Siddharth Verma

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Education

UC Berkeley

2017-2021

BA Computer Science & Music *GPA 3.965/4.0*

Relevant Coursework

- Machine Learning
- Artificial Intelligence
- Probability and Random Processes
- · Theoretical Statistics*
- Information Theory and Coding*
- Security
- Operating Systems
- Data Structures
- Computer Architecture
- Algorithms
- Real Analysis
- * indicates graduate level

Honors and Awards

High Distinction

2021

Graduated with High Distinction. Equivalent to magna cum laude.

Phi Beta Kappa

202

Honor society for top graduates in college of L&S.

EECS Honors

2020

Awarded to the top students in EECS/CS who perform research.

Upsilon Pi Epsilon

2019

Computer Science Honor Society. Was on the board of directors.

Dean's List

2019

Awarded semesterly to the top 10

Skills

Languages: Python, Haskell, Rust, C, Java, Go, PureScript, RISC-V, SQL Technologies: PyTorch, Tensor-

flow, Docker, NixOS, Unix/Bash, Git, Google Cloud

Google Cloud

Areas: NLP, Reinforcement Learning, Multimodal Learning, Machine Learning, Deep Learning, Neural Networks, Statistics

Experience

Senior Machine Learning Engineer

■ Square P Boston MA

Sep 2022-Current

- Trained large language models to assist merchants compose messages to buyers. Reduced overall friction in buyer-seller communication, resulting in improved business outcomes.
- Researching applying instruction finetuning LLMs to incorporate all models into
 one large multi-task strategy aiming to make it easy to incorporate additional features while increasing overall performance.

AI Resident

■ Meta (Facebook) Seattle WA

□ Aug 2021-Sep 2022

- Conducted empirical research on the impact of masking rate and masking strategy on Vision-Language pretraining, evaluating the models on various downstream multimodal tasks including VQA and NLVR.
- Investigated the reasoning capabilities of large language models by creating and curating a dataset of reasoning skills, and benchmarking OPT models of different sizes on this dataset.

Machine Learning Intern

■ Apple Seattle WA

🗖 Jun 2021-Aug 2021

- Implemented Transformer architecture from Attention is All You Need customized for Apple Silicon hardware.
- Trained the model on English-German translation to replicate results from the paper
- Optimized network architecture to support on-device compute

Undergraduate Researcher at Robotic AI and Learning Lab

■ Berkeley Artificial Intelligence Research Lab Perkeley Jan 2019–May CA

- Performed cutting-edge research in chatbots, robotics and self-driving cars
- Advised by Prof. Sergey Levine and Prof. Chelsea Finn
- Research Areas: Deep Reinforcement Learning, Multi-Agent RL, Offline RL

<u>Research</u>

Reset-free robotic skill learning via Adversarial RL

Cofirst Author O Accepted O NeurIPS 2020

□ Nov 2020

- Designed an RL algorithm to learn skills without manual interventions to reset the environment
- Implemented a Python RL framework using Pytorch and open-sourced it on Github
- Trained a four-legged robot to walk and subsequently solve a maze using learned skills

Reinforcement Learning based Chatbots using Large Language Models

♣ First Author O Accepted NAACL 2022

□ Apr 202

- Trained a model to negotiate a price for a product using data from Craigslist.
- Architected an algorithm to fuse Reinforcement Learning with Language Models.
- Implemented various Offline RL algorithms like CQL and EMaQ.

Empirical investigation of masking strategies and rates in Vision-Language Pretraining