

1121, Sector 12
RK Puram, Delhi, India

SIDDHANT SHEKHAR

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EMPLOYMENT

Development Trainee	Libsys Limited	July 2017 – Present
<ul style="list-style-type: none">Developing SPAs using Angular.		
Android Developer	Pricify.com	March 2017 – May 2017
Pricify Android App <ul style="list-style-type: none">Developed a fully functional native Android app for comparing prices on different online stores.		
Remote Project Intern	Tata Consultancy Services	March 2016 – May 2016
BVCOE Library App <ul style="list-style-type: none">Worked in a team of two members to develop an android application for managing the library requirements of the students of a college.Created a user-friendly UI and handled all the front-end operations.		

EDUCATION

New Delhi, India	Guru Gobind Singh Indraprastha University	Aug 2013 - Aug 2017
<ul style="list-style-type: none">B.Tech in Computer Science and Engineering. Aggregate Percentage : 75%Undergraduate Coursework: Database Management Systems; Data Structures; Algorithms Design and Analysis; Object Oriented Programming; Software Engineering; Java Programming.		
New Delhi, India	Kendriya Vidyalaya	April 2011 - March 2012
<ul style="list-style-type: none">Board of Education : CBSE; School : Kendriya Vidyalaya, Sector 8, R.K.Puram, New Delhi.AISSCE, March 2012. Aggregate Percentage : 83%		

TECHNICAL EXPERIENCE

Projects

- BVPortal App** (October 2015 - December 2015). An android application to provide students as well as faculty members of a college with the information required to do day to day college operations. Worked on both front-end and back-end of the application. Android SDK, Firebase
- Guess The Word Game** (June 2015). An android game with different levels where each level consists of a group of four images and ten alphabets. The player needs to guess the right word using the given images and the alphabets (provided as buttons) to go to the next level. Android SDK
- Puzzle 15 Game** (May 2014 - August 2014). A multi-player puzzle game developed as a part of the first-year project. C

ACHIEVEMENTS

- Ranked 5th in DARWIN GAMES programming competition at ESYA, the annual technical fest of IIIT-Delhi.
- Ranked 2nd in DON'T PANIC programming competition at FERVOUR, the annual techno-managerial fest of BVPIEEE.
- Have solved over 250+ problems at online judges including Codechef, SPOJ, Hackerearth and Hackerrank.

LANGUAGES AND TECHNOLOGIES

- JavaScript, Typescript, HTML5, CSS3
- Angular, Git