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# Assignment 7

## AIM

Deploying node js / python app using docker

## Theory

Docker is an open source platform that enables developers to build, deploy, run, update and manage containers

Containers are standardized, executable components that combine application source code with the operating system libraries and dependencies required to run that code in any environment. Docker allows you to separate your applications from your infrastructure so you can deliver software quickly and reliably. Docker also provides a comprehensive end to end platform that includes UIs, CLIs, APIs and security tools for developing, shipping and running applications

There are many benefits of using Docker, such as

Return on investment and cost savings: Docker can help reduce infrastructure costs by allowing you to run more applications on the same hardware, and by simplifying the deployment and maintenance processes

Consistency and reliability: Docker ensures that your applications run the same way in any environment, whether it is a developer's laptop, a testing server, or a production cloud platform. Docker also helps you avoid compatibility issues and dependency conflicts by packaging your applications with all the necessary components

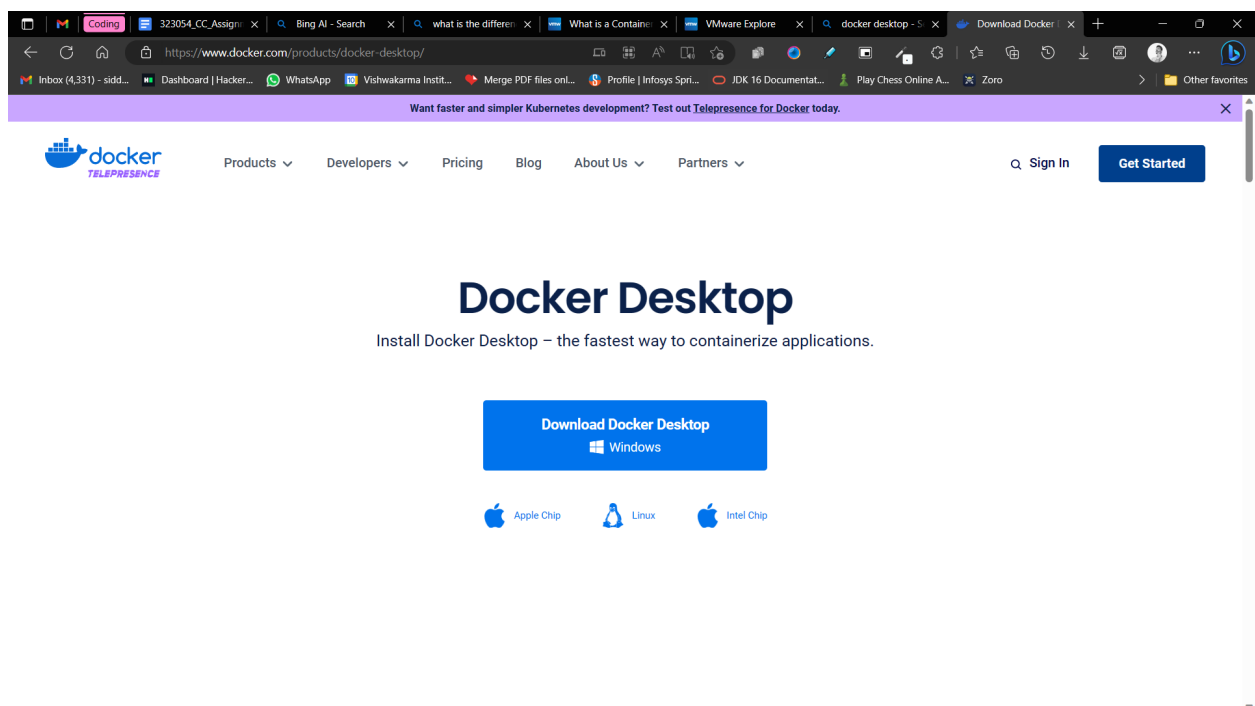
**Rapid deployment and scalability:** Docker allows you to quickly start and stop containers, which makes it easy to deploy new versions of your applications or scale them up or down according to the demand

**Isolation and security:** Docker provides a layer of isolation between your applications and the underlying system, which reduces the risk of malicious attacks or accidental errors

**Flexibility and portability:** Docker supports a wide range of languages, frameworks, and platforms, which gives you more freedom and choice in developing your applications

## Installation

Just install the [docker app](#) then you are good to go!

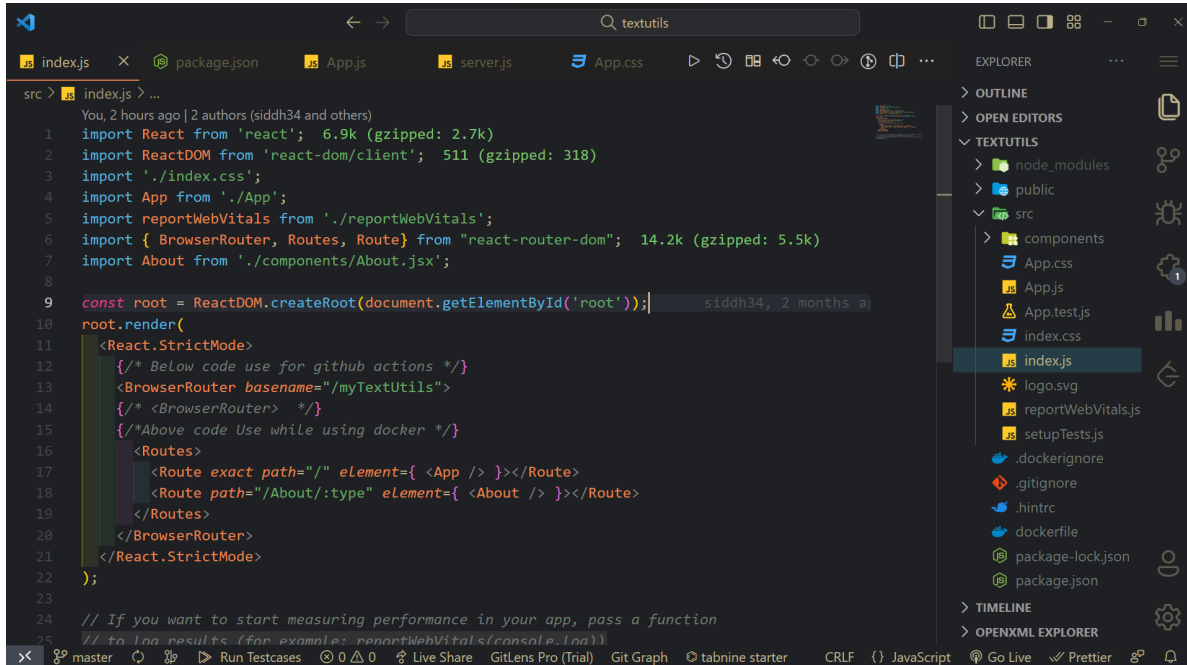


Note:

Make sure that you keep the docker desktop app open all the time while doing this assignment

# Steps

1. You have to have node js application ready. Here I will be using a already done product we will be just seeing it's deployment in docker container



The screenshot shows a VS Code editor with a React application. The main editor displays the `index.js` file, which imports `React`, `ReactDOM`, `BrowserRouter`, `Routes`, `Route`, and `About` from various packages. It uses `ReactDOM.createRoot` to render the application into a `<div id="root">` element. The application is configured to run in a Docker container, as indicated by the `basename="/myTextUtils"` in the `BrowserRouter` and the `element={ <App /> }` in the `Route` components. The Explorer panel on the right shows the project structure, including `node_modules`, `public`, `src`, `components`, `App.css`, `App.js`, `App.test.js`, `index.css`, `index.js`, `logo.svg`, `reportWebVitals.js`, `setupTests.js`, `.dockerignore`, `.gitignore`, `.hintrc`, `dockerfile`, `package-lock.json`, and `package.json`.

2. Write a docker file

```
# The command FROM node:18 Grabs node js version 18

# WORKDIR is the directory where we will be save our application files in
docker container

# RUN npm install means it installs node js

# COPY use to copy specific files into /app

# CMD ["npm", "start"]: runs the npm start command

FROM node:18

WORKDIR /app

COPY ["package.json", "package-lock.json*", "./*"]
```

```
RUN npm install
```

```
COPY . .
```

```
CMD ["npm", "start"]
```

3. Write a dockerignore file ( It is similar to gitignore )



.dockerignore

```
1  node_modules
```

```
2  build
```

```
3
```

4. Open terminal where you have kept your project file

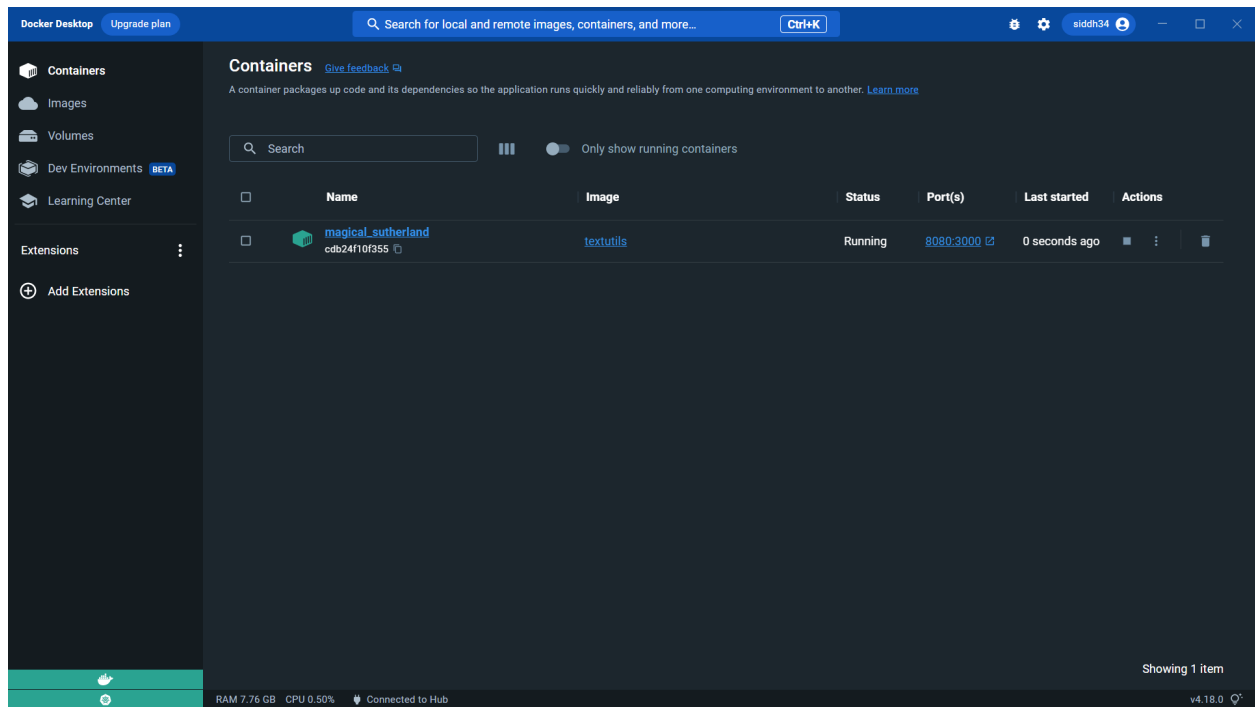
- a. Use docker build command along with tag

```
Windows PowerShell
PS D:\CODE PLAYGROUND\NodeJS> docker build --tag textutils ./textutils
[+] Building 3.3s (11/11) FINISHED
=> [internal] load build definition from Dockerfile                                0.1s
=> => transferring dockerfile: 476B                                              0.0s
=> [internal] load .dockerignore                                                  0.1s
=> => transferring context: 34B                                                  0.0s
=> [internal] load metadata for docker.io/library/node:18                      2.2s
=> [auth] library/node:pull token for registry-1.docker.io                    0.0s
=> [1/5] FROM docker.io/library/node:18@sha256:671ee8d49ce2a691fc3082203c5deb9522e9c88042aa0ff40c07f4a25e63668a  0.0s
=> [internal] load build context                                                0.2s
=> => transferring context: 655.48kB                                           0.2s
=> CACHED [2/5] WORKDIR /app                                                    0.0s
=> CACHED [3/5] COPY [package.json, package-lock.json*, ./]                  0.0s
=> CACHED [4/5] RUN npm install                                                  0.0s
=> [5/5] COPY . .                                                              0.3s
=> exporting to image                                                          0.3s
=> => exporting layers                                                            0.2s
=> => writing image sha256:5b6614045c6632e5400fe7e4bf3b5c5ba3ff6ca668128d625611e6b6e5c8a3d7  0.0s
=> => naming to docker.io/library/textutils                                     0.0s
```

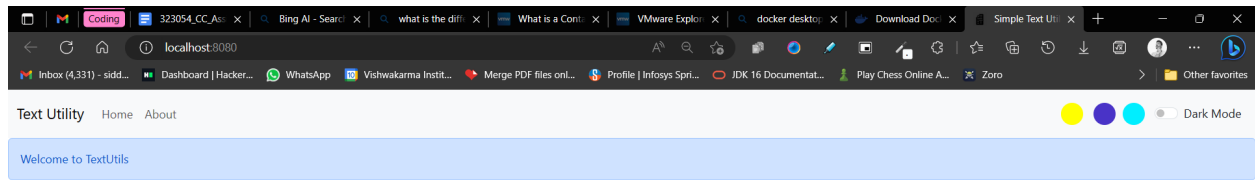
5. Use docker run command specify the ports as 8080:3000 ( 3000 is localhost as application is running on 8080 & displayed on localhost )

```
PS D:\CODE PLAYGROUND\NodeJS> docker run -d -p 8080:3000 textutils
cdb24f10f35587bb0eee4881740ca9d8e7e2827dfff45239dea7815d923ef7572
PS D:\CODE PLAYGROUND\NodeJS> |
```

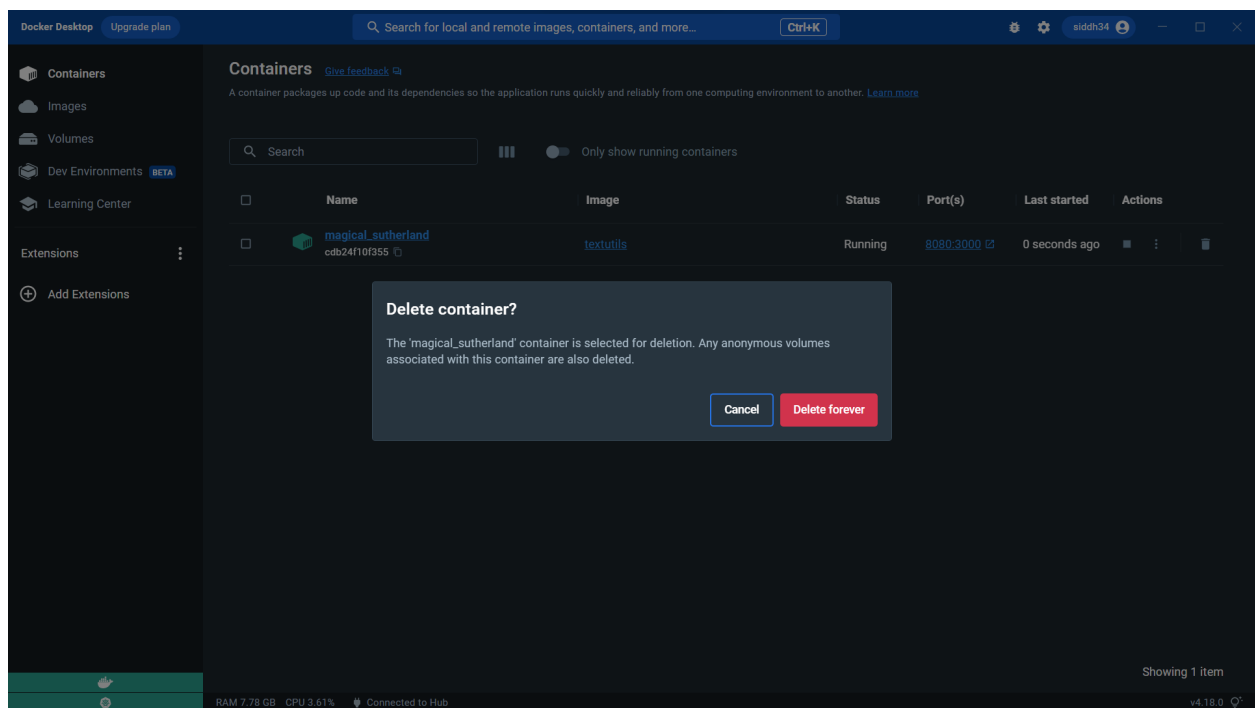
Now let's see whether our container is running or not, firstly open the docker desktop app



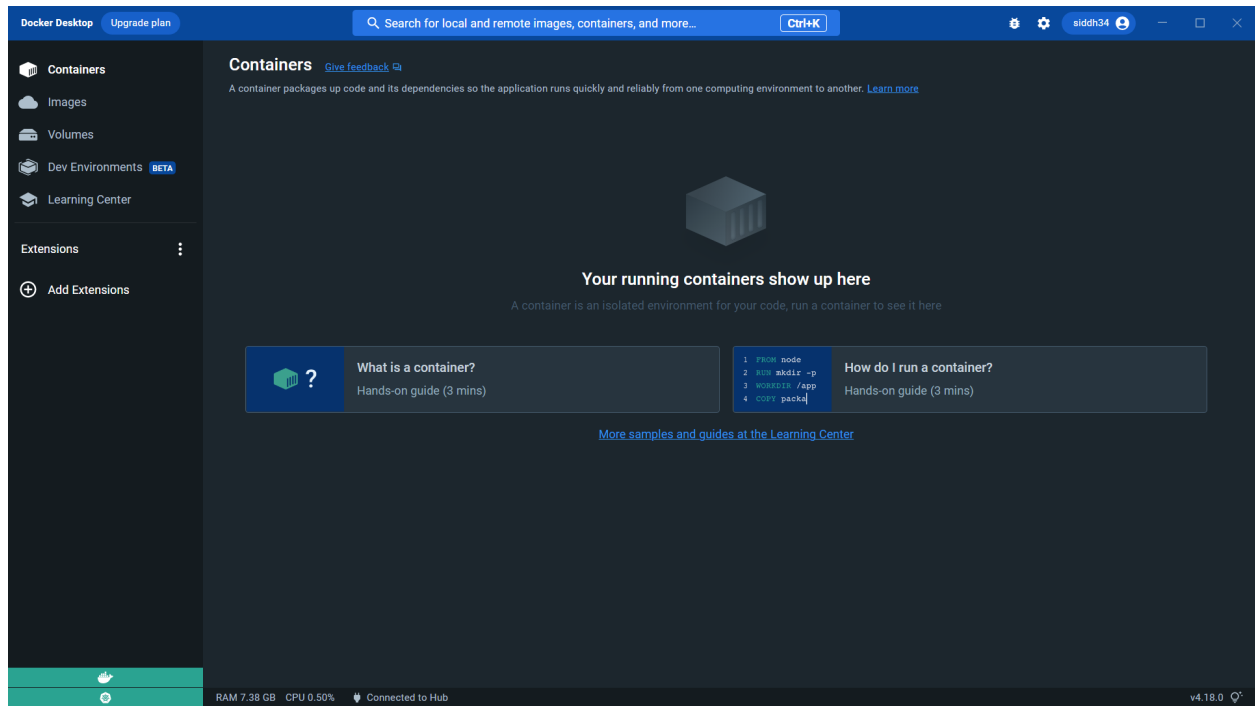
Click on ports here! Your application is running in a container



Delete the container after using it!



Done!



# Conclusion

Docker is understood