

## CSC 648/848 SFSU 2022 Milestone 3

**Review of functionality, UI, SW and planning for final product delivery**

**Includes Checklist for instructors and teams (Appendix I and II)**

### Objective and Overview

The objectives of Milestone 3 are to:

- **Define exactly what product you are delivering.** We will come to agreement on what the final application is going to look like in terms of functionality, especially **which functional requirements are priority 1 (P1)**. This will be your **commitment** to the instructor/client to delivery by M5.
- **Ensure software development is on track.** We will verify that the all the SW components are installed and integrated and that most major functions work.
- **Provide feedback on all major UI screens and functionality.** This will be done through a review of the so-called horizontal **or UI prototype**.
- **Check software architecture** by reviewing your code, the database and overall design at a high level
- **Check all algorithms** like search or machine learning component, whatever major algorithm in your application will be checked.
- **Identify and address all technical risks**
- **Ensure effective teamwork** by verifying that all team members have started implementation of their portion of the project.
- **Ensure software development is effective** by verifying your team's collaboration practices based on github branch policy and github review policy.

**Milestone 3 will be in the form of two-part review:**

1. **Part 1 – each team presents to Prof. Song: Review of functionality, UI and general project status** will be done during the meeting of ~20 minutes. – on deadline during the class. In order to be efficient, teams must observe strict schedule and come fully prepared. For this, please prepare Appendix I (item 2,3) before the M3 demo. And please update Appendix I (item 1) after the meeting. The Appendix 1 should be submitted to your M3 folder for review (Due : on the next day of M3 demo).
2. **Part 2: SW review (in-emails):** github usage, branch organization, code review practices by TA after Part 1 review.

M3 will be graded, and the feedback will be given if any. The teams will meet to analyze feedback and revise the design and implementation accordingly as well as definition of P1 features. After M3, the teams will have “**feature freeze**” e.g. the teams must focus on intense implementation of P1 features.

## **Part 1 Review – Functionality and UI feedback and general project status**

### **IMPORTANT!**

Appoint a “scribe” e.g. person to collect meeting feedback and main points and action items (use Appendix I as a template)

### **What to bring to the meeting**

Each team **must** prepare your **Product prototype** to the Milestone 3 Part 1 meeting:

- **Product prototype** has limited functionality
- You have to demonstrate the 5~6 key P1 functionalities for your product prototype for the meeting. For the key functionalities, you should connect back-end and front-end.
- The product prototype should provide UI implementation of 5~6 key P1 functionality.
  - The UI implementation should follow UX flow in M2.
- The current version of your SW should run on deployment server .

On the part1 meeting, the instructor will let each team to demonstrate major functionalities on real-time using your SW and will give you feedback. **You are requested to appoint a scribe who collects the feedback. Use Appendix I as a template to record feedback.**

**After the M3 Part 1 meeting (recommended to do it immediately after the meeting):** Team has to meet, analyze meeting feedback and revise M3 doc (Appendix 1), design and implementation as necessary. Team also must finalize P1 set of features. The instructor feedback as well as finalized P1 list **MUST** be written down using template as in Appendix I. You will submit it with M3 folder, by the next day of M3 part 1 meeting.

**Part 2 review: SW review – to be done by TA after Part I review, by accessing your github repo. See Appendix II for details**

## **Appendix I – Rubrics and checklist for Part 1 Milestone 3 review: Project Status and UI Review.**

**Section: 4**

**Team: 5**

**Date: 04/19/2023**

**Number of students present: 6**

### ***1. UI and functionality feedback (P1 functions only)***

During the meeting, students will demonstrate to run your SW from deployment server:

- Test 5~6 P1 features
- Show UI and usability: adherence to the feedback on UI mockup at M2, layout, flow, clarity, functionality etc.

Instructor will

- Check functionality and record issues/observe bugs
- Share comments on key UI and functional implementation
- Verify enough web pages are implemented and connected
- Verify Performance of web page

**Students must** record meeting summary (use a scribe and Appendix I as template. Keep tracks of instructor's comments). Then the team should meet to analyze feedback, prioritize and revise and plan to implement changes accordingly. **Also, immediately after the review the team must finalize P1 set of features and focus only on those from then on.**

- Instructor's comments on UI/functionality for your demo (should be during the class of M3 demo)
  - i. Professor stated we needed to fix our profile page to make it work.
  - ii. Professor stated we needed to improve the performance of our website as well as have the page load faster.
  - iii. Professor stated we need to have better designs for our homepage and explore page.
  - iv. Professor stated we need to add more features to our website such as being able to add reviews, and custom regenerating when refreshing the planning page.
- Your Plan for the comments
  - i. We are going to work on the back end to be able to fix our homepage.

- ii. Reduce server response time by using a website performance testing tool. We will also use a fast-hosting provider.
- iii. We are going to fix the UX/UI for our website to make it look more appealing by using CSS, HTML, and JavaScript.
- iv. We together as a team are going to implement different features such as adding reviews and linking socials with the help of backend and front end's help.

***2. List of P1 features committed for delivery– write down the items before the demo and verbally explain it during the meeting if time is allowed***

Once you commit at M3, you cannot change during the rest of the semester. You should implement by M5.

1. **User registration:** Users can create an account by providing their personal information, such as name, email, and password.
  2. **Login:** User can log in to the app after creating an account.
  3. **Homepage Search:** Users can search for destinations by entering a place on the search bar and allow users to optionally specify the number of days, interests, transport, and restaurants. The travel itinerary is then created upon submission.
  4. **Personal profile:** Update their personal profile, including adding their profile picture and other relevant information such as their travel preferences and past travel experiences. Saved travel plans show up here.
  5. **Explorer Page:** Displays various locations which link to their travel itineraries. Different locations are suggested when the page is refreshed.
  6. **Account management:** Users can manage their account details, including updating their email or password, and deleting their account if necessary.
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3. ***Project status – write down the items before the demo and verbally explain it during the meeting if time is allowed***

- a) *Risks*: all actual (not hypothetical) risks (schedule, teamwork, technical, skills etc.) should be identified and either resolved or plans should be made to resolve them.
- 1. We have trouble meeting up on specific dates just because everyone's schedules are so different with school and work.
  - We resolved this by keeping each other updated through discord.
- 2. Finishing certain aspects of our app in time because of life conflicts.
  - I know a few of us in the group are participating in Ramadan so it feels draining sometimes to get work done on time.
- 3. Sometimes we get stuck and struggle to get in contact with one another when needing help.
  - With work and school, we aren't always online so we try and @ each other in the chats to get each other's attention.
- 4. We expect the website to work but sometimes doesn't go the way we planned, and we then have to plan backups in case it doesn't work out.
  - We have a backup of what we need to do in case things don't go the way we want them to so we can present our project on time.

**Appendix II– Rubrics and checklist for Part 2 Milestone 3 review: SW Review (to be done off-line by TA after Part 1 review)**

**Section:**

**Team:**

**Date:**

**Instructor/TA to Check and comment below:**

- Git/Github organization (e.g. organization of branches)
  - To setup Dev branch and Feature branches are strongly recommended.
  - Grading check points : Dev and feature branches are properly setup and used.
- Git/Gith, git hub usage: code review practices (to see if the review comments are proper and enough)
  - Grading check points :
    - how many code reviews are being done
    - what are check items to review codes

- Frameworks (back end front end) deployed correctly