



MACHINE LEARNING

Corporate Facts

Among
the top
20
Global IT
services
companies
With an annual
revenue of
\$970Mn

260+
clients
Including
50+
Fortune 500
companies

43
sales offices
across
27
countries in
US, EMEA
& APAC

20,000+
employees
Working out of
23
delivery centers

Types of Machine Learning Algorithms:

- Supervised Learning
- Unsupervised Learning
- Reinforcement Learning

CONTENT:

- REGRESSION (SIMPLE LINEAR REGRESSION, MULTIPLE LINEAR REGRESSION, POLYNOMIAL REGRESSION, SVR, DECISION TREE REGRESSION, RANDOM FOREST REGRESSION)
- ASSOCIATION RULE LEARNING (APRIORI, ECLAT)
- CLASSIFICATION (LOGISTIC REGRESSION, K-NN, SVN)

SIMPLE LINEAR REGRESSION

Regressions

Simple
Linear
Regression

$$y = b_0 + b_1 * x_1$$

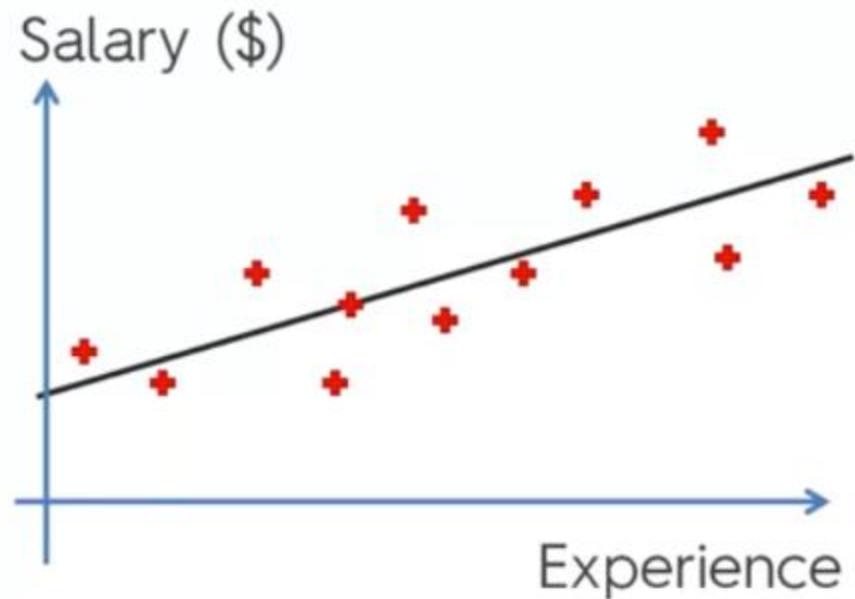
Constant Coefficient

Dependent variable (DV) Independent variable (IV)

The diagram illustrates the components of a simple linear regression equation. The equation is $y = b_0 + b_1 * x_1$. A green arrow points from the label "Constant" to the term b_0 . Another green arrow points from the label "Coefficient" to the term b_1 . A third green arrow points from the label "Dependent variable (DV)" to the term y . A fourth green arrow points from the label "Independent variable (IV)" to the term x_1 .

Regressions

Simple Linear Regression:



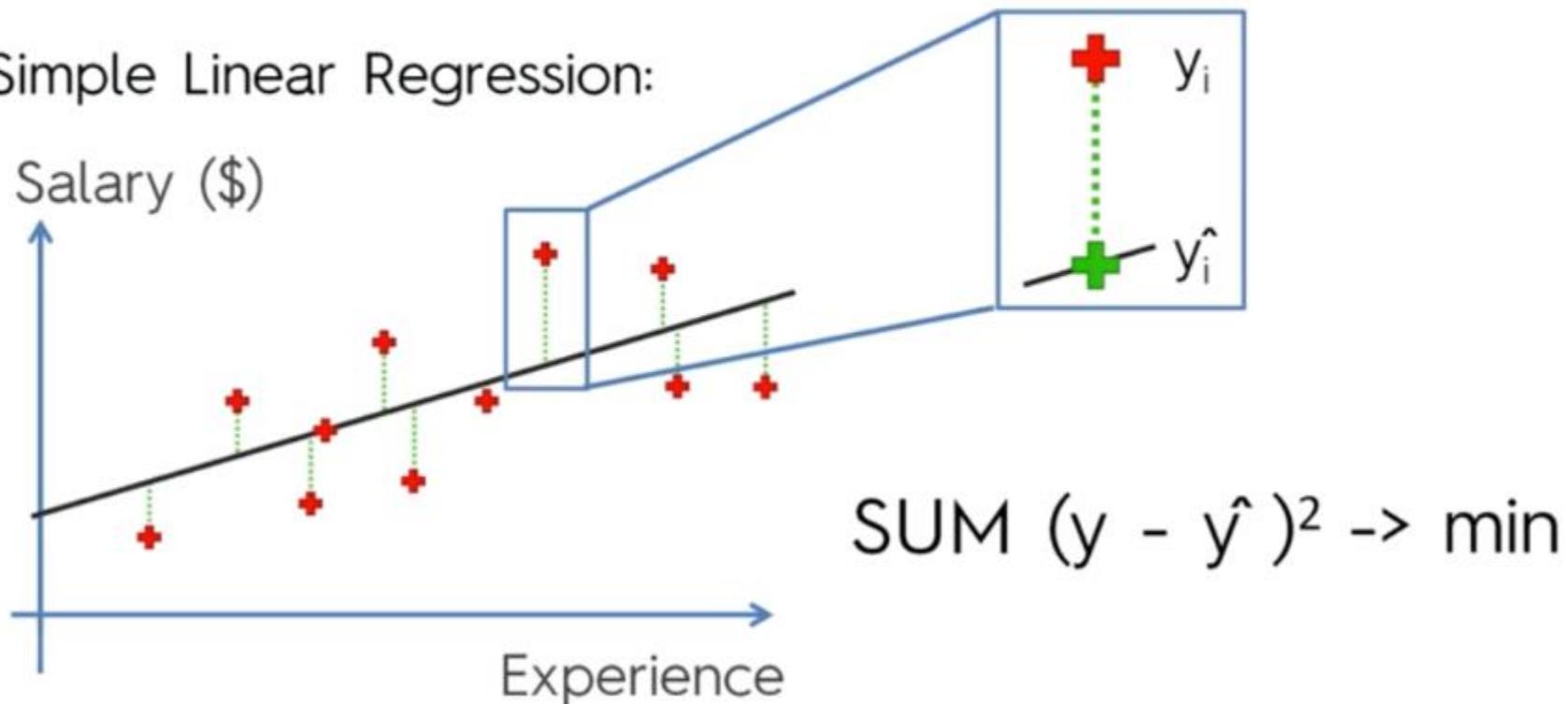
$$y = b_0 + b_1 * x$$



$$\text{Salary} = b_0 + b_1 * \text{Experience}$$

Ordinary Least Squares

Simple Linear Regression:



MULTIPLE LINEAR REGRESSION

Regressions

Simple
Linear
Regression

$$y = b_0 + b_1 * x_1$$

Multiple
Linear
Regression

Dependent variable (DV) Independent variables (IVs)

$$y = b_0 + b_1 * x_1 + b_2 * x_2 + \dots + b_n * x_n$$

Constant

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Dummy Variables

Profit	R&D Spend	Admin	Marketing	State
192,261.83	165,349.20	136,897.80	471,784.10	New York
191,792.06	162,597.70	151,377.59	443,898.53	California
191,050.39	153,441.51	101,145.55	407,934.54	California
182,901.99	144,372.41	118,671.85	383,199.62	New York
166,187.94	142,107.34	91,391.77	366,168.42	California

Dummy Variables

Profit	R&D Spend	Admin	Marketing	State
192,261.83	165,349.20	136,897.80	471,784.10	New York
191,792.06	162,597.70	151,377.59	443,898.53	California
191,050.39	153,441.51	101,145.55	407,934.54	California
182,901.99	144,372.41	118,671.85	383,199.62	New York
166,187.94	142,107.34	91,391.77	366,168.42	California

$$y = b_0 + b_1 * x_1 + b_2 * x_2 + b_3 * x_3 + ???$$

Dummy Variables

Profit	R&D Spend	Admin	Marketing	State
192,261.83	165,349.20	136,897.80	471,784.10	New York
191,792.06	162,597.70	151,377.59	443,898.53	California
191,050.39	153,441.51	101,145.55	407,934.54	California
182,901.99	144,372.41	118,671.85	383,199.62	New York
166,187.94	142,107.34	91,391.77	366,168.42	California

Dummy Variables

New York	California
1	0
0	1
0	1
1	0
0	1

$$y = b_0 + b_1 * x_1 + b_2 * x_2 + b_3 * x_3 + \dots + b_4 * D_1$$

Dummy Variable Trap

Profit	R&D Spend	Admin	Marketing	State
192,261.83	165,349.20	136,897.80	471,784.10	New York
191,792.06	162,597.70	151,377.59	443,898.53	California
191,050.39	153,441.51	101,145.55	407,934.54	California
182,901.99	144,372.41	118,671.85	383,199.62	New York
166,187.94	142,107.34	91,391.77	366,168.42	California

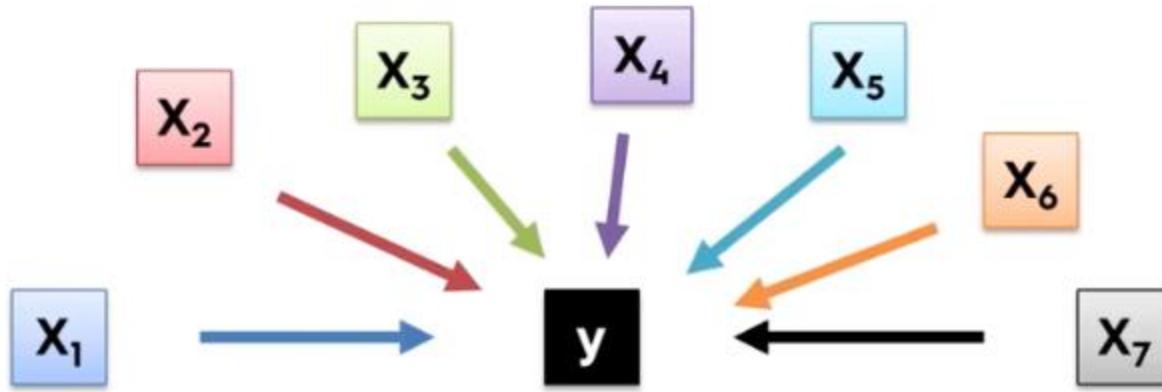
Dummy Variables

New York	California
1	0
0	1
0	1
1	0
0	1

$$y = b_0 + b_1 * x_1 + b_2 * x_2 + b_3 * x_3 + b_4 * D_1 + \cancel{b_5 * D_2}$$

Always omit one
dummy variable

Building A Model



Building A Model

5 methods of building models:

1. All-in
 2. Backward Elimination
 3. Forward Selection
 4. Bidirectional Elimination
 5. Score Comparison
- 
- Stepwise
Regression

Building A Model

Backward Elimination

STEP 1: Select a significance level to stay in the model (e.g. $SL = 0.05$)



STEP 2: Fit the full model with all possible predictors



STEP 3: Consider the predictor with the highest P-value. If $P > SL$, go to STEP 4, otherwise go to FIN



STEP 4: Remove the predictor



STEP 5: Fit model without this variable*



Building A Model

Forward Selection

STEP 1: Select a significance level to enter the model (e.g. SL = 0.05)



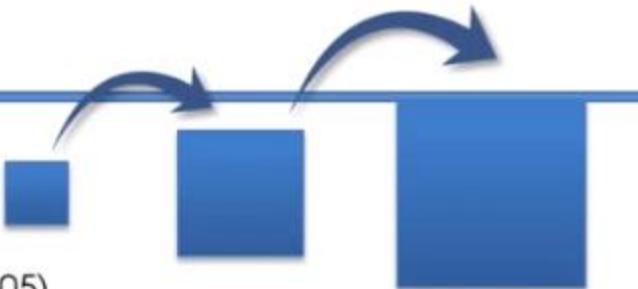
STEP 2: Fit all simple regression models $y \sim x_n$. Select the one with the lowest P-value



STEP 3: Keep this variable and fit all possible models with one extra predictor added to the one(s) you already have



STEP 4: Consider the predictor with the lowest P-value. If $P < SL$, go to STEP 3, otherwise go to FIN



Building A Model

Forward Selection

STEP 1: Select a significance level to enter the model (e.g. $SL = 0.05$)



STEP 2: Fit all simple regression models $y \sim x_n$. Select the one with the lowest P-value



STEP 3: Keep this variable and fit all possible models with one extra predictor added to the one(s) you already have



STEP 4: Consider the predictor with the lowest P-value. If $P > SL$, go to STEP 3, otherwise go to FIN



FIN: Keep the previous model

Building A Model

Bidirectional Elimination

STEP 1: Select a significance level to enter and to stay in the model
e.g.: SLENTER = 0.05, SLSTAY = 0.05



STEP 2: Perform the next step of Forward Selection (new variables must have: $P < \text{SLENTER}$ to enter)

STEP 3: Perform ALL steps of Backward Elimination (old variables must have $P < \text{SLSTAY}$ to stay)

STEP 4: No new variables can enter and no old variables can exit



FIN: Your Model Is Ready

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POLYNOMIAL REGRESSION

Regressions

Simple
Linear
Regression

$$y = b_0 + b_1 x_1$$

Multiple
Linear
Regression

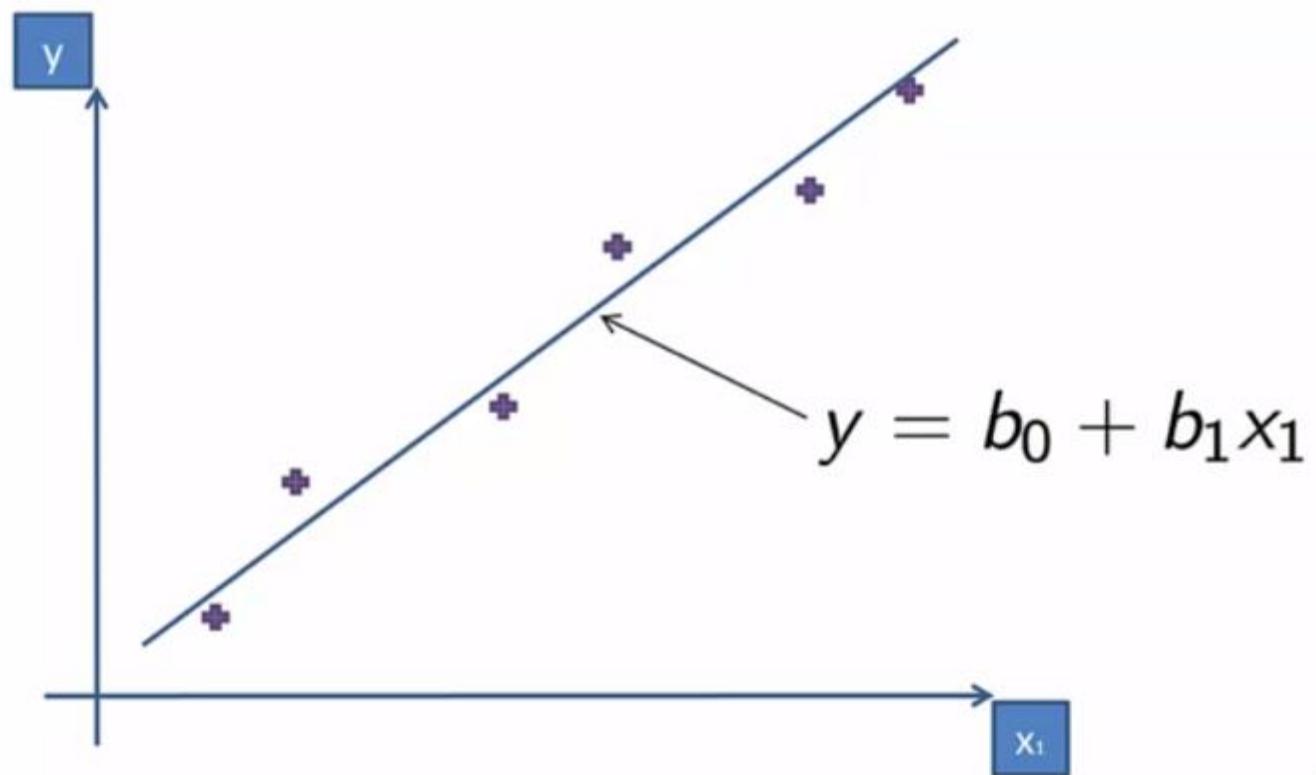
$$y = b_0 + b_1 x_1 + b_2 x_2 + \dots + b_n x_n$$

Polynomial
Linear
Regression

$$y = b_0 + b_1 x_1 + b_2 x_1^2 + \dots + b_n x_1^n$$

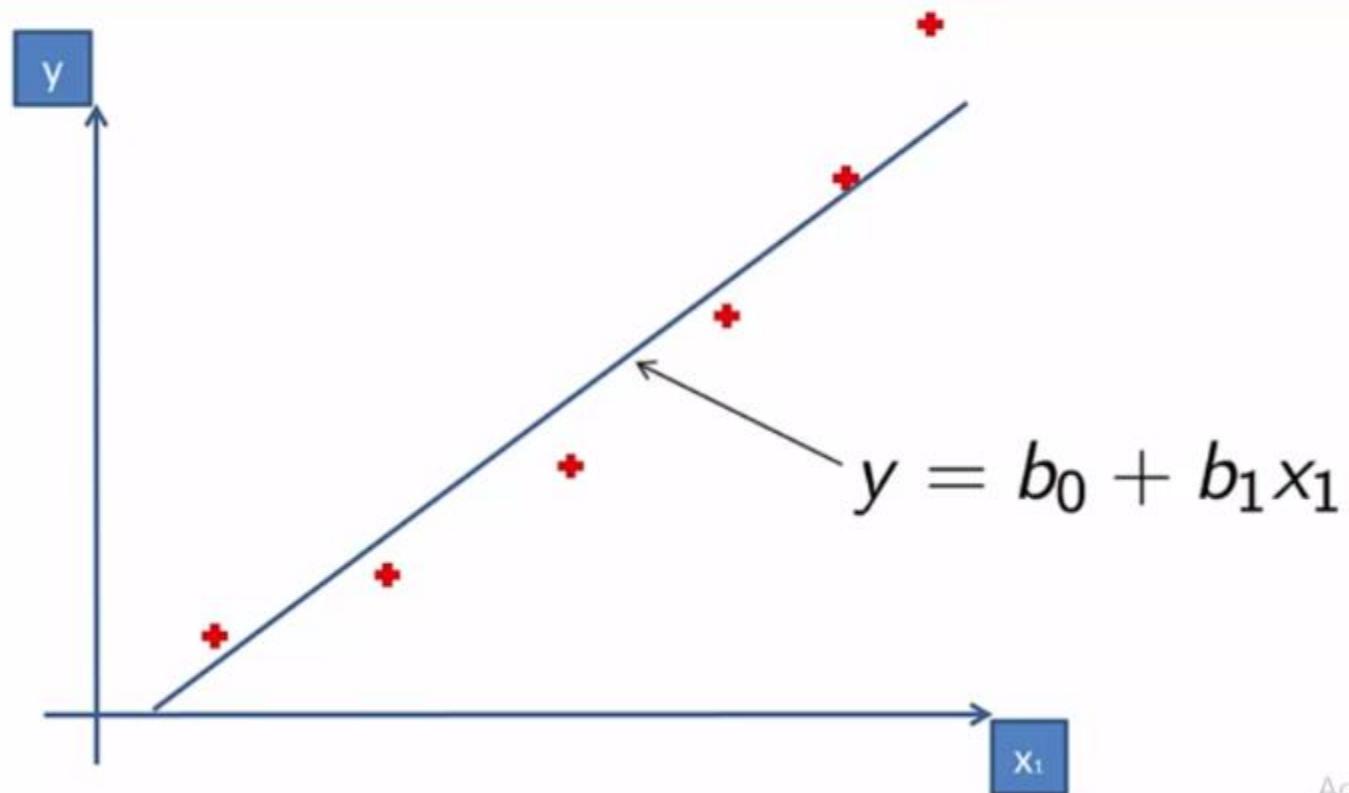
A Larsen & Toubro Infotech Company

Simple Linear Regression



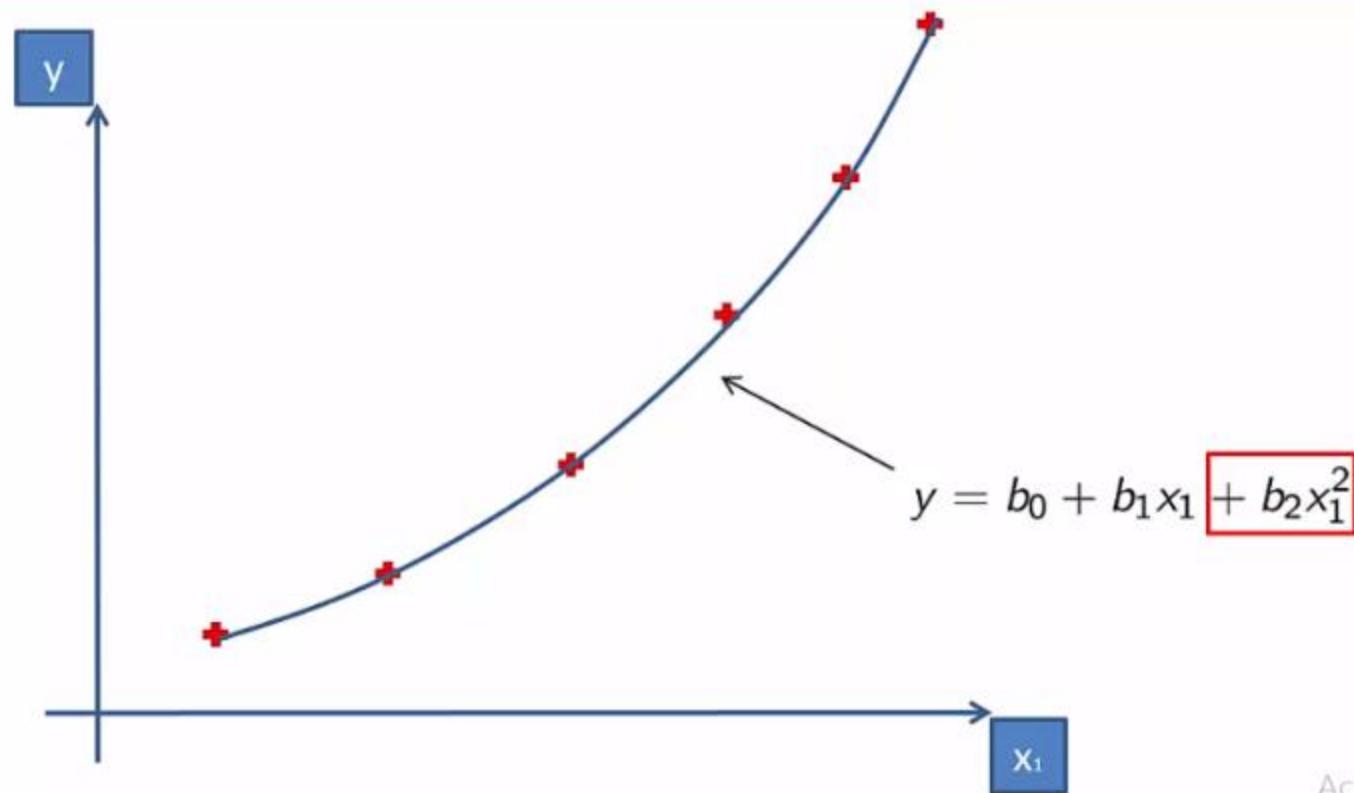
Ac
—

Simple Linear Regression



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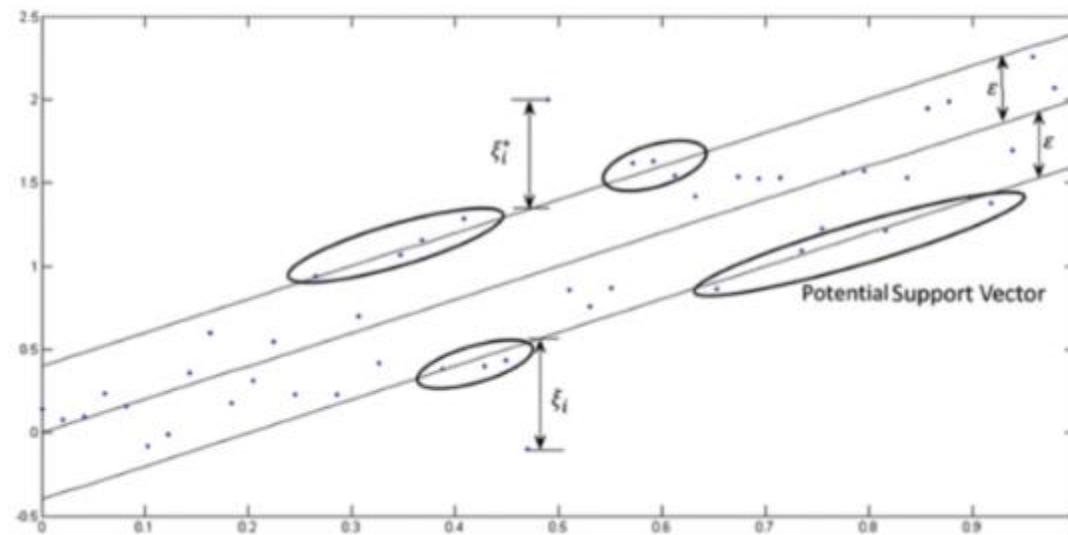
Polynomial Regression



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SVR

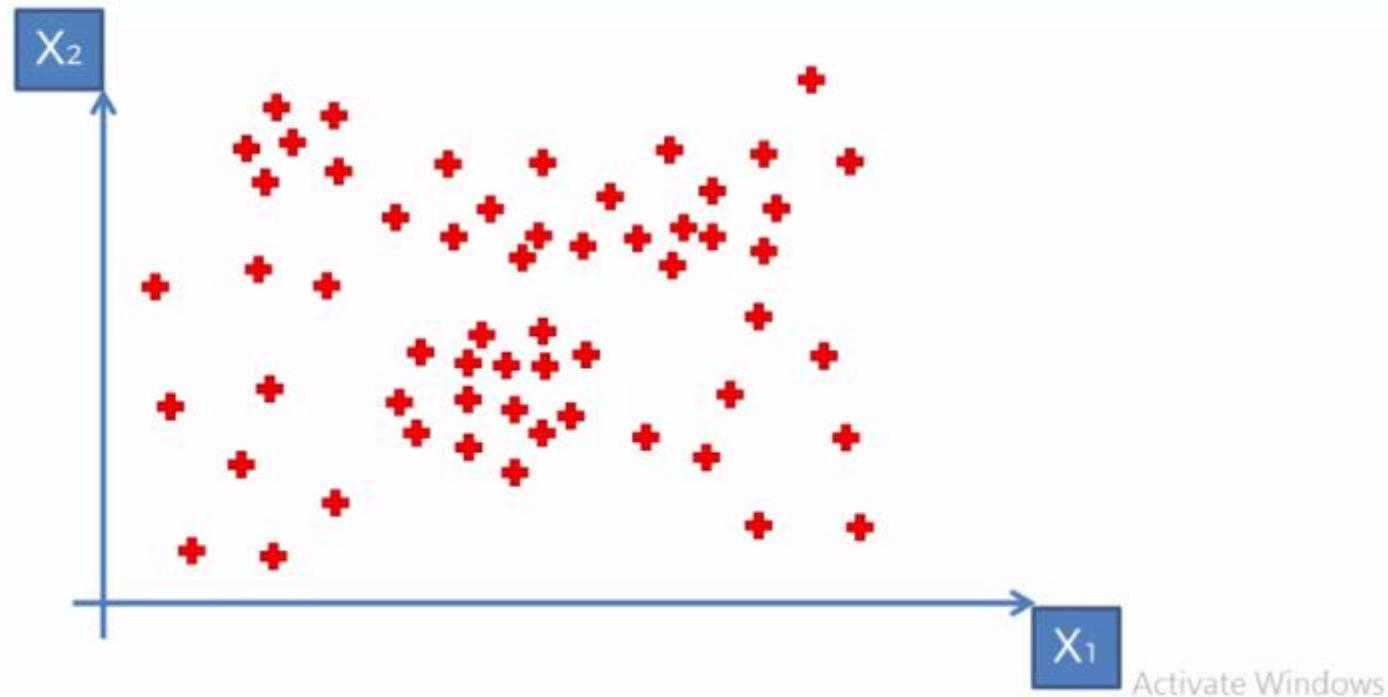
Support Vector Regression - SVR



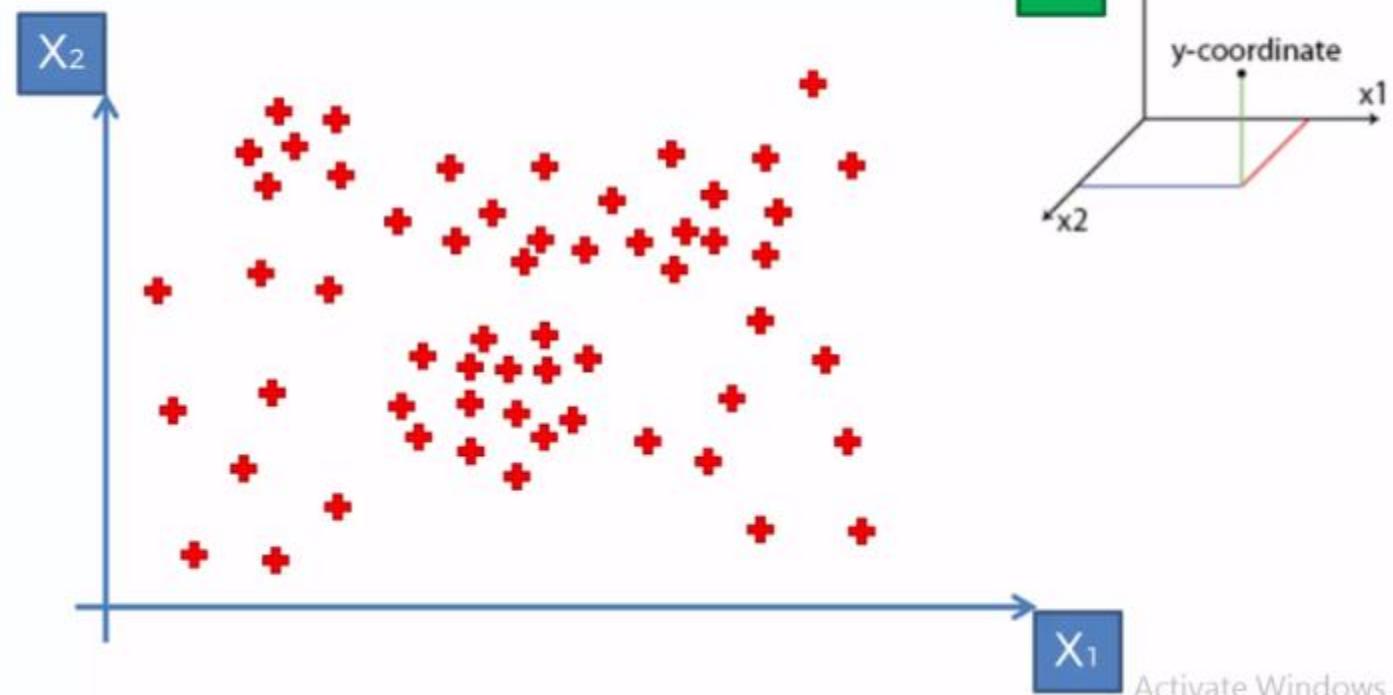
DECISION TREE

REGRESSION

Decision Tree Intuition

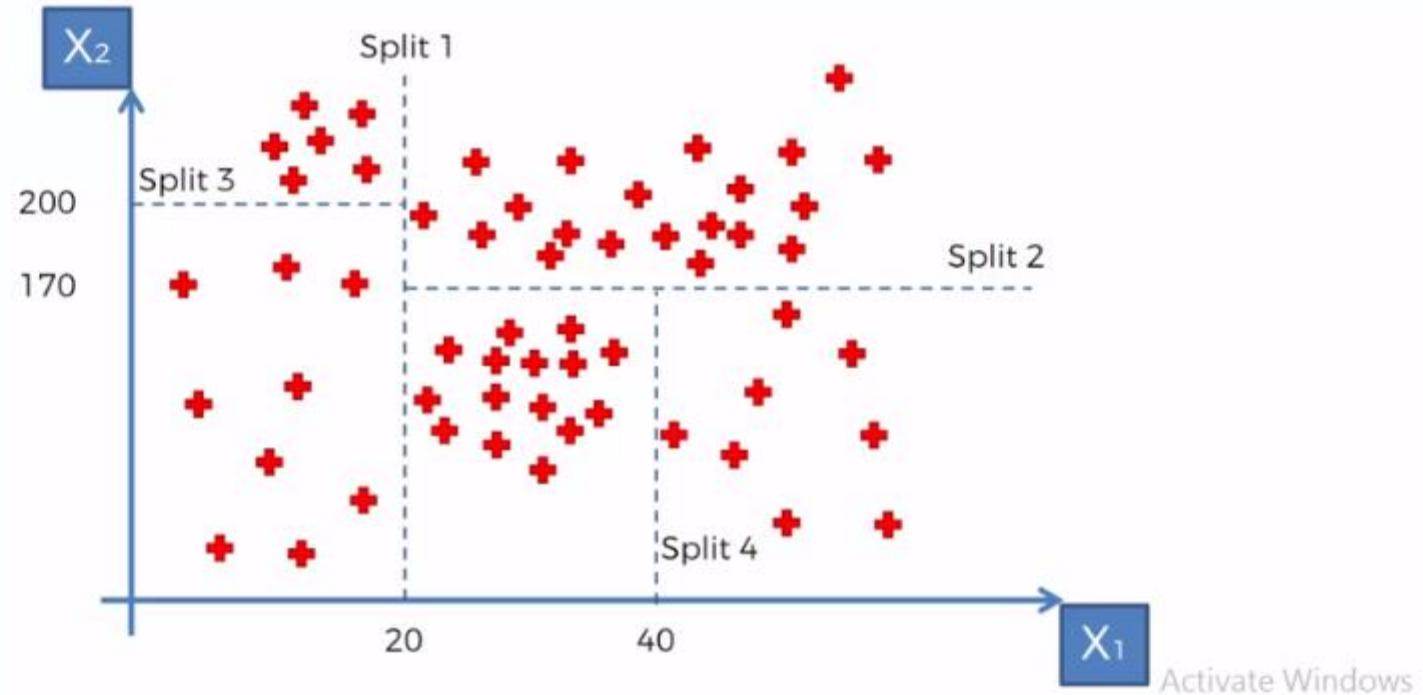


Decision Tree Intuition

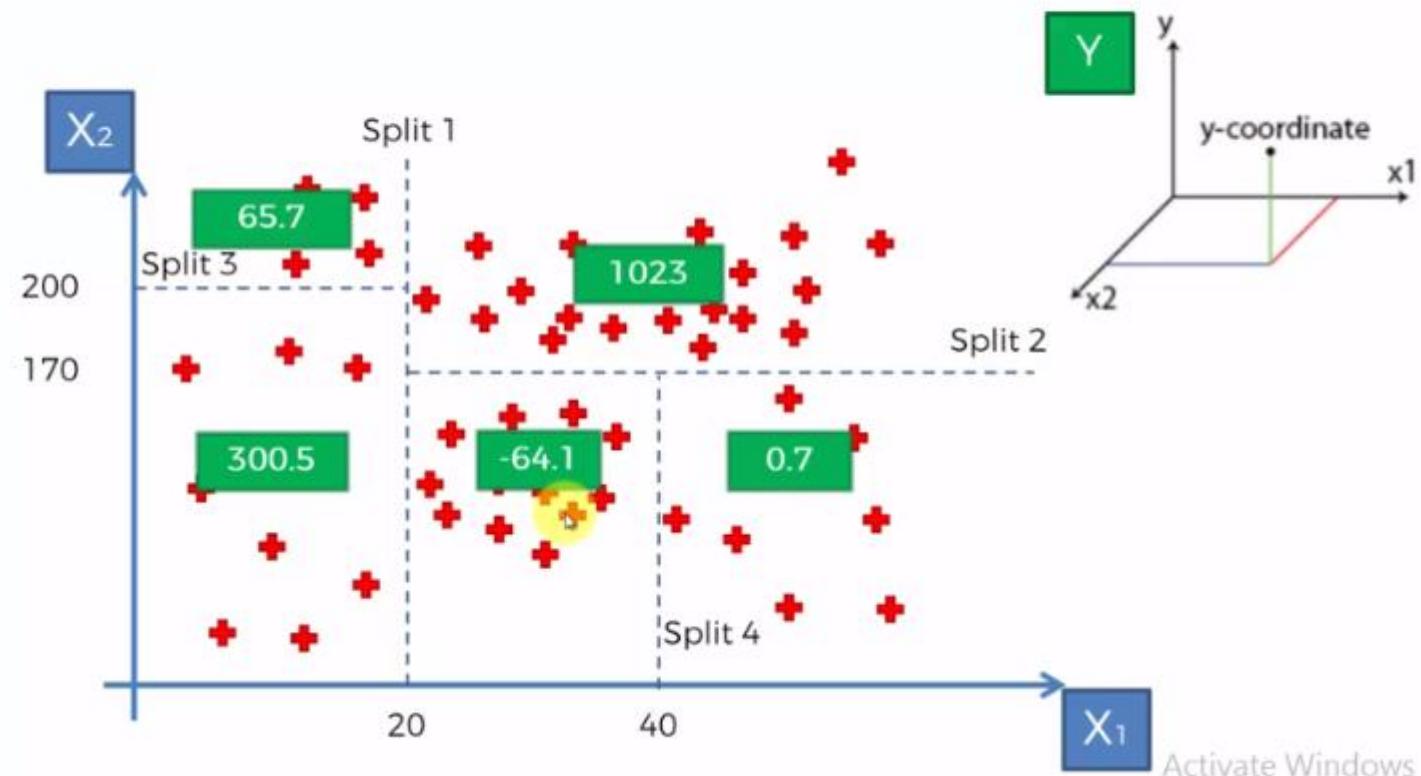


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Decision Tree Intuition

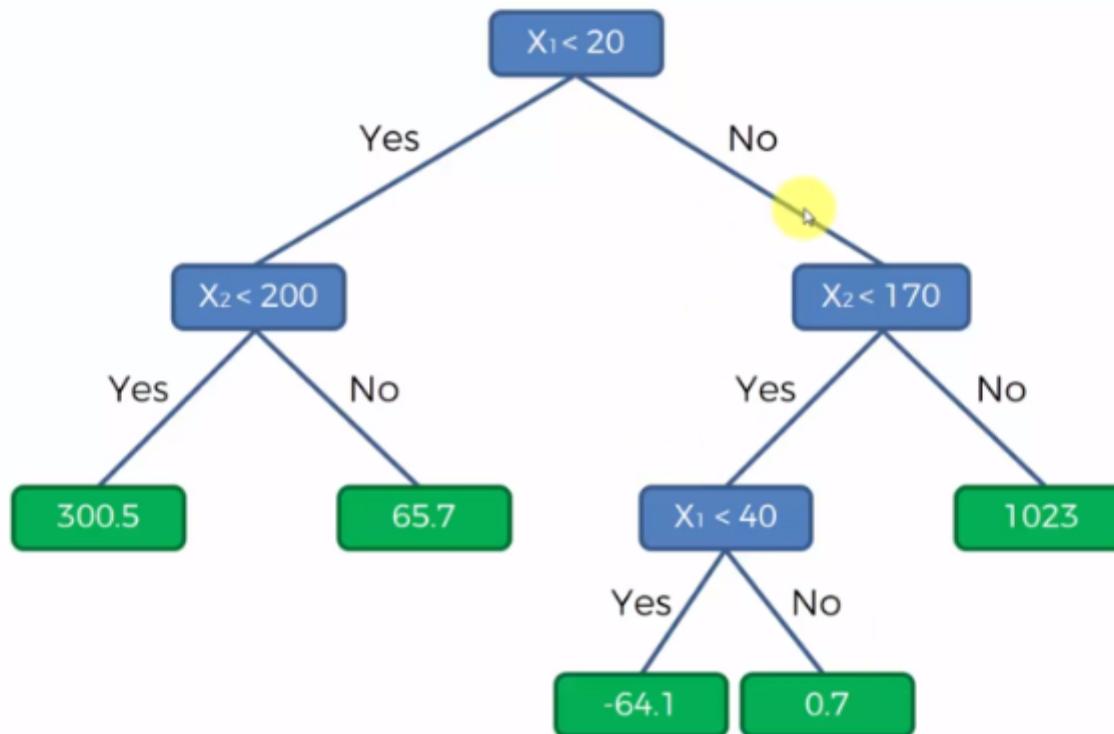


Decision Tree Intuition



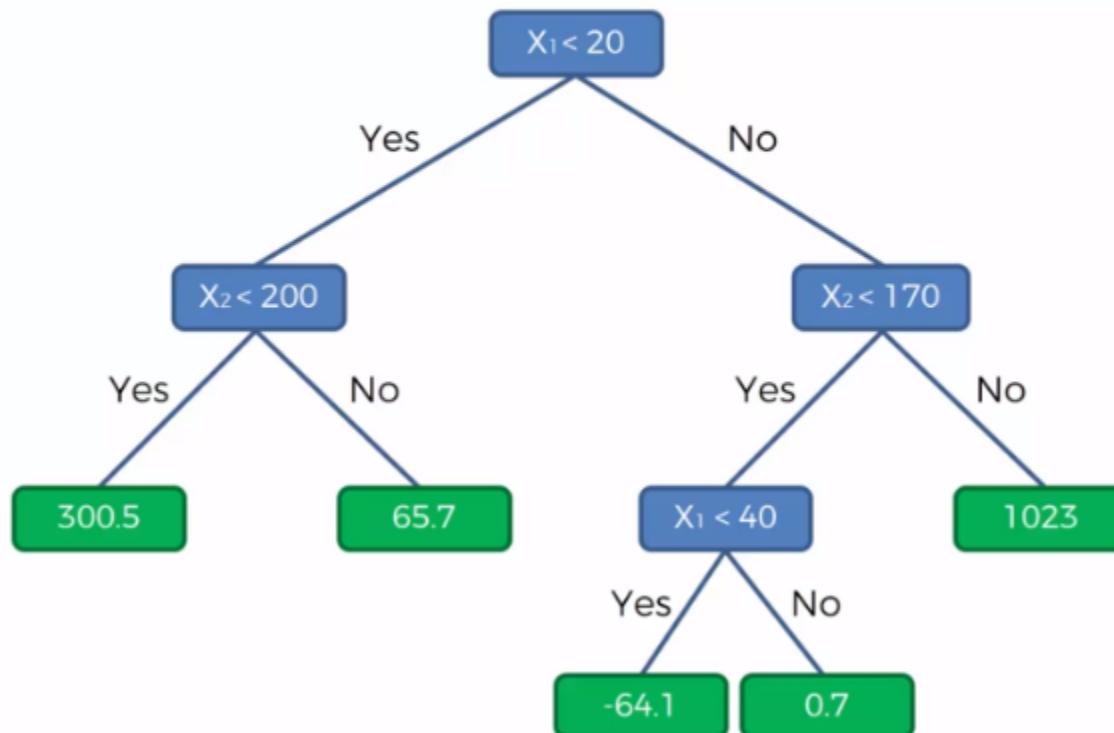
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Decision Tree Intuition



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Decision Tree Intuition



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RANDOM FOREST

REGRESSION

Random Forest Intuition

STEP 1: Pick at random K data points from the Training set.



STEP 2: Build the Decision Tree associated to these K data points.



STEP 3: Choose the number Ntree of trees you want to build and repeat STEPS 1 & 2



STEP 4: For a new data point, make each one of your Ntree trees predict the value of Y to for the data point in question, and assign the new data point the average across all of the predicted Y values.

Random Forest Intuition



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APRIORI

ARL - What is it all about ?



ARL - What is it all about ?

People who bought also bought ...

ARL - Movie Recommendation

User ID	Movies liked
46578	Movie1, Movie2, Movie3, Movie4
98989	Movie1, Movie2
71527	Movie1, Movie2, Movie4
78981	Movie1, Movie2
89192	Movie2, Movie4
61557	Movie1, Movie3



ARL - Market Basket Optimisation

Transaction ID	Products purchased
46578	Burgers, French Fries, Vegetables
98989	Burgers, French Fries, Ketchup
71527	Vegetables, Fruits
78981	Pasta, Fruits, Butter, Vegetables
89192	Burgers, Pasta, French Fries
61557	Fruits, Orange Juice, Vegetables
87923	Burgers, French Fries, Ketchup, Mayo

Potential Rules:

Burgers		French Fries
Vegetables		Fruits
Burgers, French Fries		Ketchup

Apriori - Support

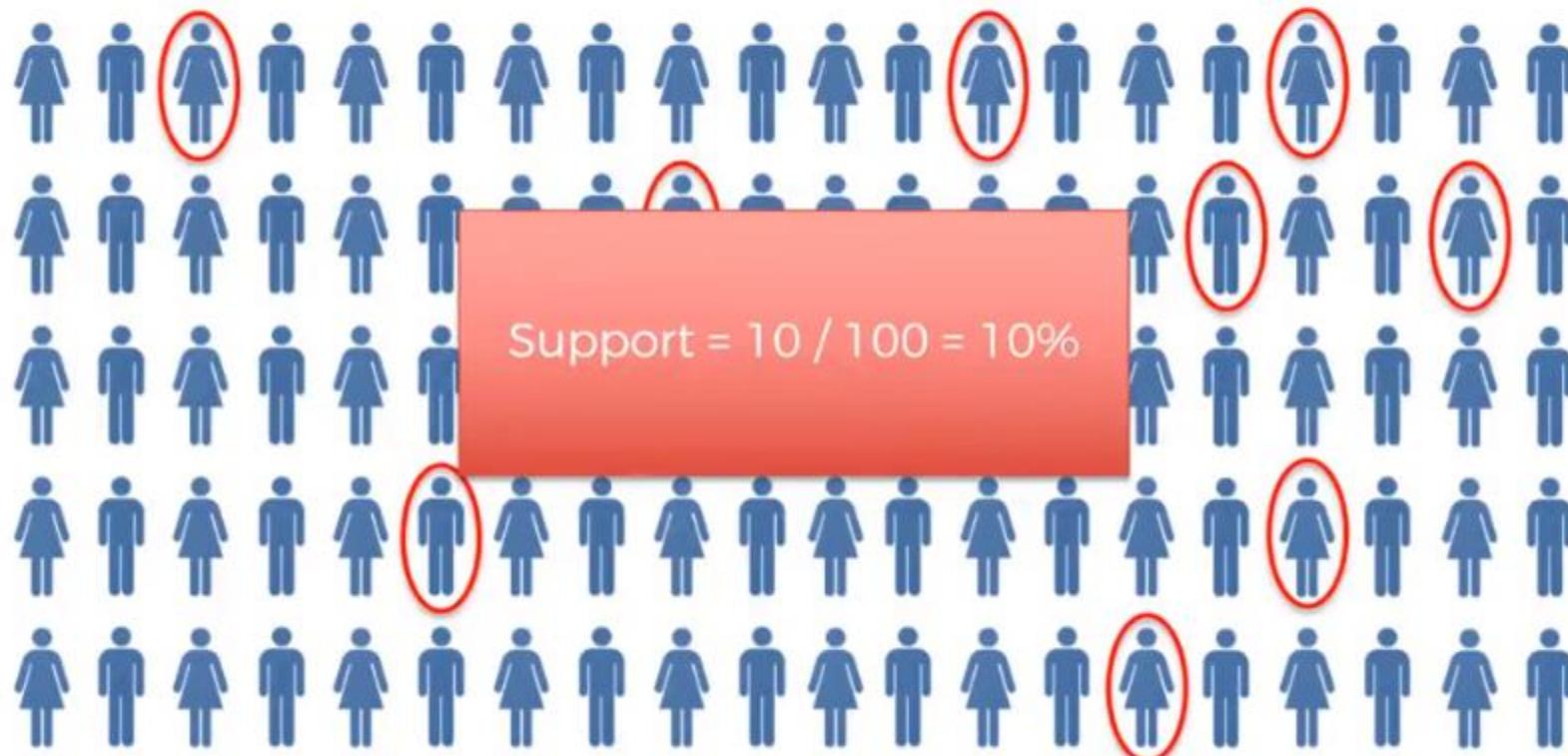
Movie Recommendation:

$$\text{support}(\mathbf{M}) = \frac{\# \text{ user watchlists containing } \mathbf{M}}{\# \text{ user watchlists}}$$

Market Basket Optimisation:

$$\text{support}(\mathbf{I}) = \frac{\# \text{ transactions containing } \mathbf{I}}{\# \text{ transactions}}$$

Apriori - Support



Apriori - Confidence

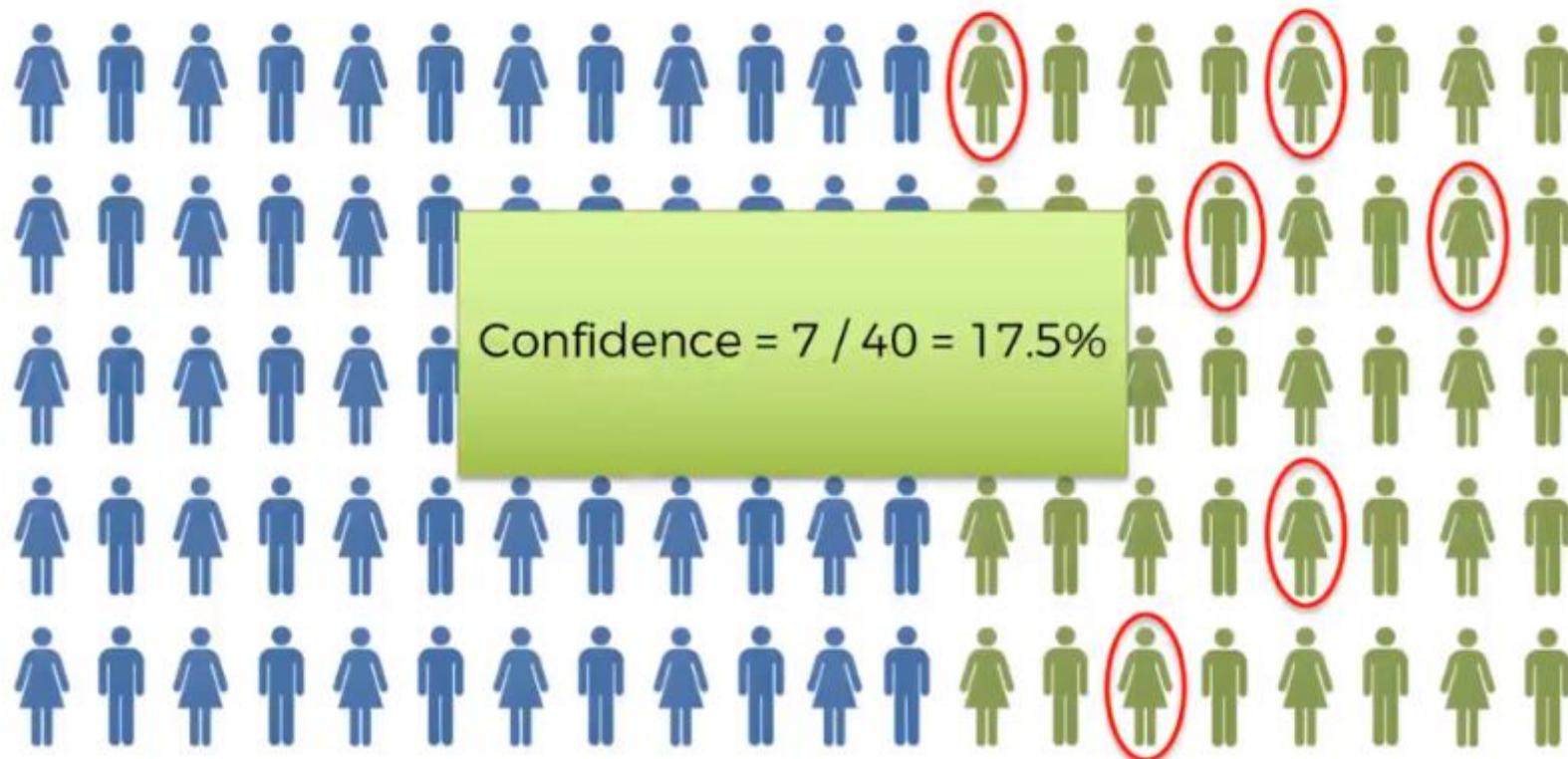
Movie Recommendation: $\text{confidence}(\mathbf{M}_1 \rightarrow \mathbf{M}_2) = \frac{\# \text{ user watchlists containing } \mathbf{M}_1 \text{ and } \mathbf{M}_2}{\# \text{ user watchlists containing } \mathbf{M}_1}$

Market Basket Optimisation: $\text{confidence}(\mathbf{l}_1 \rightarrow \mathbf{l}_2) = \frac{\# \text{ transactions containing } \mathbf{l}_1 \text{ and } \mathbf{l}_2}{\# \text{ transactions containing } \mathbf{l}_1}$

Apriori - Confidence



Apriori - Confidence



Apriori - Lift

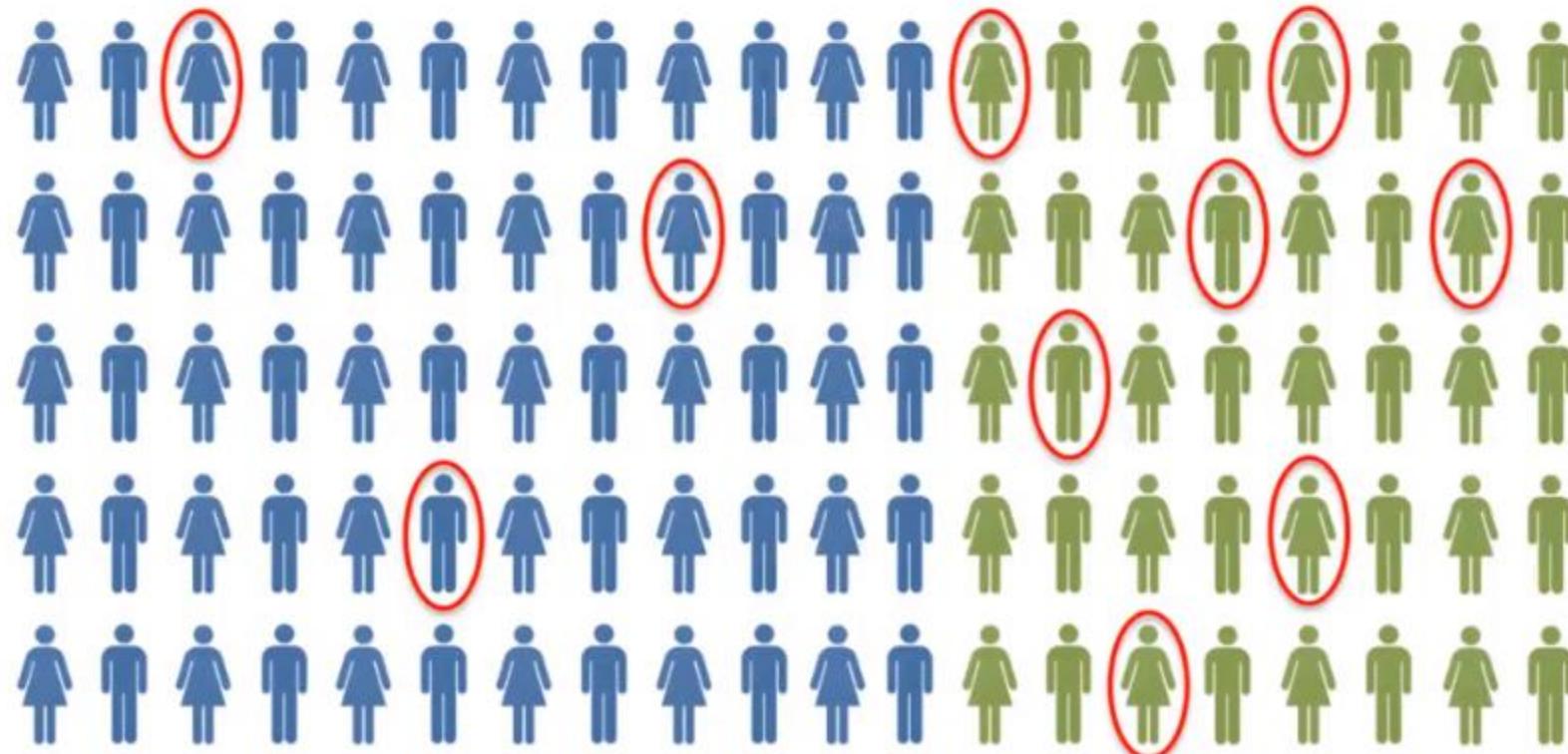
Movie Recommendation:

$$\text{lift}(\mathcal{M}_1 \rightarrow \mathcal{M}_2) = \frac{\text{confidence}(\mathcal{M}_1 \rightarrow \mathcal{M}_2)}{\text{support}(\mathcal{M}_2)}$$

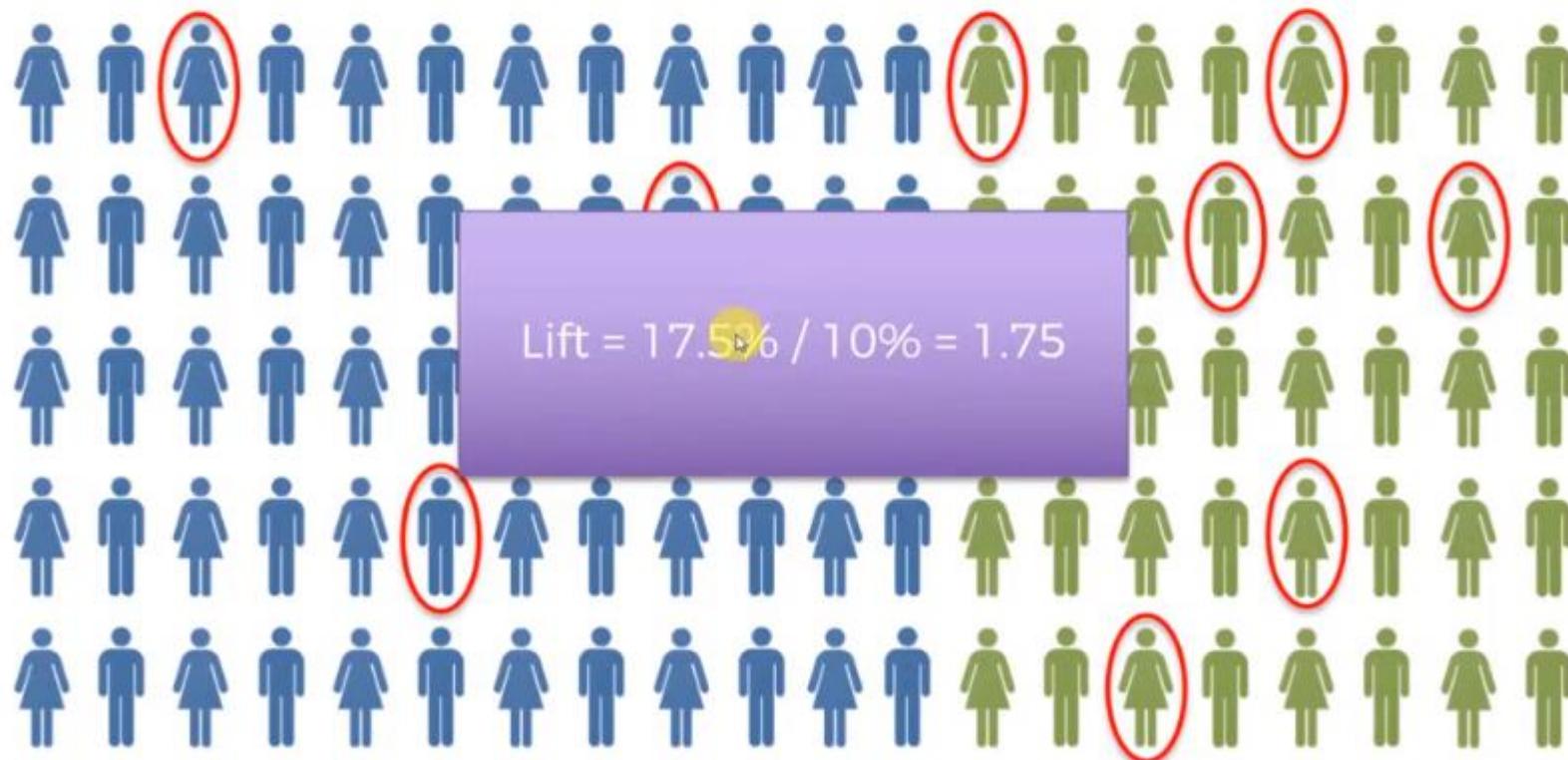
Market Basket Optimisation:

$$\text{lift}(\mathcal{I}_1 \rightarrow \mathcal{I}_2) = \frac{\text{confidence}(\mathcal{I}_1 \rightarrow \mathcal{I}_2)}{\text{support}(\mathcal{I}_2)}$$

Apriori - Lift



Apriori - Lift



Apriori - Algorithm

Step 1: Set a minimum support and confidence



Step 2: Take all the subsets in transactions having higher support than minimum support



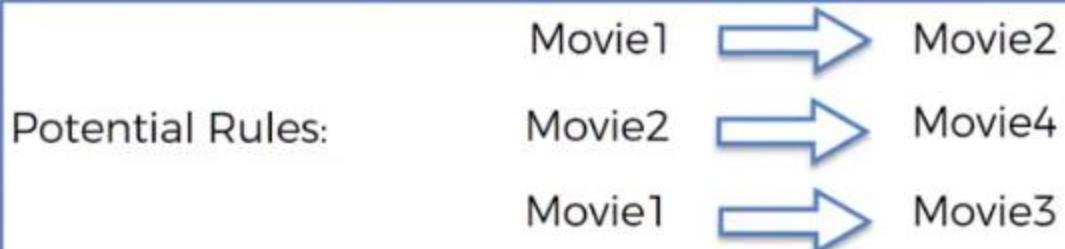
Step 3: Take all the rules of these subsets having higher confidence than minimum confidence



Step 4: Sort the rules by decreasing lift

ARL - Movie Recommendation

User ID	Movies liked
46578	Movie1, Movie2, Movie3, Movie4
98989	Movie1, Movie2
71527	Movie1, Movie2, Movie4
78981	Movie1, Movie2
89192	Movie2, Movie4
61557	Movie1, Movie3



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ARL - Market Basket Optimisation

Transaction ID	Products purchased
46578	Burgers, French Fries, Vegetables
98989	Burgers, French Fries, Ketchup
71527	Vegetables, Fruits
78981	Pasta, Fruits, Butter, Vegetables
89192	Burgers, Pasta, French Fries
61557	Fruits, Orange Juice, Vegetables
87923	Burgers, French Fries, Ketchup, Mayo

Potential Rules:

Burgers	→	French Fries
Vegetables	→	Fruits
Burgers, French Fries	→	Ketchup

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ECLAT

Eclat - Support

Movie Recommendation: $\text{support}(\mathbf{M}) = \frac{\# \text{ user watchlists containing } \mathbf{M}}{\# \text{ user watchlists}}$

Market Basket Optimisation: $\text{support}(\mathbf{I}) = \frac{\# \text{ transactions containing } \mathbf{I}}{\# \text{ transactions}}$

Eclat - Algorithm

Step 1: Set a minimum support



Step 2: Take all the subsets in transactions having higher support than minimum support

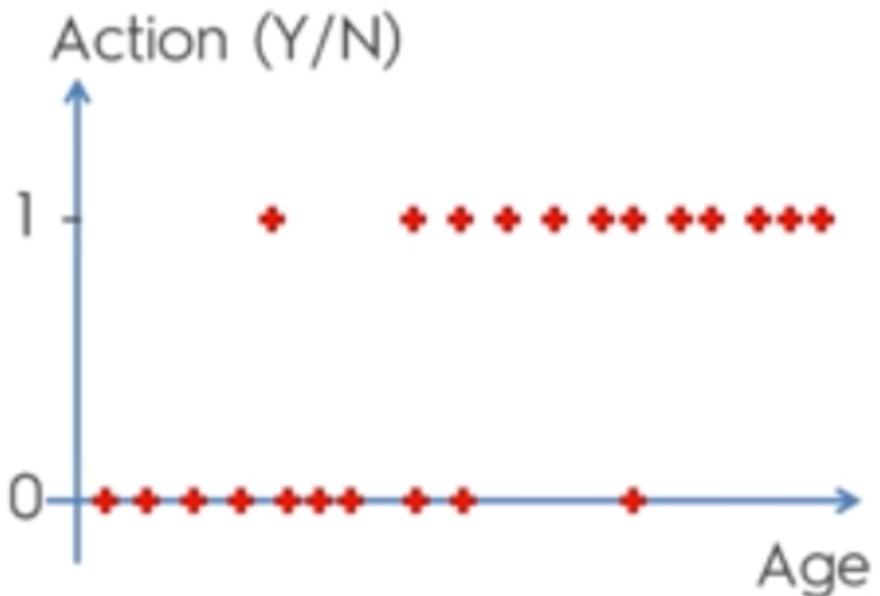


Step 3: Sort these subsets by decreasing support

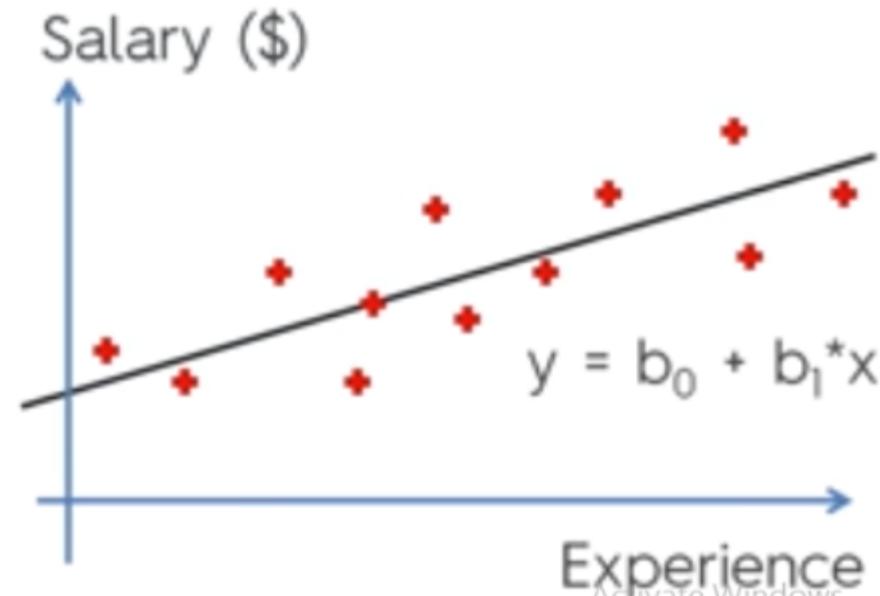
LOGISTIC REGRESSION

Logistic Regression

This is new:

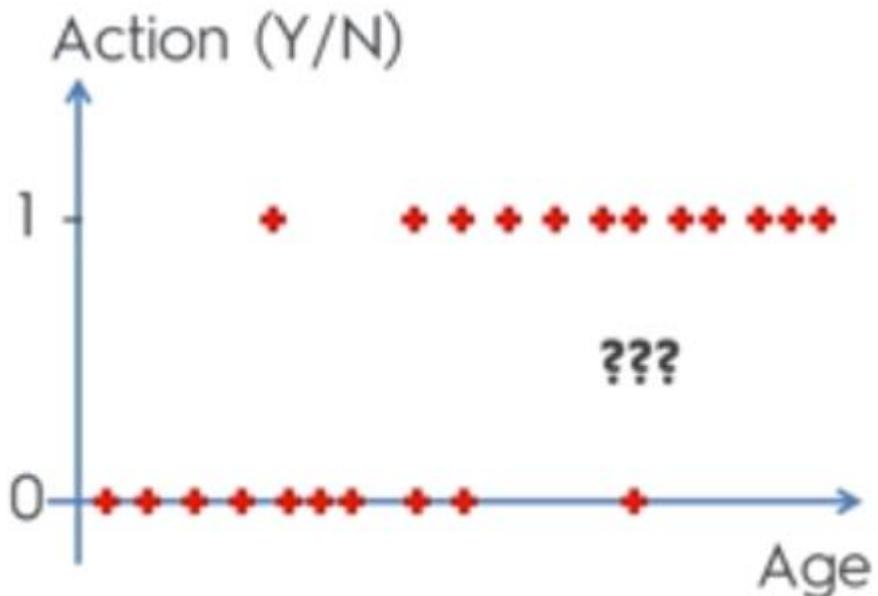


We know this:

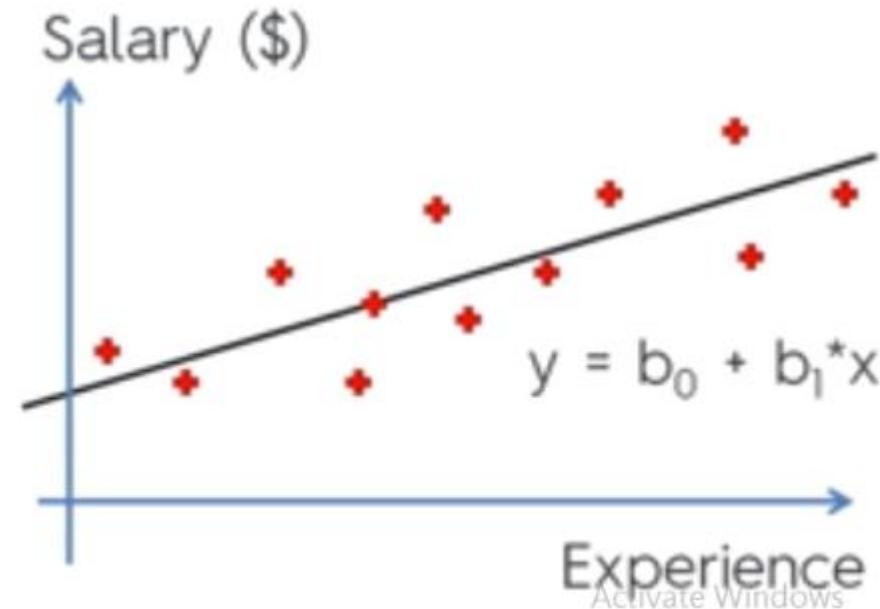


Logistic Regression

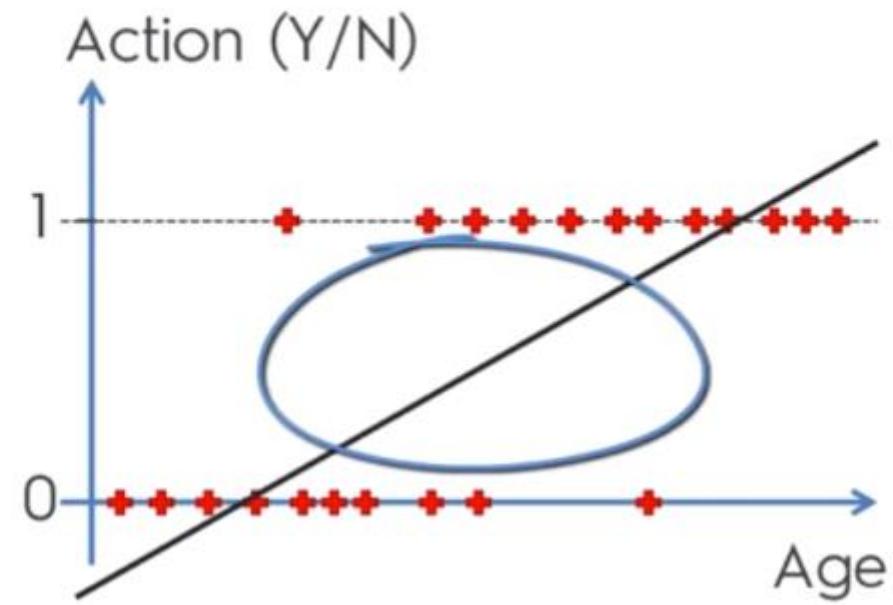
This is new:



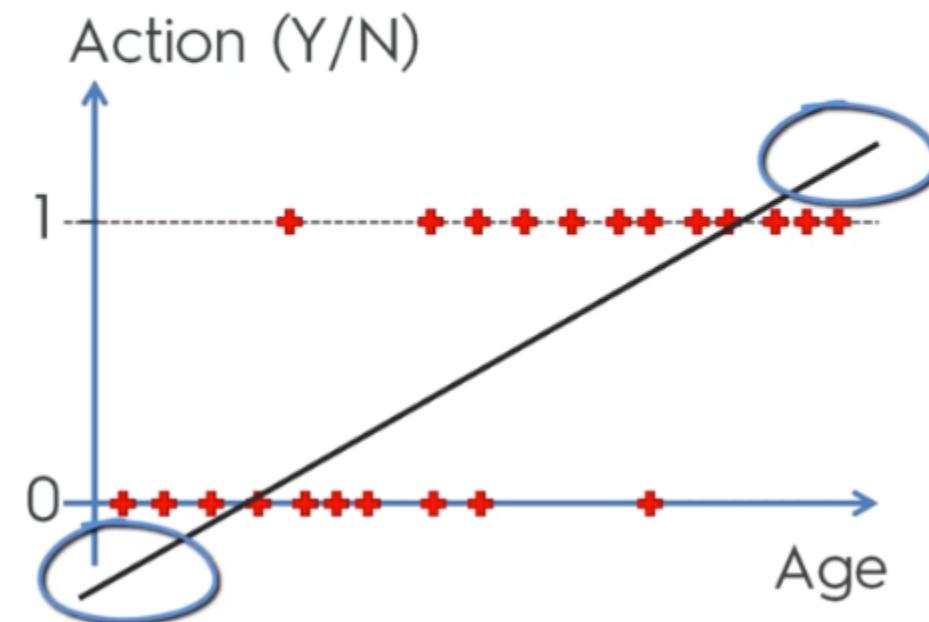
We know this:



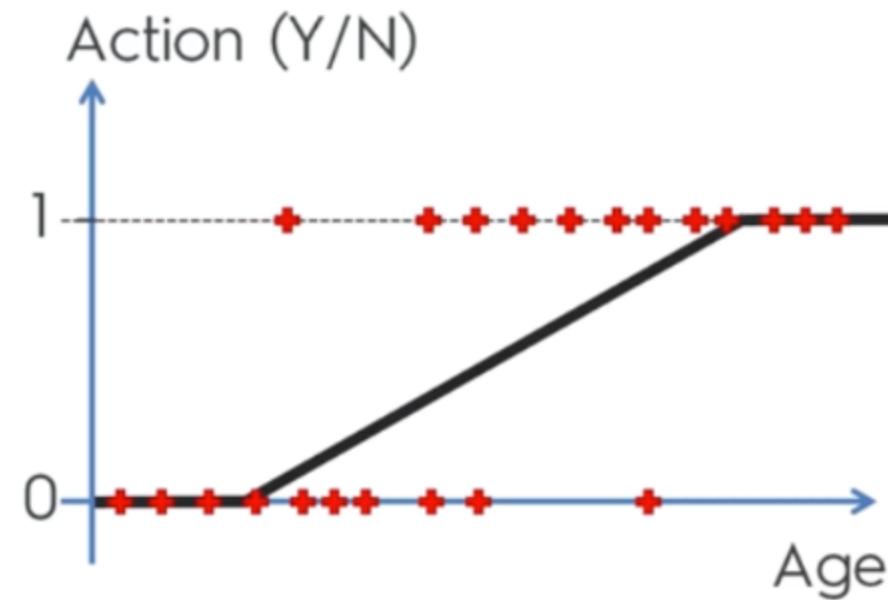
Logistic Regression



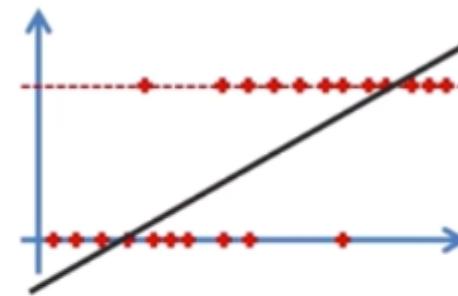
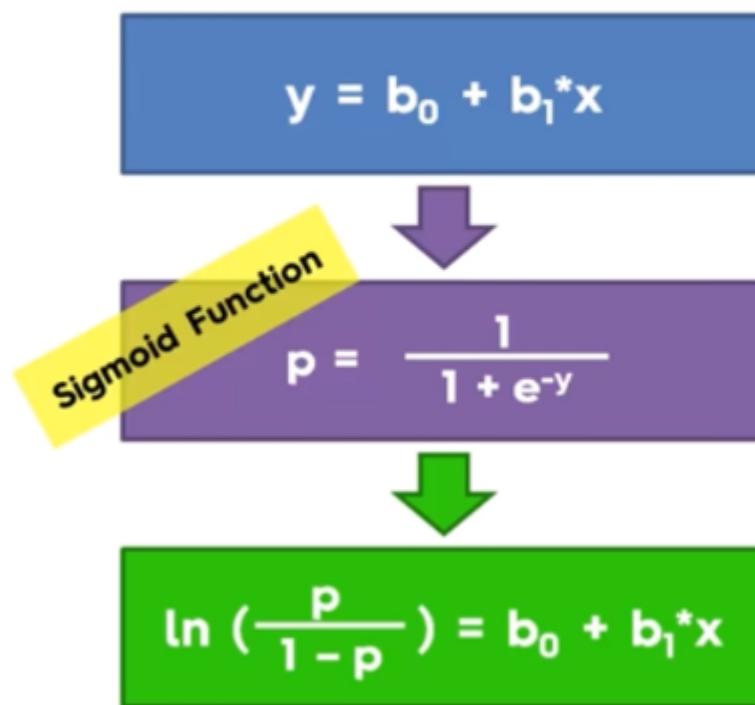
Logistic Regression



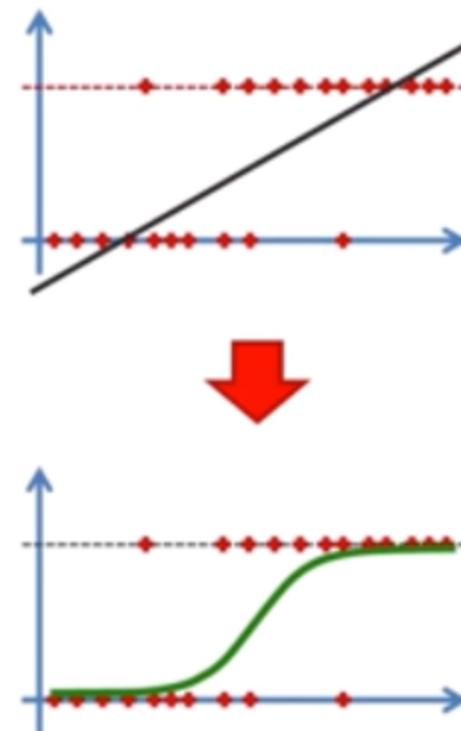
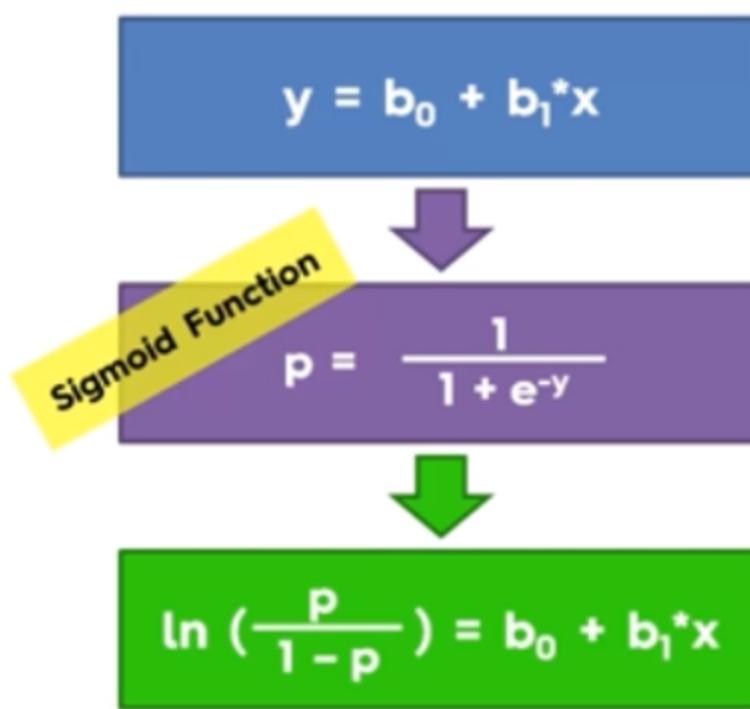
Logistic Regression



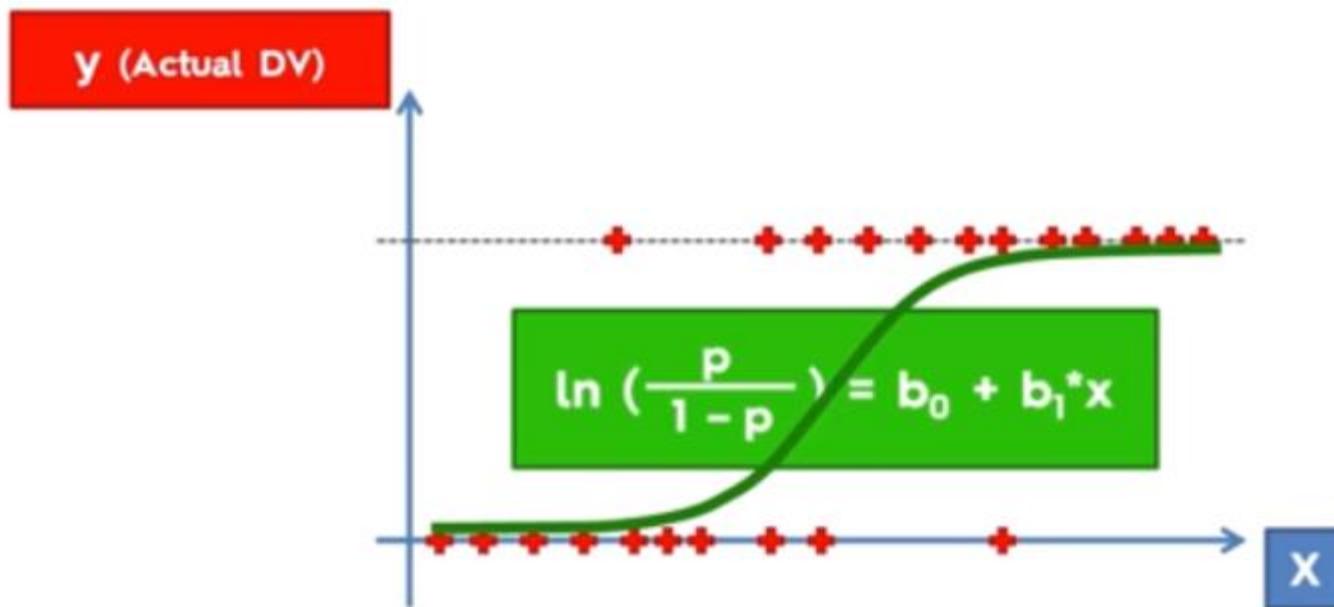
Logistic Regression



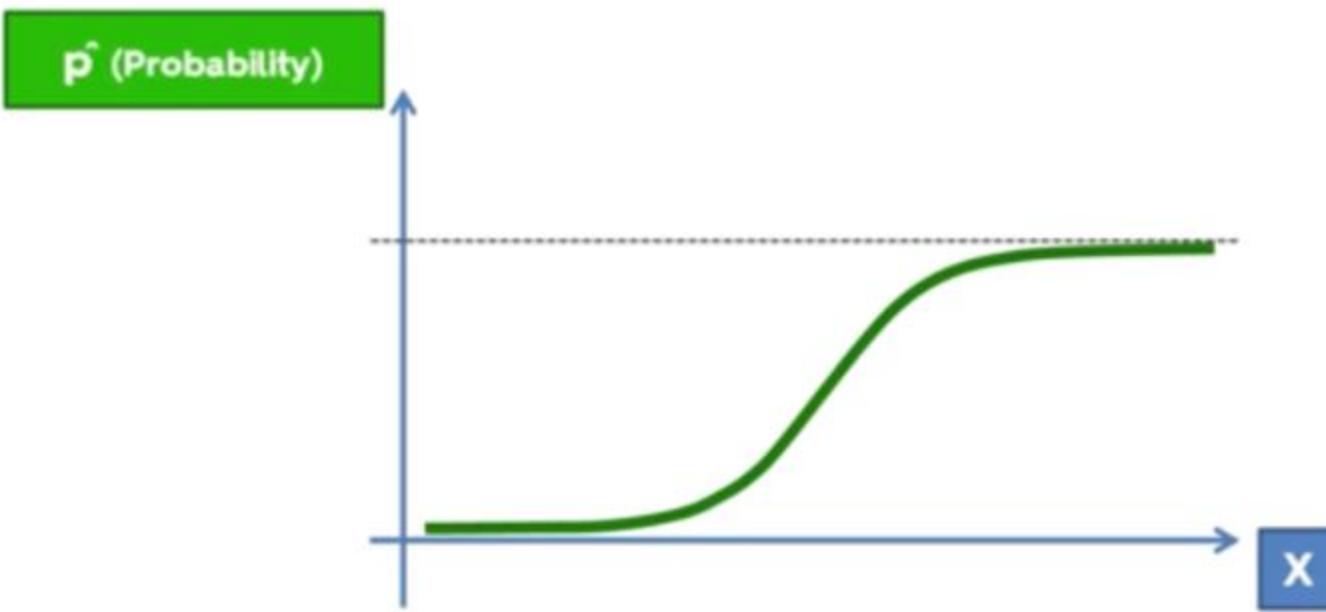
Logistic Regression



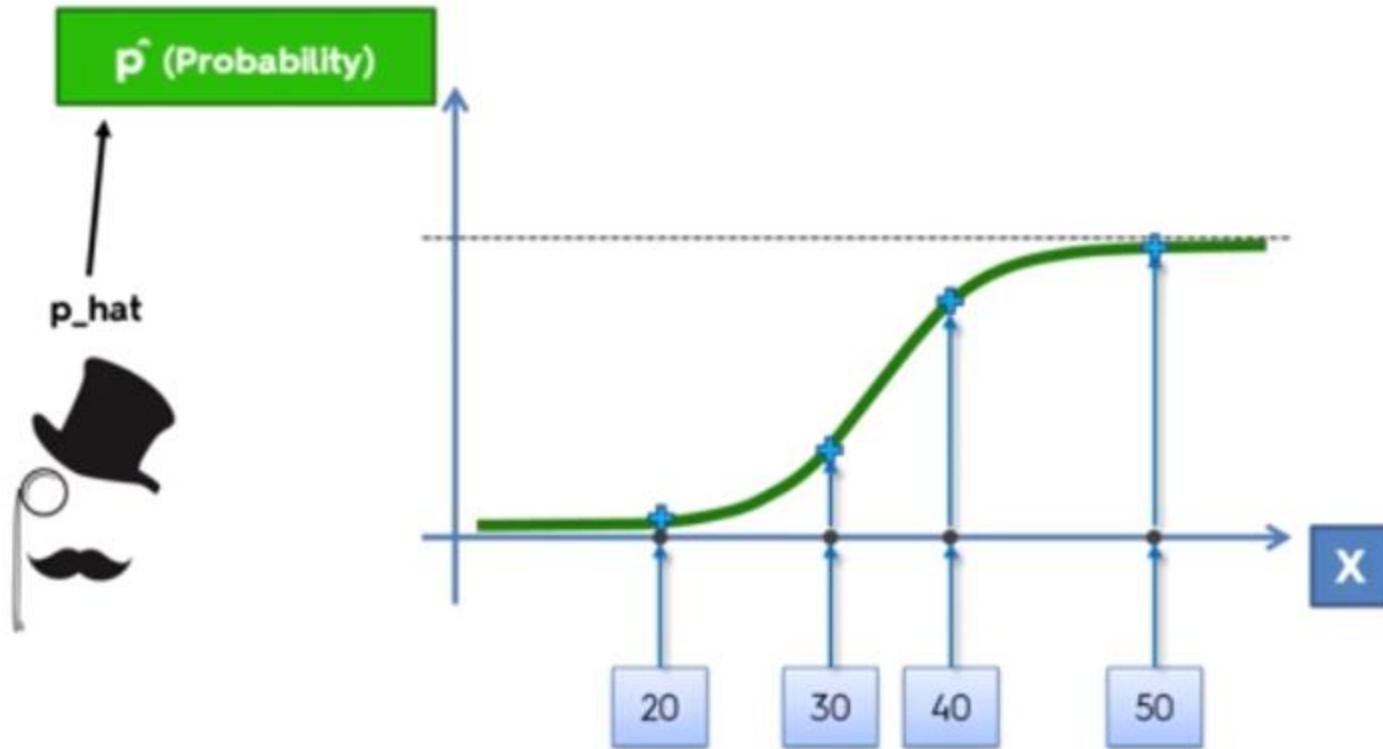
Logistic Regression



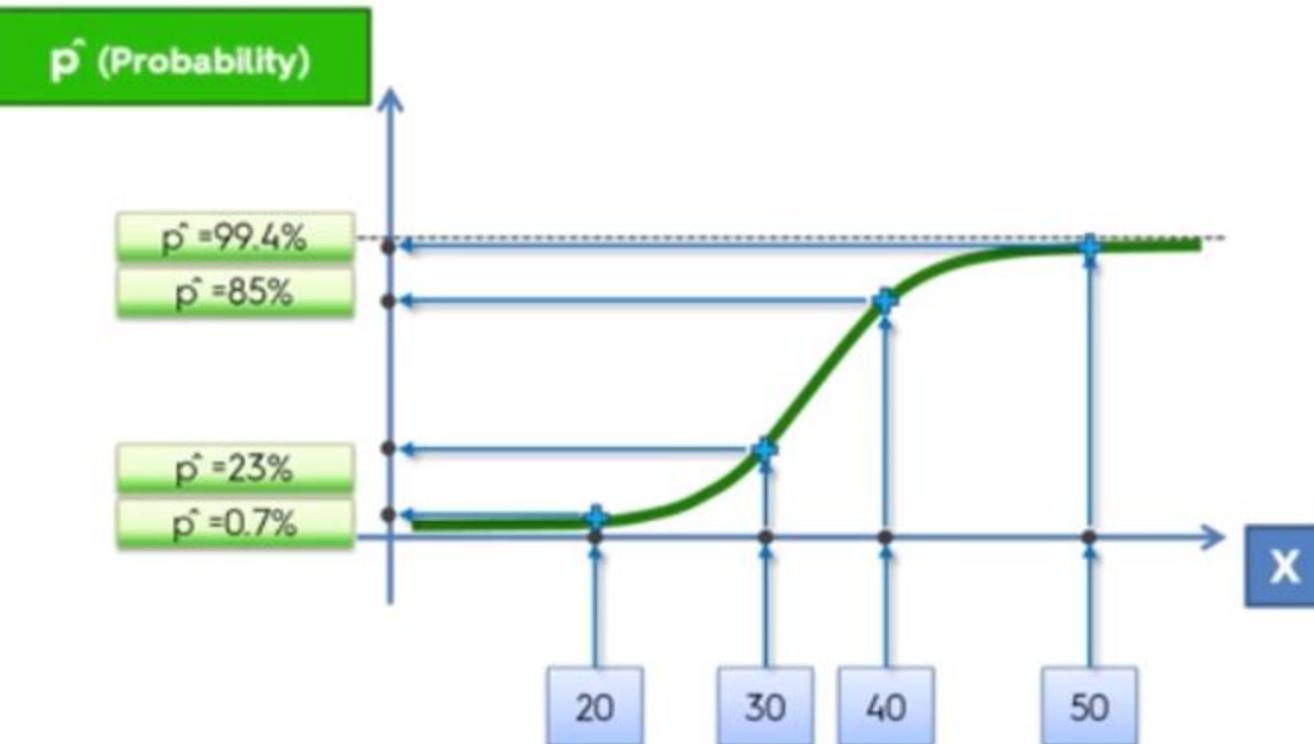
Logistic Regression



Logistic Regression

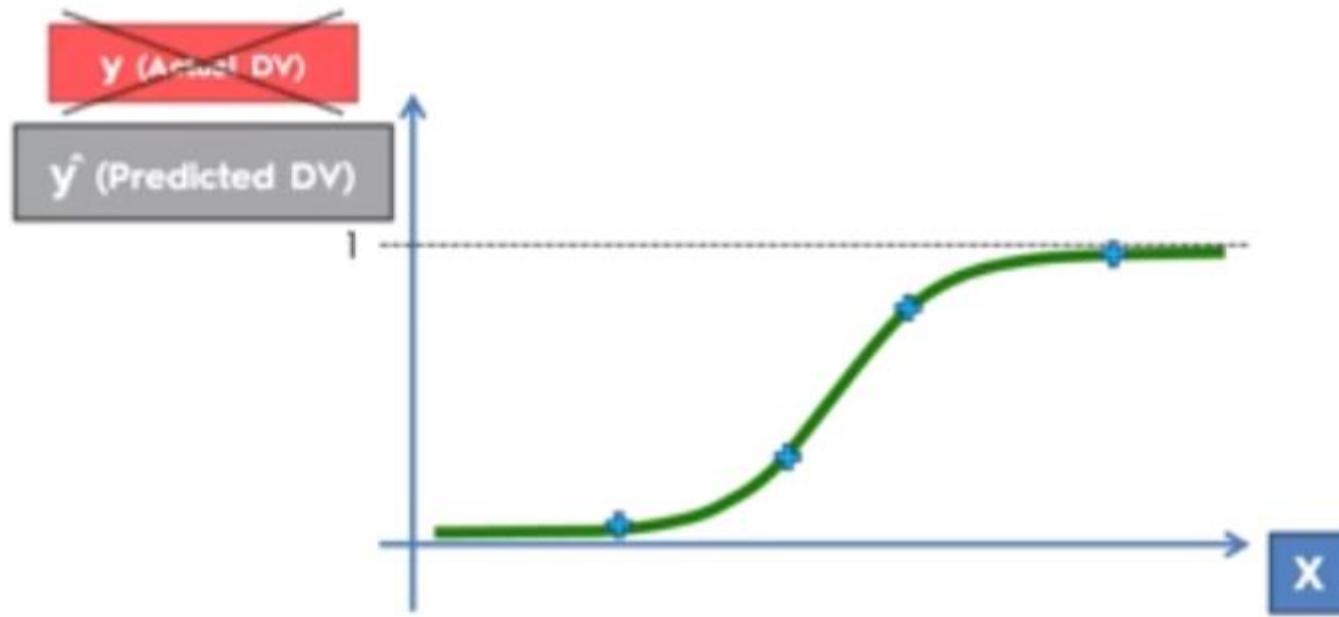


Logistic Regression

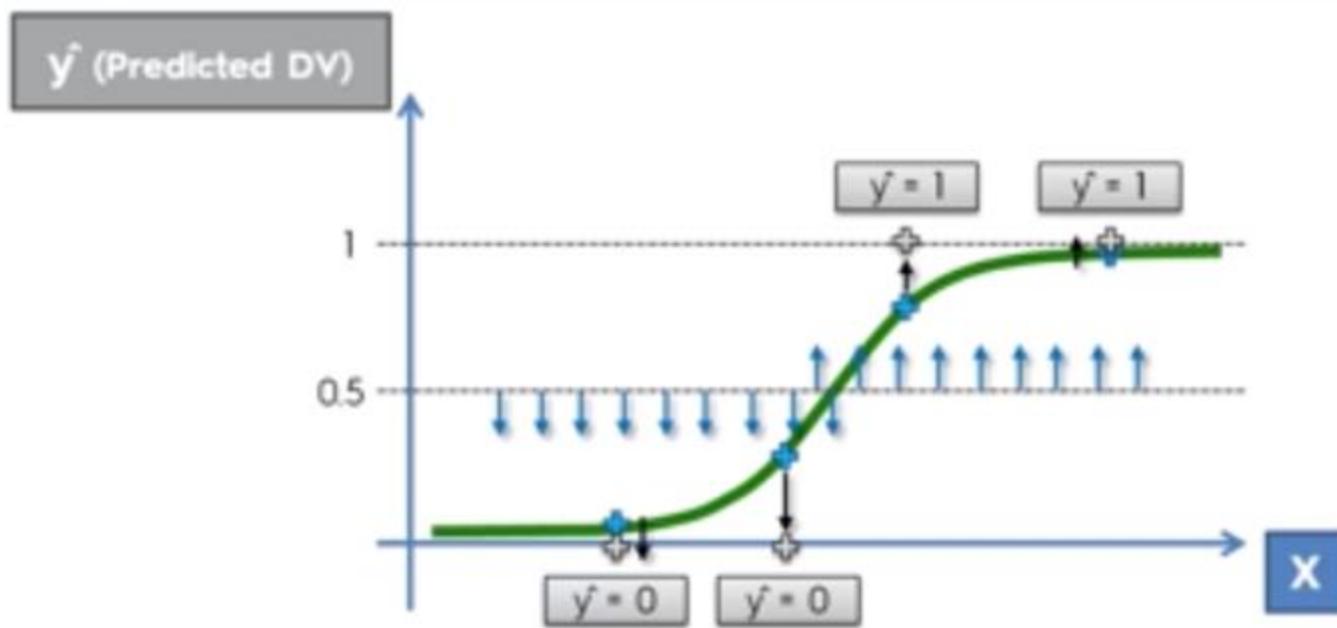


A machine learning algorithm

Logistic Regression



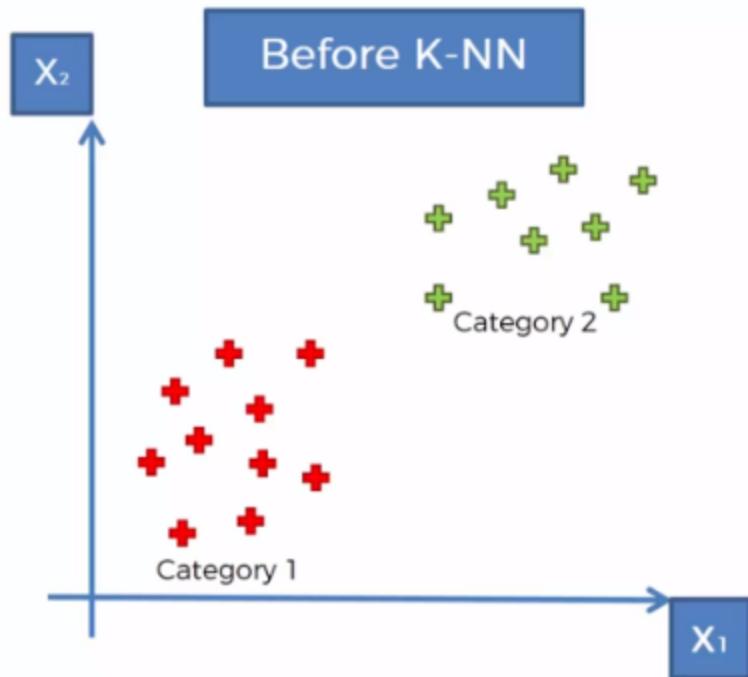
Logistic Regression



Fin.
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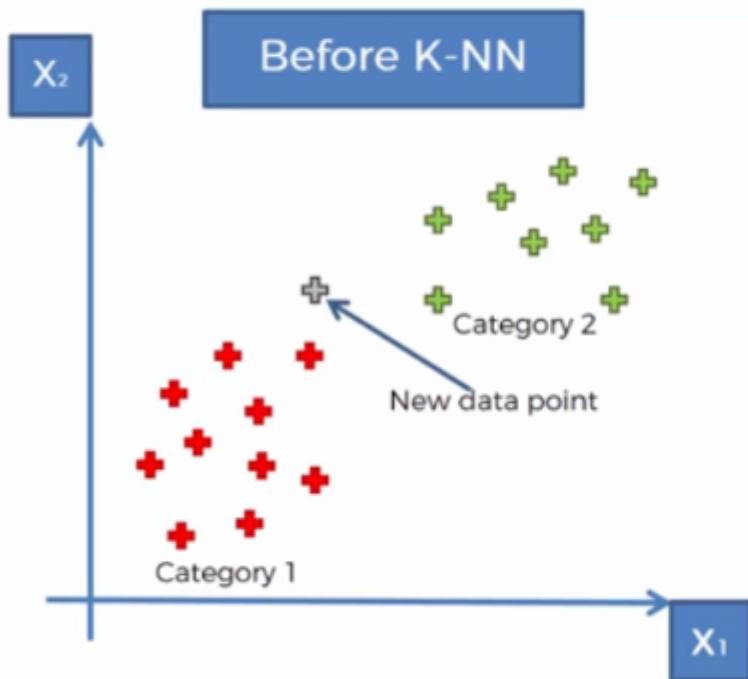
K-NN

What K-NN does for you

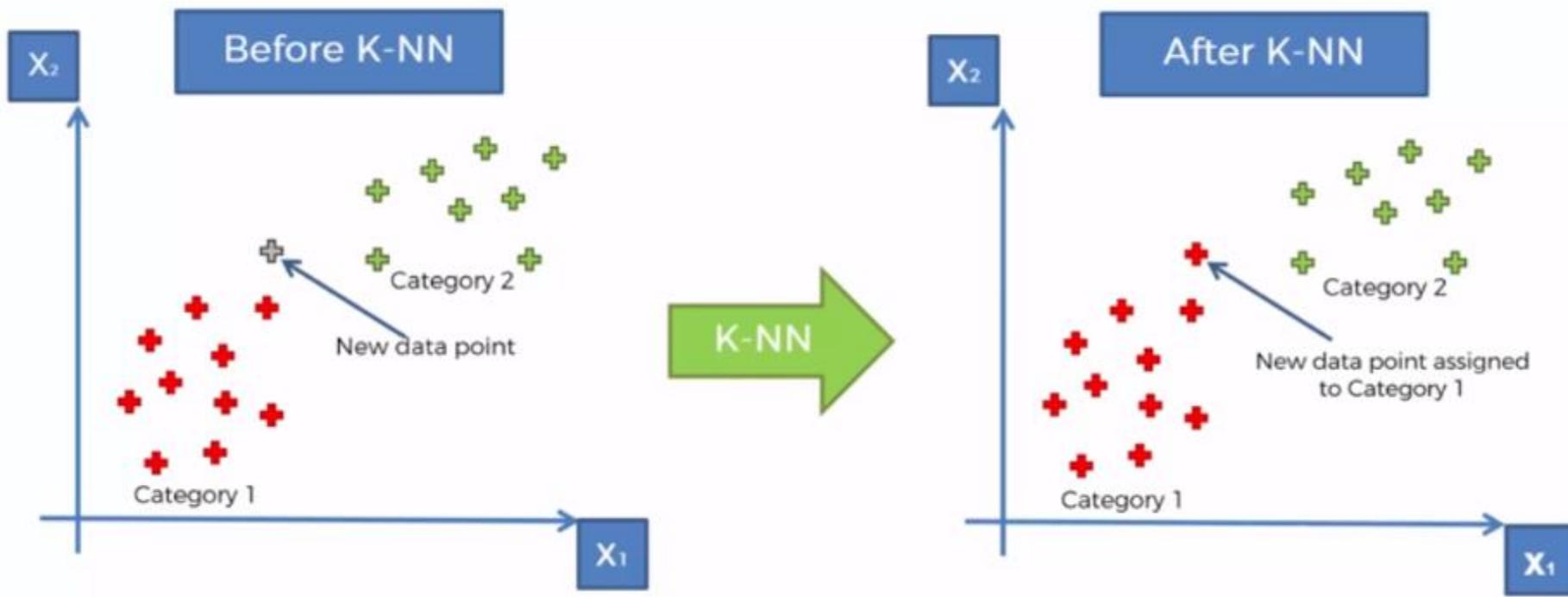


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What K-NN does for you



What K-NN does for you



How did it do that?

STEP 1: Choose the number K of neighbors



STEP 2: Take the K nearest neighbors of the new data point, according to the Euclidean distance



STEP 3: Among these K neighbors, count the number of data points in each category



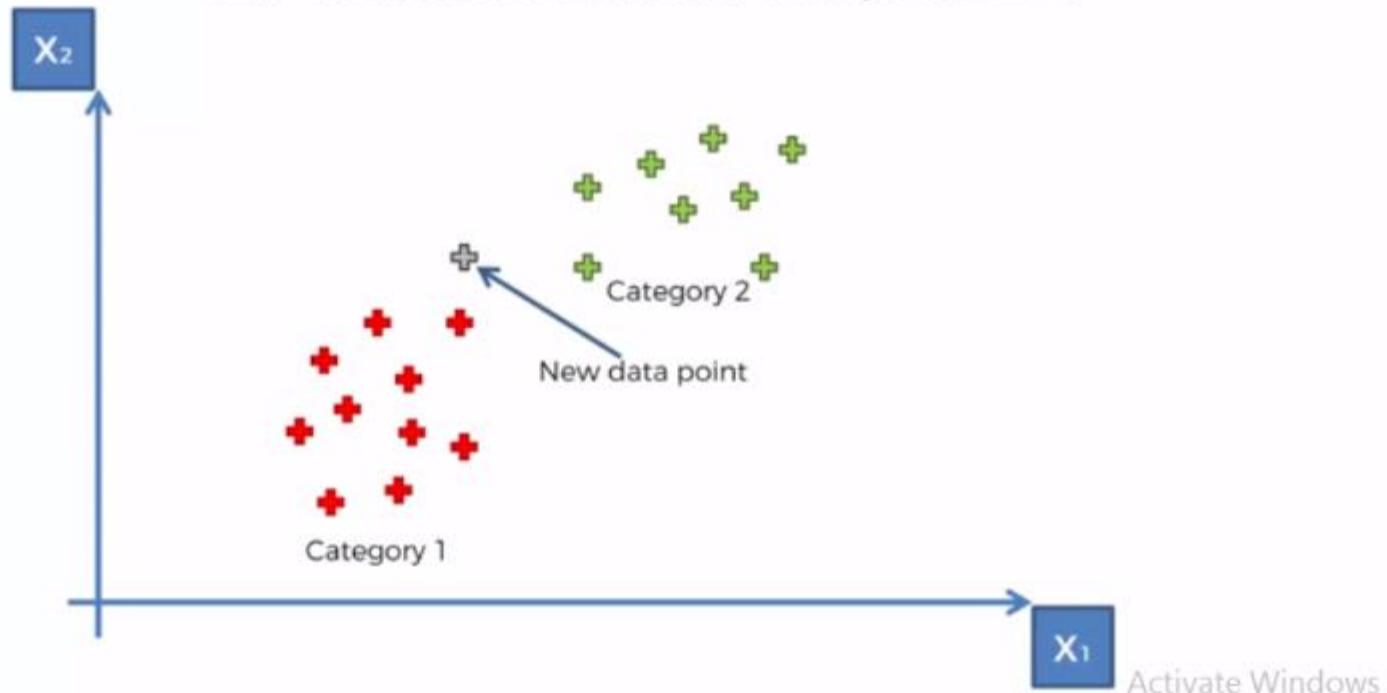
STEP 4: Assign the new data point to the category where you counted the most neighbors



Your Model is Ready

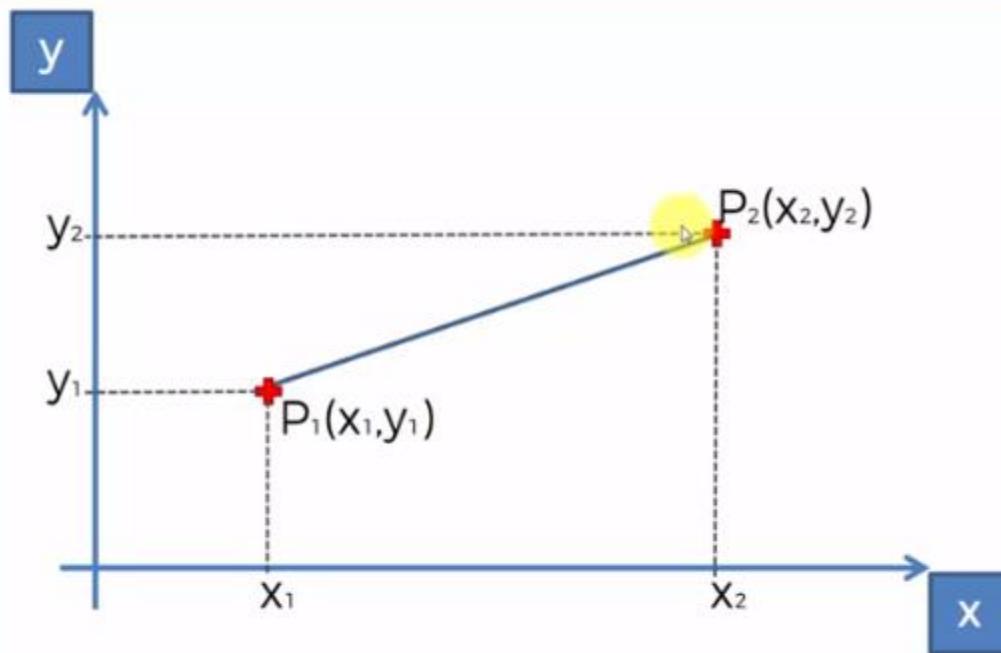
K-NN algorithm

STEP 1: Choose the number K of neighbors: K = 5



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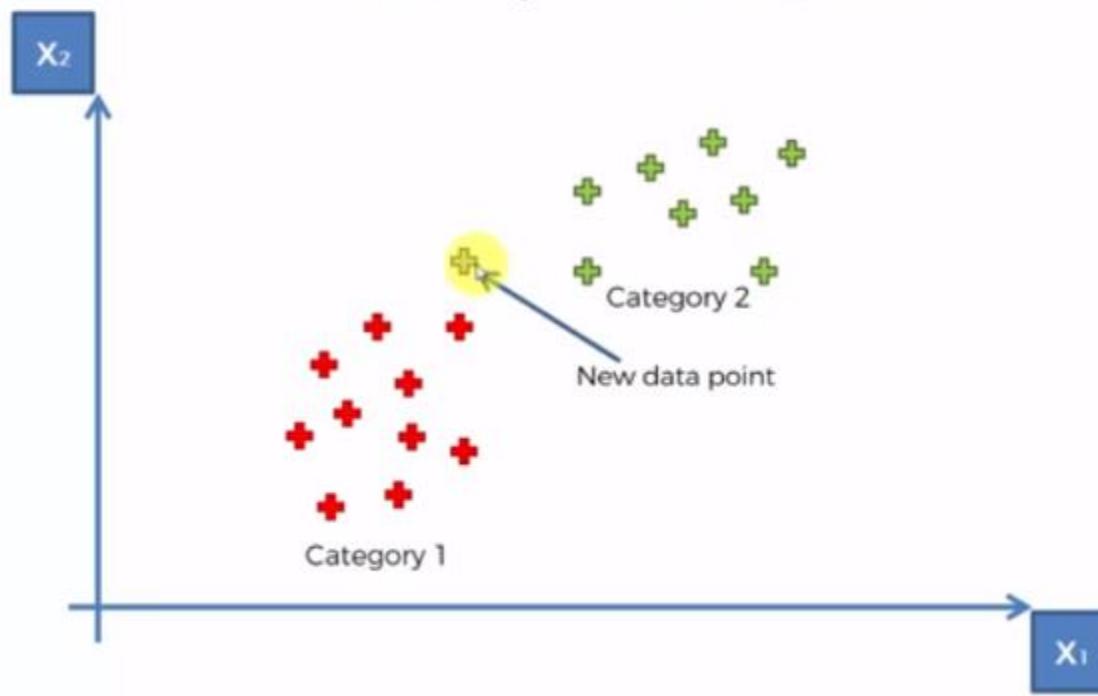
Euclidean Distance



$$\text{Euclidean Distance between } P_1 \text{ and } P_2 = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

K-NN algorithm

STEP 2: Take the $K = 5$ nearest neighbors of the new data point,
according to the Euclidean distance



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K-NN algorithm

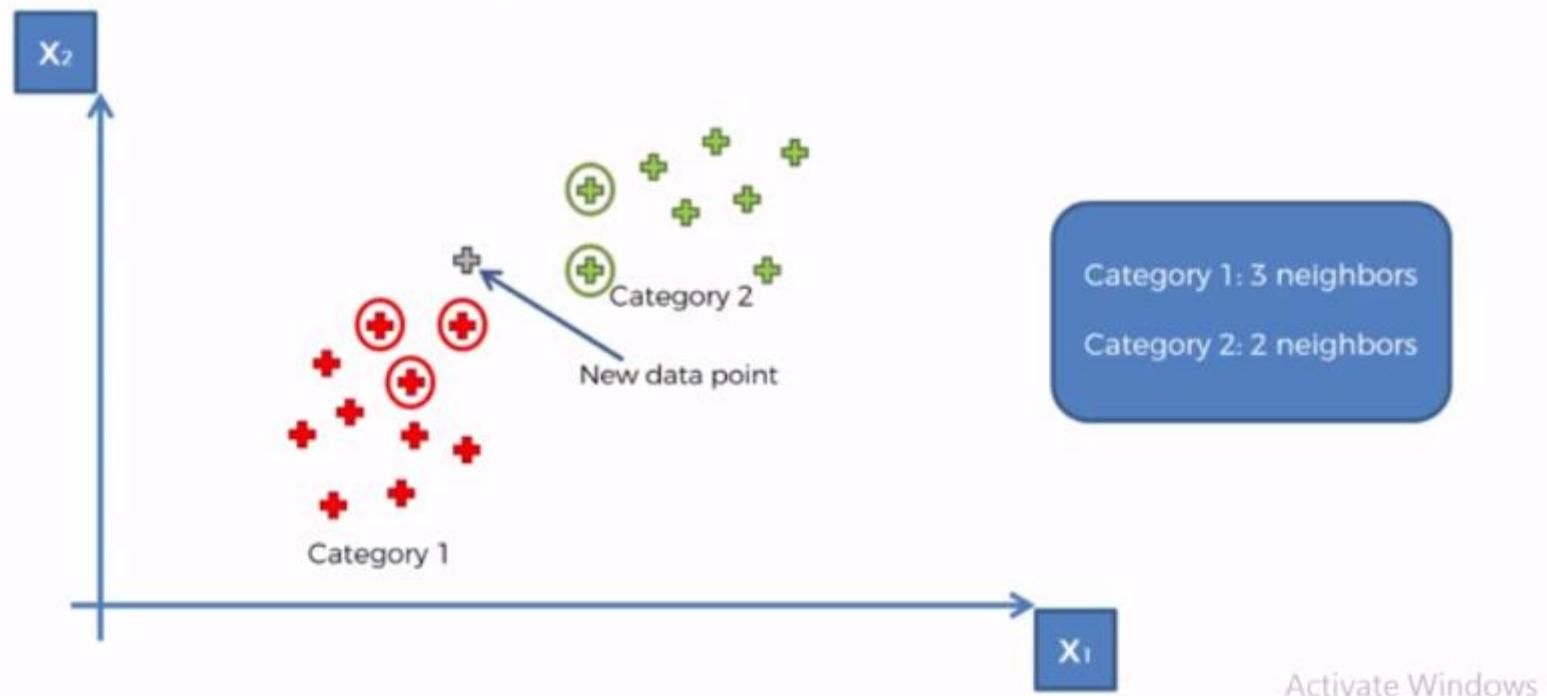
STEP 3: Among these K neighbors, count the number of data points in each category



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K-NN algorithm

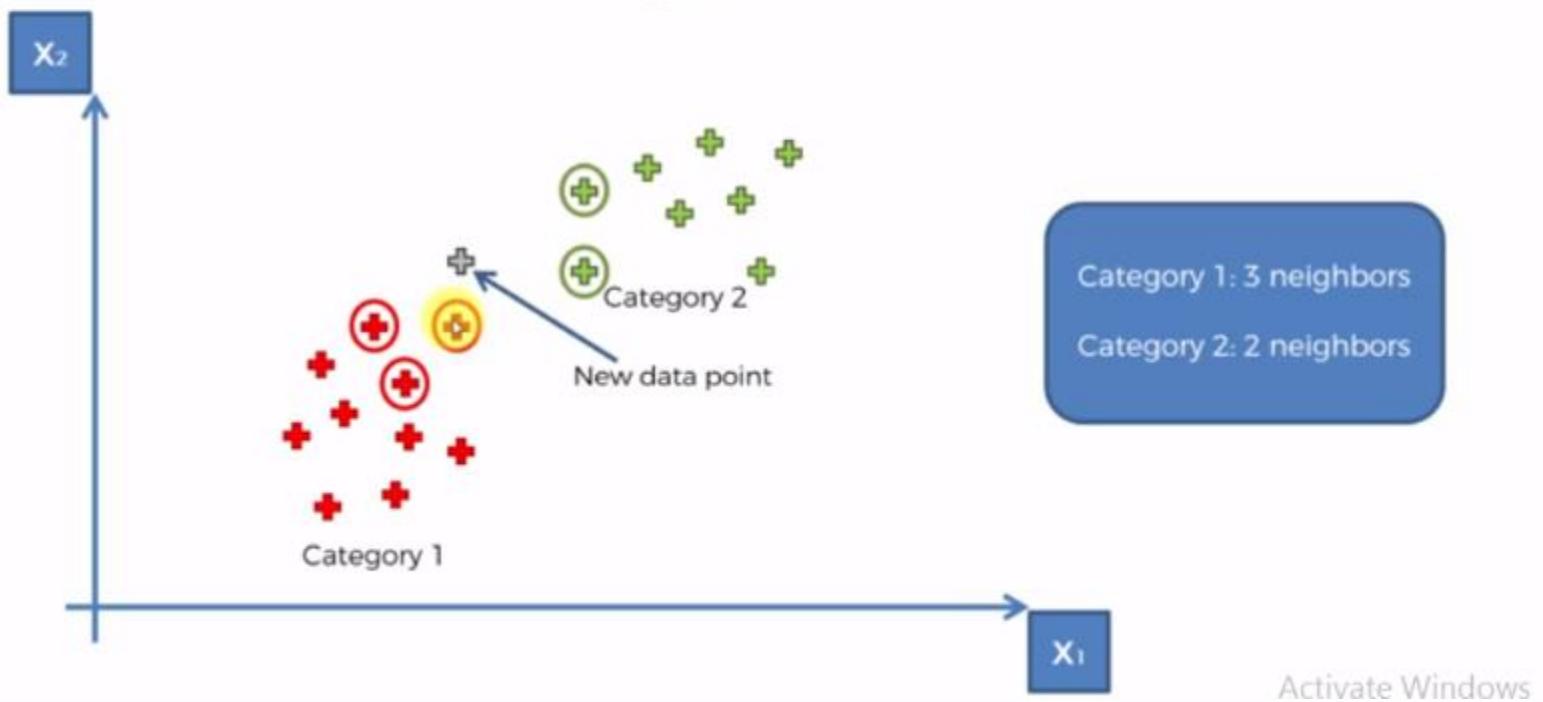
STEP 3: Among these K neighbors, count the number of data points in each category



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K-NN algorithm

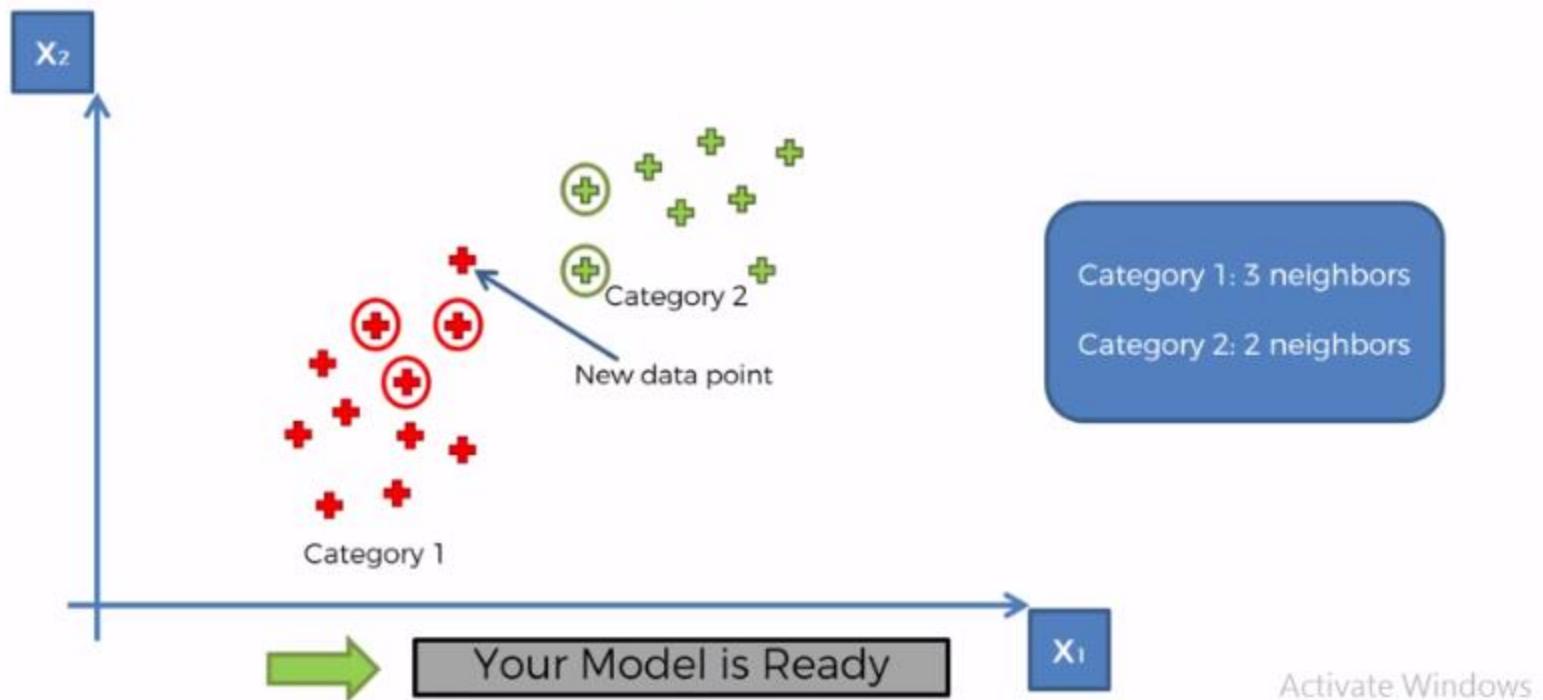
STEP 4: Assign the new data point to the category where you counted the most neighbors



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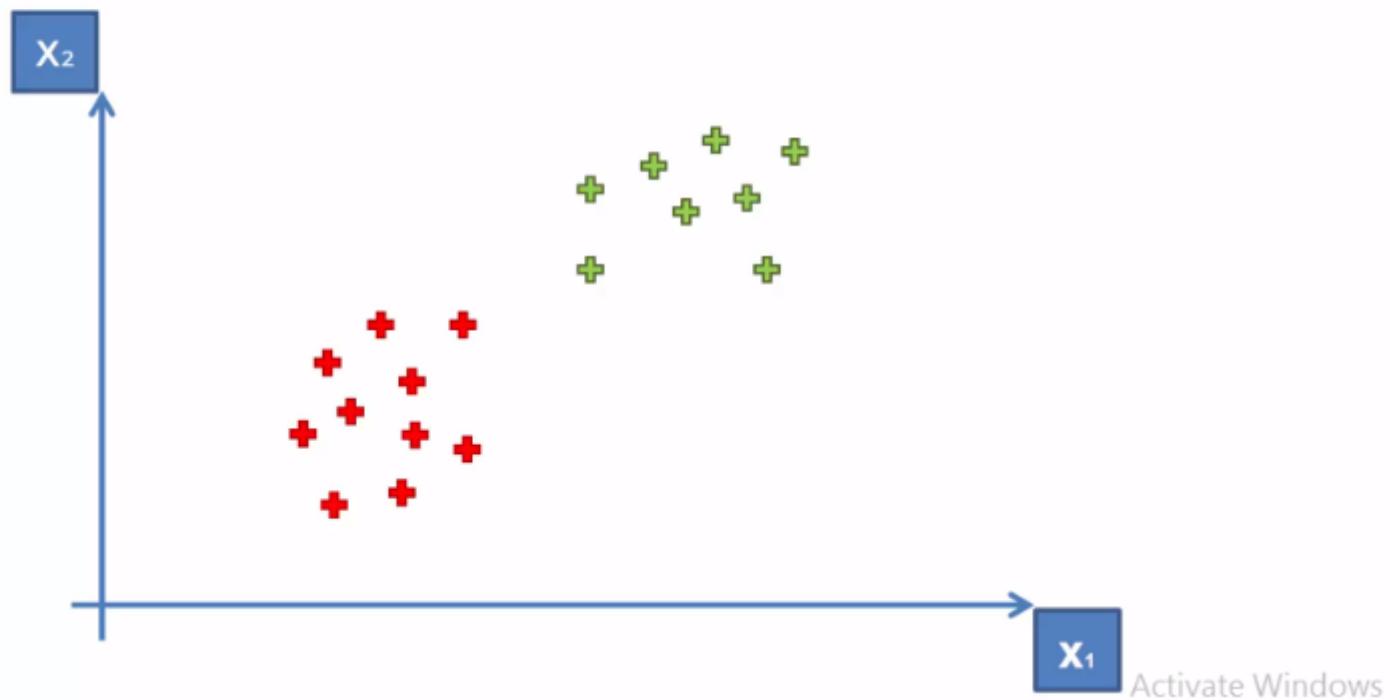
K-NN algorithm

STEP 4: Assign the new data point to the category where you counted the most neighbors



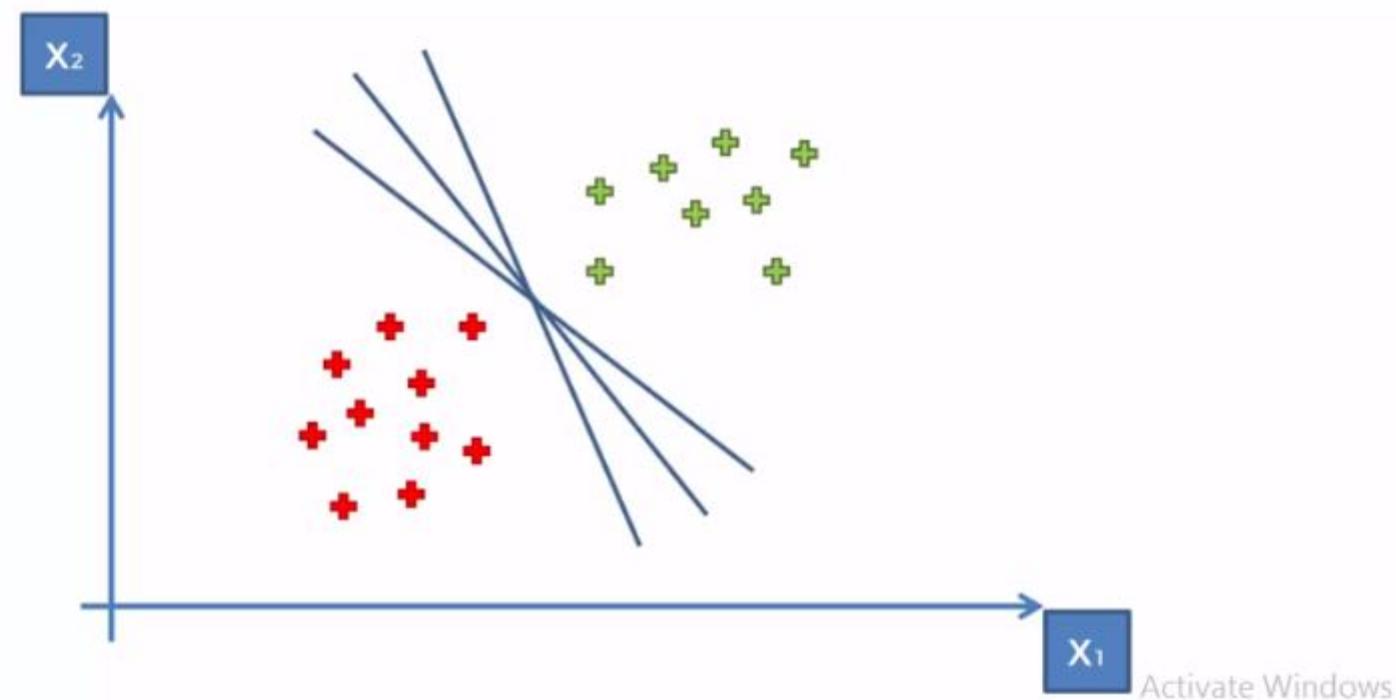
SVM

How to separate these points ?

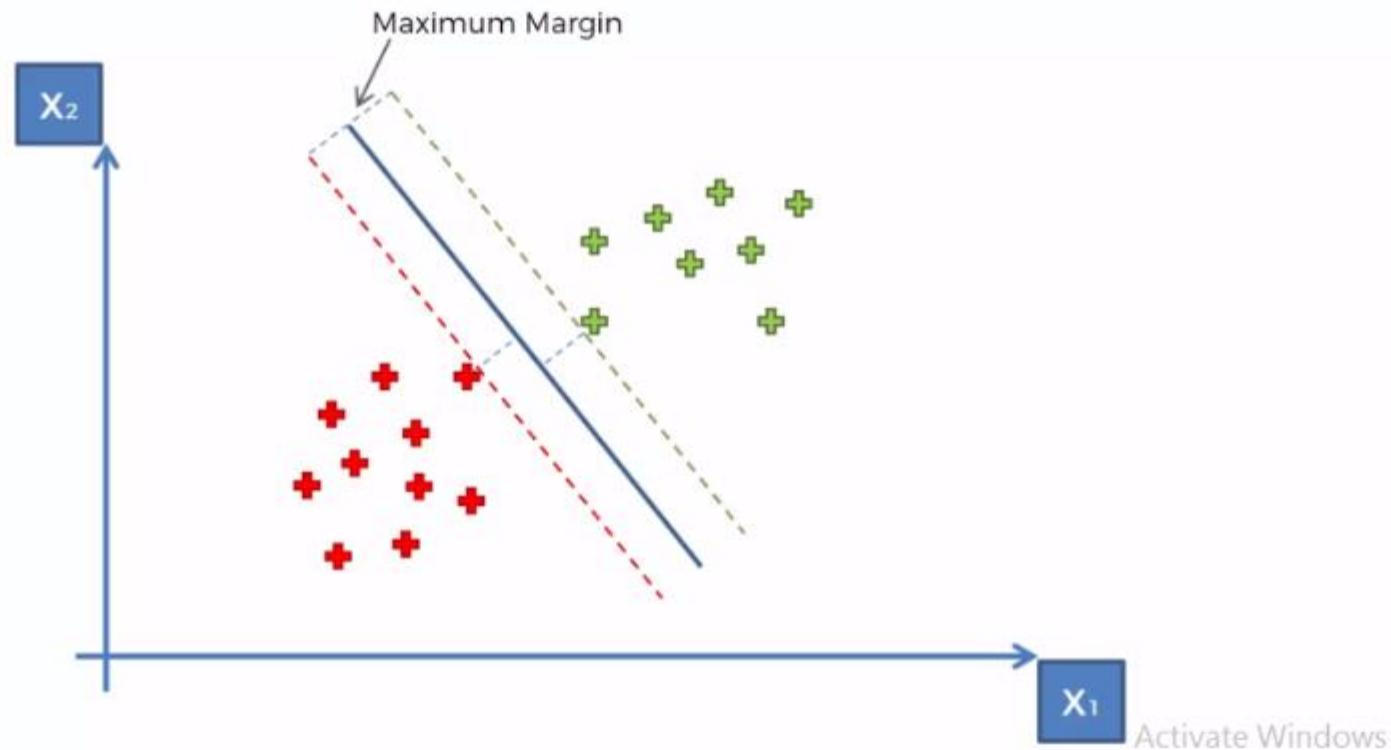


Activate Windows

SVM

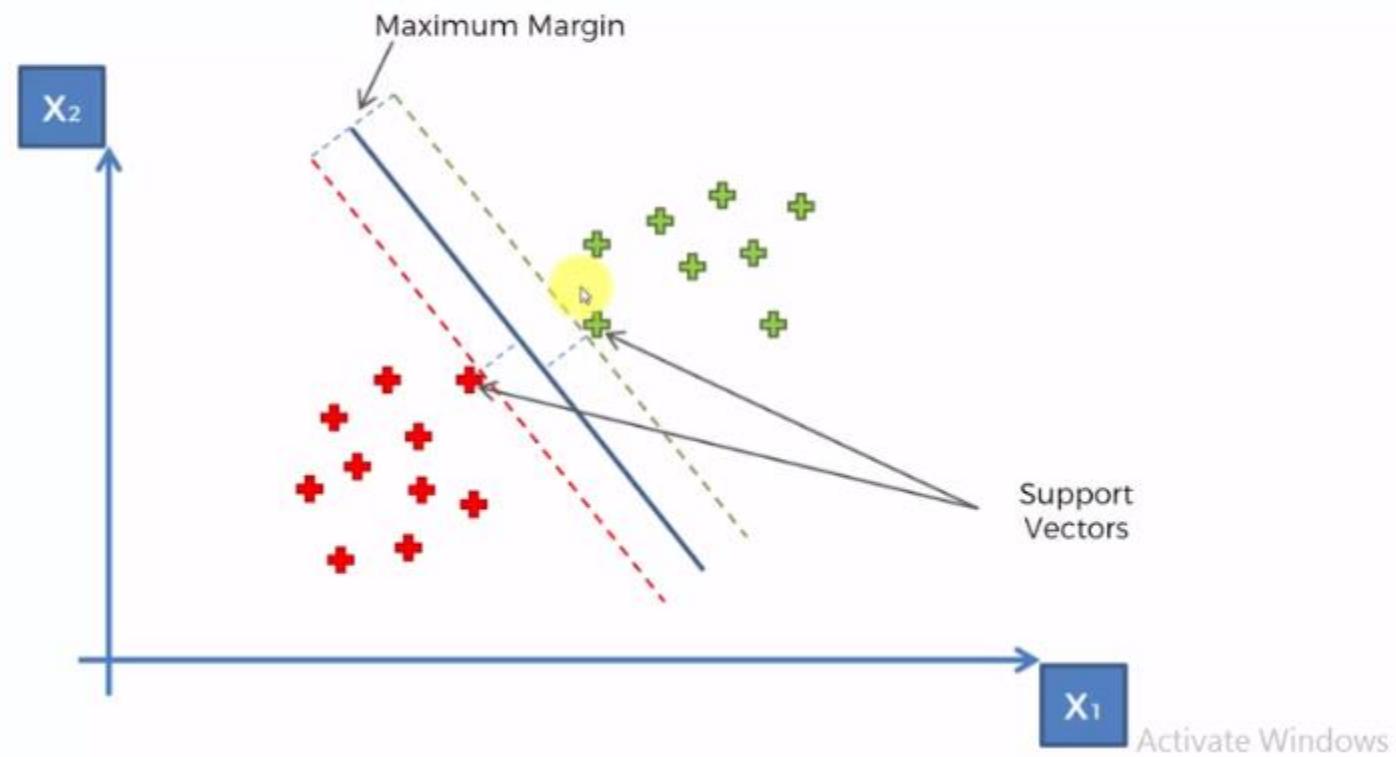


Maximum Margin

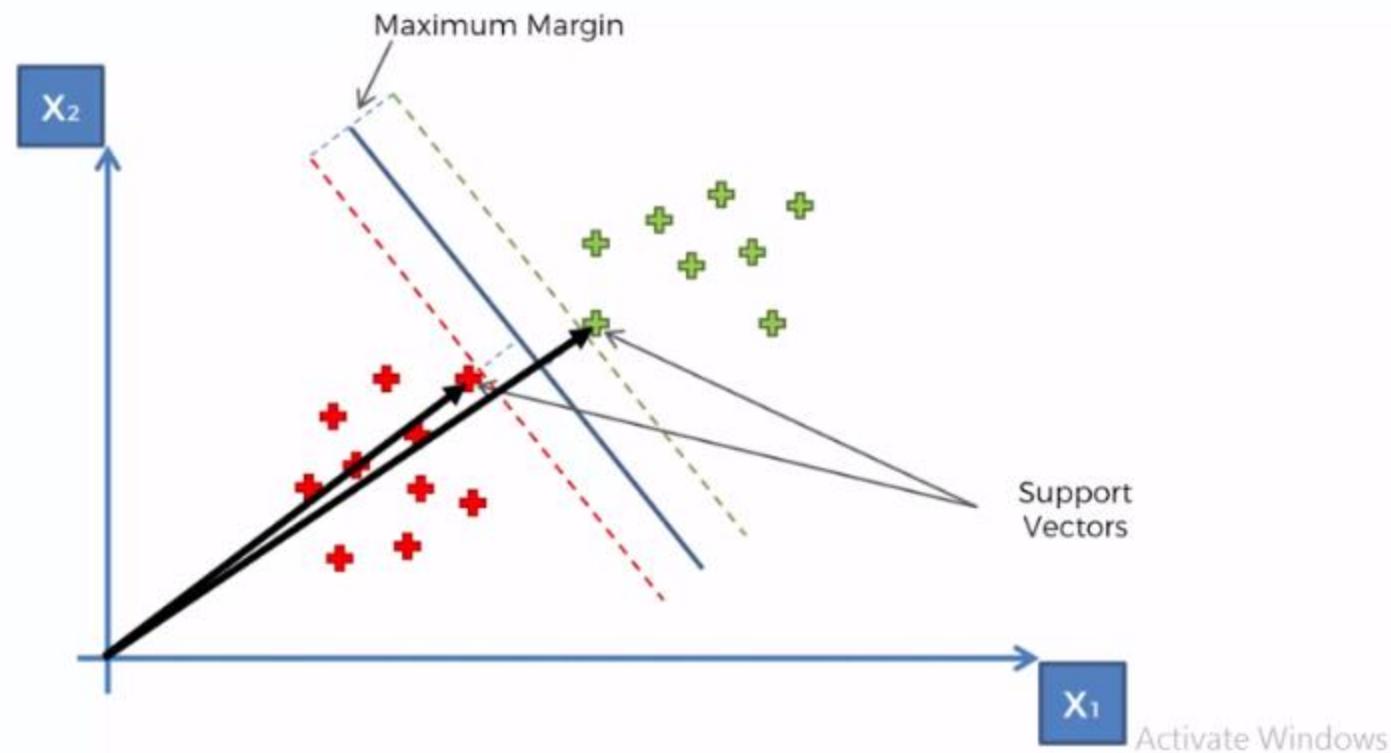


Activate Windows

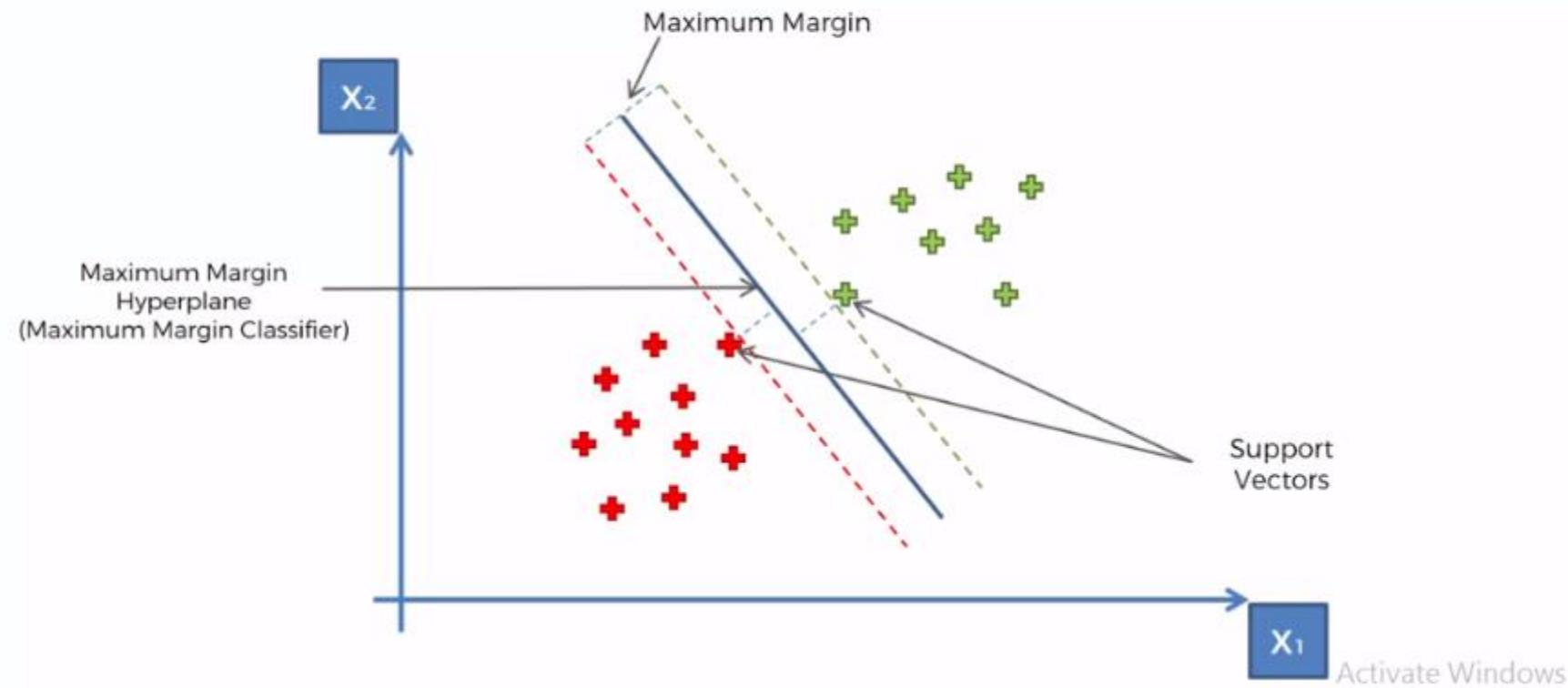
Support Vectors



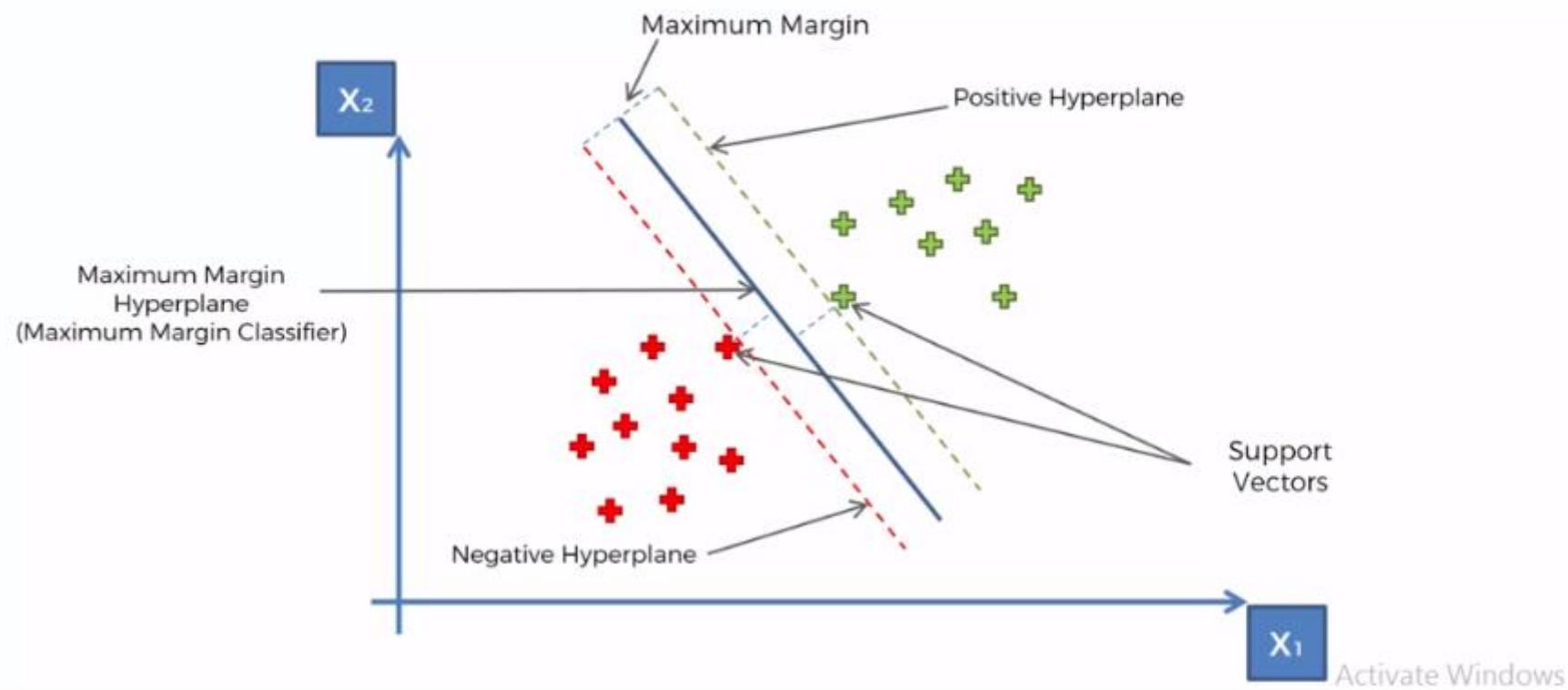
Support Vectors



Hyperplanes

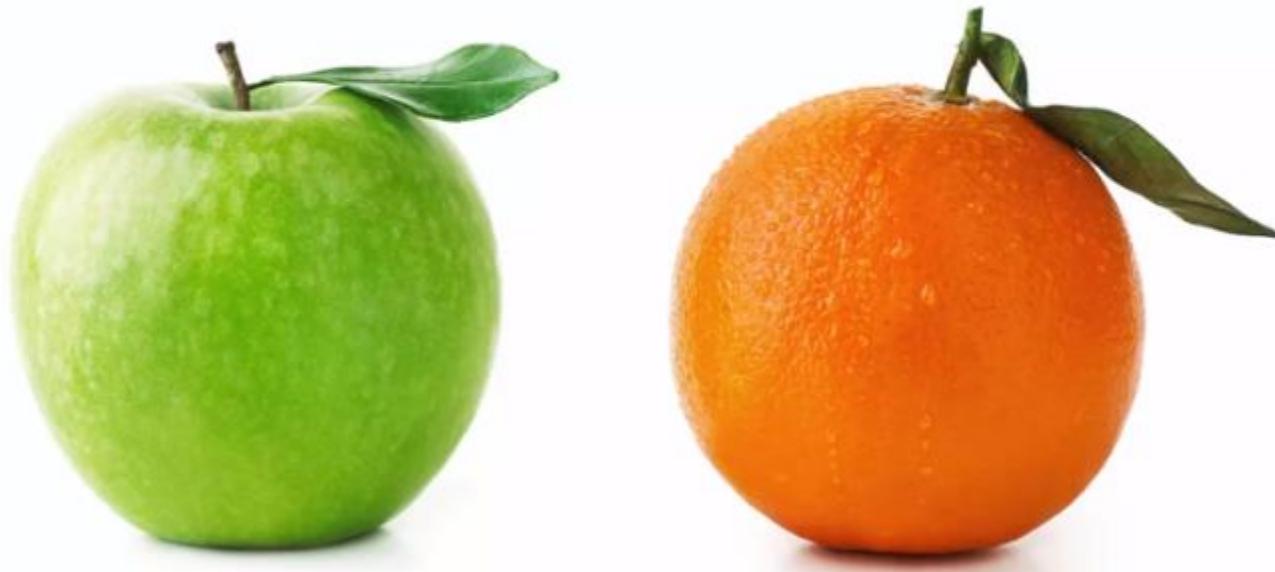


Hyperplanes

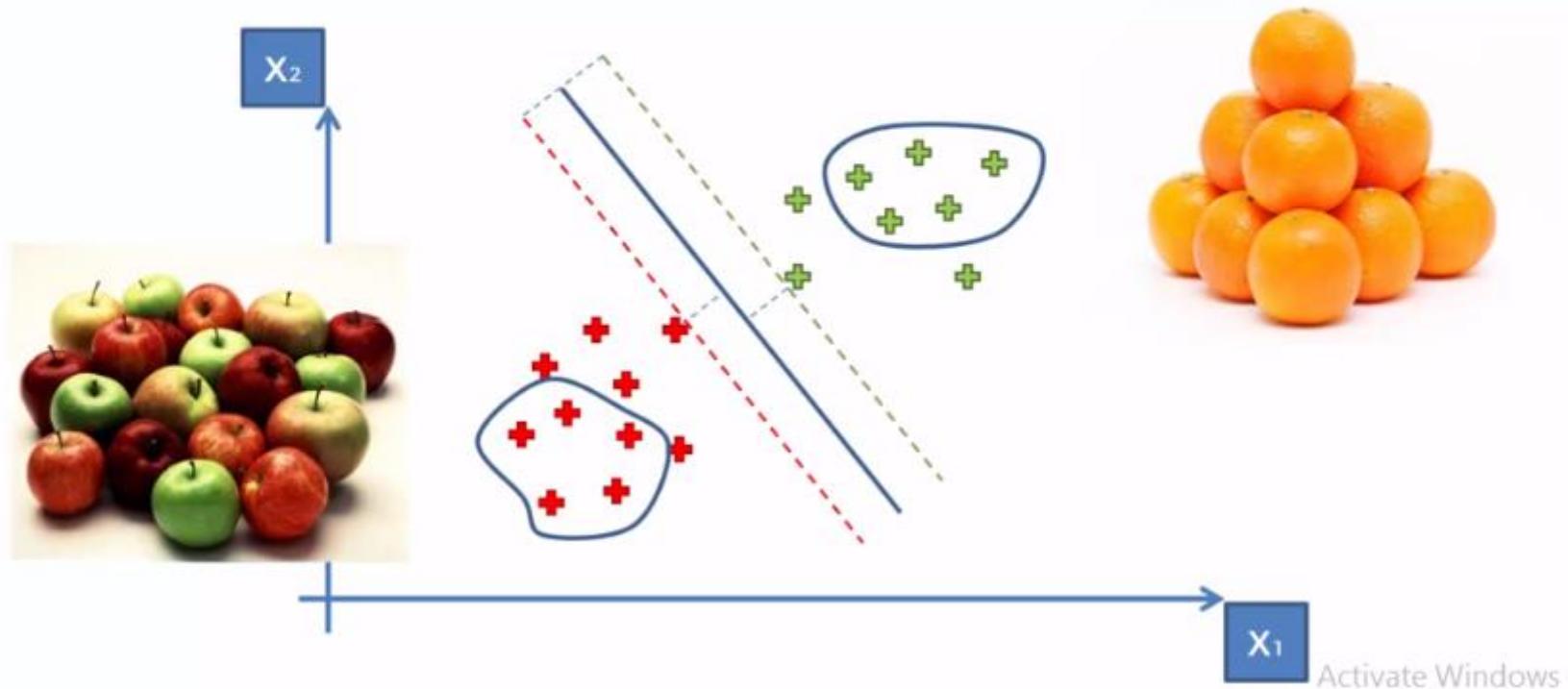


What's So Special About SVMs?

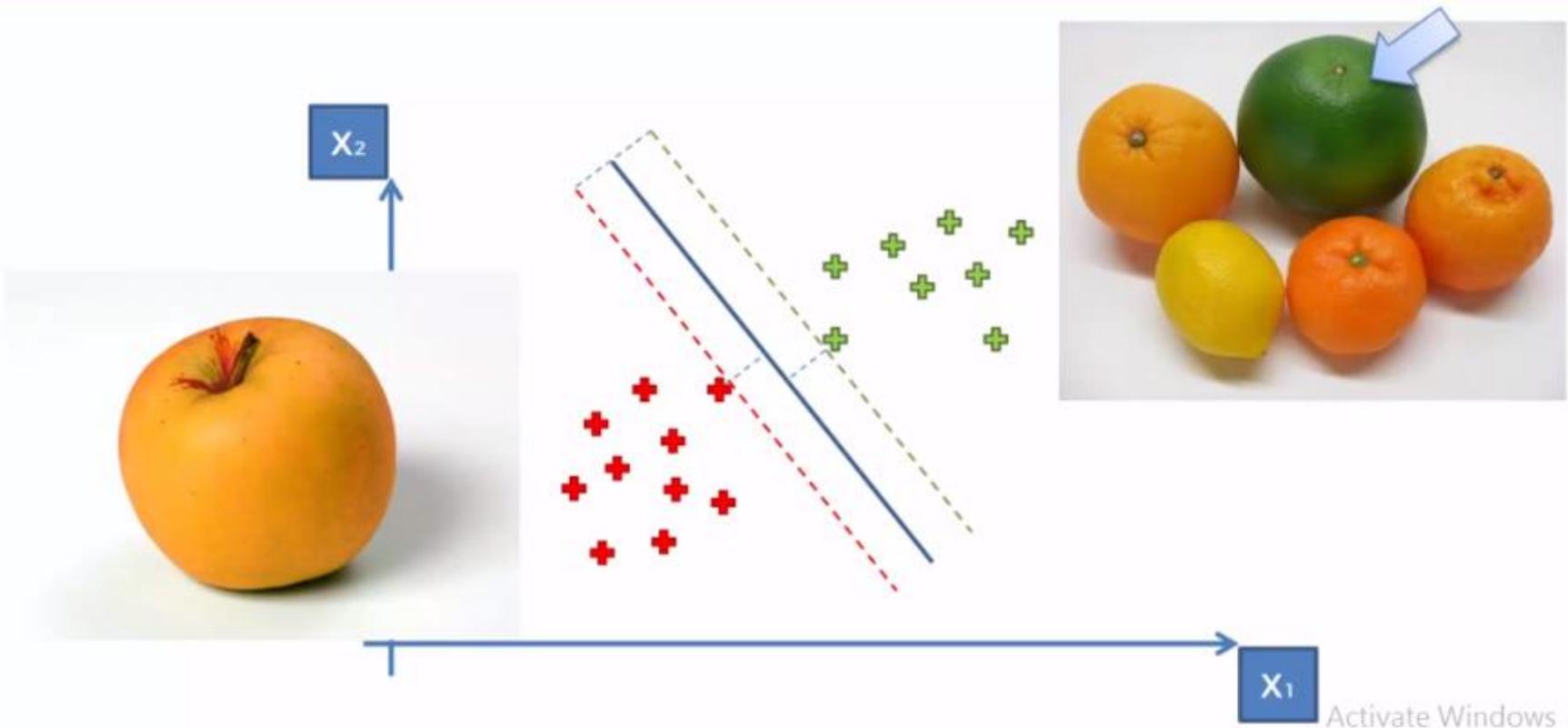
What's So Special About SVMs?



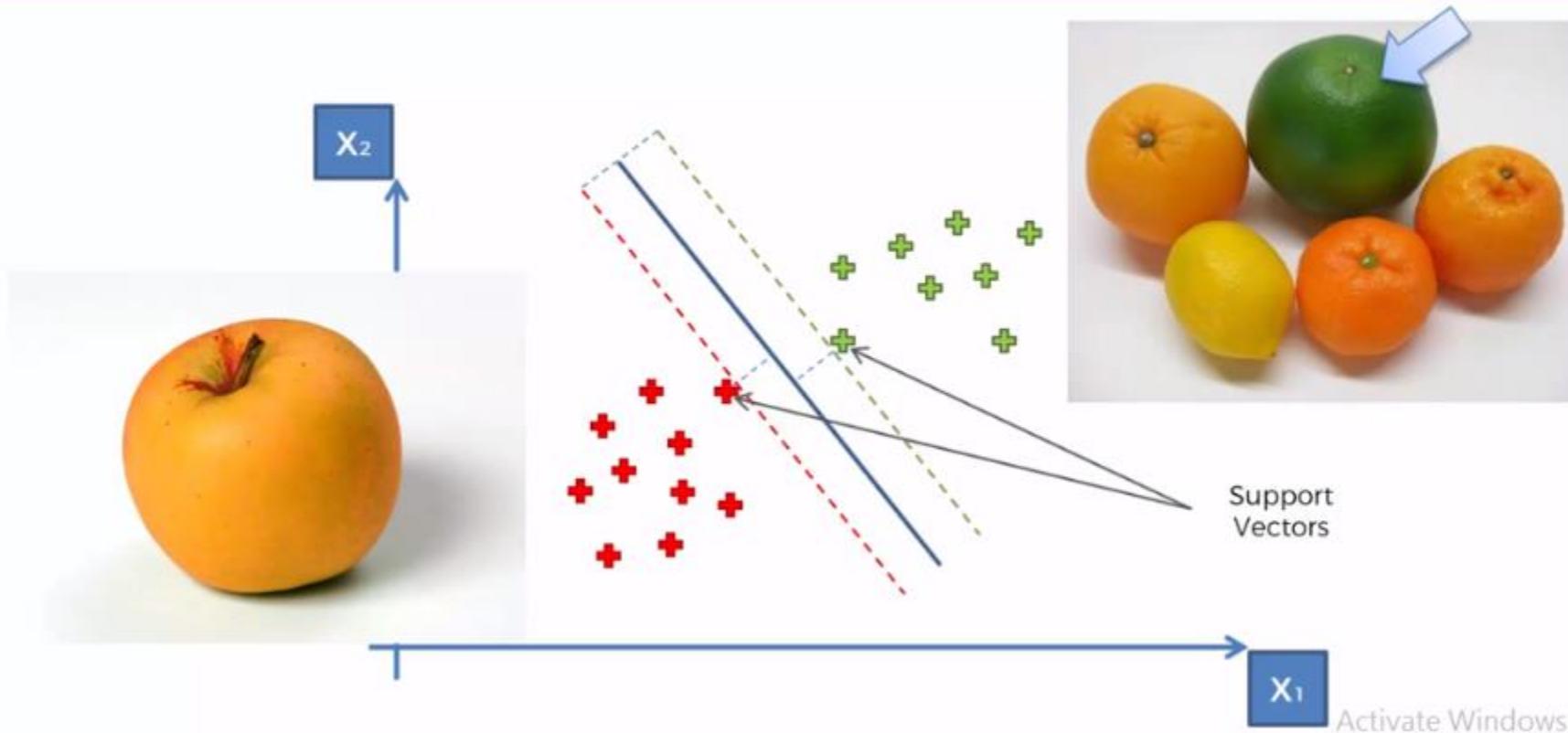
What's So Special About SVMs?



What's So Special About SVMs?



What's So Special About SVMs?



SOURCE(S):

Machine Learning by Kirill Eremenko and Hadelin de Ponteves

THANK YOU