

1121, Sector 12
RK Puram, Delhi, India

SIDDHANT SHEKHAR

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EMPLOYMENT

Software Engineer	Libsys Ltd.	July 2017 – Present
<ul style="list-style-type: none">• Worked on Single Page Applications (SPAs) for different academic solutions.• Developed a solution to mark assignments online.• Supervised a team of new recruits to help them adapt to their respective modules.		
Android Developer	Pricyfy	March 2017 – May 2017
Pricyfy Android App <ul style="list-style-type: none">• Developed a fully functional native Android app for comparing prices on different online stores.		
Remote Project Intern	Tata Consultancy Services	March 2016 – May 2016
BVCOE Library App <ul style="list-style-type: none">• Developed an android application for managing the library requirements of the students of a college.		

EDUCATION

New Delhi, India	Guru Gobind Singh Indraprastha University	Aug 2013 - Aug 2017
<ul style="list-style-type: none">• B.Tech in Computer Science and Engineering. Aggregate Percentage : 75%• Undergraduate Coursework: Database Management Systems; Data Structures; Algorithms Design and Analysis; Object Oriented Programming; Software Engineering; Java Programming.		
New Delhi, India	Kendriya Vidyalaya	April 2011 - March 2012
<ul style="list-style-type: none">• Board of Education: CBSE; School : Kendriya Vidyalaya, Sector 8, R.K.Puram, New Delhi.• AISSEE, March 2012. Aggregate Percentage : 83%		

TECHNICAL EXPERIENCE

Projects

- **Personal Website** (October 2018 - Present). A website to list personal information including Projects, Resume and connection information. HTML5, CSS3, JavaScript
- **SPA for Course selection** (August 2018 - Present). A single page application to allow students to choose elective and compulsory courses to meet the minimum required credits. Angular
- **SPA for Academic institutions** (October 2017 – Present). A single page application to handle all the day to day operations involving administrators, faculties and students of a multi-campus institute. Worked on 3 different views. Angular
- **SPA for Online assignment grading** (June 2018 – August 2018). A portal to allow students and faculties to perform assignment submission and grading. HTML5, CSS3, JS
- **OPAC** (January 2018 - July 2018). Online public access catalog for a group of libraries. Angular

ACHIEVEMENTS

- Ranked 5th in DARWIN GAMES programming competition at ESYA, the annual technical fest of IIIT-D.
- Ranked 2nd in DON'T PANIC programming competition at FERVOUR, the annual techno-managerial fest of BVPIEEE.
- Have solved over 250+ problems at online judges including Codechef, SPOJ, Hackerearth and Hackerrank.

LANGUAGES AND TECHNOLOGIES

- JavaScript, Typescript, HTML5, CSS3
- Angular, Git