1. Introduction

This is a Development manual for the game Tic-tac-toe. All the necessary information for a new machine to get the project working on a fresh machine is descripted in this report.

2. Steps to get started

The following steps need to be done in correct order from 1-13.

1. The machine should have Linux
2. Create an account on www.github.com
3. Open shell in Linux
4. Generate SSH-Key with the command:

**"ssh-keygen -t rsa -C "<your email that you used on Github>"**

1. Use the command:

**"cd ~/.ssh" and then "cat id\_rsa.pub" and copy the text.**

1. Go to github.com on your account and go to AccountSettings(TopRightCorner)->SSH Keys->add SSH key
2. Make your own Title and paste the text you copied to the Key-box
3. Install git with the command:

**"sudo apt-get install git"**

1. Install Maven with the command:

**"sudo apt-get install maven"**

1. Install java 1.7 with the command:

**"sudo apt-get install java jdk 1.7.0\_25"**

1. Create a folder that will be your working directory and open(in shell), add git to folder with the command:

**"git init"**

1. To get files from Github use the command:

**"git clone git@github.com:sidannaverkefnihopur1/TicTacKesha.git"**

1. Talk to project manager to add you to the organization in Github.

2. Other useful items

Other useful things that might come in hand.

1. Git commands http://jan-krueger.net/wordpress/wp-content/uploads/2007/09/git-cheat-sheet.pdf
2. Sublime text 2 is a good program to write code.