


```

    }
}

}

}

}

}

}

return 0;
}

```

Output:

```

Siddharth via main at ...\\IT101\\LAB3
./a.exe

1729

4104

13832

20683

```

2. 24 Hours of Day with Suffixes

Code:

```

#include <stdio.h>

int main(){

    int min_24;
    int hour_24;

    do{
        printf("\n Enter Hours & min in 24Hr format: ");
        scanf("%d %d",&hour_24,&min_24);
        if(hour_24 < 24){

```

```

        if(hour_24 >= 12){
            printf("\nThe Current time in 12 hr format is :
%d:%d pm \n",hour_24 - 12,min_24);
        }
        else if(hour_24 <= 12){
            printf("\nThe Current time in 12 hr format is :
%d:%d pm \n",hour_24,min_24);
        }
    }
    else{
        printf("\nInvalid Input!\n");
    }

}while(hour_24 > 24);

return 0;
}

```

Output:

```

Siddharth via main at ...\\IT101\\LAB3
./a.exe

Enter Hours & min in 24Hr format: 15 37

The Current time in 12 hr format is : 3:37 pm

```

3. Pattern Output for Input 10

Code:

```

#include <stdio.h>

int main(){

    int T;
    int row = 1;
    int sum = 1;

```

```

printf("\n Enter your Number: ");
scanf("%d",&T);

while ((row * (row + 1)) / 2 <= T) {
    row++;
}
row--;

for(int k = 1 ; k <= row ; k++){
    for(int l = 1 ; l <= (row-k) ; l++){
        printf(" ");
    }
    for(int q = 1 ; q <= k ; q++){
        printf(" %d",sum);
        sum = sum + 1;
    }
    printf("\n");
}

return 0;
}

```

Output:

```

Siddharth via main at ...\\IT101\\LAB3
./a.exe

Enter your Number: 10
 1
2 3
4 5 6
7 8 9 10

```

4. Grace Marks Calculation Using Switch

Code:

```
#include <stdio.h>

int main(){

    int class;
    int failNo;

    printf("\n Enter class obtained by student: ");
    scanf("%d",&class);
    printf("\n Enter no of failed subjects by student: ");
    scanf("%d",&failNo);

    switch(class){

    case 1:
        if(failNo > 3){
            printf("\nThe student doesnt get any grace!\n");
        }
        else{
            printf("\n He gets grace marks of 5\n");
        }
        break;
    case 2:
        if(failNo > 2){
            printf("\nThe student doesnt get any grace!\n");
        }
        else{
            printf("\n He gets grace marks of 4\n");
        }
        break;
    case 3:
        if(failNo > 1){
            printf("\nThe student doesnt get any grace!\n");
        }
        else{
            printf("\n He gets grace marks of 5\n");
        }
    }
```

```

        break;
    default:
        printf("\nInvalid!\n");
        break;
    }

    return 0;
}

```

Output:

```

Siddharth via main at ...\\IT101\\LAB3
./a.exe

Enter class obtained by student: 1

Enter no of failed subjects by student: 2

He gets grace marks of 5

```

5. Combinations of 1, 2, and 3 Using For Loop

Code:

```

#include <stdio.h>

int main(){

    printf("\nThree Digits Numbers with 1,2 & 3 without
    repeatations : \n");
    for(int i = 1 ; i <= 3; i++){
        for(int j = 1; j <= 3; j++){
            if(i == j){
                continue;
            }
            else{
                for(int k = 1 ; k <= 3 ; k++){
                    if(j == k || k == i){
                        continue;
                    }
                    else{

```

```

        printf("\n %d%d%d \n", i, j, k);
    }
}
}
return 0;
}

```

Output:

```

Siddharth via main at ...\\IT101\\LAB3 took 552ms
./a.exe

Three Digits Numbers with 1,2 & 3 without repeatations :

123
132
213
231
312
321

```

6. Menu Driven Program

Code:

```

#include <stdio.h>

int main(){

    int chk;
    int n;

    while(chk != 4){

        printf("\n Select Operations ---> \n");
        printf("\n 1.Factorial");
    }
}

```

```

printf("\n 2.Prime");
printf("\n 3.odd even");
printf("\n 4.Exit");
printf("\n Enter(1/2/3/4) : ");
scanf("%d",&chk);

switch(chk){

case 1:
    int fact = 1;
    printf("\n ENnter N: ");
    scanf("%d",&n);

    for(int i = 1; i <= n; i++){
        fact = fact * i;
    }

    printf("\nheres the fact: %d\n",fact);
    break;

case 2:
    int temp = 0;
    printf("\n ENnter N: ");
    scanf("%d",&n);

    for(int i = 2 ; i < n ; i++){
        if(n % i == 0){
            temp = temp + 1;
        }
    }
    if(temp != 0){
        printf("\n %d is not a prime number! \n",n);
    }
    else{
        printf("\n %d is a prime number! \n",n);
    }
    break;

case 3:
    printf("\n ENnter N: ");
    scanf("%d",&n);
    if(n % 2 == 0){

```



```

        printf("\n %d is a even number \n",n);
    }
    else{
        printf("\n %d is a odd number \n",n);
    }
    break;
default:
    continue;

}

}
return 0;
}

```

Output:

```

Siddharth via main at ...\\IT101\\LAB3
./a.exe

Select Operations --->

1.Factorial
2.Prime
3.odd even
4.Exit
Enter(1/2/3/4) : 1

ENnter N: 6

heres the fact: 720

Select Operations --->

1.Factorial
2.Prime
3.odd even
4.Exit
Enter(1/2/3/4) :

```