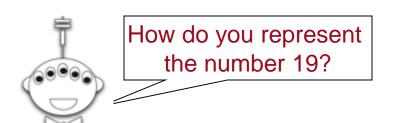
## Representing Numbers

#### What is the number 4312?

#### What is this number in base 20?





Olmec number representation in base 20 (East Mexico 1200 BC-600 AD)

Olmec relief from http://www.meta-religion.com

# Arbitrary Bases (base "b")

```
Which b?
When using base b, the digits permitted are:
What is 5 in...
  base 2?
  base 3?
  base 4?
  base 5?
  base 6?
```

What's the "algorithm" for counting in a general base *b*?

base 42?

# Arbitrary Bases (base "b")

When using base *b*, the digits permitted are:

```
What is 5 in...
```

base 2?

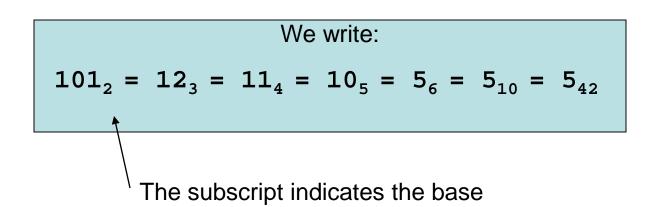
base 3?

base 4?

base 5?

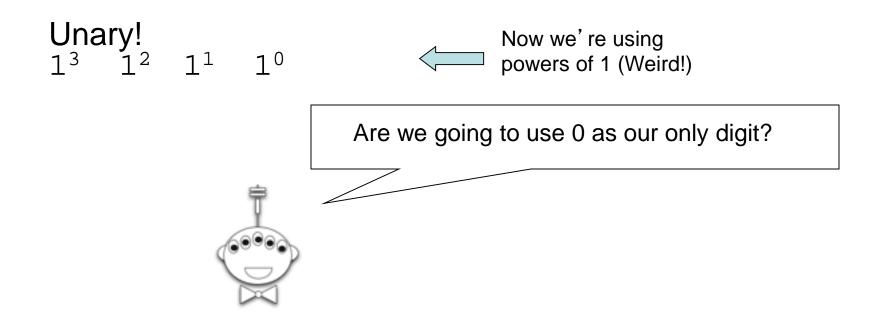
base 6?

base 42?



What's the "algorithm" for counting in a general base *b*?

### Is There Such a Thing as Base 1?



# Comparing Representations in Different Bases

Consider the number 10<sup>9</sup> in base 1, 2, 3, 10, and 20:

At 10 "1's" per inch, this will be...

Base 2: 11101110011010110010100000000

Base 3: 2120200200021010001

Base 10: 1000000000

Base 20: FCA0000

What's the ratio between the lengths of a number in bases x and y?

# Comparing Representations in Different Bases

Consider the number 10<sup>9</sup> in base 1, 2, 3, 10, and 20:

At 10 "1's" per inch, this will be 1578 miles long!

Base 2: 111011100110101100101000000000

Base 3: 2120200200021010001

Base 10: 1000000000

Base 20: FCA0000

What's the ratio between the lengths of a number in bases x and y?

# Two "Special" Bases: 2 and 10

Base 10: Elamites in Iran use early form of base 10 system around 3500 B.C.



Base 2: References to base 2 appeared in the *I Ching*. (2800 B.C.)



Computers are "simple".

Base 2 is the simplest reasonable base.

Therefore, computers use base 2!



# A Brief History of Bases

Unary: Used since at least 400 B.C.



Europe, New Zealand North America

**ーナキ正正** 

China, Japan, Korea

Base 60 ("Sexagesimal"): Sumerians in Mesopotamia (Iraq) around 300-400 B.C.

Base 20 ("Vigesimal"): Olmec and other Mesoamerican cultures - 3000 year period before Columbus arrives in the Americas

Base 8 ("Octal"): Yuki Tribe of Northern CA



Members of the Yuki Tribe c. 1858 (from wikipedia.org)

## Converting Between Bases

The digits 0 and 1 are referred to as "bits" - that's short for "binary digits"

Convert 1101, to base 10



Convert 25<sub>10</sub> to base 2

# The "Power" of Shifting!

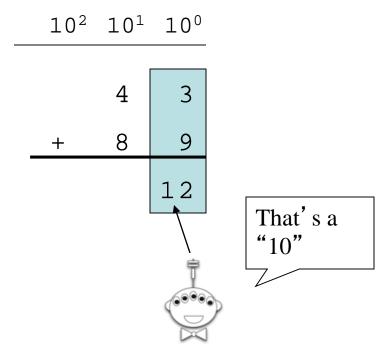


#### "Left Shifting"

#### "Right Shifting"

### Base 10 Addition

### Base 10 Addition



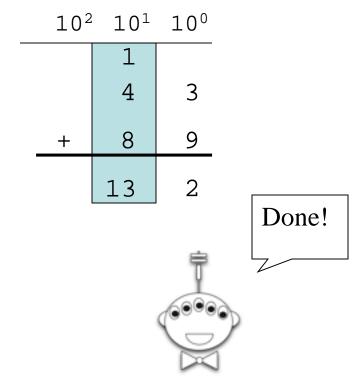
#### Base 10 Addition

10 <sup>2</sup>	$10^{1}$	10°		
	1			
	4	3		
+	8	9		
		2		

Move the "1" to the ten's place



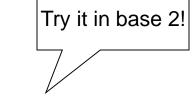
### Base 10 Addition



#### Base 10 Addition

#### 





### Base 10 Multiplication

	10 <sup>2</sup>	10 <sup>1</sup>	100
	3	4	1
×	1	0	2

### Base 10 Multiplication

### Base 10 Multiplication

### Base 10 Multiplication

### Base 2 Multiplication

#### Compute $21 \times 6$ :

```
21 6
10 12
5 24
2 48
1 96
```



Здравствулте! Американские Студенты

(Translation: "Hello American Students!")

#### Compute $21 \times 6$ :

21 6

10 12

5 24

2 48

1 96

$$6+24+96 = 126$$



Почему делает эту работу

(Translation: "Why does this work?")

### Base 10 Multiplication

### Base 2 Multiplication

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21 6
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Здравствулте! Американские Студенты

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Почему делает эту работу

(Translation: "Why does this work?")

### Compute $21 \times 6$ :

21	6
10	12
5	24
2	48
1	96

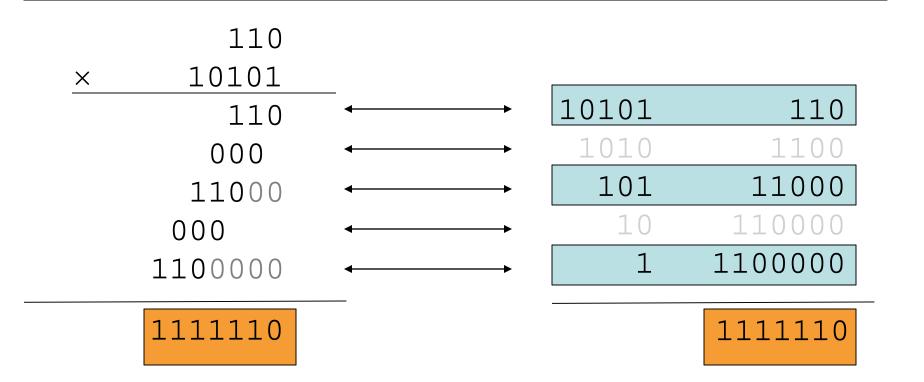
$$6+24+96 = 126$$



Я люблю бинарное

(Translation: "I love binary!")

10101	110
1010	1100
101	11000
10	110000
1	1100000



# Try It!

Compute 33 x 7

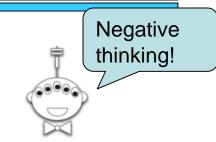
### **Negative Numbers**

(with the nifty "two's complement" method)

- Assume that we have only 8 bits to represent numbers
- If we try to increment 111111111 by 1, what happens?
- 00000011 represents  $3_{10}$ . What property should the representation of  $-3_{10}$  have so that arithmetic with positive and negative numbers works nicely?

### Exercise...

In two's complement (with 3 bits to keep things simpler)...



- What's the negative of 0?
- How is -1 represented?
- What's the largest positive number that can be represented?
- What's the smallest negative number that can be represented?
- Does addition work as expected?
- Is a double negative a positive?

# Does Python Really Use This?

How can you tell if Python is using 2's complement?



# What's up with this!?

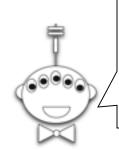
```
>>> .1
0.1000000000001
>>> .01*10 == .01/.1
False
```

	2	-4
2	-3	
2-2		
2-1		

# sinking with floats

_ , , ,	
0.0000 —	0.0000
0.0001 —	0.0625
0.0010 —	0.1250
0.0011 —	0.1875
0.0100 —	0.2500
0.0101 -	0.3125
• • •	• • •
0.1100 —	0.7500
0.1101 —	0.8125
0.1110 —	0.8750
0.1111 —	0.9375

exact decimal equivalents



Imagine a computer that uses only 4 bits to represent decimals...

In reality, 23 bits or 53 bits will be used to represent the fractional part of a floating-point number

lots of gaps in here...

>>> X = 0.1

4 bits

# What's up with this!?

```
>>> .1
0.1000000000001
>>> .01*10 == .01/.1
False
```

http://docs.python.org/tutorial/floatingpoint.html

Explains why the actual value stored for .1 is about 0.100000000000000005551115123125 and why it used to get displayed as above.

# Beyond numbers...

Dec	Hex	Char	Dec	Hex	Char	Dec	Нех	Char	Dec	Hex	Char
0	00	Null	32	20	Space	64	40	0	96	60	`
1	01	Start of heading	33	21	į.	65	41	A	97	61	a
2	02	Start of text	34	22	**	66	42	В	98	62	b
3	03	End of text	35	23	#	67	43	С	99	63	c
4	04	End of transmit	36	24	Ş	68	44	D	100	64	d
5	05	Enquiry	37	25	\$	69	45	E	101	65	e
6	06	Acknowledge	38	26	٤	70	46	F	102	66	f
7	07	Audible bell	39	27	1	71	47	G	103	67	g
8	08	Backspace	40	28	(	72	48	Н	104	68	h
9	09	Horizontal tab	41	29	)	73	49	I	105	69	i
10	OA	Line feed	42	2A	*	74	4A	J	106	6A	j
11	OB	Vertical tab	43	2B	+	75	4B	K	107	6B	k
12	OC.	Form feed	44	2C	,	76	4C	L	108	6C	1
13	OD	Carriage return	45	2 D	-	77	4D	M	109	6D	m
14	OE	Shift out	46	2 E		78	4E	N	110	6E	n
15	OF	Shift in	47	2 F	/	79	4F	0	111	6F	0
16	10	Data link escape	48	30	0	80	50	P	112	70	p
17	11	Device control 1	49	31	1	81	51	Q	113	71	q
18	12	Device control 2	50	32	2	82	52	R	114	72	r
19	13	Device control 3	51	33	3	83	53	S	115	73	s
20	14	Device control 4	52	34	4	84	54	Т	116	74	t
21	15	Neg. acknowledge	53	35	5	85	55	U	117	75	u
22	16	Synchronous idle	54	36	6	86	56	v	118	76	v
23	17	End trans, block	55	37	7	87	57	W	119	77	w
24	18	Cancel	56	38	8	88	58	X	120	78	x
25	19	End of medium	57	39	9	89	59	Y	121	79	У
26	1A	Substitution	58	3A	:	90	5A	Z	122	7A	z
27	1B	Escape	59	3B	;	91	5B	[	123	7B	{
28	1C	File separator	60	3 C	<	92	5C	١	124	7C	I
29	1D	Group separator	61	ЗD	=	93	5D	]	125	7D	}
30	1E	Record separator	62	3 E	>	94	5E	^	126	7E	~
31	1F	Unit separator	63	3 <b>F</b>	?	95	5F	_	127	7F	

Data compression coming soon!

**ASCII Code**