

[DNS]

Domain Name System

[Caching]

① Unicast → one host to another host

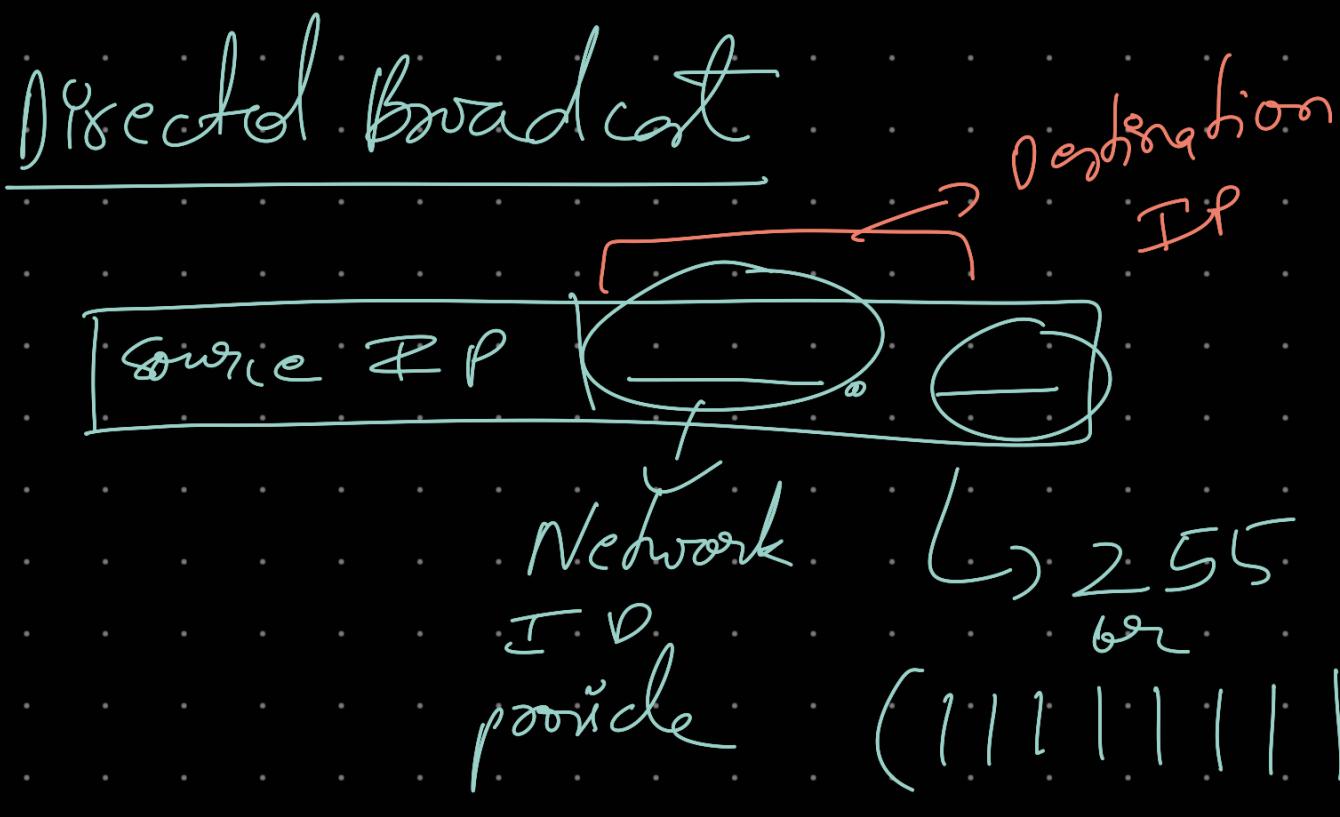
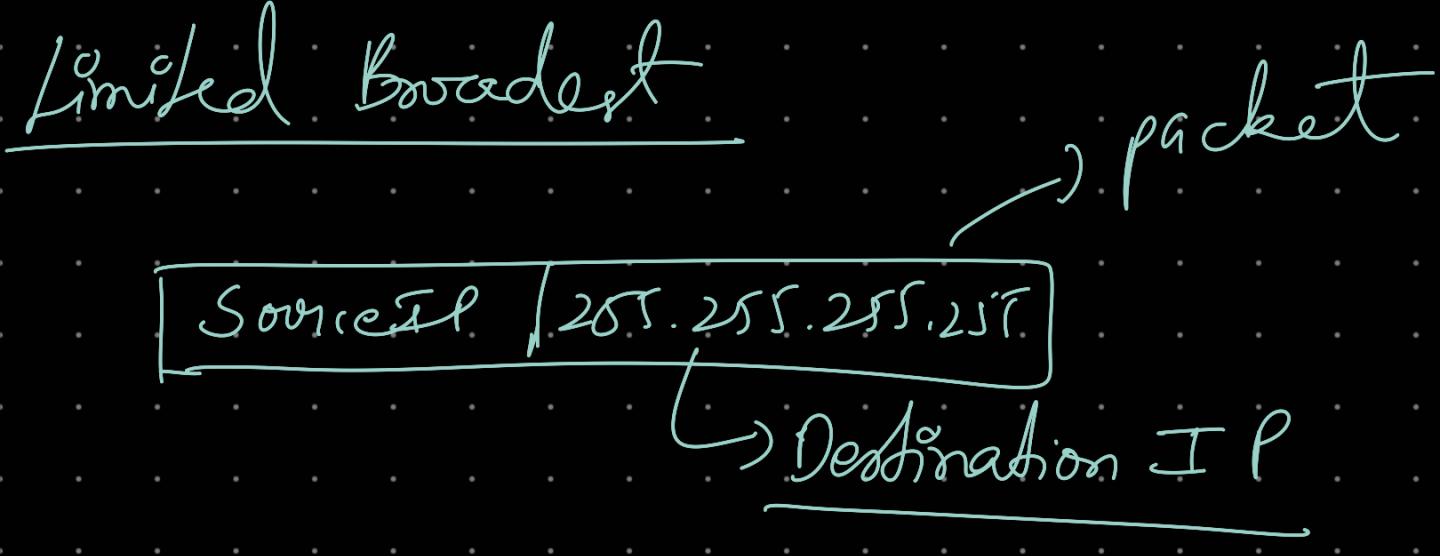
② Broadcast → one to multiple host

Limited broadcast

Send packet
to all host
within same
network

Blocked broadcast

Send packet
to all hosts
within another
network



③ Multicast

Data sent from one sender to a group of receivers who have explicitly requested to receive the data.

→ Video streaming

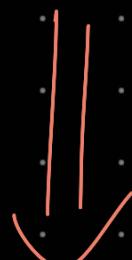
④ Any cast

- * Data is sent from one sender to the nearest (Best) receiver from group of potential receiver based on readying metrics

[Boxen of DNS]

Assumption

- ① New device → never connected to Network
- ② No change in OS, router, ISP



Need of DNS?



Machine 1
(IP₁) Machine 2
(IP₂)

* For Machines IP is good, but for human we need something that we can remember.



This increases complexity

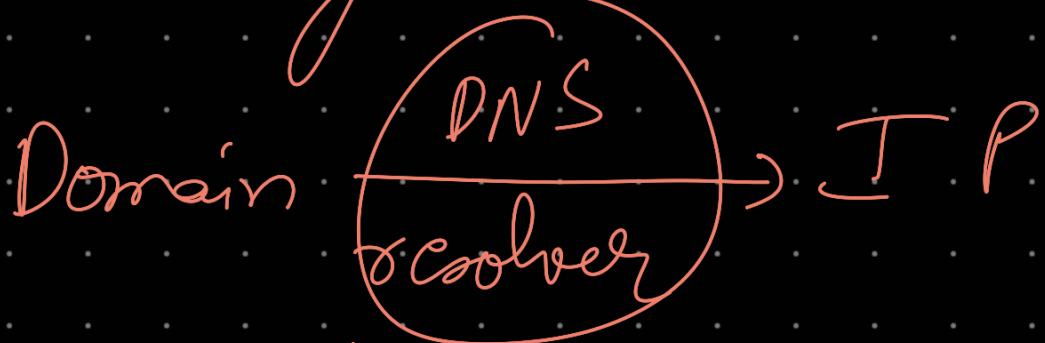


Need mapping (Domain \leftrightarrow IP)

① One big Machine that stores
this mapping \rightarrow not scalable
 \hookrightarrow SPOF

② Multiple Server Machine / distributed

across globe.



\hookrightarrow could be running at
ISP

\hookrightarrow could be at resolver

\hookrightarrow could be implemented
at OS level as well

* www.google.com

↓
DNS resolver



↳ Total 13 root servers

↳ Not physical servers

↳ 13 specific IP addresses

⇒ Anycast is implemented

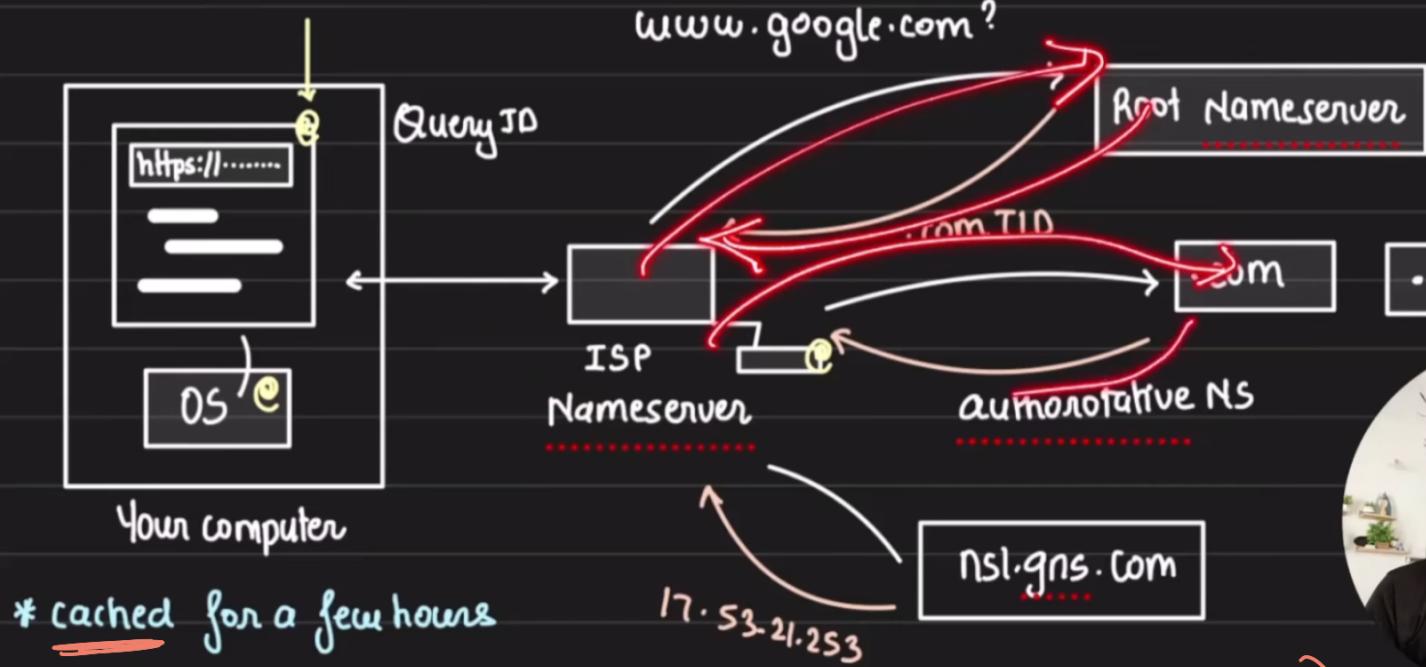
* Root Name servers are more

Jan 13 physically

* DNS request goes to nearest root server

* each machine takes us closer to machine 1

Denotes caching



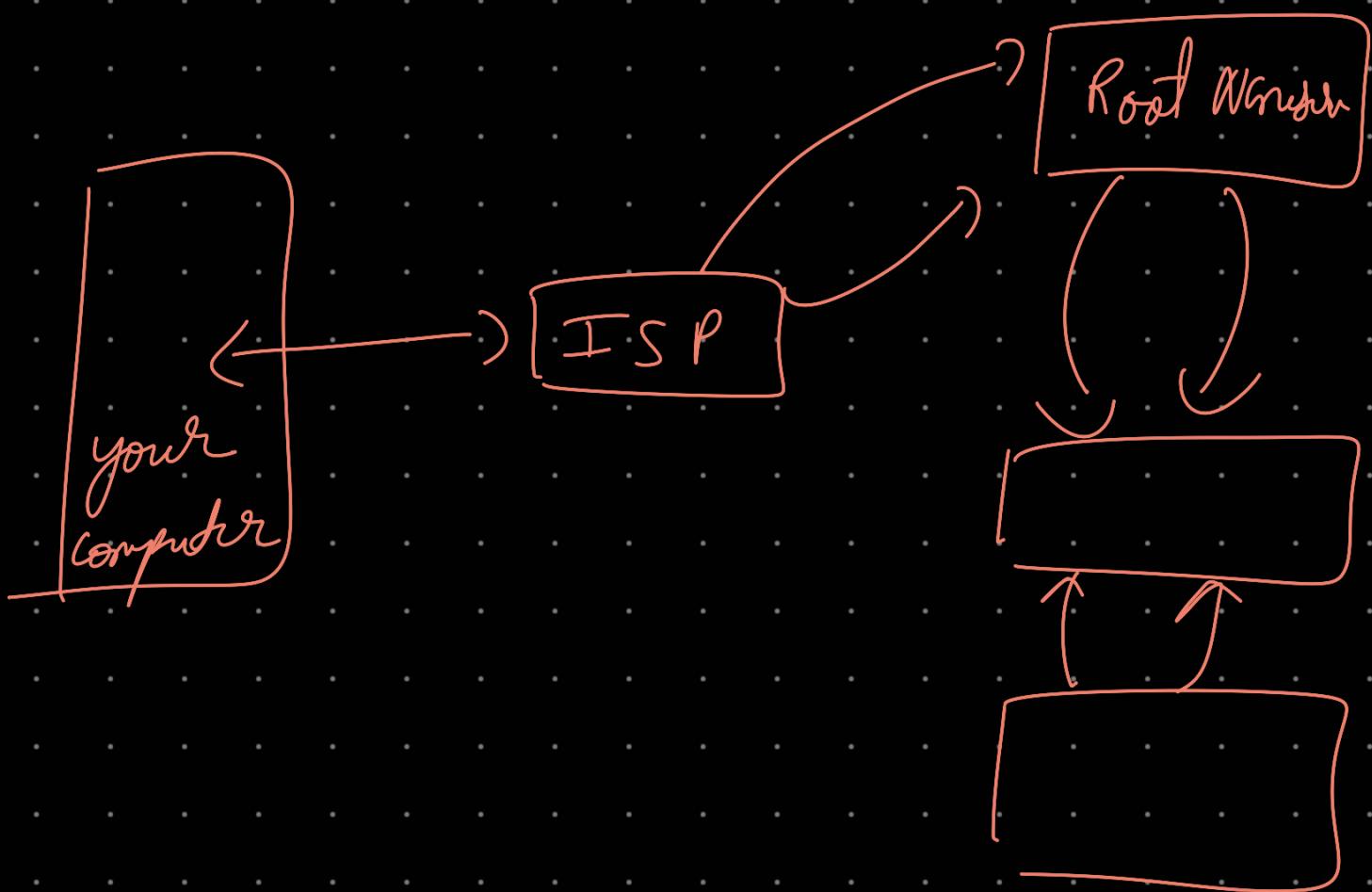
↳ Cached at ISP, sender, OS

Iterative

DNS resolver

Recursive

Iterative



* DNS uses UDP in Transport layer

- **Domain Names:** These are human-readable names used to identify resources on the internet. They follow a hierarchical structure:
 - **Root domain:** Represented by a dot (.), at the top of the hierarchy.
 - **Top-Level Domain (TLD):** The part after the root, like .com, .org, .net, country-specific domains like .uk, .us, etc.
 - **Second-Level Domain (SLD):** The part before the TLD, like example in example.com.
 - **Subdomains:** Parts of the domain name that fall under a second-level domain, such as www in www.example.com.
- **DNS Records:** These are mappings between domain names and the resources they represent. Some common types include:
 - **A record (Address Record):** Maps a domain to an IPv4 address.
 - **AAAA record (IPv6 Address Record):** Maps a domain to an IPv6 address.
 - **CNAME (Canonical Name Record):** Used to alias one domain name to another.
 - **MX (Mail Exchange Record):** Directs email to the correct mail server.
 - **NS (Name Server Record):** Specifies authoritative DNS servers for a domain.
 - **PTR (Pointer Record):** Used for reverse DNS lookups.
 - **TXT (Text Record):** Can hold arbitrary text and is used for verification purposes, such as in SPF or DKIM for email authentication.