## **SOURCE CODE**

```
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.PreparedStatement;
import java.sql.SQLException;
import java.util.logging.Level;
import java.util.logging.Logger;
public class NewJFrame extends javax.swing.JFrame {
  private String mode;
  double bmr;
public NewJFrame() {
    initComponents();
private void WeightActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
  }
  private void jButton1ActionPerformed(java.awt.event.ActionEvent evt) {
  Connection con:
  PreparedStatement ps;
    try {
      Class.forName("org.apache.derby.jdbc.ClientDriver");
    } catch (ClassNotFoundException ex) {
      Logger.getLogger(NewJFrame.class.getName()).log(Level.SEVERE, null, ex);
    try {
con=DriverManager.getConnection("jdbc:derby://localhost:1527/Project","siddhesh","sid");
    } catch (SQLException ex) {
      Logger.getLogger(NewJFrame.class.getName()).log(Level.SEVERE, null, ex);
    double age, height, weight;
      age = Double.parseDouble(Age.getText());
      height = Double.parseDouble(Height.getText());
      weight = Double.parseDouble(Weight.getText());
      //Calculate BMR for Male
      bmr = (655 + (9.6 * weight) + (1.8 * height) - (4.7 * age));
      String result=Double.toString(bmr);
      Result1.setText("Calories need to be Functioning: "+result);
  }
  }
  private void HeightActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
```

```
}
private void AgeActionPerformed(java.awt.event.ActionEvent evt) {
  // TODO add your handling code here:
private void jButton3ActionPerformed(java.awt.event.ActionEvent evt) {
  Age.setText("");
  Height.setText("");
  Weight.setText("");
  Result1.setText("");
}
private void jButton4ActionPerformed(java.awt.event.ActionEvent evt) {
double age, height, weight;
  {
    age = Double.parseDouble(Age.getText());
    height = Double.parseDouble(Height.getText());
    weight = Double.parseDouble(Weight.getText());
    //Calculate BMR for Female
    bmr = (66 + (13.7 * weight) + (5 * height) - (6.8 * age));
    String result=Double.toString(bmr);
    Result1.setText("Calories need to be Functioning: "+result);
  }
}
private void tdee3ActionPerformed(java.awt.event.ActionEvent evt) {
//Calculate TDEE for Activity Level 03
double TDEE;
double gain;
double loose;
TDEE = (1.55 * bmr);
String re=Double.toString(TDEE);
Result2.setText("The Calories to maintain your weight: "+re);
gain = (TDEE + 350);
String re2 = Double.toString(gain);
Result3.setText("Calories to Gain Weight: "+re2);
loose = (TDEE - 250);
String re3 = Double.toString(loose);
Result4.setText("Calories to Loose Weight: "+re3);
}
private void tdee1ActionPerformed(java.awt.event.ActionEvent evt) {
//Calculate TDEE for Activity Level 01
double TDEE;
double gain;
double loose;
```

```
TDEE = (1.2 * bmr);
String re=Double.toString(TDEE);
Result2.setText("The Calories to maintain your weight: "+re);
gain = (TDEE + 350);
String re2 = Double.toString(gain);
Result3.setText("Calories to Gain Weight: "+re2);
loose = (TDEE - 250);
String re3 = Double.toString(loose);
Result4.setText("Calories to Loose Weight: "+re3);
}
private void tdee2ActionPerformed(java.awt.event.ActionEvent evt) {
//Calculate TDEE for Activity Level 02
double TDEE;
double gain;
double loose;
TDEE = (1.375 * bmr);
String re=Double.toString(TDEE);
Result2.setText("The Calories to maintain your weight: "+re);
gain = (TDEE + 350);
String re2 = Double.toString(gain);
Result3.setText("Calories to Gain Weight: "+re2);
loose = (TDEE - 250);
String re3 = Double.toString(loose);
Result4.setText("Calories to Loose Weight: "+re3);
private void tdee4ActionPerformed(java.awt.event.ActionEvent evt) {
//Calculate TDEE for Activity Level 04
double TDEE;
double gain;
double loose;
TDEE = (1.75 * bmr);
String re=Double.toString(TDEE);
Result2.setText("The Calories to maintain your weight:"+re);
gain = (TDEE + 350);
String re2 = Double.toString(gain);
Result3.setText("Calories to Gain Weight: "+re2);
loose = (TDEE - 250);
String re3 = Double.toString(loose);
Result4.setText("Calories to Loose Weight: "+re3);
}
/**
* @param args the command line arguments
public static void main(String args[]) {
  /* Set the Nimbus look and feel */
  //<editor-fold defaultstate="collapsed" desc=" Look and feel setting code (optional) ">
  /* If Nimbus (introduced in Java SE 6) is not available, stay with the default look and feel.
  * For details see http://download.oracle.com/javase/tutorial/uiswing/lookandfeel/plaf.html
   */
  try {
```

```
for (javax.swing.UIManager.LookAndFeelInfo info:
javax.swing.UIManager.getInstalledLookAndFeels()) {
         if ("Nimbus".equals(info.getName())) {
           javax.swing.UIManager.setLookAndFeel(info.getClassName());
           break;
        }
    } catch (ClassNotFoundException ex) {
java.util.logging.Logger.getLogger(NewJFrame.class.getName()).log(java.util.logging.Level.SEVE
RE, null, ex);
    } catch (InstantiationException ex) {
java.util.logging.Logger.getLogger(NewJFrame.class.getName()).log(java.util.logging.Level.SEVE
RE, null, ex);
    } catch (IllegalAccessException ex) {
java.util.logging.Logger.getLogger(NewJFrame.class.getName()).log(java.util.logging.Level.SEVE
RE, null, ex);
    } catch (javax.swing.UnsupportedLookAndFeelException ex) {
java.util.logging.Logger.getLogger(NewJFrame.class.getName()).log(java.util.logging.Level.SEVE
RE, null, ex);
    //</editor-fold>
    /* Create and display the form */
    java.awt.EventQueue.invokeLater(new Runnable() {
      public void run() {
         new NewJFrame().setVisible(true);
      }
    });
```

```
// Variables declaration - do not modify
private javax.swing.JTextField Age;
private javax.swing.JTextField Height;
private javax.swing.JLabel Result1;
private javax.swing.JLabel Result2;
private javax.swing.JLabel Result3;
private javax.swing.JLabel Result4;
private javax.swing.JTextField Weight;
private javax.swing.ButtonGroup buttonGroup1;
private javax.swing.ButtonGroup buttonGroup2;
private javax.swing.JButton jButton1;
private javax.swina.JButton jButton3;
private javax.swing.JButton jButton4;
private javax.swing.JLabel jLabel1;
private javax.swing.JLabel jLabel10;
private javax.swing.JLabel jLabel11;
private javax.swing.JLabel jLabel12;
private javax.swing.JLabel jLabel13;
private javax.swing.JLabel jLabel 14;
private javax.swing.JLabel jLabel2;
private javax.swing.JLabel jLabel3;
private javax.swing.JLabel jLabel4;
private javax.swing.JLabel jLabel5;
private javax.swing.JLabel jLabel6;
private javax.swing.JLabel jLabel7;
private javax.swing.JLabel jLabel8;
private javax.swing.JLabel jLabel9;
private javax.swing.JButton tdee1;
private javax.swing.JButton tdee2;
private javax.swing.JButton tdee3;
private javax.swing.JButton tdee4;
// End of variables declaration
```

}