# **ASSIGNMENT 1**

**AIM**: TO CREATE ADT TO PERFORM THE FOLLOWING SET OPERATIONS:

- 1. ADD (NEW ELEMENT) PLACE A VALUE IN A SET.
- 2. REMOVE(ELEMENT).
- 3. RETURNS TRUE IF ELEMENT IS IN COLLECTION.
- 4. SIZE() RETURNS NUMBER OF VALUES IN A COLLECTION.
- 5. INTERSECTION OF TWO SETS.
- 6. UNION OF TWO SETS.
- 7. DIFFERENCE BETWEEN TWO SETS
- 8. SUBSET.

**OBJECTIVE:** TO IMPLEMENT THE "SET" CONCEPT.

**THEORY**: A **set** is an abstract data type that can store unique values, without any particular order. It is a computer implementation of the mathematical concept of a finite set. Unlike most other collection types, rather than retrieving a specific element from a set, one typically tests a value for membership in a set. One may define the operations of the algebra of sets:

- union(S,T): returns the union of sets S and T.
- intersection(*S*,*T*): returns the intersection of sets *S* and *T*.
- difference(S,T): returns the difference of sets S and T.
- subset(S,T): a predicate that tests whether the set S is a subset of set T.

### **ALGORITHM:**

#### Union:

- 1) Initialize union U as empty.
- 2) Copy all elements of first array to U.
- 3) Do following for every element x of second array:
- ....a) If x is not present in first array, then copy x to U.
- 4) Return U.

# Intersection:

1) Initialize intersection I as empty. 2) Do following for every element x of first array .....a) If x is present in second array, then copy x to I. 4) Return I.

```
CODE:
#include <iostream>
using namespace std;
int set1[100], set2[100];
class Set{
private:
  int arr[100];
  int currLength;
public:
  Set(){
    currLength = 0;
  }
  Set(const Set &s){
    for(int i = 0;i<s.currLength; i++){</pre>
      arr[i] = s.arr[i];
    }
    currLength = s.currLength;
  }
```

```
void input(){
  cout<<"Enter no. of elements to be entered: ";
  int no;
  cin>>no;
  if(no<=100){
    cout<<"Enter the numbers : ";</pre>
    for(int i =0;i<no;i++){
       cin>>arr[i];
    }
     currLength = no;
  }
}
void add(int val){
  if(currLength<=100){
     arr[currLength] = val;
  }
  currLength++;
}
void del(int val){
  bool found = false;
  for(int i = 0; i<currLength; i++){</pre>
     if(arr[i] == val){
```

```
found = true;
       int j = i;
       for(j = i; j<currLength-1; j++){</pre>
         arr[j] = arr[j+1];
       }
       arr[j] = 0;
       currLength--;
    }
  }
  if(!found){
    cout<<"The number is not present in the set."<<endl;</pre>
  }
}
void findNo(int val){
  bool found = false;
  for(int i = 0; i<currLength; i++){</pre>
    if(arr[i] == val){
       cout<<val<<" found at location "<<i<endl;
       found = true;
    }
  }
  if(!found){
    cout<<"The number is not present in the set."<<endl;</pre>
  }
```

```
}
bool findNoPresence(int val){
  bool found = false;
  for(int i = 0; i<currLength; i++){</pre>
    if(arr[i] == val){
       found = true;
    }
  }
  return found;
}
void print(){
  for(int i=0;i<currLength; i++){</pre>
    cout<<arr[i]<<" ";
  }
  cout<<endl;
}
int getIndexVal(int index){
  return arr[index];
}
int sizeofset(){
  return currLength;
```

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```
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  }
};
void setsUnion(Set set1, Set set2){
  Set ans;
  for(int i = 0; i<set1.sizeofset(); i++){</pre>
    ans.add(set1.getIndexVal(i));
  }
  for(int j = 0; j<set2.sizeofset(); j++){</pre>
    if(!ans.findNoPresence(set2.getIndexVal(j))){
       ans.add(set2.getIndexVal(j));
    }
  }
  cout<<"Union:";
  ans.print();
}
void setsIntersection(Set set1, Set set2){
  Set ans;
  for(int i = 0; i<set1.sizeofset(); i++){</pre>
    if(set2.findNoPresence(set1.getIndexVal(i))){
       ans.add(set1.getIndexVal(i));
    }
  }
```

```
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  cout<<"Intersection : ";</pre>
  ans.print();
}
void setsDifference(Set set1, Set set2){
  Set ans = set1;
  for(int i = 0; i<set2.sizeofset(); i++){</pre>
     if(ans.findNoPresence(set2.getIndexVal(i))){
       ans.del(set2.getIndexVal(i));
    }
  }
  cout<<"Difference : ";</pre>
  ans.print();
}
void subset(Set set1, Set set2){
  int matches = 0;
  if(set2.sizeofset() <= set1.sizeofset()){</pre>
    for(matches = 0; matches<set2.sizeofset();matches++){</pre>
       if(!set1.findNoPresence(set2.getIndexVal(matches))){
          break;
       }
     }
  }
  if(matches == set2.sizeofset()){
```

```
cout<<"Set 2 is subset of Set 1."<<endl;</pre>
  }
  else{cout<<"Set 2 is not a subset of Set 1."<<endl;}
}
int main()
{
  Set set1,set2;
  char ch;
  do{
    cout<<"::::"<<endl;
    cout<<"1.Create set"<<endl<<"2.Add integer"<<endl<<"3.Delete
integer"<<endl<<"4.Find Position of integer"<<endl;
cout<<"5.Union"<<endl<<"6.Intersection"<<endl<<"7.Difference"<<endl<<"8.Subset"
<<endl<<"9.Print Set 1"<<endl<<"10.Print Set 2"<<endl;
    cout<<endl<<"Enter your choice : ";</pre>
    int choice;
    cin>>choice;
    switch(choice){
      case 1 : set1.input();
      break;
      case 2:
        cout<<"Enter number to be inserted: ";
        int no1;
```

```
cin>>no1;
  set1.add(no1);
break;
case 3:
  cout<<"Enter number to be deleted : ";</pre>
  int no2;
  cin>>no2;
  set1.del(no2);
break;
case 4:
  cout<<"Enter number : ";</pre>
  int no3;
  cin>>no3;
  set1.findNo(no3);
break;
case 5:
  if(set2.sizeofset() == 0){
    set2.input();
  }
  setsUnion(set1,set2);
break;
case 6:
  if(set2.sizeofset() == 0){
    set2.input();
  }
```

```
setsIntersection(set1,set2);
    break;
    case 7:
      if(set2.sizeofset() == 0){
         set2.input();
      }
      setsDifference(set1,set2);
    break;
    case 8:
      if(set2.sizeofset() == 0){
         set2.input();
      }
      subset(set1,set2);
    break;
    case 9:
      set1.print();
    break;
    case 10:
      set2.print();
    break;
    default : cout<<"Wrong input !!"<<endl;</pre>
  }
  cout<<"Do you want to continue ? [Y/N]";</pre>
  cin>>ch;
}while(ch=='y' | | ch=='Y');
```

```
return 0;
}
OUTPUT:
```

## Select C:\Users\hp\Downloads\main.exe

```
...........
1.Create set
2.Add integer
3.Delete integer
Find Position of integer
5.Union
6.Intersection
7.Difference
8.Subset
9.Print Set 1
10.Print Set 2
Enter your choice : 1
Enter no. of elements to be entered : 5
Enter the numbers : 1
Do you want to continue ? [Y/N]y
1.Create set
Add integer
3.Delete integer
4.Find Position of integer
5.Union
Intersection
7.Difference
8.Subset
9.Print Set 1
10.Print Set 2
Enter your choice : 2
Enter number to be inserted : 6
Do you want to continue ? [Y/N]y
1.Create set
Add integer
3.Delete integer
4.Find Position of integer
5.Union
Intersection
7.Difference
8.Subset
9.Print Set 1
10.Print Set 2
```

## Select C:\Users\hp\Downloads\main.exe

```
3.Delete integer
4.Find Position of integer
5.Union
6.Intersection
7.Difference
8.Subset
9.Print Set 1
10.Print Set 2
Enter your choice: 8
Set 2 is not a subset of Set 1.
Do you want to continue ? [Y/N]y
1.Create set
2.Add integer
Delete integer
4.Find Position of integer
5.Union
6.Intersection
7.Difference
8.Subset
9.Print Set 1
10.Print Set 2
Enter your choice: 9
1 2 4 5 6
Do you want to continue ? [Y/N]y
......
1.Create set
2.Add integer
3.Delete integer
4.Find Position of integer
5.Union
Intersection
7.Difference
8.Subset
9.Print Set 1
10.Print Set 2
Enter your choice : 10
1 2 3 4 5
Do you want to continue ? [Y/N]_
```

**CONCLUSION**: We saw all the algorithms the STL offers to operate on sets, that are collections of sorted elements, in the general sense.