# **Computer Vision**

#### **Neural Networks**

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#### We have learned so for in this module

#### Image features and categorization

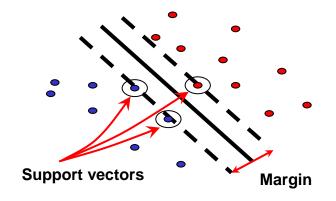
Choosing right features
Object, Scene, Action, etc.

#### **Bag-of-visual-words**

Extract local features
Learn "visual vocabulary"
Quantize features using visual vocabulary
Represent by frequencies of "visual words"

#### **Classifiers**

Nearest neighbor, KNN, Linear classifier, SVM, Non-linear SVM, Multi-class SVM, Softmax classifier



Two key components in context of the image classification

#### 1. A (parameterized) score function:

Mapping the raw image pixels/features to class scores

(e.g. a linear function)

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#### 2. A loss function:

Measures the goodness of parameter values in terms of how well it performs over the training data (e.g. Softmax/SVM)

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$$L = \frac{1}{N} \sum_{i} L_{i} + \underbrace{\lambda R(W)}_{\text{regularization loss}}$$
  $R(W) = \sum_{k} \sum_{l} W_{k,l}^{2}$ 

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SVM Loss:
Hinge Loss
Max-margin loss

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$$L_i = \sum_{j 
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Softmax Loss: Cross-entropy loss

$$L_i = -log\left(\frac{e^{sy_i}}{\sum_j e^{s_j}}\right)$$

### Today's class

Optimization

Gradient Descent & Back propagation

Perceptron

Update rule

Neural networks

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Start out with a random W, generate random changes  $\delta W$  to it and if the loss at the changed  $W+\delta W$  is lower, we will perform an update.

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#### **Strategy #3: Following the gradients:**

There is no need to randomly search for a good direction: this direction is related to the **gradient** of the loss function.

The procedure of repeatedly evaluating the gradient of loss function and then performing a parameter update.

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#### Vanilla (Original) Gradient Descent:

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while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
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#### Stochastic Gradient Descent (SGD):

Special case of MGD when mini-batch contains only a single example

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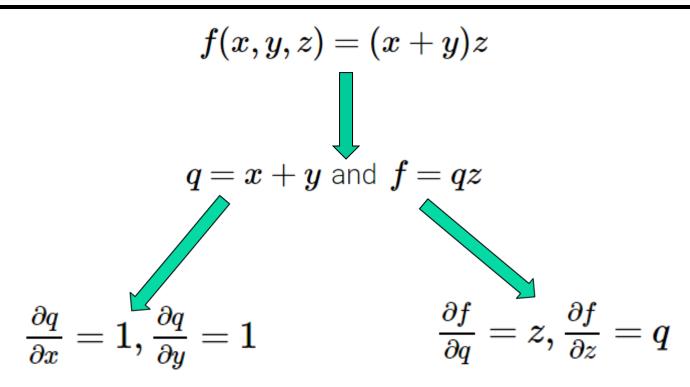
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$$f(x,y) = \max(x,y) \qquad \qquad o \qquad rac{\partial f}{\partial x} = \mathbb{1}(x>=y) \qquad \qquad rac{\partial f}{\partial y} = \mathbb{1}(y>=x)$$

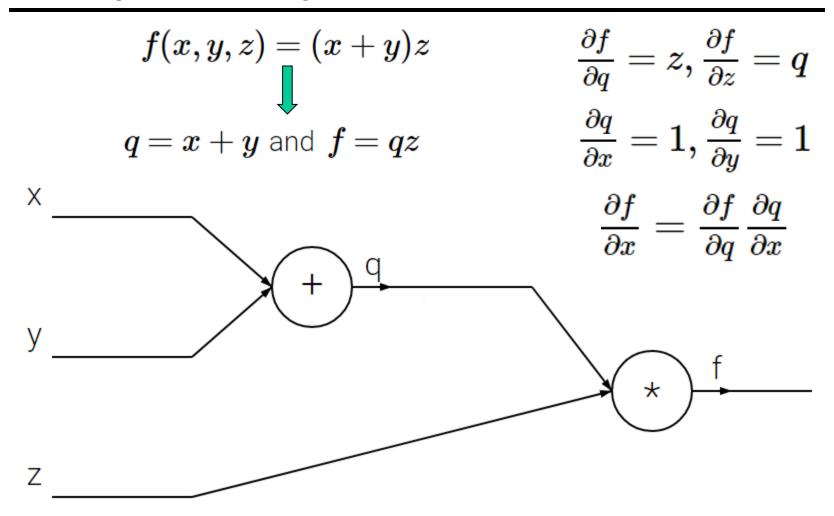
$$f(x,y,z) = (x+y)z$$

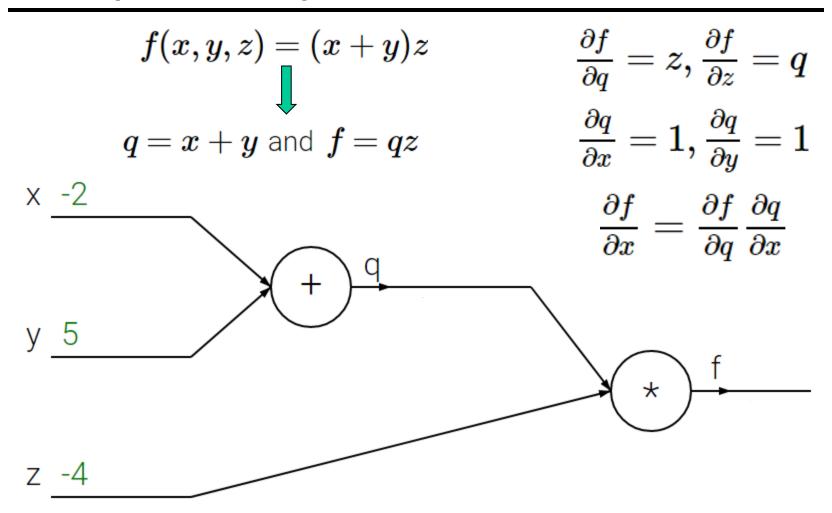
$$f(x,y,z)=(x+y)z$$
  $q=x+y$  and  $f=qz$   $rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$   $rac{\partial f}{\partial q}=z, rac{\partial f}{\partial z}=q$ 

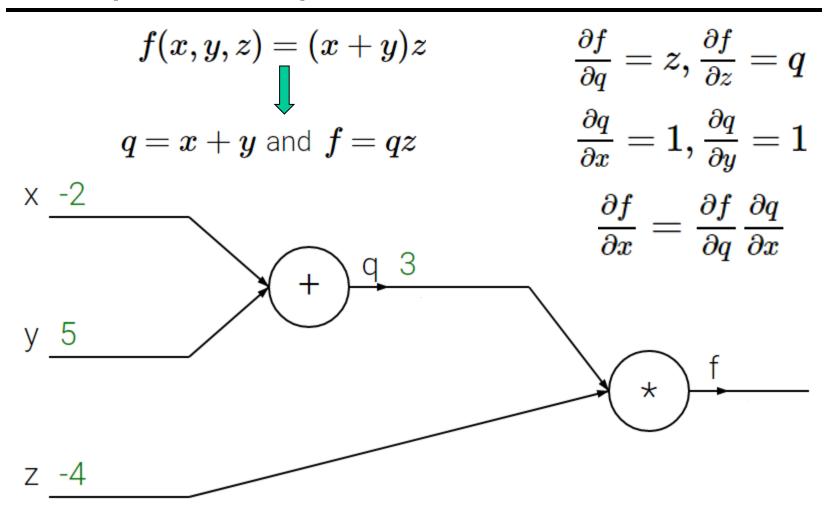


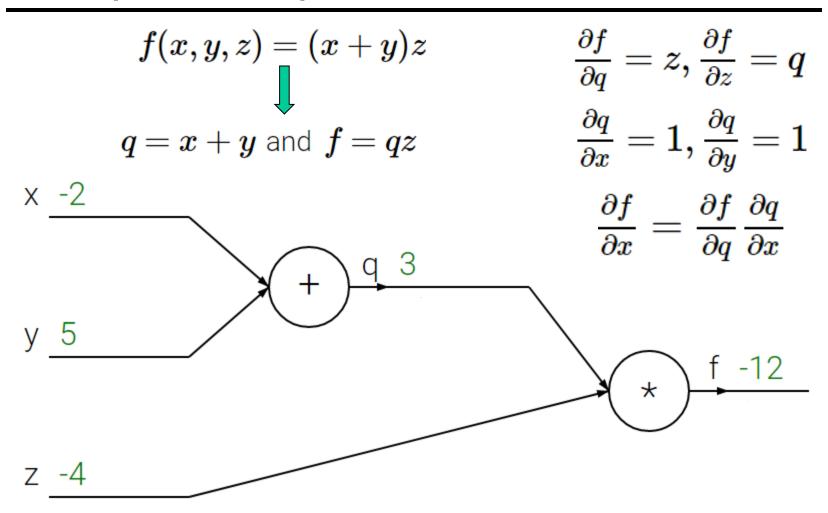
Chain rule: 
$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial x}$$

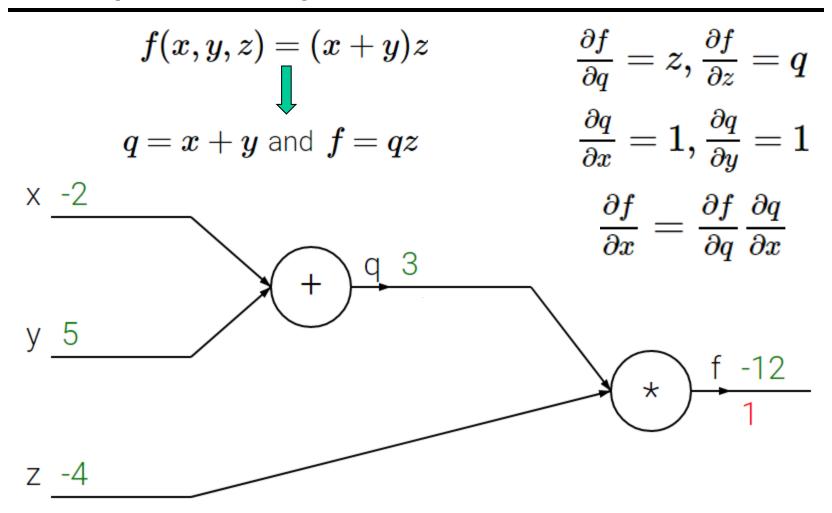
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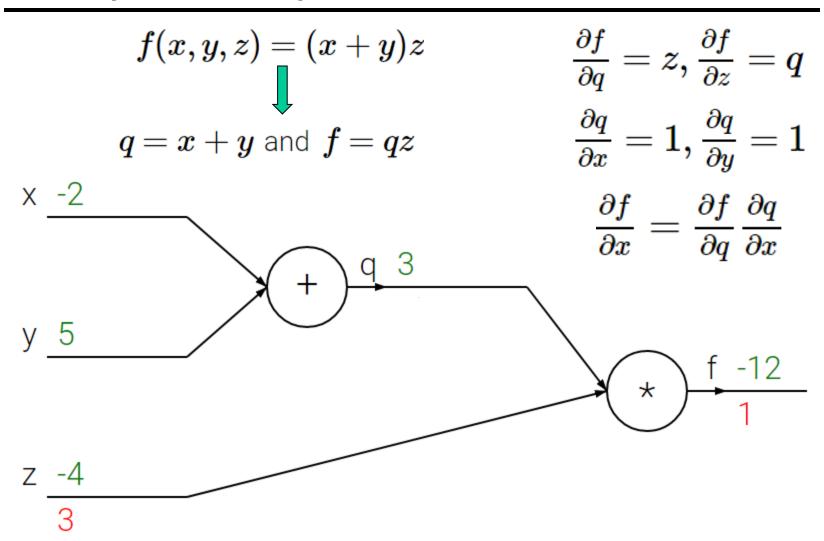


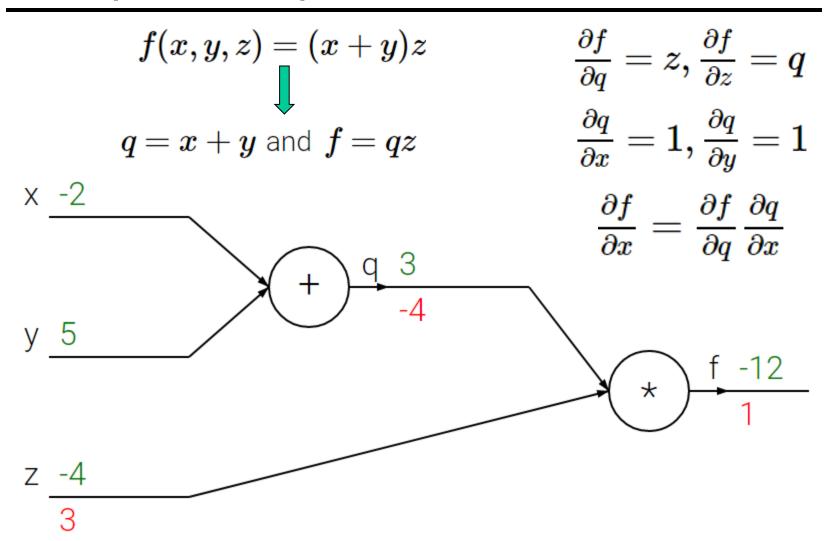




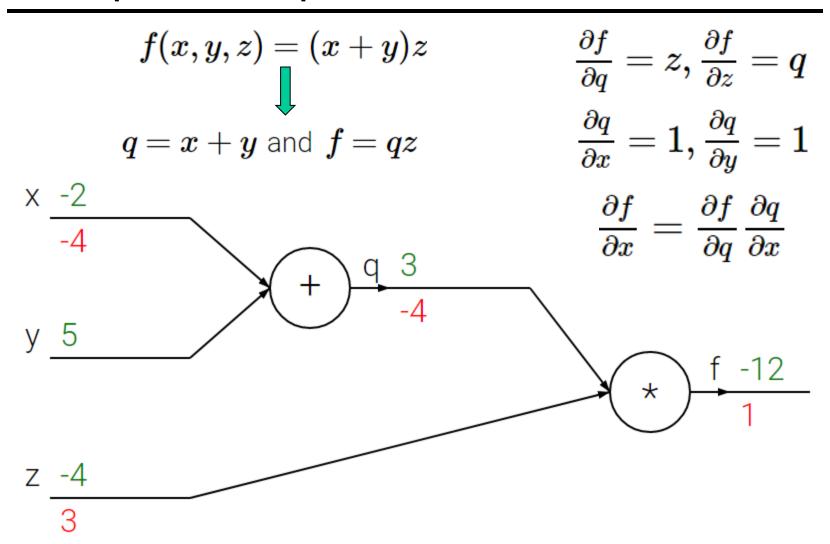




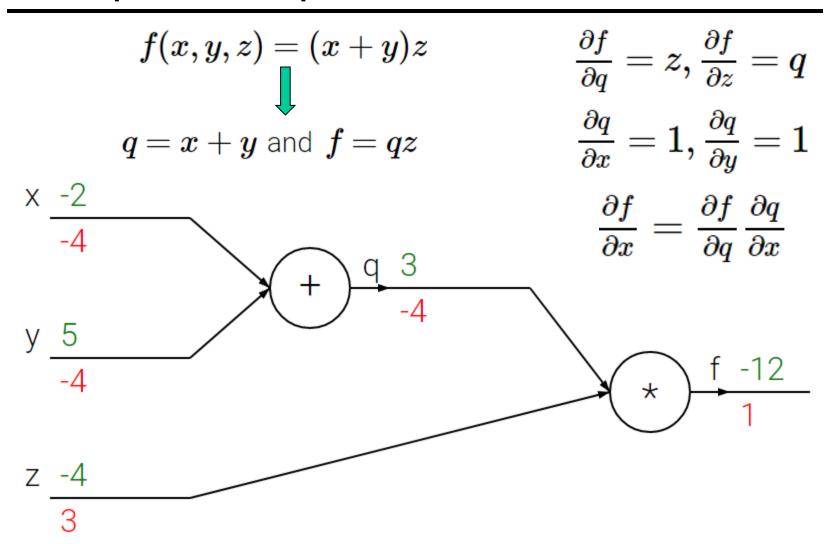


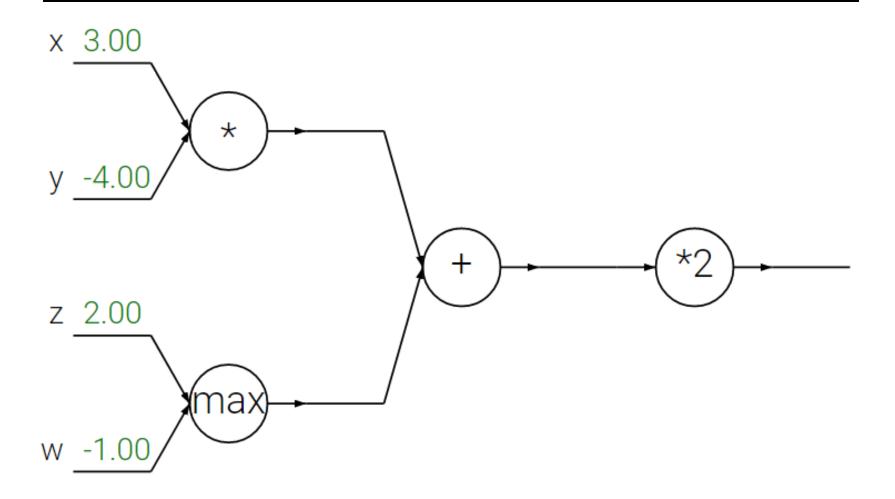


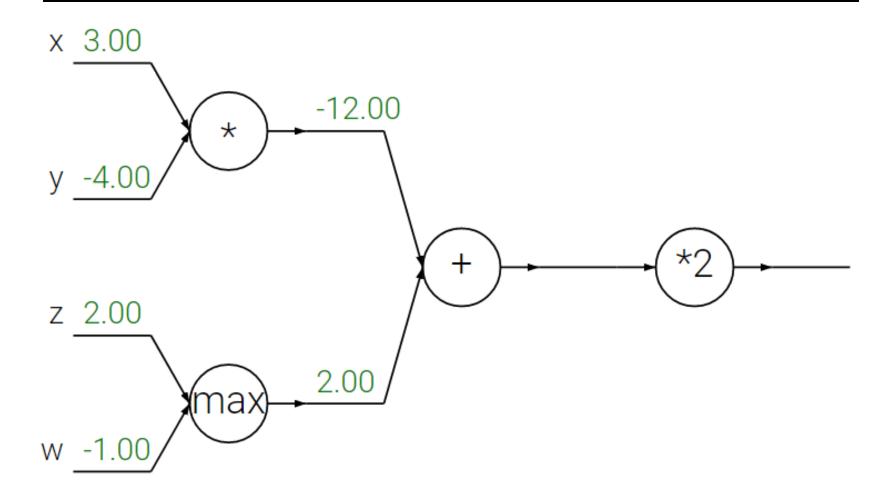
# Compound expressions with chain rule

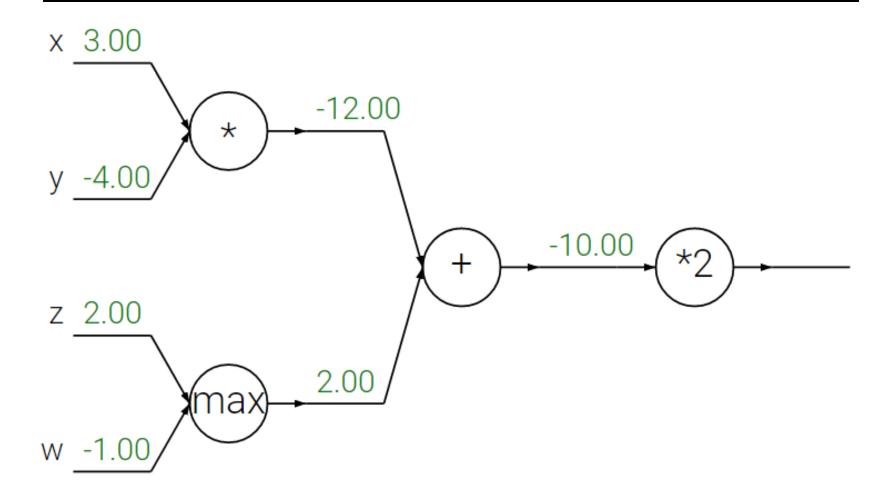


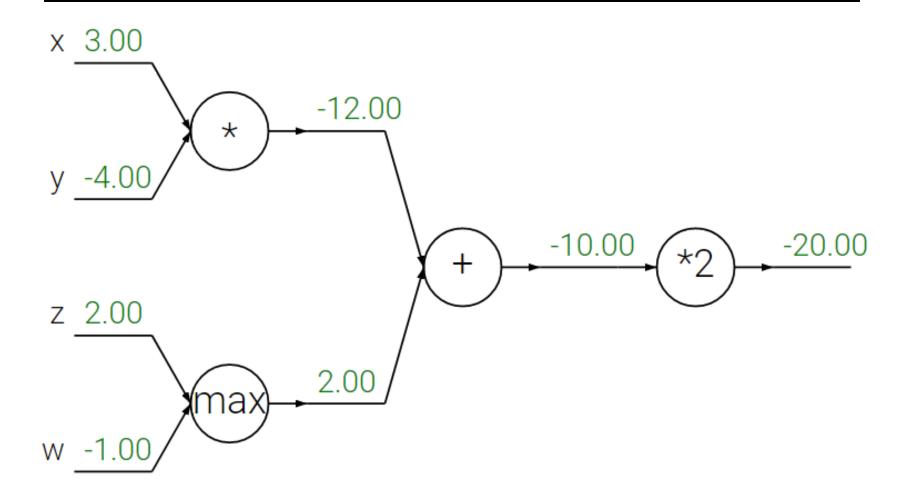
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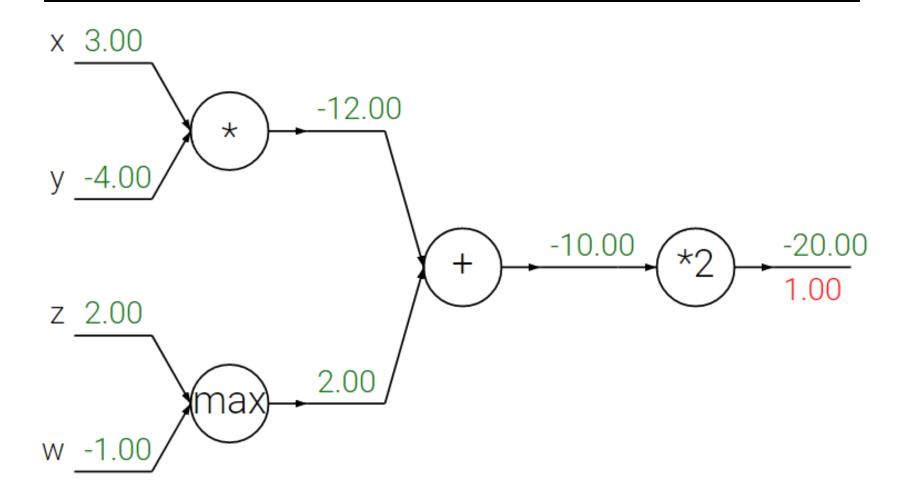


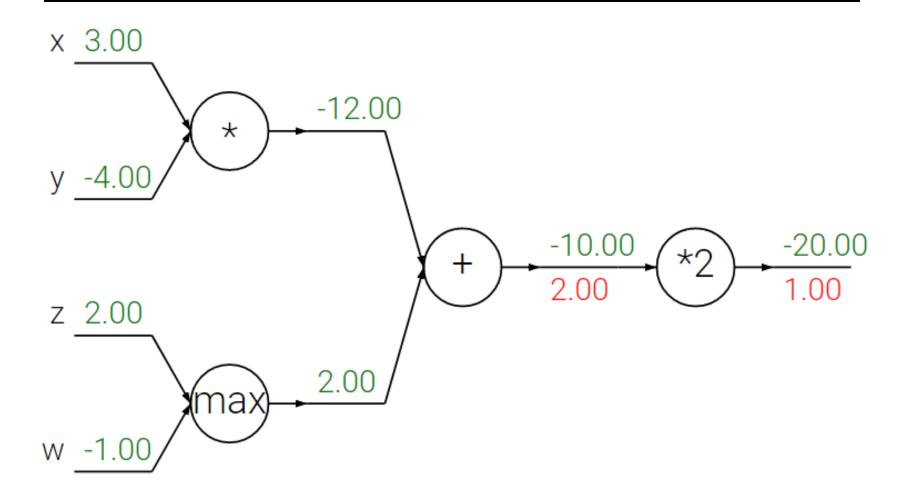


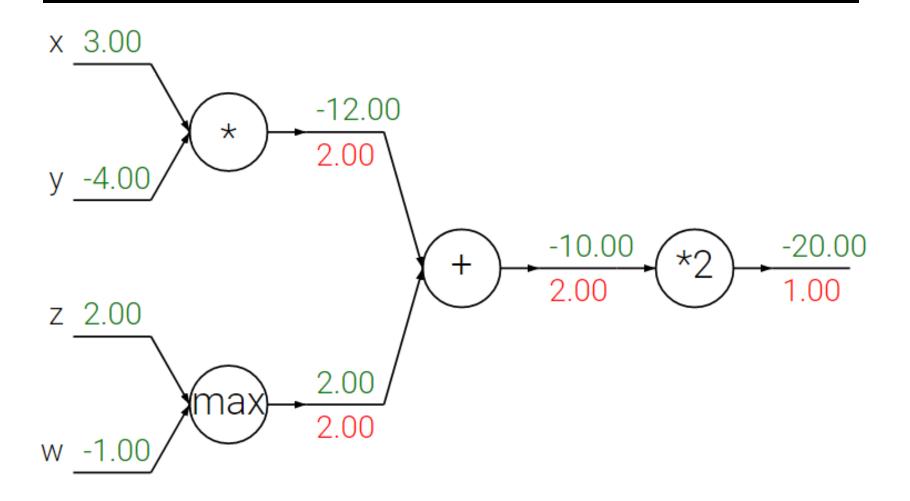


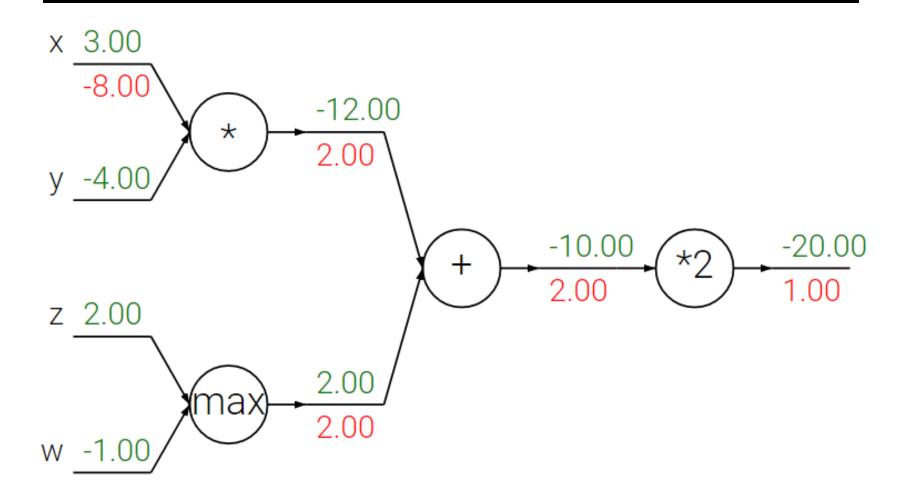


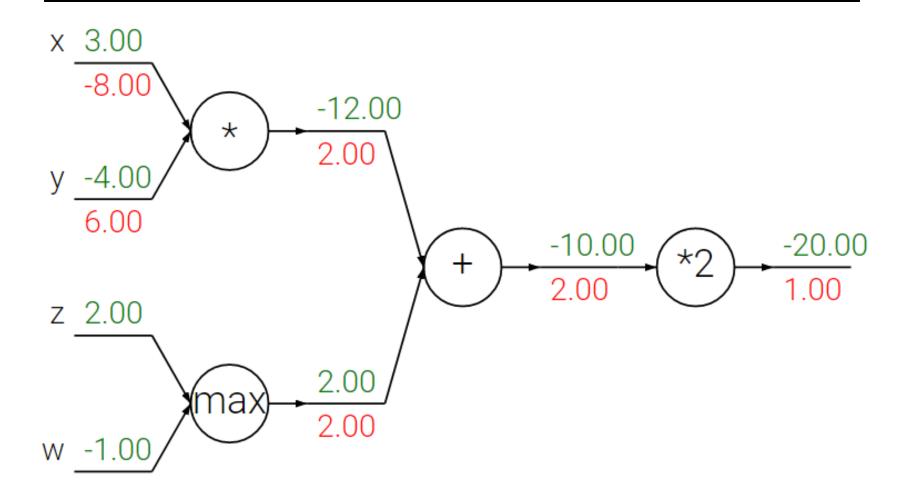


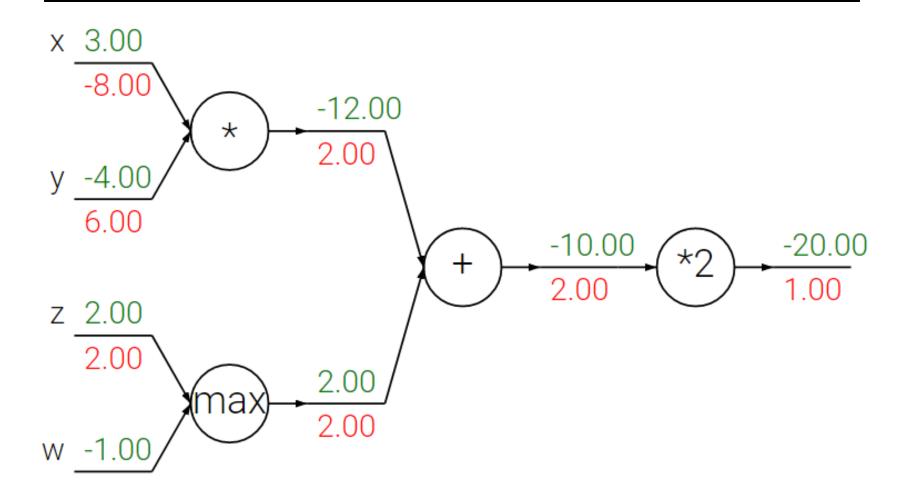


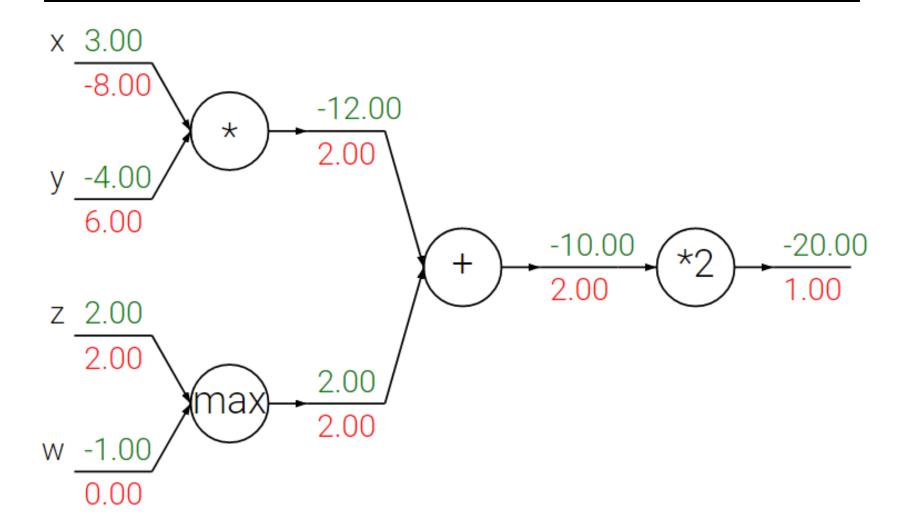












# Sigmoid example

0.20

$$f(w,x) = \frac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}} \qquad f(x) = \frac{1}{x} \qquad \rightarrow \qquad \frac{df}{dx} = -1/x^2$$

$$f_c(x) = c + x \qquad \rightarrow \qquad \frac{df}{dx} = 1$$

$$f(x) = e^x \qquad \rightarrow \qquad \frac{df}{dx} = e^x$$

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SVM loss function for a single datapoint (without regularization):  $L_i = \sum_{j \neq y_i} \left[ \max(0, w_j^T x_i - w_{y_i}^T x_i + \Delta) \right]$ 

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$$abla_{w_{y_i}}L_i = -\left(\sum_{j 
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ight)x_i$$

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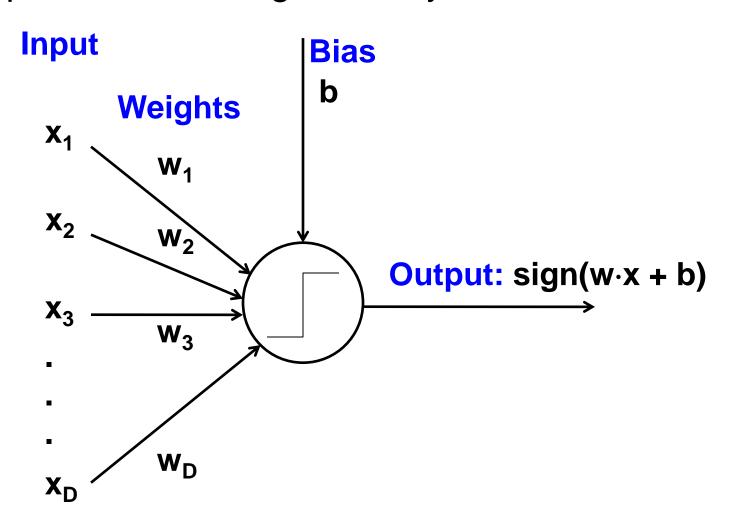
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Gradient for the other rows where  $j \neq y_i$ :

$$abla_{w_j}L_i=1(w_i^Tx_i-w_{y_i}^Tx_i+\Delta>0)x_i$$

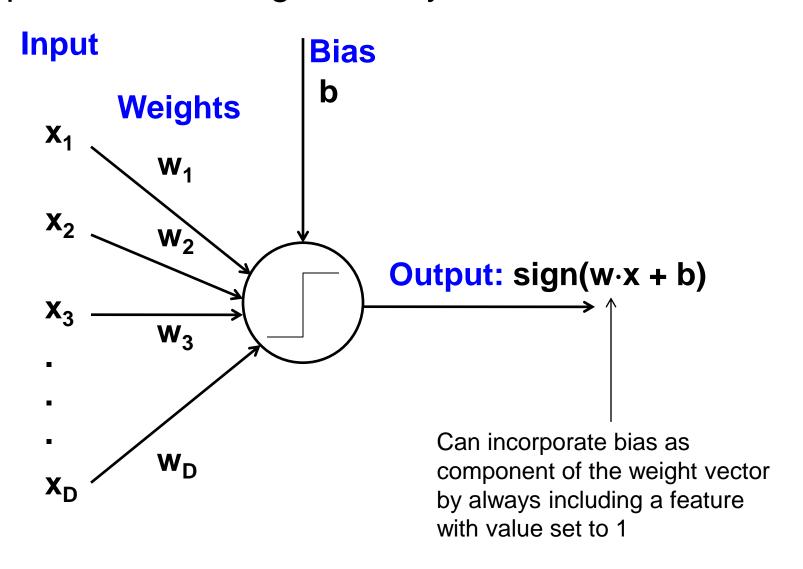
## Perceptron

Supervised learning of binary classifier



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$$w_i \leftarrow w_i + \alpha(y-y')x_i$$

- If y = 1 and y' = -1,  $w_i$  will be increased if  $x_i$  is positive or decreased if  $x_i$  is negative  $\rightarrow \mathbf{w} \cdot \mathbf{x}$  will get bigger

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Probability of the other class would be:

$$P(y_i = 0 \mid x_i; w) = 1 - P(y_i = 1 \mid x_i; w)$$

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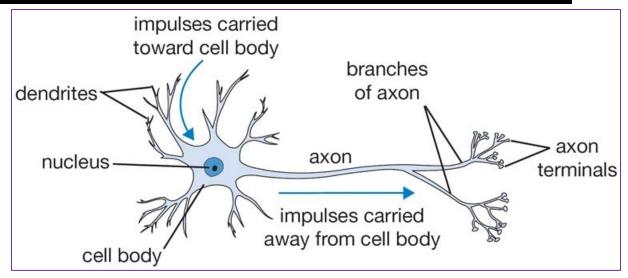
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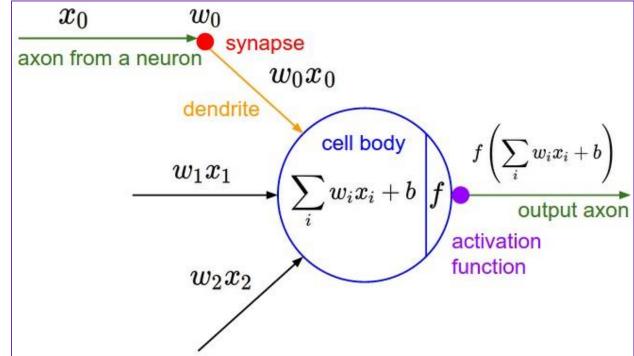
#### Binary SVM classifier.

Alternatively, we could attach a max-margin hinge loss to the output of the neuron and train it to become a binary Support Vector Machine.

Source: <a href="http://cs231n.github.io">http://cs231n.github.io</a>

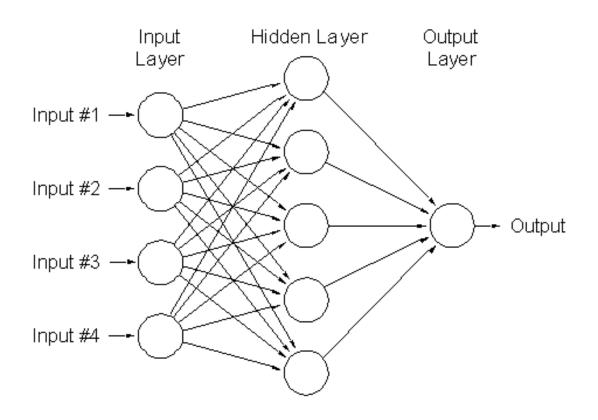
# Loose inspiration: Human neurons





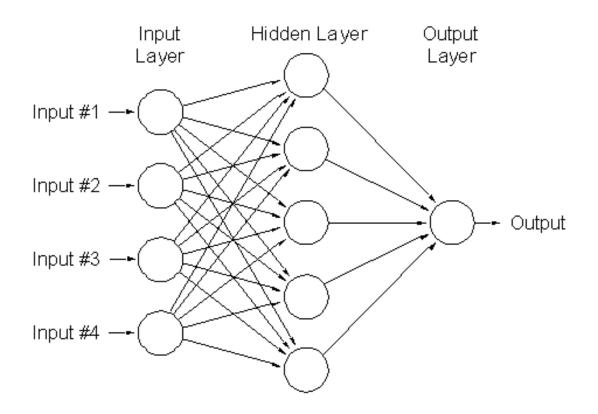
# Multi-Layer Neural Networks

Network with a hidden layer:



## Multi-Layer Neural Networks

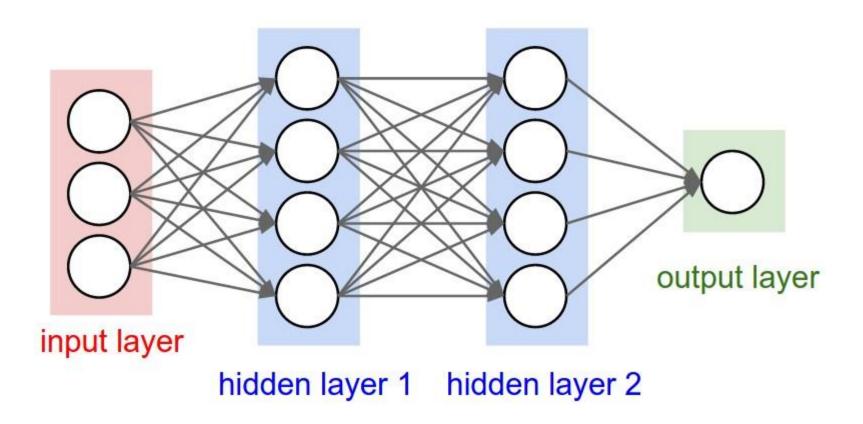
Network with a hidden layer:



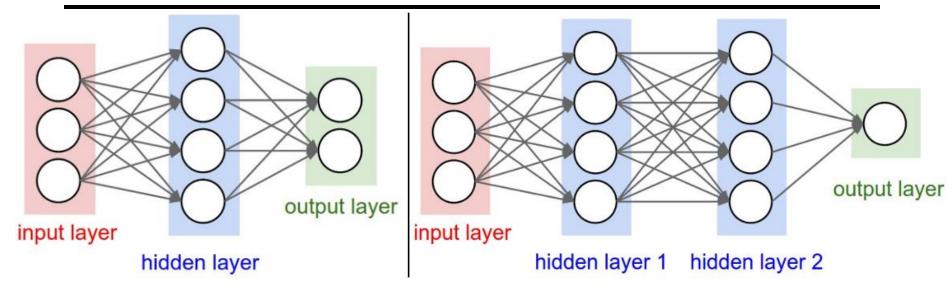
 Can represent nonlinear functions (provided each perceptron has a nonlinearity)

## Multi-Layer Neural Networks

Beyond a single hidden layer:



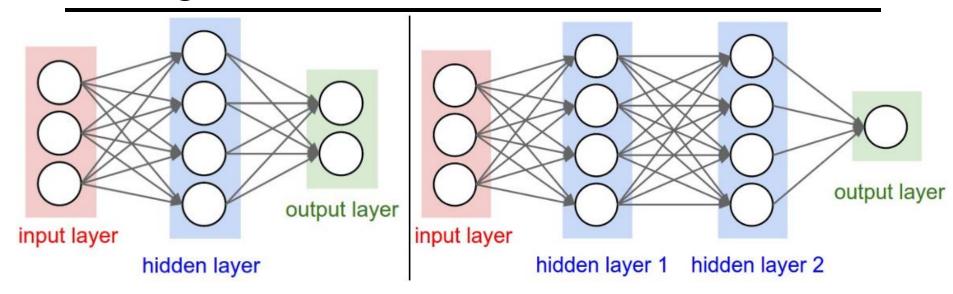
Source: <a href="http://cs231n.github.io">http://cs231n.github.io</a>



#### First network (left):

No. of neurons (not counting the inputs):

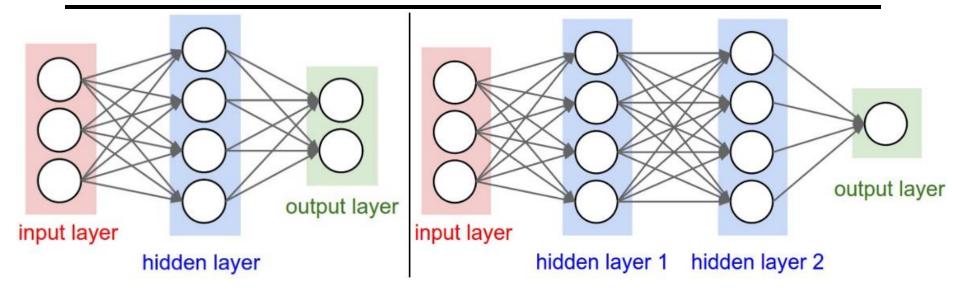
No. of learnable parameters:



#### First network (left):

No. of neurons (not counting the inputs): 4 + 2 = 6

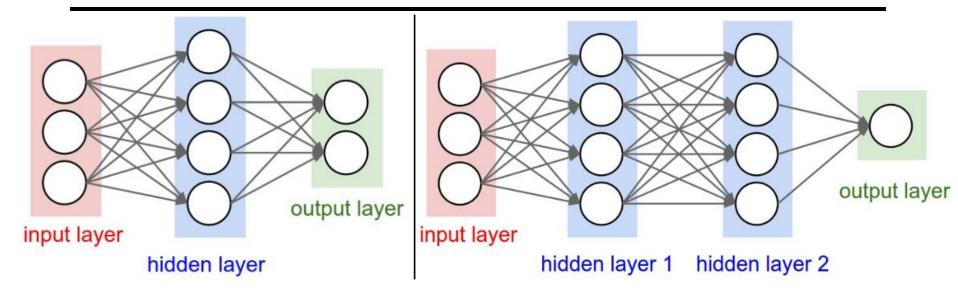
No. of learnable parameters:



#### First network (left):

No. of neurons (not counting the inputs): 4 + 2 = 6No. of learnable parameters:  $[3 \times 4] + [4 \times 2] = 20$  weights +

4 + 2 = 6 biases = 26.



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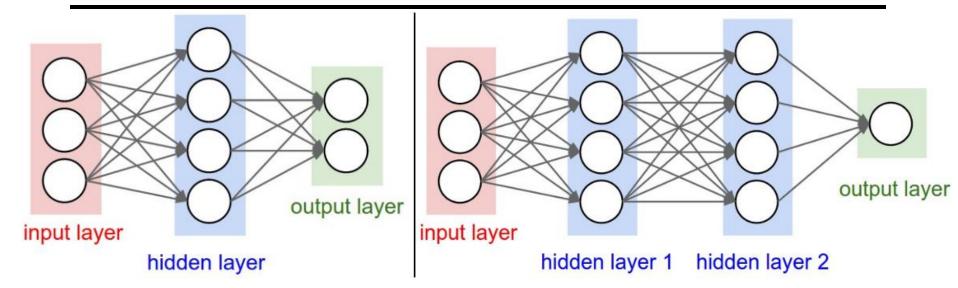
No. of neurons (not counting the inputs): 4 + 2 = 6

No. of learnable parameters:  $[3 \times 4] + [4 \times 2] = 20$  weights + 4 + 2 = 6 biases = 26.

#### Second network (right):

No. of neurons (not counting the inputs):

No. of learnable parameters:



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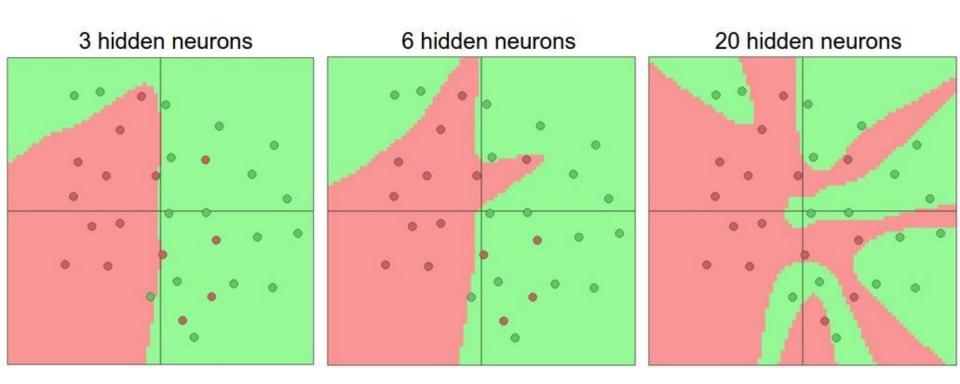
#### Second network (right):

No. of neurons (not counting the inputs): 4 + 4 + 1 = 9

No. of learnable parameters: [3x4]+[4x4]+[4x1] = 32 weights + 4 + 4 + 1 = 9 biases = 41.

Source: <a href="http://cs231n.github.io">http://cs231n.github.io</a>

# Multi-Layer Neural Networks



# Training of multi-layer networks

 Find network weights to minimize the error between true and estimated outputs of training examples:

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- Back-propagation: gradients are computed in the direction from output to input layers and combined using chain rule

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#### Cons

- Hard to analyze theoretically (e.g., training is prone to local optima)
- Huge amount of training data, computing power may be required to get good performance
- The space of implementation choices are huge (network architectures, parameters)

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### **Next Lecture**

### **Convolutional Neural Networks**

