

CMPT 225 D100 LAB10

TA

TOPICS FOR TODAY

Sorting

- Insertion sort
- Quicksort
- Heap sort

Comparison Sorting

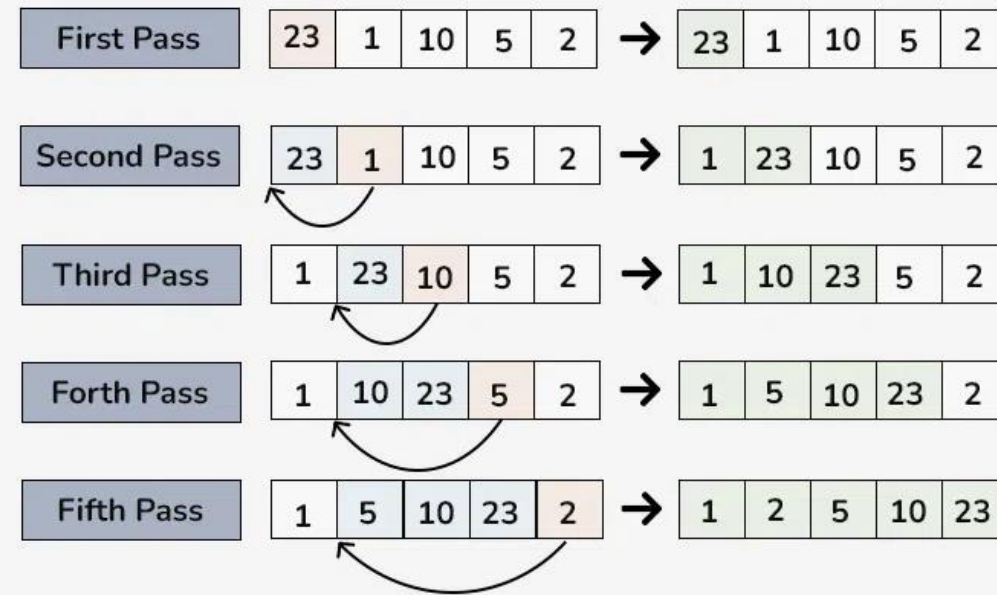
Sorting algorithms need to use comparisons in order to be general enough to sort all types of data

In C++ the STL implements insertion sort, quicksort and heapsort for this purpose. Each with their own pros and cons.

	In-place	Stable	Average Time complexity	Worst-Case Time complexity
Insertion Sort	Yes	Yes	$O(n^2)$	$O(n^2)$
Quicksort	Yes	No	$O(n \log n)$	$O(n^2)$
Heap Sort	Yes	No	$O(n \log n)$	$O(n \log n)$

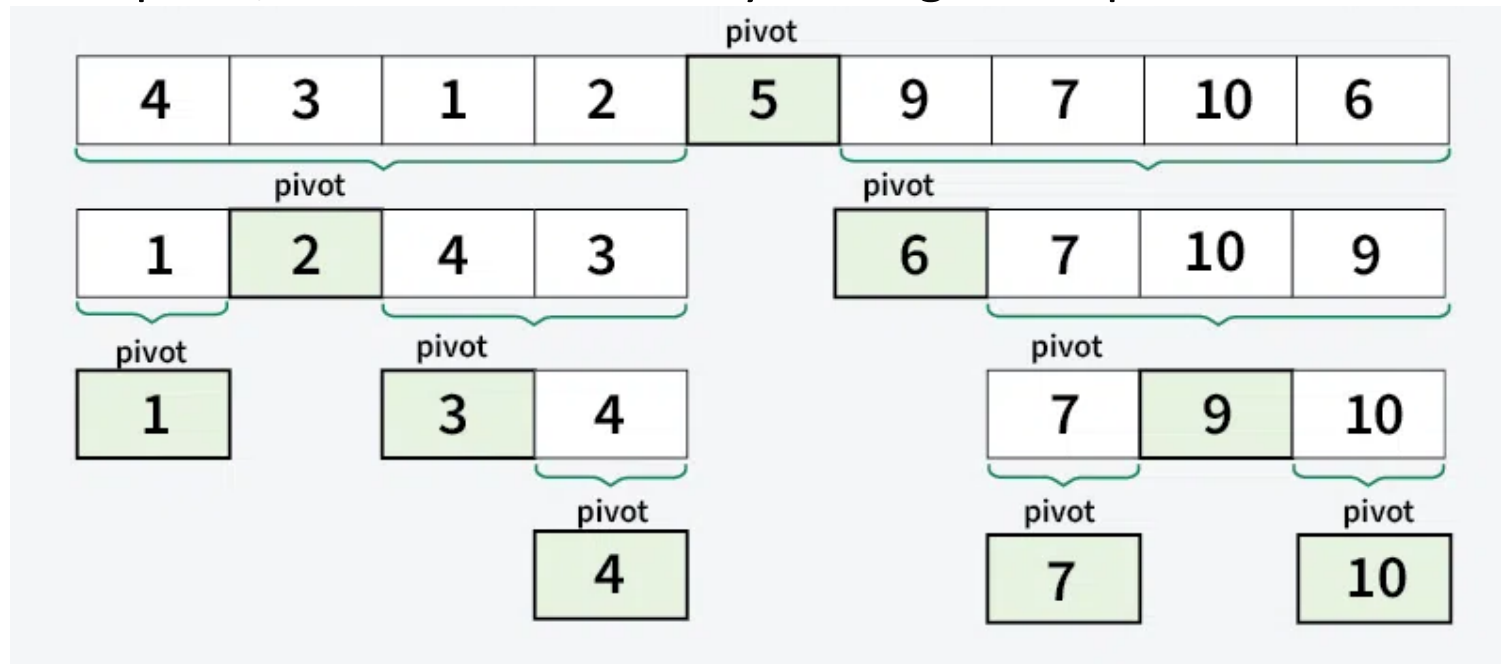
Insertion Sort

Insertion sort builds a final sorted array one item at a time by repeatedly taking an element from **the unsorted section** and inserting it into the correct position in **the sorted section**



Quicksort

Quicksort employs a **divide-and-conquer** strategy, working by selecting a "**pivot**" element from an array or list, partitioning the other elements based on whether they are smaller or larger than the pivot, and then recursively sorting those partitions

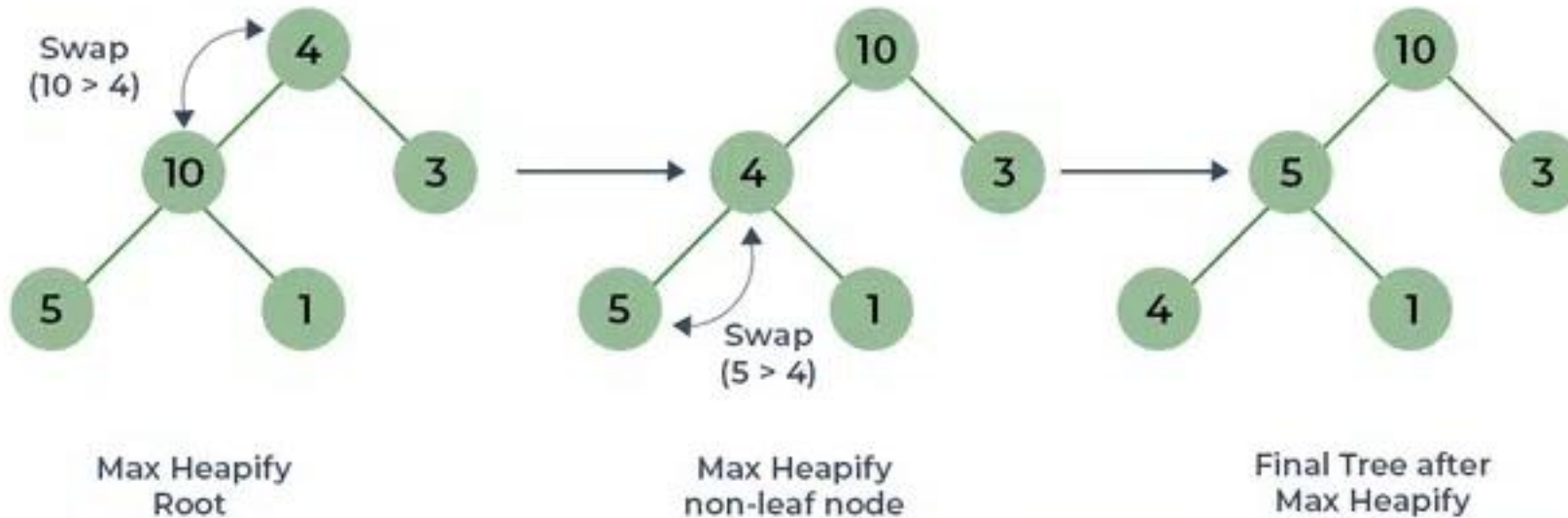


Heap Sort

Heap sort organizes elements into a **binary heap** and then repeatedly extracts the **largest element** to build a sorted array.

STEP
02

Max Heapify Constructed Binary Tree



Exercise

- The goal today is to complete a test each of these algorithms for their best use case.
- Download the **sorting.cpp** file
 - Read the all functions to understand how they work. There is code for `insertionSort`, `quickSort` and `heapSort` with their necessary helper functions. You should understand this code.
 - Complete the code in **sorting.cpp**
 - Look for the comment: **// YOUR WORK IS HERE**
 - You will have to fill the three vectors of size $n = 100000$ so that
 - `firstType` gives Insertion Sort the best time of the three algorithms
 - `secondType` gives quicksort the best time of the three algorithms
 - `thirdType` gives heapsort the best time of the three algorithms
- Since the array is large, it will take a minute or so to run the main.

Expected output

Algorithm	Input Type	Time
Insertion Sort	First	0 ms
Quicksort	First	10504 ms
Heapsort	First	27 ms

Algorithm	Input Type	Time
Insertion Sort	Second	8790 ms
Quicksort	Second	13 ms
Heapsort	Second	24 ms

Algorithm	Input Type	Time
Insertion Sort	Third	18090 ms
Quicksort	Third	10801 ms
Heapsort	Third	18 ms

Note:

- 1 second = 1000 milliseconds
- This program took 48 seconds to complete, it can be slow
- You should replace “first”, “second” and “third” with more descriptive titles