The appropriate rubric MUST be printed and submitted with the matching submission. If the rubric is missing, marks will be deducted.

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Team Presentation: Initial Mechanical Design – Takes place Tuesday, Nov. 3 (8-Stream) and Thursday, Nov. 5 (4-Stream) (Graded for MTE 100)

If your group requires additional hardware that is not part of the base NXT kit, have this list ready to present to your TA(s), including justification. Extra equipment will be granted based on greatest need.

Team Presentation Rubric		
Task List (1 marks):		
• Contains 5+ items, listed sequentially in order of execution	/1	
Constraints (2 marks):		
 Accurately describes what the robot "must" do given the problem definition 	/ 2	
• Contains 4+ plausible things that the robot must do to satisfy the problem definition		
Criteria (2 Marks):		
 Contains 2-4 plausible things that it "would be nice" if the robot could do Criteria list fits with design problem definition 	/ 2	
Mark:	5	

Design Problem Definition – Due Friday, Nov. 6 at 8:20am, Submitted to the boxes outside WEEF (Graded for MTE100)

Design Problem Definition Rubric (Group Submission)		
Title of project is descriptive		
Not just "GENE121/MTE 100 Final Pro	oject" or similar	
Description of design problem is clear:		
 A classmate should not require prior kn topic to understand 	owledge of project	
There are no terms/acronyms used that:	are not defined	
Description of design problem is concise:		
 Between 1 and 2 paragraphs 		
 No unnecessary information present 		
• "Doesn't tell a story"		
Does not discuss the solution to the problem, or	nly the problem itself	
No personal pronouns		
Mark:	/5	

Freehand Sketch Rubric (Individual Submission)		
Clear depiction of mechatronic system		
Use appropriate and concise labelling		
 Include enough detail to explain the system pictorially 		
Follows general graphics freehand guidelines		
Quality and effort		
Mark:	/5	

Design Report – Due Monday, Nov. 16 at 8:20am, submitted to the boxes outside WEEF (Graded for MTE 100)

Design Report Rubric			
Introduction and Background (1 marks)	/1		
Design Problem Definition (2 marks)	/ 2		
Goals and Objectives (1 marks)	/1		
Constraints (4 marks):			
 Accurately describes what the robot 'problem definition 	"must" do given the /4		
 Contains 4+ plausible things that the satisfy the problem definition 	e robot must do to		
Criteria (4 Marks):			
• Contains 2-4 plausible things that it robot could do	/ 4		
Criteria list fits with design problem			
Mechanical Design & Evaluation (10 marks)			
 Several mechanical design alternative 	-		
 Mechanical designs evaluated agains 	t criteria and / 10		
constraints			
 Decision matrix used to justify your s 			
Melek's Design Process II lecture, sl	ides 18-35)		
Task List (5 marks):			
 Matches problem definition and give 			
 Contains 5+ items, listed sequentially 			
Project Plan (10 marks)	/ 10		
 Gantt chart or critical path method pr 			
References (3 marks)	/3		
Communication (10 marks):			
 Correct grammar, spelling 			
 Clear and professionally written 			
 Written in paragraph form 	/ 10		
 No Personal Pronouns 			
 Body of report between 2 and 5 page 	es, including diagrams		
 Figures and Tables labelled/captioned 	d correctly,		
meaningfully			
Mark:	/ 50		

Team Presentation: Software Design and Physical Mock-up – Takes place Monday, Nov. 16 (8-Stream) and Tuesday, Nov. 17 (4-Stream) (Graded for GENE 121)

Team Presentation Rubric	
Software Design (3 marks):	
 Attains minimum number of non-trivial functions (6, not 	
including main())	
One function must return something	
 One function must have parameters 	/3
 Functions must be <u>well-chosen and well-named</u> 	
 Program testing procedure outlined (how are you going to 	
test all these functions? Whole program?)	
 Who is responsible for writing each function? 	
Mechanical System/Mock-up (1 mark):	/1
Flow Chart (1 marks):	
 Matches with Software Design 	
 Matches with Task List (<u>Bring to presentation</u>) 	/1
Fits on one page	
Is legible, understandable	
Mark:	5

Final Report – Due Friday, Dec. 4 at 8:20am – Submitted to the boxes outside WEEF

The most innovative aspect, difficult aspect, and memorable aspect of our project is:		
Innovative:		
Difficult:		
Memorable:		

Final Project Rubric – MTE 100	
Introduction Section	
• Summary (1 marks)	
 Design Problem Definition (2 marks) 	/8
 Goals and Objectives (2 marks) 	
 Constraints and Criteria (3 marks) 	
 Changes from initial report(s) noted, explained 	
Mechanical Design:	
 Explanation of design(s) and implementation 	
 Design tradeoffs/what didn't work 	/ 12
 Includes clear diagrams and/or photos 	
 Sturdy and durable – appropriate use of parts 	
Project Management:	
• Project Timeline (2 marks)	/3
• Explanation of who did what (1 mark)	
Conclusions/Recommendations:	
• Conclusion (2 marks)	/7
• Recommendations (5 marks)	
Communication:	
Written in paragraph form	
 Proper spelling and grammar 	/ 8
 No awkward wording, rambling text, too wordy 	
 No Personal Pronouns 	
Acronyms defined appropriately	
Appropriate IEEE-style references	/ 2
Format:	
 Page Limit: 12 pages excluding diagrams and code 	
 Appropriate table/figure headings 	/10
Correct section headings	/ 10
 Preliminary pages follow prescribed format 	
Formatting instructions followed	
MTE100 Final Report Mark:	/ 50

Software Design Rubric		
Software Design Section (5 marks):		
• 1-2 pages		
 Attains minimum number of non-trivial functions (4, if 3	
person group, 6 if 4 person group, not including ma	V /	
One function must return something	/ 4	
 One function must have parameters 		
• Functions must be well-chosen and well-named		
Program testing procedure outlined		
Software Recommendations (1 Mark)	/1	
Flow Chart (2 marks):		
 Matches with Software Design description 		
 Matches with Task List 	/ 2	
• Fits on one page		
Is legible, understandable		
Mark:	/7	

	Final Project Rubri	c – GEN	E 121			
Code (in	Use of at least 3 motors					
Appendix)	Use of 4 sensors					
	Use of Timers					
	6 Non-trivial functions with appropriate passing including one which returns a which has a parameter					
	Format: • Consolas font					
	 Single Spaced with proper ind word wrap 	entation an	d <u>no</u>			
	Deductions for:					
	 Hard to follow code Inappropriate commenting (no many, or too long) 	t enough, t	00			
	Glaring inefficiencies in codeBad Code (global variables, in	finite loop	s. etc)			
Software	Code Mark:	111111111111111111111111111111111111111	3, 000)	/ 10		
Project Do	ject Demo Mark: /8					
Appropriate Code Complexity: -2 -1 0 +1 (marker will circle o		. –	+2			
Software 1	Design Mark:			/7		
GENE121	Final Report Mark:			/ 25		