Computer Vision

CNN Training 2

Dr. Mrinmoy Ghorai

Indian Institute of Information Technology
Sri City, Chittoor

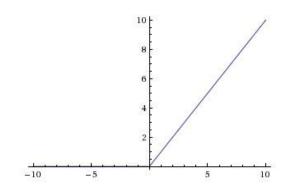


Previous Class

Training Aspects of CNN

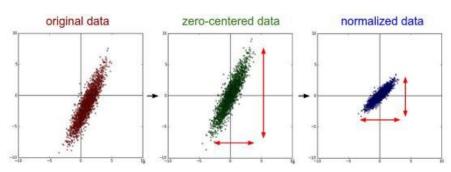
Activation Functions

Dataset Preparation



Data Preprocessing

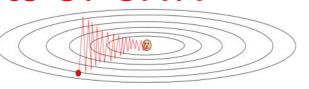


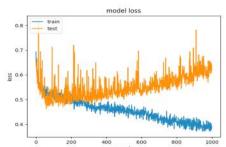


This Class

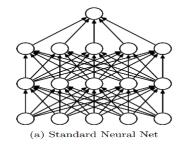
Training Aspects of CNN

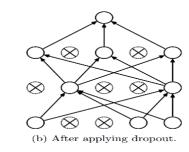
- Optimization
- Learning Rate
- Regularization
- Dropout
- Batch Normalization
- Data Augmentation
- Transfer Learning
- Interpreting Loss Curve













Transform image

Optimization



Mini-batch SGD

Loop:

- 1. Sample a batch of data
- 2. Forward prop it through the graph (network), get loss
- 3. Backprop to calculate the gradients
- 4. Update the parameters using the gradient

Stochastic Gradient Descent (SGD)

The procedure of repeatedly evaluating the gradient of loss function and then performing a parameter update.

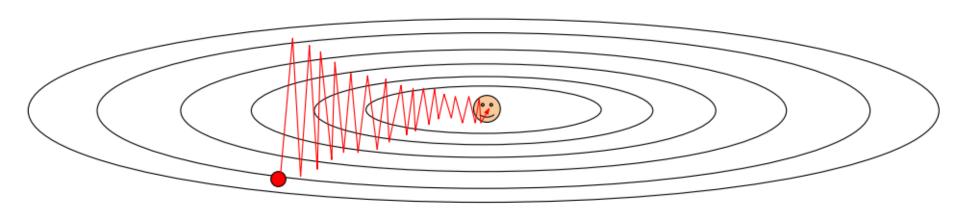
Vanilla (Original) Gradient Descent:

```
while True:
    dx = compute_gradient(x)
    x += learning_rate * dx
```

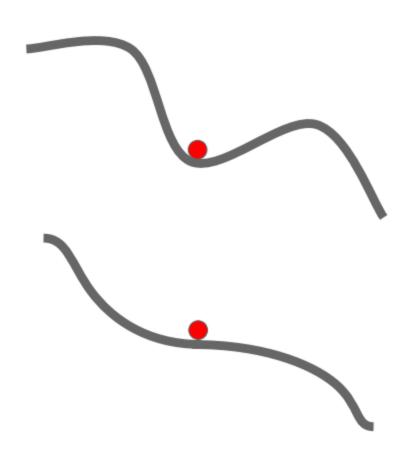
What if loss changes quickly in one direction and slowly in another?

What if loss changes quickly in one direction and slowly in another?

Very slow progress along shallow dimension, jitter along steep direction

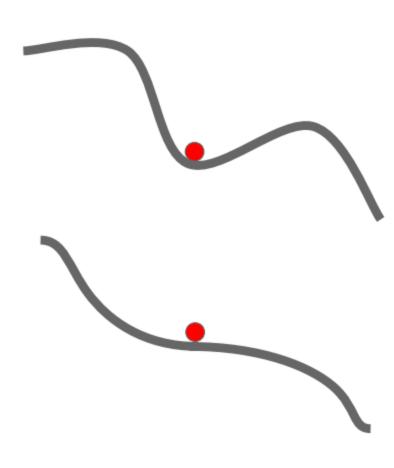


What if the loss function has a **local minima** or **saddle point**?



What if the loss function has a **local minima** or **saddle point**?

Zero gradient, gradient descent gets stuck

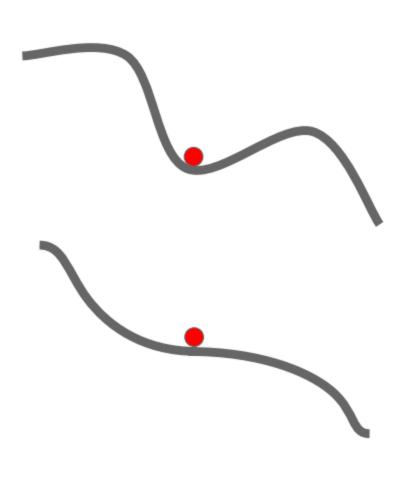


What if the loss function has a local minima or saddle point?

Zero gradient, gradient descent gets stuck

Saddle points much more common in high dimension

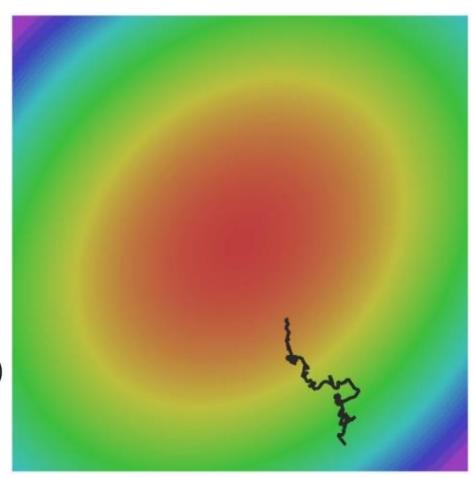
Dauphin et al, "Identifying and attacking the saddle point problem in high-dimensional non-convex optimization", NIPS 2014 Source: cs231n



Our gradients come from minibatches so they can be noisy!

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^{N} \nabla_W L_i(x_i, y_i, W)$$



SGD

```
x_{t+1} = x_t - \alpha \nabla f(x_t)
```

```
while True:
    dx = compute_gradient(x)
    x += learning_rate * dx
```

SGD

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

while True:

```
dx = compute_gradient(x)
x += learning_rate * dx
```

SGD+Momentum

$$v_{t+1} = \rho v_t + \nabla f(x_t)$$
$$x_{t+1} = x_t - \alpha v_{t+1}$$

SGD

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

while True:

```
dx = compute_gradient(x)
```

SGD+Momentum

$$v_{t+1} = \rho v_t + \nabla f(x_t)$$
$$x_{t+1} = x_t - \alpha v_{t+1}$$

```
vx = 0
while True:
    dx = compute_gradient(x)
    vx = rho * vx + dx
    x += learning_rate * vx
```

SGD

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

while True: dx = compute_gradient(x) x += learning_rate * dx

SGD+Momentum

```
v_{t+1} = \rho v_t + \nabla f(x_t)x_{t+1} = x_t - \alpha v_{t+1}
```

```
vx = 0
while True:
    dx = compute_gradient(x)
    vx = rho * vx + dx
    x += learning_rate * vx
```

- Build up "velocity" in any direction that has consistent gradient
- Rho gives "friction"; typically rho=0.9 or 0.99

SGD

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

while True:

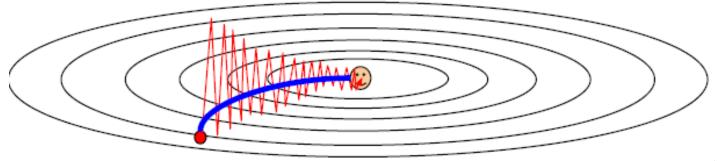
dx = compute_gradient(x)

x += learning_rate * dx

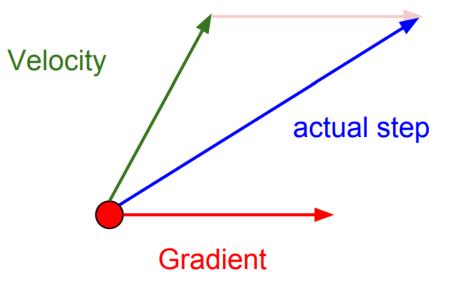
SGD+Momentum

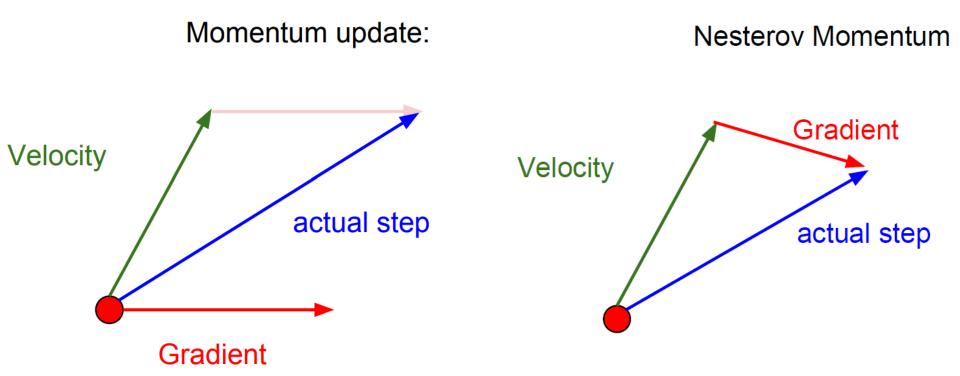
$$v_{t+1} = \rho v_t + \nabla f(x_t)$$
$$x_{t+1} = x_t - \alpha v_{t+1}$$

```
vx = 0
while True:
    dx = compute_gradient(x)
    vx = rho * vx + dx
    x += learning_rate * vx
```



Momentum update:





Sutskever et al, "On the importance of initialization and momentum in deel learning", ICML 2013

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$
$$x_{t+1} = x_t + v_{t+1}$$

Sutskever et al, "On the importance of initialization and momentum in deel learning", ICML 2013

$$\begin{vmatrix} v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t) \\ x_{t+1} = x_t + v_{t+1} \end{vmatrix}$$

Change of variables $\tilde{x}_t = x_t + \rho v_t$ and rearrange:

$$v_{t+1} = \rho v_t - \alpha \nabla f(\tilde{x}_t)$$

$$\tilde{x}_{t+1} = \tilde{x}_t - \rho v_t + (1+\rho)v_{t+1}$$

Sutskever et al, "On the importance of initialization and momentum in deel learning", ICML 2013

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$
$$x_{t+1} = x_t + v_{t+1}$$

Change of variables $\tilde{x}_t = x_t + \rho v_t$ and rearrange:

$$v_{t+1} = \rho v_t - \alpha \nabla f(\tilde{x}_t)$$

$$\tilde{x}_{t+1} = \tilde{x}_t - \rho v_t + (1+\rho)v_{t+1}$$

```
dx = compute_gradient(x)
old_v = v
v = rho * v - learning_rate * dx
x += -rho * old_v + (1 + rho) * v
```

Sutskever et al, "On the importance of initialization and momentum in deel learning", ICML 2013

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

Added element-wise scaling of the gradient based on the historical sum of squares in each dimension

Source: cs231n

Duchi et al, "Adaptive subgradient methods for online learning and stochastic optimization", JMLR 2011

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

What happens to the step size over long time?

Duchi et al, "Adaptive subgradient methods for online learning and stochastic optimization", JMLR 2011

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

What happens to the step size over long time?

Effective learning rate diminishing problem

Duchi et al, "Adaptive subgradient methods for online learning and stochastic optimization", JMLR 2011

RMSProp

```
AdaGrad
grad_squared = 0
while True:
  dx = compute\_gradient(x)
  grad_squared += dx * dx
  x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
                                   RMSProp
grad_squared = 0
while True:
 dx = compute\_gradient(x)
 grad_squared = decay_rate * grad_squared + (1 - decay_rate) * dx *
 x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

Tieleman and Hinton, 2012

Adam

Kingma and Ba, "Adam: A method for stochastic optimization", ICLR 2015

```
first_moment = 0
second_moment = 0
while True:
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    x -= learning_rate * first_moment / (np.sqrt(second_moment) + 1e-7))
```

Adam

Kingma and Ba, "Adam: A method for stochastic optimization", ICLR 2015

```
first_moment = 0
second_moment = 0
while True:
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
x -= learning_rate * first_moment / (np.sqrt(second_moment) + 1e-7))
```

Sort of like RMSProp with Momentum

Adam

Kingma and Ba, "Adam: A method for stochastic optimization", ICLR 2015

```
first_moment = 0
second_moment = 0
while True:
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
x -= learning_rate * first_moment / (np.sqrt(second_moment) + le-7))
```

Sort of like RMSProp with Momentum

Problem:

Initially, second_moment=0 and beta2=0.999
After 1st iteration, second_moment -> close to zero
So, very large step for update of x

Adam (with Bias correction)

Kingma and Ba, "Adam: A method for stochastic optimization", ICLR 2015

```
first_moment = 0
second_moment = 0

for t in range(num_iterations):
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx

    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx

    first_unbias = first_moment / (1 - beta1 ** t)
    second_unbias = second_moment / (1 - beta2 ** t)

    x -= learning_rate * first_unbias / (np.sqrt(second_unbias) + 1e-7))
```

AdaGrad/ RMSProp

Bias Correction

Momentum

Bias correction for the fact that first and second moment estimates start at zero

Adam (with Bias correction)

Kingma and Ba, "Adam: A method for stochastic optimization", ICLR 2015

```
first_moment = 0
second_moment = 0
for t in range(num_iterations):
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx

first_unbias = first_moment / (1 - beta1 ** t)
    second_unbias = second_moment / (1 - beta2 ** t)

x -= learning_rate * first_unbias / (np.sqrt(second_unbias) + 1e-7))
```

AdaGrad/ RMSProp

Bias Correction

Momentum

Bias correction for the fact that first and second moment estimates start at zero

Adam with beta1 = 0.9, beta2 = 0.999, and learning_rate = 1e-3 or 5e-4 is a great starting point for many models!

AMSGrad

Some minibatches (rarely occur) provide large and informative gradients, exponential averaging diminishes their influence, which leads to poor convergence.

Reddi, S.J., Kale, S. and Kumar, S., On the convergence of adam and beyond, ICLR 2018. http://ruder.io/optimizing-gradient-descent/index.html#amsgrad

AMSGrad

Some minibatches (rarely occur) provide large and informative gradients, exponential averaging diminishes their influence, which leads to poor convergence.

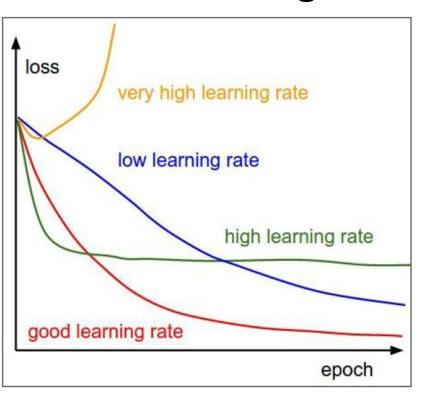
AMSGrad that uses the maximum of past squared gradients v_t

$$egin{aligned} m_t &= eta_1 m_{t-1} + (1-eta_1) g_t \ v_t &= eta_2 v_{t-1} + (1-eta_2) g_t^2 \ \hat{v}_t &= \max(\hat{v}_{t-1}, v_t) \ heta_{t+1} &= heta_t - rac{\eta}{\sqrt{\hat{v}_t} + \epsilon} m_t \end{aligned}$$

Reddi, S.J., Kale, S. and Kumar, S., On the convergence of adam and beyond, ICLR 2018. http://ruder.io/optimizing-gradient-descent/index.html#amsgrad

Learning Rate

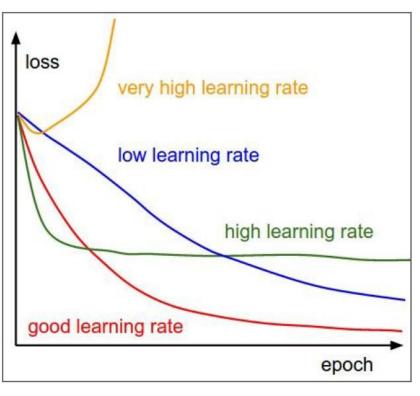
SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have **learning rate** as a hyperparameter.



Q: Which one of these learning rates is best to use?

Learning Rate

SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have **learning rate** as a hyperparameter.



=> Learning rate decay over time!

step decay:

e.g. decay learning rate by half every few epochs.

exponential decay:

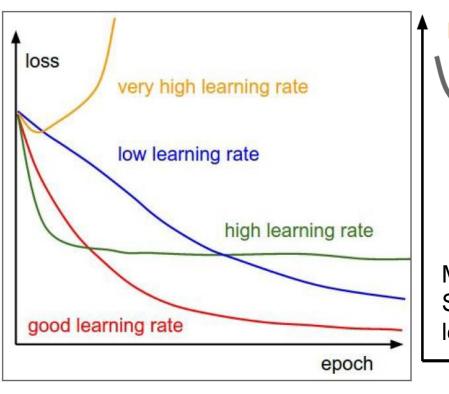
$$\alpha = \alpha_0 e^{-kt}$$

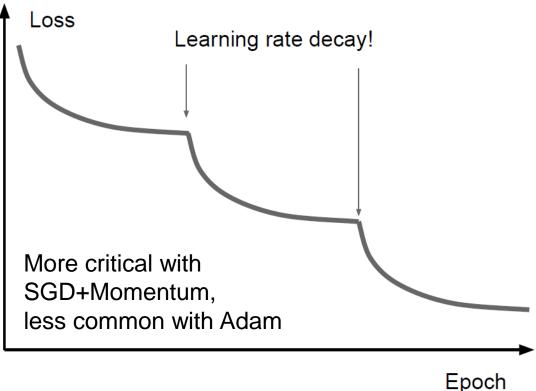
1/t decay:

$$\alpha = \alpha_0/(1+kt)$$

Learning Rate

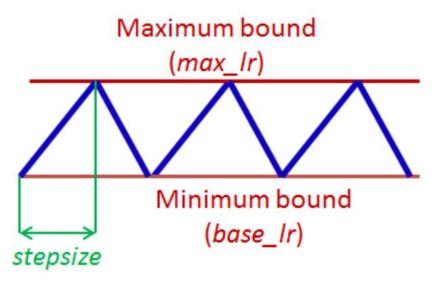
SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have **learning rate** as a hyperparameter.





Learning Rate

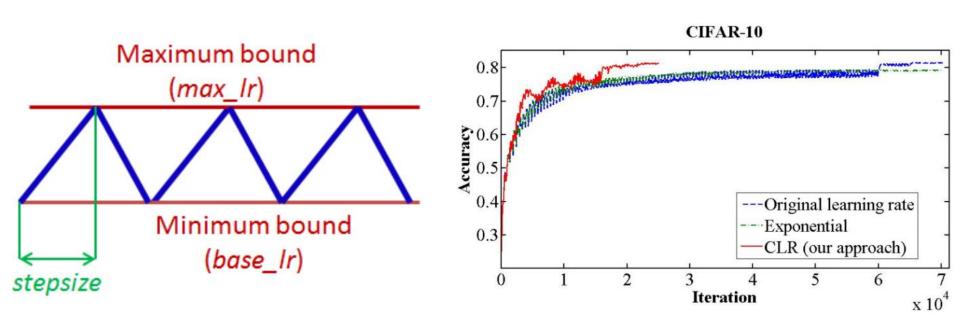
Cyclic Learning Rate



Smith, Leslie N. "Cyclical learning rates for training neural networks." WACV 2017.

Learning Rate

Cyclic Learning Rate



Smith, Leslie N. "Cyclical learning rates for training neural networks." WACV 2017.

Optimizer and Learning Rate

In Practice:

Adam is a good default choice in most cases

 Learning rate with step decay is commonly used

More Optimizer: http://ruder.io/optimizing-gradient-descent/

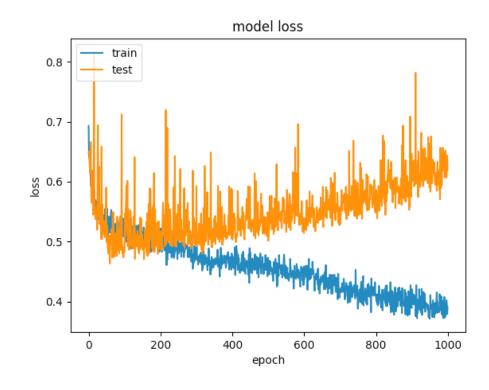


Image Source: https://stackoverflow.com/questions/44909134/how-to-avoid-overfitting-on-a-simple-feed-forward-network/44985765

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i)$$

Data loss: Model predictions should match training data

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from doing *too* well on training data

 λ = regularization strength (hyperparameter)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from doing *too* well on training data

$$\lambda$$
 = regularization strength (hyperparameter)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from doing *too* well on training data

Simple examples

L2 regularization:
$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

L1 regularization:
$$R(W) = \sum_{k} \sum_{l} |W_{k,l}|$$

Elastic net (L1 + L2):
$$R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$$

$$\lambda$$
 = regularization strength (hyperparameter)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from doing *too* well on training data

Why regularize?

- Express preferences over weights
- Make the model simple so it works on test data
- Improve optimization by adding curvature

$$x = [1,1,1,1]$$

 $w_1 = [1,0,0,0]$
 $w_2 = [0.25,0.25,0.25,0.25]$

$$x = [1,1,1,1]$$

 $w_1 = [1,0,0,0]$
 $w_2 = [0.25,0.25,0.25,0.25]$

$$w_1.x = w_2.x = 1$$

$$x = [1,1,1,1]$$

 $w_1 = [1,0,0,0]$
 $w_2 = [0.25,0.25,0.25,0.25]$

$$w_1.x = w_2.x = 1$$

Which W to consider?

$$x = [1,1,1,1]$$

 $w_1 = [1,0,0,0]$
 $w_2 = [0.25,0.25,0.25,0.25]$

$$w_1.x = w_2.x = 1$$

L2 Regularization

$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

$$x = [1,1,1,1]$$

$$w_1 = [1,0,0,0]$$

$$w_2 = [0.25, 0.25, 0.25, 0.25]$$

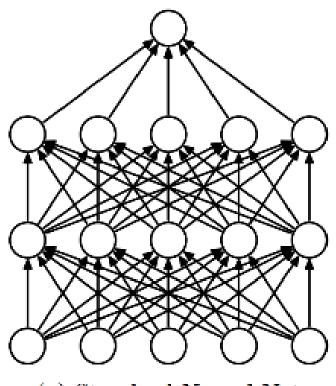
$$w_1.x = w_2.x = 1$$

L2 regularization likes to "spread out" the weights

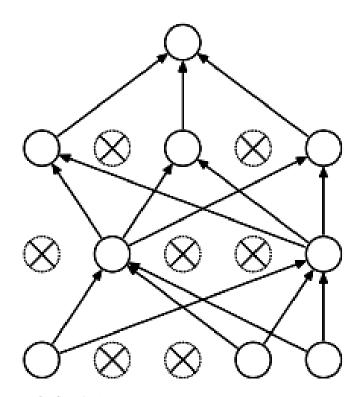
L2 Regularization

$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

In each forward pass, randomly set some neurons to zero Probability of dropping is a hyperparameter; 0.5 is common



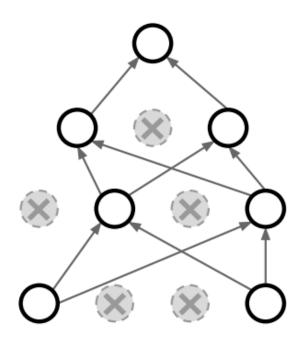
(a) Standard Neural Net



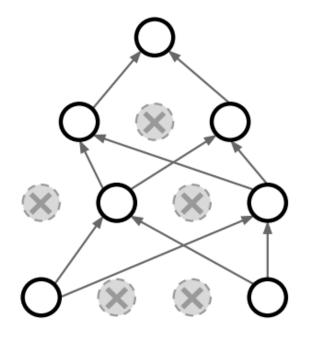
(b) After applying dropout.

Dropout: A simple way to prevent neural networks from overfitting [Srivastava JMLR 2014]

How can this possibly be a good idea?



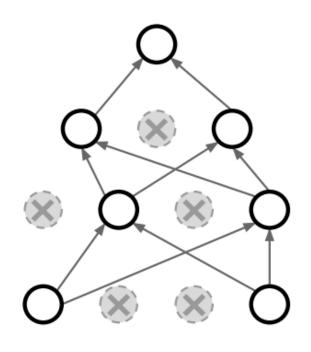
How can this possibly be a good idea?



Forces the network to have a redundant representation; Prevents co-adaptation of features



How can this possibly be a good idea?



Dropout is training a large ensemble of models (that share parameters).

Intuition: successful conspiracies

- 50 people planning a conspiracy
- Strategy A: plan a big conspiracy involving 50 people
 - Likely to fail. 50 people need to play their parts correctly.
- Strategy B: plan 10 conspiracies each involving 5 people
 - Likely to succeed!

Source: cs231n & JB Huang

Dropout: Test Time

```
def predict(X):
    # ensembled forward pass
H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the activations
H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale the activations
out = np.dot(W3, H2) + b3
```

At test time all neurons are active always => We must scale the activations so that for each neuron: output at test time = expected output at training time

More common: "Inverted dropout"

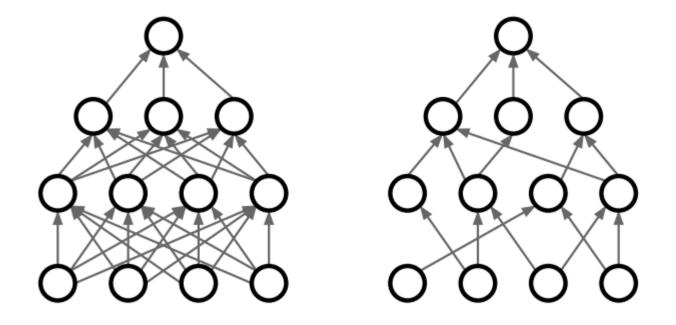
Dropout: More common: "Inverted dropout"

We drop and scale at train time and don't do anything at test time.

```
p = 0.5 # probability of keeping a unit active. higher = less dropout
def train_step(X):
 # forward pass for example 3-layer neural network
 H1 = np.maximum(0, np.dot(W1, X) + b1)
 U1 = (np.random.rand(*H1.shape) < p) / p # first dropout mask. Notice /p!
 H1 *= U1 # drop!
 H2 = np.maximum(0, np.dot(W2, H1) + b2)
 U2 = (np.random.rand(*H2.shape) < p) / p # second dropout mask. Notice /p!
 H2 *= U2 # drop!
 out = np.dot(W3, H2) + b3
 # backward pass: compute gradients... (not shown)
 # perform parameter update... (not shown)
                                                                      test time is unchanged!
def predict(X):
 # ensembled forward pass
 H1 = np.maximum(0, np.dot(W1, X) + b1) # no scaling necessary
 H2 = np.maximum(0, np.dot(W2, H1) + b2)
 out = np.dot(W3, H2) + b3
```

DropConnect

Dropping some connections



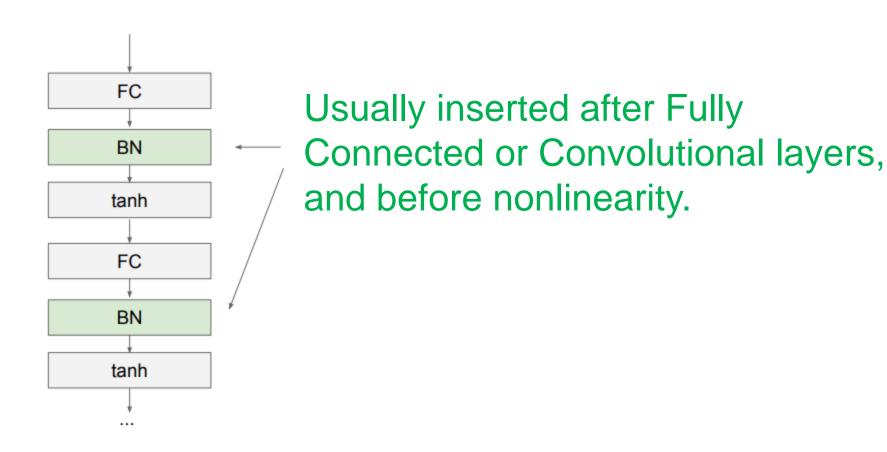
Wan et al, "Regularization of Neural Networks using DropConnect", ICML 2013

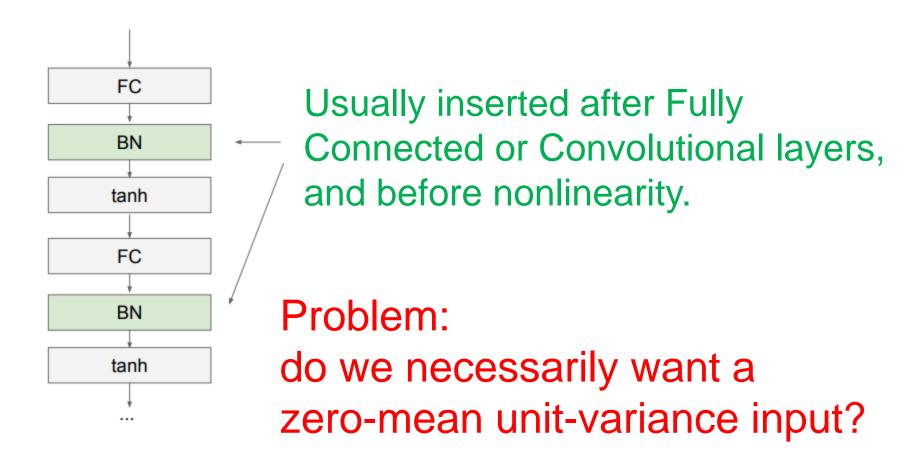
"We want zero-mean unit-variance activations? lets make them so."

"We want zero-mean unit-variance activations? lets make them so."

consider a batch of activations at some layer. To make each dimension zero-mean unit-variance, apply:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$





Normalize:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

And then allow the network to squash the range if it wants to:

$$y^{(k)} = \gamma^{(k)} \widehat{x}^{(k)} + \beta^{(k)}$$

Normalize:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{Var[x^{(k)}]}}$$

And then allow the network to squash the range if it wants to:

$$y^{(k)} = \gamma^{(k)} \widehat{x}^{(k)} + \beta^{(k)}$$

Note, the network can learn:

$$\gamma^{(k)} = \sqrt{\text{Var}[x^{(k)}]}$$

$$\beta^{(k)} = \mathrm{E}[x^{(k)}]$$

to recover the identity mapping.

```
Input: Values of x over a mini-batch: \mathcal{B} = \{x_{1...m}\};
              Parameters to be learned: \gamma, \beta
Output: \{y_i = BN_{\gamma,\beta}(x_i)\}
   \mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum x_i
                                                                       // mini-batch mean
    \sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^{m} (x_i - \mu_{\mathcal{B}})^2
                                                                 // mini-batch variance
     \widehat{x}_i \leftarrow \frac{x_i - \mu_B}{\sqrt{\sigma_P^2 + \epsilon}}
                                                                                    // normalize
      y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv BN_{\gamma,\beta}(x_i)
                                                                            // scale and shift
```

- Improves gradient flow through the network
- Allows higher learning rates
- Reduces the strong dependence on initialization
- Acts as a form of regularization

Note: at test time BatchNorm layer functions differently:

The mean/std are not computed based on the batch.

Instead, a single fixed empirical mean of activations during training is used.

(e.g. can be estimated during training with running averages)

Batch Normalization: Recent Trends

Layer Normalization:

Ba, Kiros, and Hinton, "Layer Normalization", arXiv 2016

Instance Normalization:

Ulyanov et al, Improved Texture Networks: Maximizing Quality and Diversity in Feed-forward Stylization and Texture Synthesis, CVPR 2017

Group Normalization:

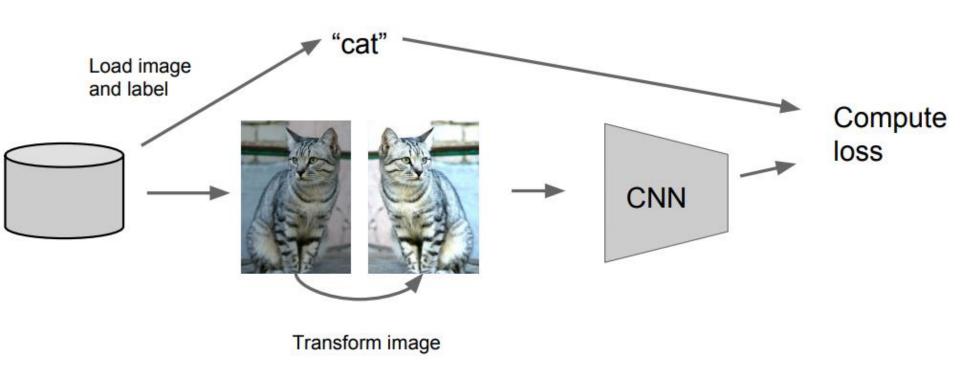
Wu and He, "Group Normalization", arXiv 2018 (Appeared 3/22/2018)

Decorrelated Normalization:

Huang et al, "Decorrelated Batch Normalization", arXiv 2018 (Appeared 4/23/2018)

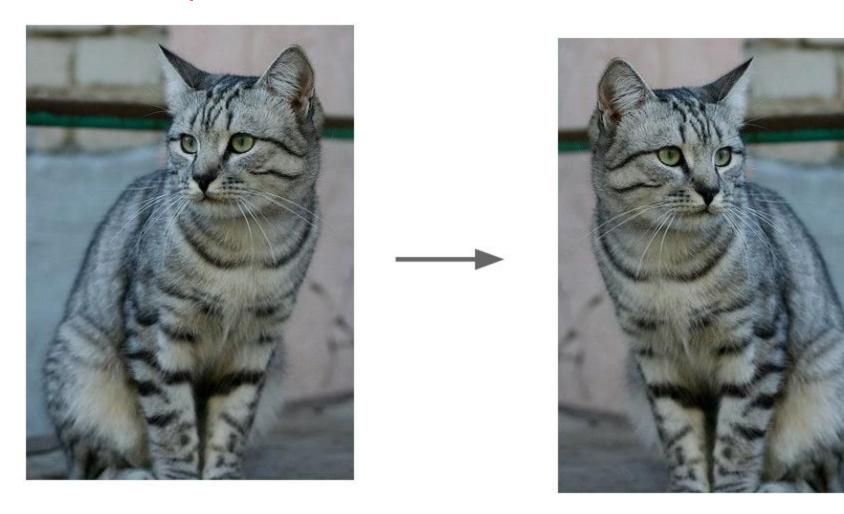
Data Augmentation

Data Augmentation (Jittering)



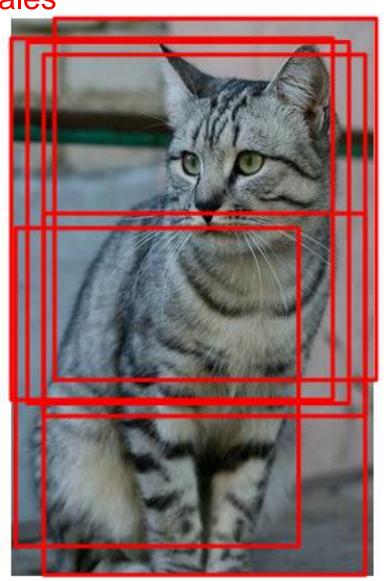
Data Augmentation (Jittering)

Horizontal Flips



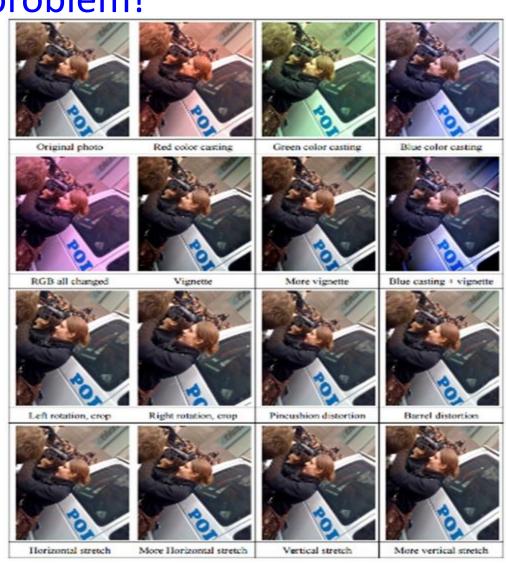
Data Augmentation (Jittering)

Random crops and scales



Data Augmentation (Jittering)

- Create virtual training samples
- Get creative for your problem!
 - Horizontal flip
 - Random crop
 - Color casting
 - Randomize contrast
 - Randomize brightness
 - Geometric distortion
 - Rotation
 - Photometric changes



Transfer Learning

1. Train on Imagenet

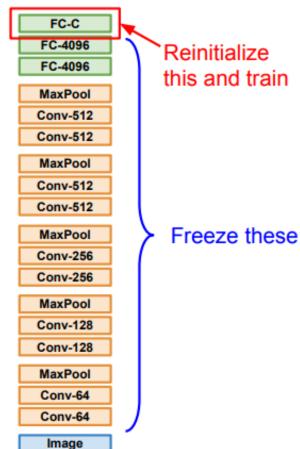


Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014
Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

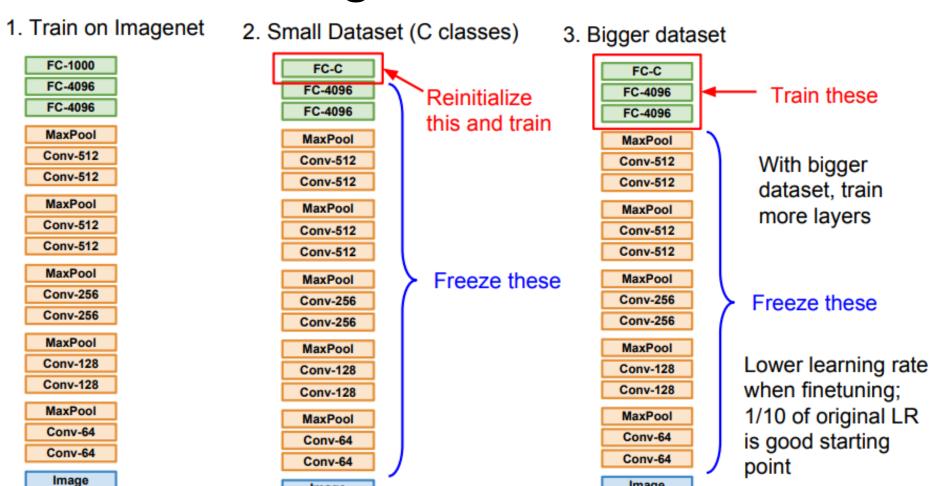
1. Train on Imagenet

2. Small Dataset (C classes)





Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014
Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

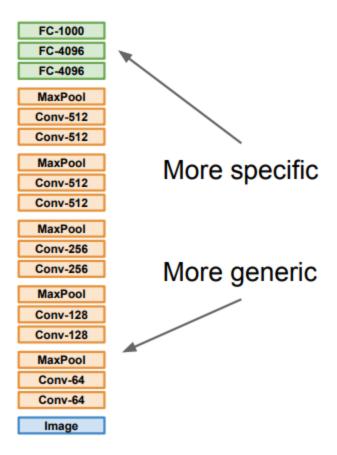


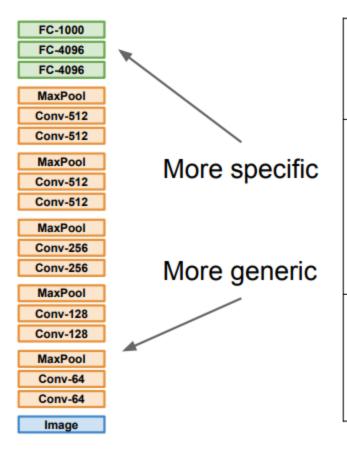
Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

Image

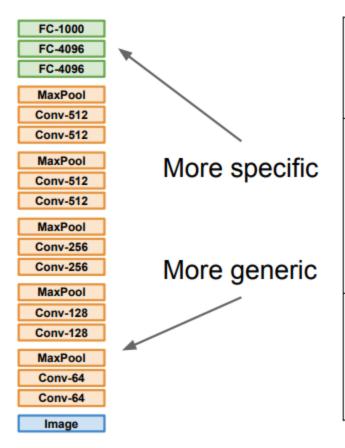
Source: cs231n

Image

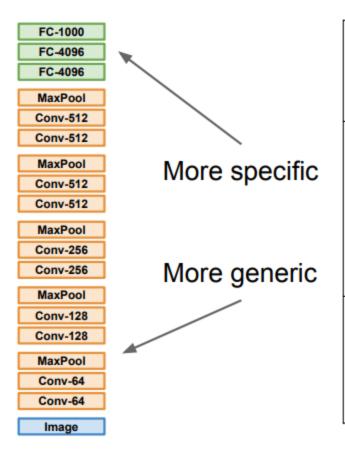




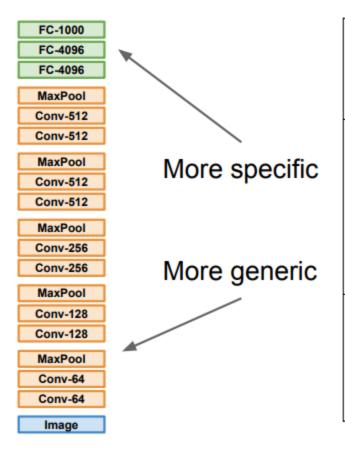
	very similar dataset	very different dataset
very little data	Use Linear Classifier on top layer	
quite a lot of data		



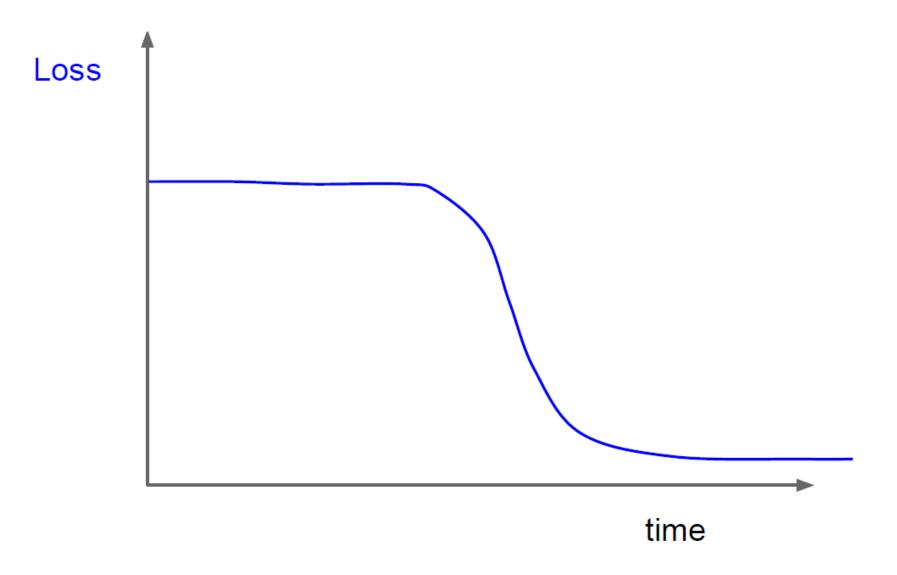
	very similar dataset	very different dataset
very little data	Use Linear Classifier on top layer	
quite a lot of data	Finetune a few layers	

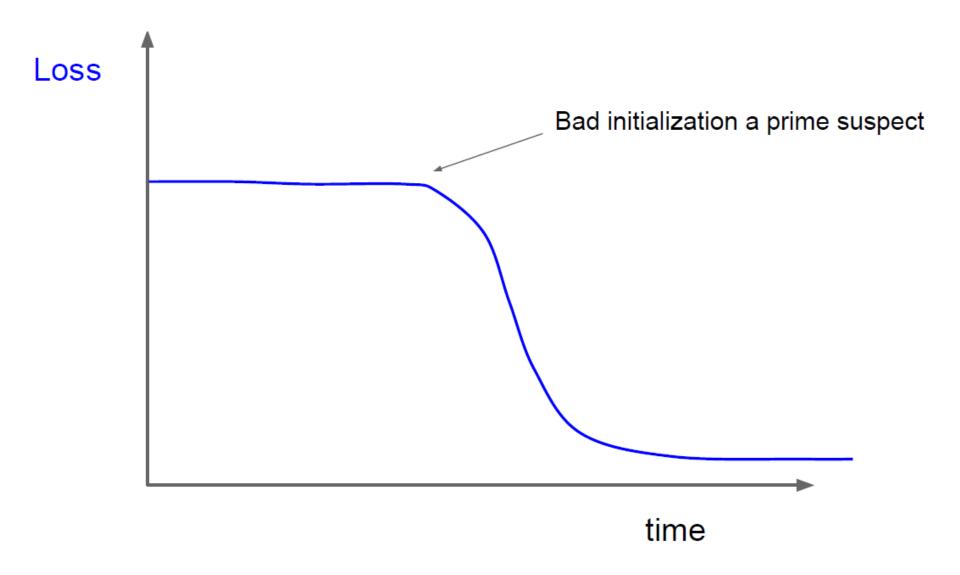


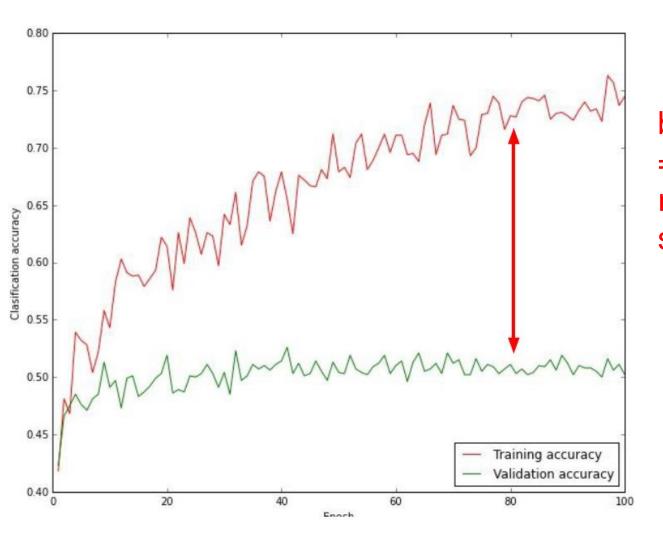
	very similar dataset	very different dataset
very little data	Use Linear Classifier on top layer	
quite a lot of data	Finetune a few layers	Finetune a larger number of layers



	very similar dataset	very different dataset
very little data	Use Linear Classifier on top layer	You're in trouble Try linear classifier from different stages
quite a lot of data	Finetune a few layers	Finetune a larger number of layers

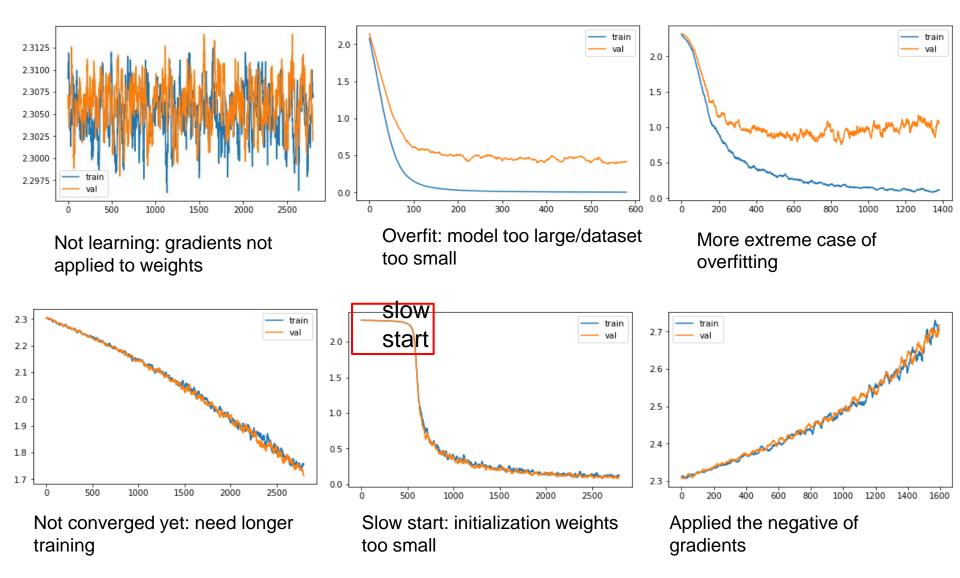


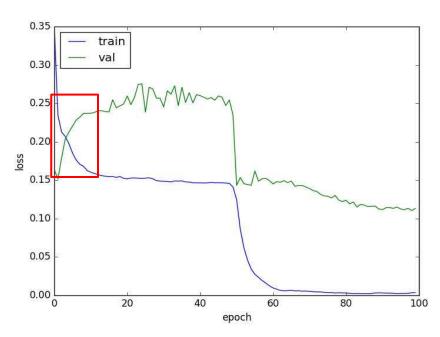




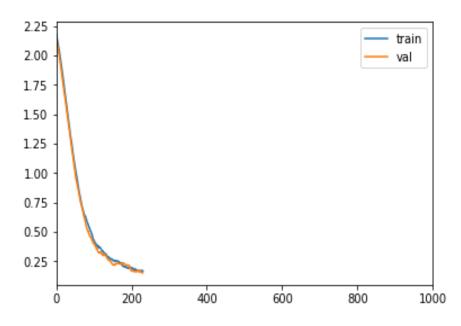
big gap = overfitting
=> increase
regularization
strength?

no gap
=> increase model
capacity?





Problem: val set too small, statistics not meaningful



Get nans in the loss after a number of iterations: caused by high learning rate and numerical instability in models

Things to remember

Training CNN

- Adam is common (AMSGrad can be tried)
- Learning rate: Step decay, Cyclic learning rate
- Transfer learning, Fine tuning

Regularization

- L2/L1/Elastic regularization
- Dropout and Dropconnect
- Batch Norm
- Data Augmentation: Flip, Crop, Contrast, etc.

Interpreting Loss

- Bad initialization
- Overfitting
- Slow/High learning rates
- Update in wrong direction
- Etc.

Acknowledgements

- Thanks to the following researchers for making their teaching/research material online
 - Forsyth
 - Steve Seitz
 - Noah Snavely
 - J.B. Huang
 - Derek Hoiem
 - D. Lowe
 - A. Bobick
 - S. Lazebnik
 - K. Grauman
 - R. Zaleski
 - Antonio Torralba
 - Rob Fergus
 - Leibe
 - And many more

Next Class

CNN Architectures: Plain Models

- LeNet
- AlexNet
- ZFNet
- VggNet
- Network in Network

224 5 128 192 192 128 2048 2048

CNN Architectures: DAG Models

- GoogLeNet
- ResNet
- Pre-act ResNet
- SENet
- DenseNet
- ResNetXt
- Etc.

