Tables 1 and 2 are both from CH18 of Y&P page 346 and 347

Table 1: Java Checklist: Level 1 Inspection (single-pass read-through, context independent)

FEATURES (where to look and	yes	no	comments			
how to check):						
IMPORT SECTION: Are the following requirements satisfied?						
Brief comment on each import with		X	Not required as this			
the exception of standard set: java.io.,			is a solo project,			
java.util.			and no one else will			
			interact with the			
			code.			
Each imported package corresponds to	X					
a dependence in the design documenta-						
tion						
CLASS DECLARATION: Are the following requirements satisfied?						
The visibility marker matches the de-	X					
sign document						
The constructor is explicit (if the class		X	Not required to			
is not static)			be explicit for this			
			class			
The visibility of the class is consistent	X					
with the design document						
CLASS DECLARATION JAVADO	C: Do	oes tl	he Javadoc header include:			
One sentence summary of class func-	X					
tionality						
Usage instructions		X	Not required as I			
			am the sole devel-			
			oper of this project,			
			and no one else will			
			be interacting with			
			this software.			
IDIOMATIC METHODS: Are nan	ies co	mplia	ant with the following rules?			
Method name: capsAfterFirstWord	X					
Local variables: capsAfterFirstWord.	X					
Name may be short (e.g., i for an in-						
teger) if scope of declaration and use is						
less than 30 lines.						

Table 2: Java Checklist: Level 2 Inspection (comprehensive review in context)

FEATURES (where to look and	yes	no	comments			
how to check):						
METHODS: Are the following requirements satisfied?						
The method semantics are consis-	X					
tent						
Usage examples are provided for		X	No need for examples			
nontrivial methods			as I am the sole devel-			
			oper of the project.			
FIELDS: Are the following requirements satisfied?						
The field is necessary		X				
DESIGN DECISIONS: Are the following requirements satisfied?						
Each design decision is hidden in one	X					
class						
Classes encapsulating a design deci-	X					
sion do not unnecessarily depend on						
other design decisions						
Adequate usage examples are pro-		X	Examples are not re-			
vided			quired, as I am the			
			sole developer of this			
			project.			
Design patterns are used and refer-		X				
enced where appropriate						
If a pattern is referenced: The code		X				
corresponds to the documented pat-						
tern						

Use-Case Checklist

This is a checklist I developed for the Use-Case Checklist, allowing us to visually inspect the code to see if it covers each case adequately.

- 1. Use-Case: Submitting an order with an invalid card number
 - Missing Functionality?: No
- 2. Use-Case: Submitting an order with an invalid expiry date
 - Missing Functionality?: No
- 3. Use-Case: Submitting an order with an invalid CVV
 - Missing Functionality?: No
- 4. Use-Case: Submitting an order with an incorrect total
 - Missing Functionality?: No
- 5. Use-Case: Submitting an order with pizzas that don't exist
 - Missing Functionality?: No
- 6. Use-Case: Submitting an order with more than 4 pizzas
 - Missing Functionality?: No
- 7. Use-Case: Submitting an order with pizzas from differing restaurants
 - Missing Functionality?: No
- 8. Use-Case: Submitting an order for pizzas from a closed restaurant
 - Missing Functionality?: No