

6. Design, Develop and Implement a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX):

- a) Insert an Element on to Circular QUEUE.
- b) Delete an Element from Circular QUEUE.
- c) Demonstrate Overflow and Underflow situations on Circular QUEUE.
- d) Display the status of Circular QUEUE.
- e) Exit

Support the program with appropriate functions for each of the above operations.

```
#include<stdio.h>
#include<stdlib.h>

#define MAX 5

char circular_queue[MAX];
int front = -1, rear = -1;

int isEmpty()
{
    if (front == -1 && rear == -1)
        return 1;
    else
        return 0;
}

int isFull()
{
    if ((rear + 1) % MAX == front)
        return 1;
    else
        return 0;
}

void insertElement(char element)
{
    if (isFull())
    {
        printf("Circular Queue Overflow\n");
        return;
    }
    else if (isEmpty())
    {
        front = rear = 0;
    }
    else
    {
```

```

        rear = (rear + 1) % MAX;
    }
    circular_queue[rear] = element;
}

void deleteElement()
{
    if (isEmpty())
    {
        printf("Circular Queue Underflow\n");
        return;
    }
    else if (front == rear)
    {
        front = rear = -1;
    }
    else
    {
        front = (front + 1) % MAX;
    }
}

void display()
{
    int i;
    if (isEmpty())
    {
        printf("Circular Queue is empty\n");
        return;
    }
    printf("Circular Queue elements: ");
    i = front;
    do
    {
        printf("%c ", circular_queue[i]);
        i = (i + 1) % MAX;
    }
    while (i != (rear + 1) % MAX);
    printf("\n");
}

int main()
{
    int choice;
    char element;
    do
    {
        printf("\n\n---- Circular Queue Menu ----\n");
        printf("1. Insert an Element\n");
        printf("2. Delete an Element\n");
        printf("3. Display Circular Queue\n");
        printf("4. Exit\n");

```

```
printf("Enter your choice: ");
scanf("%d", &choice);

switch(choice)
{
case 1:
    printf("Enter element to be inserted: ");
    scanf(" %c", &element);
    insertElement(element);
    break;
case 2:
    deleteElement();
    break;
case 3:
    display();
    break;
case 4:
    printf("Exiting...\\n");
    break;
default:
    printf("Invalid choice! Please enter a valid option.\\n");
}
}

while(choice != 4);

return 0;
}
```

7. Develop a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: USN, Name, Programme, Sem, PhNo.

- a) Create a SLL of N Students Data by using front insertion.
- b) Display the status of SLL and count the number of nodes in it
- c) Perform Insertion / Deletion at End of SLL
- d) Perform Insertion / Deletion at Front of SLL(Demonstration of stack)
- e) Exit

```
#include<stdio.h>

#include<stdlib.h>

struct node
{
    char usn[25], name[25], branch[25];
    int sem;
    long int phone;
    struct node * link;
};

typedef struct node * NODE;

NODE start = NULL;
int count = 0;

NODE create()
{
    NODE snode;
    snode = (NODE) malloc(sizeof(struct node));

    if (snode == NULL)
    {
        printf("\nMemory is not available");
        exit(1);
    }
    printf("\nEnter the usn,Name,Branch, sem,PhoneNo of the student:");
    scanf("%s %s %s %d %ld", snode -> usn, snode -> name, snode -> branch, & snode
-> sem, & snode -> phone);
    snode -> link = NULL;
    count++;
    return snode;
}

NODE insertfront()
{
    NODE temp;
    temp = create();
    if (start == NULL)
    {
        return temp;
    }
```

```

        temp -> link = start;
        return temp;
    }

NODE deletefront()
{
    NODE temp;
    if (start == NULL)
    {
        printf("\nLinked list is empty");
        return NULL;
    }

    if (start -> link == NULL)
    {
        printf("\nThe Student node with usn:%s is deleted ", start -> usn);
        count--;
        free(start);
        return NULL;
    }
    temp = start;
    start = start -> link;
    printf("\nThe Student node with usn:%s is deleted", temp -> usn);
    count--;
    free(temp);
    return start;
}

NODE insertend()
{
    NODE cur, temp;
    temp = create();

    if (start == NULL)
    {
        return temp;
    }
    cur = start;
    while (cur -> link != NULL)
    {
        cur = cur -> link;
    }
    cur -> link = temp;
    return start;
}

NODE deleteend()
{
    NODE cur, prev;
    if (start == NULL)
    {

```

```

        printf("\nLinked List is empty");
        return NULL;
    }

    if (start -> link == NULL)
    {
        printf("\nThe student node with the usn:%s is deleted", start -> usn);
        free(start);
        count--;
        return NULL;
    }

    prev = NULL;
    cur = start;
    while (cur -> link != NULL)
    {
        prev = cur;
        cur = cur -> link;
    }

    printf("\nThe student node with the usn:%s is deleted", cur -> usn);
    free(cur);
    prev -> link = NULL;
    count--;
    return start;
}

void display()
{
    NODE cur;
    int num = 1;

    if (start == NULL)
    {

        printf("\nNo Contents to display in SLL \n");
        return;
    }
    printf("\nThe contents of SLL: \n");
    cur = start;
    while (cur != NULL)
    {
        printf("\n%d| |USN:%s| |Name:%s| |Branch:%s| |Sem:%d| |Ph:%ld|", num, cur
-> usn, cur -> name, cur -> branch, cur -> sem, cur -> phone);
        cur = cur -> link;
        num++;
    }
    printf("\n No of student nodes is %d \n", count);
}

void stackdemo()
{

```

```

int ch;
while (1)
{
    printf("\n-----Stack Demo using SLL-----\n");
    printf("\n1:Push operation \n2: Pop operation \n3: Display \n4:Exit \n");
    printf("\nEnter your choice for stack demo:");
    scanf("%d", & ch);

    switch (ch)
    {
        case 1:
            start = insertfront();
            break;
        case 2:
            start = deletefront();
            break;
        case 3:
            display();
            break;
        default:
            return;
    }
}
return;
}

int main()
{
    int ch, i, n;
    while (1)
    {
        printf("\n-----Menu-----");
        printf("\nEnter your choice for SLL operation \n");
        printf("\n1>Create SLL of Student Nodes");
        printf("\n2:DisplayStatus");
        printf("\n3:InsertAtEnd");
        printf("\n4:DeleteAtEnd");
        printf("\n5:Stack Demo using SLL(Insertion and Deletion at Front)");
        printf("\n6:Exit \n");
        printf("\nEnter your choice:");
        scanf("%d", & ch);

        switch (ch)
        {
            case 1:
                printf("\nEnter the no of students: ");
                scanf("%d", & n);
                for (i = 1; i <= n; i++)
                    start = insertfront();
                break;

            case 2:

```

```
    display();
    break;

    case 3:
        start = insertend();
        break;

    case 4:
        start = deleteend();
        break;

    case 5:
        stackdemo();
        break;

    case 6:
        exit(0);

    default:
        printf("\nPlease enter the valid choice");

    }
}
}
```

8.Design, Develop and Implement a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: SSN, Name, Dept, Designation, Sal, PhNo

- a) Create a DLL of N Employees Data by using end insertion.
- b) Display the status of DLL and count the number of nodes in it
- c) Perform Insertion and Deletion at End of DLL
- d) Perform Insertion and Deletion at Front of DLL
- e) Demonstrate how this DLL can be used as Double Ended Queue.
- f) Exit

```
#include<stdio.h>

#include<stdlib.h>

struct node
{
    char ssn[25], name[25], dept[10], designation[25];
    int sal;
    long int phone;
    struct node * llink;
    struct node * rlink;
};

typedef struct node * NODE;

NODE first = NULL;
int count = 0;

NODE create()
{
    NODE enode;
    enode = (NODE) malloc(sizeof(struct node));
    if (enode == NULL)
    {
        printf("\n Running out of memory ");
        exit(0);
    }
    printf("\n Enter the ssn,Name,Department,Designation,Salary,PhoneNo of the employee: \n");
    scanf("%s %s %s %d %ld", enode -> ssn, enode -> name, enode -> dept, enode -> designation, & enode -> sal, & enode -> phone);
    enode -> llink = NULL;
    enode -> rlink = NULL;
    count++;
    return enode;
}

NODE insertfront()
{
```

```

NODE temp;
temp = create();
if (first == NULL)
{
    return temp;
}
temp -> rlink = first;
first -> llink = temp;
return temp;
}

void display()
{
NODE cur;
int nodeno = 1;
cur = first;
if (cur == NULL)
    printf("\nNo Contents to display in DLL ");
while (cur != NULL)
{
    printf("\nENode:%d|SSN:%s| |Name:%s| |Department:%s| |Designation:%s|
|Salary:%d| |Phone no:%ld|", nodeno, cur -> ssn, cur -> name, cur -> dept, cur ->
designation, cur -> sal, cur -> phone);
    cur = cur -> rlink;
    nodeno++;
}
printf("\nNo of employee nodes is %d", count);
}

NODE deletefront()
{
NODE temp;
if (first == NULL)
{
    printf("\nDoubly Linked List is empty ");
    return NULL;
}
if (first -> rlink == NULL)
{
    printf("\nThe employee node with the ssn:%s is deleted ", first -> ssn);
    free(first);
    count--;
    return NULL;
}
temp = first;
first = first -> rlink;
temp -> rlink = NULL;
first -> llink = NULL;
printf("\nThe employee node with the ssn:%s is deleted ", temp -> ssn);
free(temp);
count--;
return first;
}

```

```

}

NODE insertend()
{
    NODE cur, temp;
    temp = create();

    if (first == NULL)
    {
        return temp;
    }
    cur = first;
    while (cur -> rlink != NULL)
    {
        cur = cur -> rlink;
    }

    cur -> rlink = temp;
    temp -> llink = cur;
    return first;
}

NODE deleteend()
{
    NODE prev, cur;
    if (first == NULL)
    {
        printf("\nDoubly Linked List is empty ");
        return NULL;
    }

    if (first -> rlink == NULL)
    {
        printf("\nThe employee node with the ssn:%s is deleted ", first -> ssn);
        free(first);
        count--;
        return NULL;
    }

    prev = NULL;
    cur = first;

    while (cur -> rlink != NULL)
    {
        prev = cur;
        cur = cur -> rlink;
    }

    cur -> llink = NULL;
    printf("\nThe employee node with the ssn:%s is deleted ", cur -> ssn);
    free(cur);
    prev -> rlink = NULL;
}

```

```

        count--;
        return first;
    }

void deqdemo()
{
    int ch;
    while (1)
    {
        printf("\nDemo Double Ended Queue Operation ");
        printf("\n1:InsertQueueFront\n 2: DeleteQueueFront\n 3:InsertQueueRear\n
4:DeleteQueueRear\n 5:DisplayStatus\n 6: Exit \n");
        scanf("%d", & ch);

        switch (ch)
        {
            case 1:
                first = insertfront();
                break;
            case 2:
                first = deletefront();
                break;
            case 3:
                first = insertend();
                break;
            case 4:
                first = deleteend();
                break;
            case 5:
                display();
                break;
            default:
                return;
        }
    }
}

void main()
{
    int ch, i, n;
    while (1)
    {
        printf("\n\n-----Menu-----");
        printf("\n1>Create DLL of Employee Nodes ");
        printf("\n2:DisplayStatus");
        printf("\n3:InsertAtEnd");
        printf("\n4:DeleteAtEnd");
        printf("\n5:InsertAtFront");
        printf("\n6:DeleteAtFront");
        printf("\n7:Double Ended Queue Demo using DLL ");
        printf("\n8:Exit \n");
        printf("\nPlease enter your choice: ");
}

```

```
scanf("%d", & ch);

switch (ch)
{
case 1:
    printf("\nEnter the no of Employees: ");
    scanf("%d", & n);
    for (i = 1; i <= n; i++)
        first = insertend();
    break;

case 2:
    display();
    break;

case 3:
    first = insertend();
    break;

case 4:
    first = deleteend();
    break;

case 5:
    first = insertfront();
    break;

case 6:
    first = deletefront();
    break;

case 7:
    deqdemo();
    break;

case 8:
    exit(0);
default:
    printf("\nPlease Enter the valid choice ");
}

}
```

Design, Develop and Implement a Program in C for the following operations on SinglyCircular Linked List (SCLL) with header nodes:

- a) Represent and Evaluate a Polynomial $P(x,y,z) = 6x^2y^2z - 4yz^5 + 3x^3yz + 2xy^5 z - 2xyz^3$.
b) Find the sum of two polynomials POLY1(x,y,z) and POLY2(x,y,z) and store the result in POLYSUM(x,y,z).

Support the program with appropriate functions for each of the above operations.

```
#include<stdio.h>
#include<stdlib.h>
#include<math.h>

#define COMPARE(x, y)((x == y) ? 0 : (x > y) ? 1 : -1)

struct node
{
    int coef;
    int xexp, yexp, zexp;
    struct node * link;
};

typedef struct node * NODE;

NODE getnode()
{
    NODE x;
    x = (NODE) malloc(sizeof(struct node));
    if (x == NULL)
    {
        printf("Running out of memory \n");
        return NULL;
    }
    return x;
}

NODE attach(int coef, int xexp, int yexp, int zexp, NODE head)
{
    NODE temp, cur;
    temp = getnode();
    temp -> coef = coef;
    temp -> xexp = xexp;
    temp -> yexp = yexp;
    temp -> zexp = zexp;
    cur = head -> link;
    while (cur -> link != head)
    {
        cur = cur -> link;
    }
}
```

```

    cur -> link = temp;
    temp -> link = head;
    return head;
}

NODE read_poly(NODE head)
{
    int i, j, coef, xexp, yexp, zexp, n;
    printf("\nEnter the no of terms in the polynomial: ");
    scanf("%d", &n);
    for (i = 1; i <= n; i++)
    {
        printf("\nEnter the %d term: ", i);
        printf("\tCoef = ");
        scanf("%d", &coef);
        printf("\nEnter Pow(x) Pow(y) and Pow(z): ");
        scanf("%d", &xexp);
        scanf("%d", &yexp);
        scanf("%d", &zexp);
        head = attach(coef, xexp, yexp, zexp, head);
    }
    return head;
}

void display(NODE head)
{
    NODE temp;
    if (head -> link == head)
    {
        printf("\nPolynomial does not exist.");
        return;
    }
    temp = head -> link;

    while (temp != head)
    {
        printf("%dx^%dy^%dz^%d", temp -> coef, temp -> xexp, temp -> yexp, temp -> zexp);
        temp = temp -> link;
        if (temp != head)
            printf(" + ");
    }
}

int poly_evaluate(NODE head)
{
    int x, y, z, sum = 0;
    NODE poly;

    printf("\nEnter the value of x,y and z: ");
    scanf("%d %d %d", &x, &y, &z);
}

```

```

poly = head -> link;
while (poly != head)
{
    sum += poly -> coef * pow(x, poly -> xexp) * pow(y, poly -> yexp) * pow(z,
poly -> zexp);
    poly = poly -> link;
}
return sum;
}

NODE poly_sum(NODE head1, NODE head2, NODE head3)
{
    NODE a, b;
    int coef;
    a = head1 -> link;
    b = head2 -> link;

    while (a != head1 && b != head2)
    {
        while (1)
        {
            if (a -> xexp == b -> xexp && a -> yexp == b -> yexp && a -> zexp == b -> zexp)
            {
                coef = a -> coef + b -> coef;
                head3 = attach(coef, a -> xexp, a -> yexp, a -> zexp, head3);
                a = a -> link;
                b = b -> link;
                break;
            }
            if (a -> xexp != 0 || b -> xexp != 0)
            {
                switch (COMPARE(a -> xexp, b -> xexp))
                {
                    case -1:
                        head3 = attach(b -> coef, b -> xexp, b -> yexp, b -> zexp, head3);
                        b = b -> link;
                        break;

                    case 0:
                        if (a -> yexp > b -> yexp)
                        {
                            head3 = attach(a -> coef, a -> xexp, a -> yexp, a -> zexp, head3);
                            a = a -> link;
                            break;
                        }
                        else if (a -> yexp < b -> yexp)
                        {
                            head3 = attach(b -> coef, b -> xexp, b -> yexp, b -> zexp, head3);
                            b = b -> link;
                            break;
                        }
                        else if (a -> zexp > b -> zexp)
                }
            }
        }
    }
}

```

```

{
    head3 = attach(a -> coef, a -> xexp, a -> yexp, a -> zexp, head3);
    a = a -> link;
    break;
}
else if (a -> zexp < b -> zexp)
{
    head3 = attach(b -> coef, b -> xexp, b -> yexp, b -> zexp, head3);
    b = b -> link;
    break;
}
case 1:
    head3 = attach(a -> coef, a -> xexp, a -> yexp, a -> zexp, head3);
    a = a -> link;
    break;
}
break;
}
if (a -> yexp != 0 || b -> yexp != 0)
{
    switch (COMPARE(a -> yexp, b -> yexp))
    {
        case -1:
            head3 = attach(b -> coef, b -> xexp, b -> yexp, b -> zexp, head3);
            b = b -> link;
            break;
        case 0:
            if (a -> zexp > b -> zexp)
            {
                head3 = attach(a -> coef, a -> xexp, a -> yexp, a -> zexp, head3);
                a = a -> link;
                break;
            }
            else if (a -> zexp < b -> zexp)
            {
                head3 = attach(b -> coef, b -> xexp, b -> yexp, b -> zexp, head3);
                b = b -> link;
                break;
            }
        case 1:
            head3 = attach(a -> coef, a -> xexp, a -> yexp, a -> zexp, head3);
            a = a -> link;
            break;
    }
    break;
}
if (a -> zexp != 0 || b -> zexp != 0)
{
    switch (COMPARE(a -> zexp, b -> zexp))
    {
        case -1:
            head3 = attach(b -> coef, b -> xexp, b -> yexp, b -> zexp, head3);

```

```

        b = b -> link;
        break;
    case 1:
        head3 = attach(a -> coef, a -> xexp, a -> yexp, a -> zexp, head3);
        a = a -> link;
        break;
    }
    break;
}
}

while (a != head1)
{
    head3 = attach(a -> coef, a -> xexp, a -> yexp, a -> zexp, head3);
    a = a -> link;
}
while (b != head2)
{
    head3 = attach(b -> coef, b -> xexp, b -> yexp, b -> zexp, head3);
    b = b -> link;
}
return head3;
}

void main()
{
    NODE head, head1, head2, head3;
    int res, ch;
    head = getnode();
    head1 = getnode();
    head2 = getnode();
    head3 = getnode();

    head -> link = head;
    head1 -> link = head1;
    head2 -> link = head2;
    head3 -> link = head3;

    while (1)
    {
        printf("\n-----Menu-----");
        printf("\n1.Represent and Evaluate a Polynomial P(x,y,z)");
        printf("\n2.Find the sum of two polynomials POLY1(x,y,z)");
        printf("\nEnter your choice:");
        scanf("%d", & ch);
        switch (ch)
        {
    case 1:
        printf("\n----Polynomial evaluation P(x,y,z)----\n");
        head = read_poly(head);
        printf("\nRepresentation of Polynomial for evaluation: \n");
        display(head);

```

```

res = poly_evaluate(head);
printf("\nResult of polynomial evaluation is : %d \n", res);
break;

case 2:
    printf("\nEnter the POLY1(x,y,z): \n");
    head1 = read_poly(head1);
    printf("\nPolynomial 1 is: \n");
    display(head1);

    printf("\nEnter the POLY2(x,y,z): \n");
    head2 = read_poly(head2);
    printf("\nPolynomial 2 is: \n");
    display(head2);

    printf("\nPolynomial addition result: \n");
    head3 = poly_sum(head1, head2, head3);
    display(head3);
    break;
case 3:
    exit(0);
}
}
}

```

10. Design, Develop and Implement a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers:

- a) Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2.
- b) Traverse the BST in Inorder, Preorder and Post Order.
- c) Search the BST for a given element. (KEY) and report the appropriate message.
- d) Exit

```
#include<stdio.h>

#include<stdlib.h>

struct BST
{
    int data;
    struct BST * lchild;
    struct BST * rchild;
};

typedef struct BST * NODE;

NODE create()
{
    NODE temp;
    temp = (NODE) malloc(sizeof(struct BST));
    printf("\nEnter The value: ");
    scanf("%d", & temp -> data);

    temp -> lchild = NULL;
    temp -> rchild = NULL;
    return temp;
}

void insert(NODE root, NODE newnode);
void inorder(NODE root);
void preorder(NODE root);
void postorder(NODE root);
void search(NODE root);

void insert(NODE root, NODE newnode)
{
    if (newnode -> data < root -> data)
    {
        if (root -> lchild == NULL)
            root -> lchild = newnode;
        else
            insert(root -> lchild, newnode);
    }
    if (newnode -> data > root -> data)
    {
```

```

        if (root -> rchild == NULL)
            root -> rchild = newnode;
        else
            insert(root -> rchild, newnode);
    }
}

void search(NODE root)
{
    int key;
    NODE cur;
    if (root == NULL)
    {
        printf("\nBST is empty.");
        return;
    }
    printf("\nEnter Element to be searched: ");
    scanf("%d", &key);
    cur = root;
    while (cur != NULL)
    {
        if (cur -> data == key)
        {
            printf("\nKey element is present in BST ");
            return;
        }
        if (key < cur -> data)
            cur = cur -> lchild;
        else
            cur = cur -> rchild;
    }
    printf("\nKey element is not found in the BST ");
}

void inorder(NODE root)
{
    if (root != NULL)
    {
        inorder(root -> lchild);
        printf("%d ", root -> data);
        inorder(root -> rchild);
    }
}

void preorder(NODE root)
{
    if (root != NULL)
    {
        printf("%d ", root -> data);
        preorder(root -> lchild);
        preorder(root -> rchild);
    }
}

```

```

}

void postorder(NODE root)
{
    if (root != NULL)
    {
        postorder(root -> lchild);
        postorder(root -> rchild);
        printf("%d ", root -> data);
    }
}

void main()
{
    int ch, key, val, i, n;
    NODE root = NULL, newnode;
    while (1)
    {
        printf("\n-----BST MENU-----");
        printf("\n1.Create a BST ");
        printf("\n2.Search ");
        printf("\n3.BST Traversals: ");
        printf("\n4.Exit");
        printf("\nEnter your choice: ");
        scanf("%d", & ch);
        switch (ch)
        {
            case 1:
                printf("\nEnter the number of elements: ");
                scanf("%d", & n);
                for (i = 1; i <= n; i++)
                {
                    newnode = create();
                    if (root == NULL)
                        root = newnode;
                    else
                        insert(root, newnode);
                }
                break;
            case 2:
                if (root == NULL)
                    printf("\nTree Is Not Created ");
                else
                {
                    printf("\nThe Preorder display: ");
                    preorder(root);
                    printf("\nThe Inorder display: ");
                    inorder(root);
                    printf("\nThe Postorder display: ");
                    postorder(root);
                }
        }
    }
}

```

```
        break;
    case 3:
        search(root);
        break;

    case 4:
        exit(0);
    }
}
}
```

11. Develop a Program in C for the following operations on Graph(G) of Cities.

a) Create a Graph of N cities using Adjacency Matrix.

b) Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method.

```
#include<stdio.h>

#include<stdlib.h>

int a[50][50], n, visited[50];
int q[20], front = -1, rear = -1;
int s[20], top = -1, count = 0;

void bfs(int v)
{
    int i, cur;
    visited[v] = 1;
    q[++rear] = v;
    while (front != rear)
    {
        cur = q[++front];
        for (i = 1; i <= n; i++)
        {
            if ((a[cur][i] == 1) && (visited[i] == 0))
            {
                q[++rear] = i;
                visited[i] = 1;
                printf("%d ", i);
            }
        }
    }
}

void dfs(int v)
{
    int i;
    visited[v] = 1;
    s[++top] = v;
    for (i = 1; i <= n; i++)
    {
        if (a[v][i] == 1 && visited[i] == 0)
        {
            printf("%d ", i);
            dfs(i);
        }
    }
}

int main()
{
```

```

int ch, start, i, j;
printf("\nEnter the number of vertices in graph:");
scanf("%d", & n);
printf("\nEnter the adjacency matrix:\n");
for (i = 1; i <= n; i++)
{
    for (j = 1; j <= n; j++)
        scanf("%d", & a[i][j]);
}

for (i = 1; i <= n; i++)
    visited[i] = 0;
printf("\nEnter the starting vertex: ");
scanf("%d", & start);

printf("\n==>1. BFS: Print all nodes reachable from a given starting node");
printf("\n==>2. DFS: Print all nodes reachable from a given starting node");
printf("\n==>3:Exit");
printf("\nEnter your choice: ");
scanf("%d", & ch);
switch (ch)
{
case 1:
    printf("\nNodes reachable from starting vertex %d are: ", start);
    bfs(start);
    for (i = 1; i <= n; i++)
    {
        if (visited[i] == 0)
            printf("\nThe vertex that is not reachable is %d", i);
    }
    break;

case 2:
    printf("\nNodes reachable from starting vertex %d are:\n", start);
    dfs(start);
    break;
case 3:
    exit(0);
default:
    printf("\nPlease enter valid choice:");
}
}

```

12. Given a File of N employee records with a set K of Keys (4-digit) which uniquely determine the records in file F. Assume that file F is maintained in memory by a Hash Table (HT) of memory locations with L as the set of memory addresses (2-digit) of locations in HT. Let the keys in K and addresses in L are Integers. Design and develop a Program in C that uses Hashfunction H: K ->L as H(K)=K mod m (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.

```
#include<stdio.h>

#include<stdlib.h>

int key[20], n, m;
int * ht, index;
int count = 0;

void insert(int key)
{
    index = key % m;
    while (ht[index] != -1)
    {
        index = (index + 1) % m;
    }
    ht[index] = key;
    count++;
}

void display()
{
    int i;
    if (count == 0)
    {
        printf("\nHash Table is empty");
        return;
    }

    printf("\nHash Table contents are:\n ");
    for (i = 0; i < m; i++)
        printf("\n T[%d] --> %d ", i, ht[i]);
}

void main()
{
    int i;
    printf("\nEnter the number of employee records (N): ");
    scanf("%d", & n);

    printf("\nEnter the two digit memory locations (m) for hash table: ");
    scanf("%d", & m);

    ht = (int * ) malloc(m * sizeof(int));
```

```
for (i = 0; i < m; i++)
    ht[i] = -1;

printf("\nEnter the four digit key values (K) for N Employee Records:\n ");
for (i = 0; i < n; i++)
    scanf("%d", & key[i]);

for (i = 0; i < n; i++)
{
    if (count == m)
    {
        printf("\n-----Hash table is full. Cannot insert the record %d key-----",
               i + 1);
        break;
    }
    insert(key[i]);
}

display();
}
```