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Questions:

1.Reverse a string "WorldWord". Hint: :: or join

2.Remove duplicates in ['dog','cat','tiger','dog', 'tiger']

Hint: use set

- 3. Perform union and intersection using Set
- 4. Create virtual environment and show installation of package matplotlib and import of modules for visualization.
- 5. Create a range to display players list within Players class

Answers

1.Reverse a string "WorldWord". Hint: :: or join

Solution:

Description:

This program demonstrates two ways to reverse the string "WorldWord." The first approach uses Python's slicing syntax [::-1], which reverses the string by stepping through it backward. The second approach uses the join function in combination with reversed(), which creates an iterator that returns the characters of the string in reverse order.

Code and Output:

```
# Reversing the string "WorldWord"
      string = "WorldWord"
      reversed_string = string[::-1]
      print("Reversed String:", reversed_string)
  5
      # Alternatively, using join:
      reversed_string_join = ''.join(reversed(string))
      print("Reversed String using join:", reversed_string_join)
PROBLEMS
          OUTPUT
                   DEBUG CONSOLE
                                 PORTS
                                         TERMINAL
PS D:\training python> & C:/Users/siddarth.s/AppData/Local/Programs/Python/
Reversed String: droWdlroW
Reversed String using join: droWdlroW
PS D:\training python>
```

2.Remove duplicates in ['dog','cat','tiger','dog', 'tiger'] Hint: use set

Description:

To remove duplicates, we convert the list into a set using set(), which inherently removes any duplicate elements since sets cannot have duplicate values. The set is then converted back into a list to preserve the original list format.

```
assignment.py > ...
1  # List with duplicates
2  animals = ['dog', 'cat', 'tiger', 'dog', 'tiger']
3
4  # Removing duplicates using set
5  unique_animals = list(set(animals))
6  print("Unique Animals:", unique_animals)
7

PROBLEMS OUTPUT DEBUG CONSOLE PORTS TERMINAL
PS D:\training python> & C:/Users/siddarth.s/AppData/Local/Pr
"Unique Animals: ['tiger', 'dog', 'cat']
PS D:\training python>
```

3. Perform union and intersection using Set

Description:

This program demonstrates set operations in Python using two sets of names. The union operation combines the elements of both sets, removing any duplicates, to create a set that contains all unique elements. The intersection operation finds common elements between the two sets.

```
🕏 assignment.py > ...
      # Example sets
      set1 = {'Siddarth', 'Dhanapal', 'Sownthari'}
      set2 = { 'Vijay', 'Sanjit', 'Siddarth'}
 3
      # Union of sets
      union_set = set1.union(set2)
      print("Union of sets:", union_set)
      # Intersection of sets
      intersection_set = set1.intersection(set2)
      print("Intersection of sets:", intersection_set)
11
12
PROBLEMS
          OUTPUT DEBUG CONSOLE
                                  PORTS
                                         TERMINAL
PS D:\training python> & C:/Users/siddarth.s/AppData/Local/Programs/Pyth
Union of sets: {'Dhanapal', 'Vijay', 'Sanjit', 'Sownthari', 'Siddarth'}
Intersection of sets: {'Siddarth'}
PS D:\training python>
```

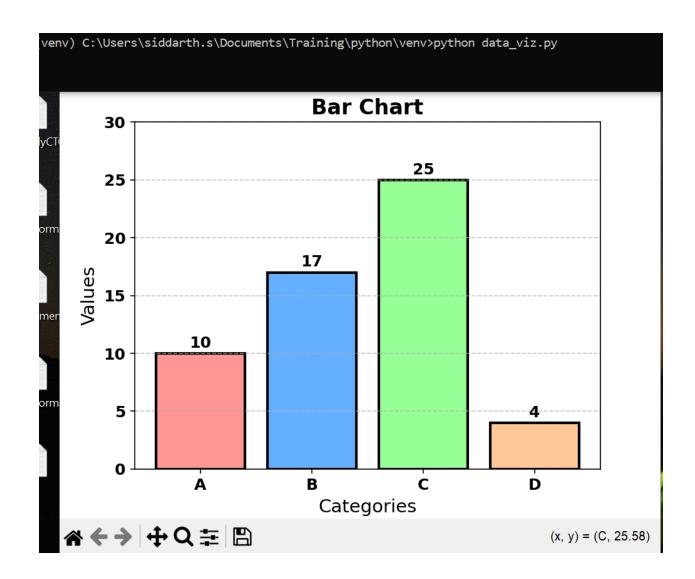
4. Create virtual environment and show installation of package matplotlib and import of modules for visualization.

Description:

This part explains how to create a Python virtual environment, which is an isolated environment that allows you to manage dependencies for your projects separately. After creating and activating the environment, the guide walks through installing the matplotlib library, which is commonly used for creating visualizations. The example code then demonstrates how to import matplotlib.pyplot and create a simple plot.

```
C:\Users\siddarth.s\Documents\Training>mkdir python
C:\Users\siddarth.s\Documents\Training>cd python
C:\Users\siddarth.s\Documents\Training\python>python -m venv venv
C:\Users\siddarth.s\Documents\Training\python>cd venv
C:\Users\siddarth.s\Documents\Training\python\venv>.\Scripts\activate
(venv) C:\Users\siddarth.s\Documents\Training\python\venv>pip install matplotlib
Collecting matplotlib
 Downloading matplotlib-3.9.1.post1-cp312-cp312-win_amd64.whl.metadata (11 kB)
Collecting contourpy>=1.0.1 (from matplotlib)
 Downloading contourpy-1.2.1-cp312-cp312-win_amd64.whl.metadata (5.8 kB)
Collecting cycler>=0.10 (from matplotlib)
 Downloading cycler-0.12.1-py3-none-any.whl.metadata (3.8 kB)
Collecting fonttools>=4.22.0 (from matplotlib)
 Downloading fonttools-4.53.1-cp312-cp312-win_amd64.whl.metadata (165 kB)
                                       ----- 165.9/165.9 kB 766.9 kB/s eta 0:00:00
Collecting kiwisolver>=1.3.1 (from matplotlib)
 Downloading kiwisolver-1.4.5-cp312-cp312-win_amd64.whl.metadata (6.5 kB)
Collecting numpy>=1.23 (from matplotlib)
 Downloading numpy-2.0.1-cp312-cp312-win_amd64.whl.metadata (60 kB)
                                           -- 60.9/60.9 kB 1.1 MB/s eta 0:00:00
Collecting packaging>=20.0 (from matplotlib)
 Downloading packaging-24.1-py3-none-any.whl.metadata (3.2 kB)
Collecting pillow>=8 (from matplotlib)
 Downloading pillow-10.4.0-cp312-cp312-win_amd64.whl.metadata (9.3 kB)
Collecting pyparsing>=2.3.1 (from matplotlib)
 Downloading pyparsing-3.1.2-py3-none-any.whl.metadata (5.1 kB)
Collecting python-dateutil>=2.7 (from matplotlib)
 Downloading python_dateutil-2.9.0.post0-py2.py3-none-any.whl.metadata (8.4 kB)
Collecting six>=1.5 (from python-dateutil>=2.7->matplotlib)
 Downloading six-1.16.0-py2.py3-none-any.whl.metadata (1.8 kB)
Downloading matplotlib-3.9.1.post1-cp312-cp312-win_amd64.whl (8.0 MB)
                                     ----- 8.0/8.0 MB 1.9 MB/s eta 0:00:00
```

```
import matplotlib.pyplot as plt
import numpy as np
def simple_bar_chart():
    categories = ['A', 'B', 'C', 'D']
    values = [10, 17, 25, 4]
    colors = ['#ff9999','#66b3ff','#99ff99','#ffcc99']
    bars = plt.bar(categories, values, color=colors, edgecolor='black', linewidth=2)
    plt.title('Bar Chart', fontsize=16, fontweight='bold')
    plt.xlabel('Categories', fontsize=14)
    plt.ylabel('Values', fontsize=14)
    plt.grid(axis='y', linestyle='--', alpha=0.7)
    for bar in bars:
       yval = bar.get_height()
       plt.text(bar.get_x() + bar.get_width()/2, yval + 0.5, yval, ha='center', fontsize=12, fontweight='bold')
    plt.xticks(fontsize=12, fontweight='bold')
    plt.yticks(np.arange(0, 31, 5), fontsize=12, fontweight='bold')
    plt.savefig('wonderful_bar_chart.png', dpi=300, bbox_inches='tight')
    plt.show()
if __name__ == "__main__":
  simple_bar_chart()
```



5. Create a range to display players list within Players class

Description:

This program defines a Players class that accepts a list of player names upon initialization. The display_players method iterates over the list and prints each player's name. The example creates an instance of the Players class with the list ["Siddarth", "Dhanapal", "Sownthari", "Sanjit", "Vijay"] and calls the display_players method to display each player's name.

```
assignment.py > ...
     class Players:
          def __init__(self, players_list):
              self.players_list = players_list
          def display_players(self):
              for player in self.players_list:
                  print(player)
      # Creating an instance of Players class and displaying players
      players = Players(["Siddarth", "Dhanapal", "Sownthari", "Sanjit", "Vijay"])
      players.display_players()
12
         OUTPUT DEBUG CONSOLE
                                 PORTS TERMINAL
PS D:\training python> & C:/Users/siddarth.s/AppData/Local/Programs/Python/Python312/pyt
Siddarth
Dhanapal
Sownthari
Sanjit
Vijay
PS D:\training python>
```