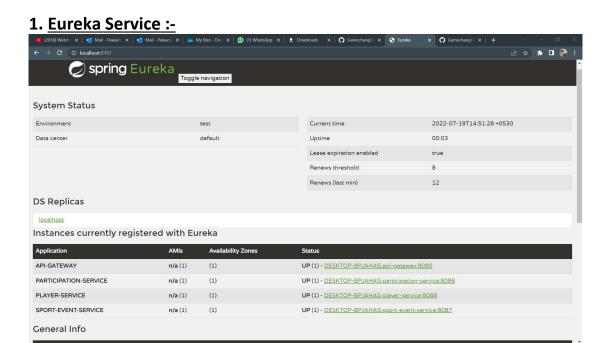
Backend Response Screenshots

Github-link(backend-code):-

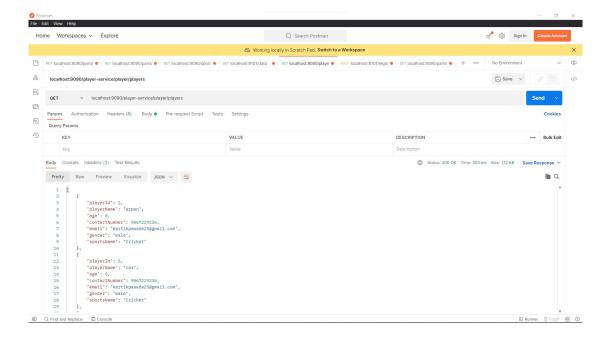
https://github.com/GamechangGR/SportsEventManagementSystem Microservices (Jwt has been removed due to errors, will be implemented again and updated in the Repository, as well as the swagger api documentation)



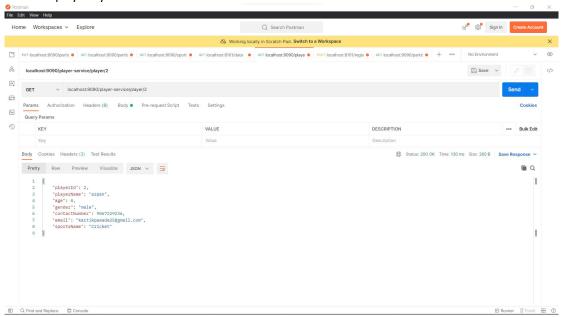
2. Response Screenshots through SpringCloudApiGateway using Eureka service(Tool:-Postman)

Player Service

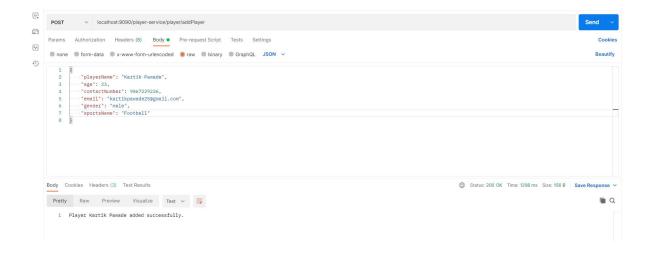
Get all player details



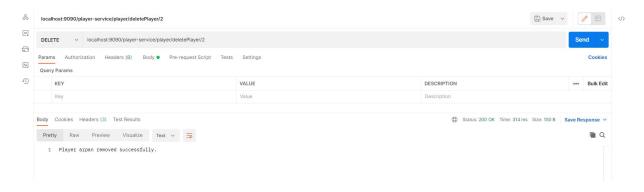
Get player by Id



Add player into database

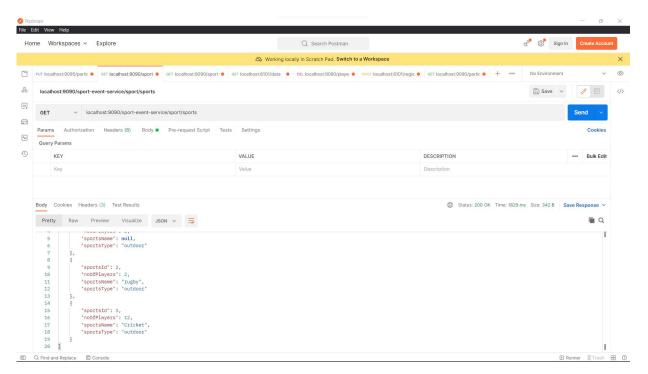


Remove player using player's Id

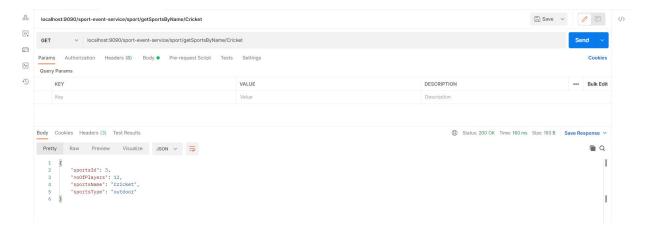


Sport Event Service

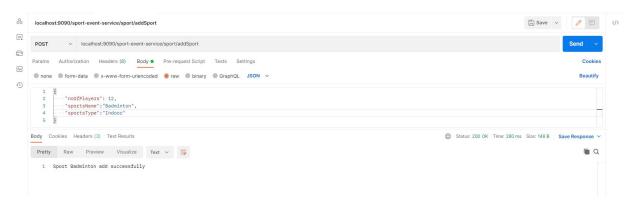
Get all sports list



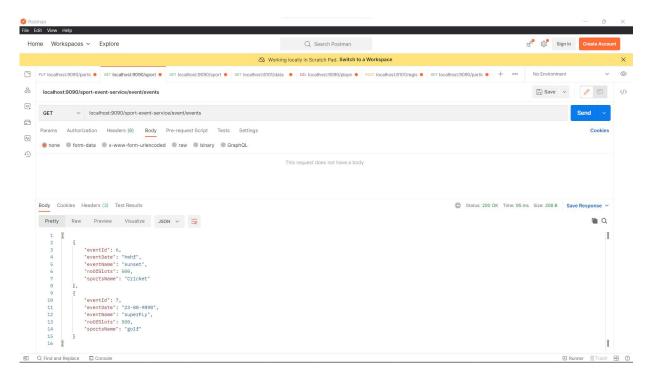
Get Sport by name



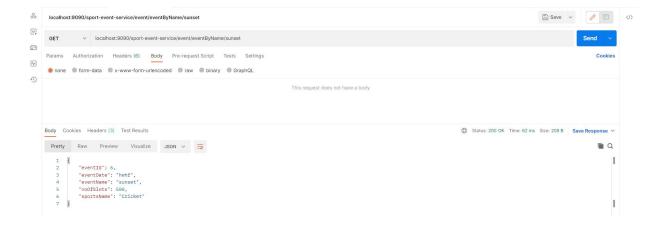
Add sport into the database



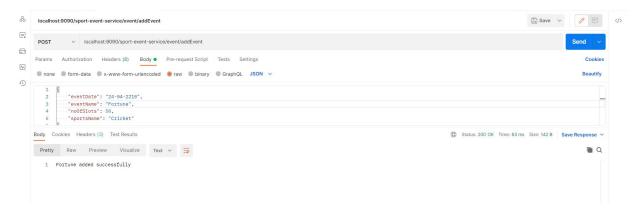
Get all Event list



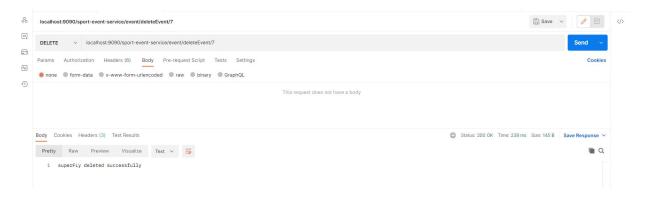
Get Event by name



Adding Event into datebase

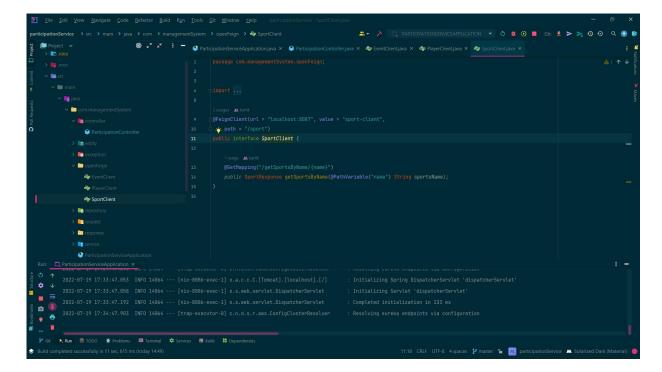


Canceling the event using event's Id



Participation Service

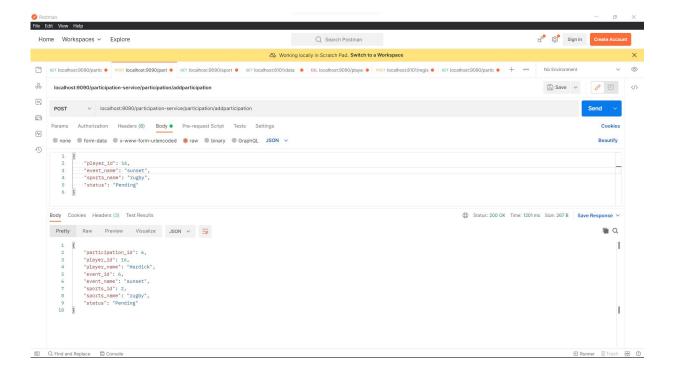
Use of FEIGN CLIENT to call other microservices



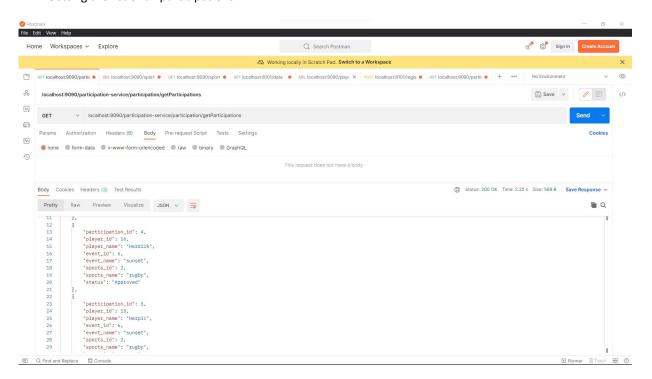
Calling other microservices through feignClient

```
| ParticipationServiceApplicationspare X | ParticipationControlleriana X | ParticipationContro
```

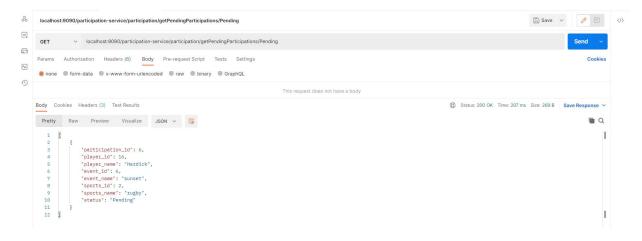
Add participation into the database



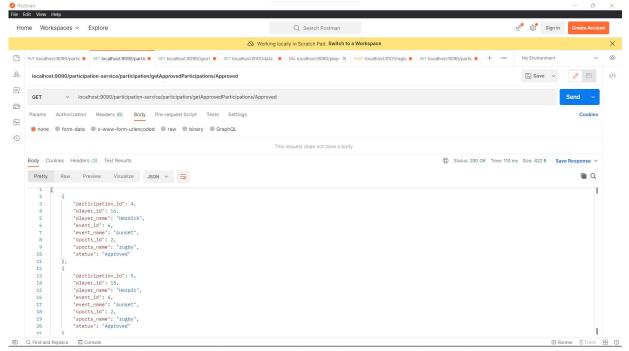
Getting the list of all participations



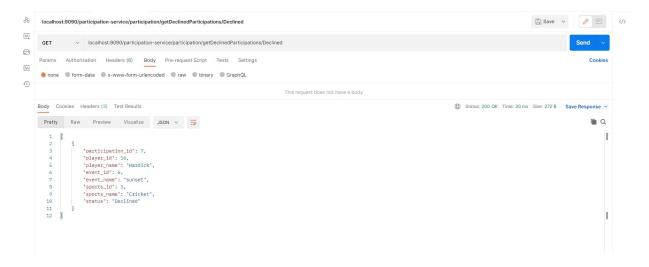
Get Pending Participations List



Get Approved Participations List



Get Declined Participation List



• Exception class model(which will act as Response in case of exceptions)

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| Proceedion of the control of the c
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Exception Responses

