li $t4, 0
                                # continue execution in addStr
     j cont
lastCase:
     move $t7, $t4
     addi $t4, $t4, 48
     sb $t4, 0($t3)
                           \# Mem[$t3 +0] = $t4
     blez $t7, printWithoutCarry #$t7 <=0, goto printWithoutCarry</pre>
     move $t7, $zero
     j printWithCarry
printWithoutCarry:
     la $t7, str3
     addiu $t7, $t7, 1
     li $v0, 4 # print ans string
     move $a0, $t7
     syscall
     lw $t7, flag
     addi $t7, $t7, 1
printWithCarry:
     bgtz $t7, return# $t7 >0, goto return
     li $v0, 4
                    # print ans string
     la $a0, str3
     syscall
return:
     j $ra
```

.end method2

#### Screenshot for above program



# Thanks