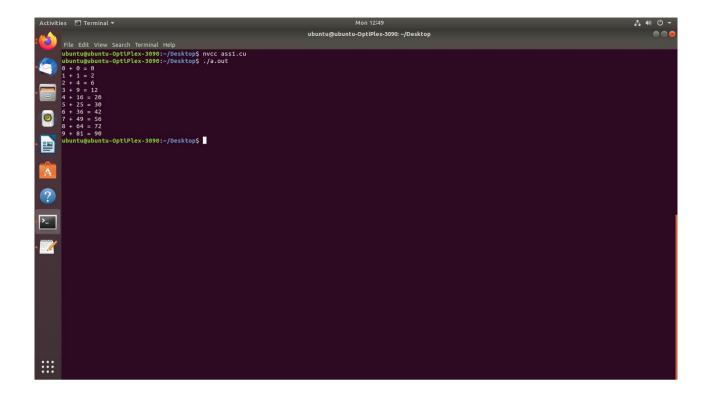
Cuda Program for Vector Addition

```
#include "stdio.h"
#include "math.h"
#define N 10
void add ( int *a, int *b, int *c )
        int tid = 0; // this is CPU zero, so we start at zero
        while (tid \le N)
         {
              c[tid] = a[tid] + b[tid];
              tid += 1; // we have one CPU, so we increment by one
         }
}
int main( void )
{
        int a[N], b[N], c[N];
      // fill the arrays 'a' and 'b' on the CPU
       for (int i=0; i<N; i++)
       {
             a[i] = i;
             b[i] = i * i;
     add(a, b, c);
    // display the results
      for (int i=0; i<N; i++)
          printf( "d + d = dn, a[i], b[i], c[i]);
 return 0;
ubuntu@ubuntu-OptiPlex-3090:~/Desktop$ nvcc ass1.cu
ubuntu@ubuntu-OptiPlex-3090:~/Desktop$./a.out
0 + 0 = 0
1 + 1 = 2
2 + 4 = 6
3 + 9 = 12
4 + 16 = 20
5 + 25 = 30
6 + 36 = 42
7 + 49 = 56
8 + 64 = 72
9 + 81 = 90
```



CUDA Code for matrix multiplication

```
#include<stdio.h>
#include<cuda.h>
#define row1 2 /* Number of rows of first matrix */
#define col1 3 /* Number of columns of first matrix */
#define row2 3 /* Number of rows of second matrix */
#define col2 2 /* Number of columns of second matrix */
  _global___ void matadd(int *l,int *m, int *n)
  int x=threadIdx.x;
  int y=threadIdx.y;
  int k;
n[col2*y+x]=0;
 for(k=0;k<col1;k++)
  n[col2*y+x]=n[col2*y+x]+l[col1*y+k]*m[col2*k+x];
}
int main()
  int a[row1][col1];
  int b[row2][col2];
  int c[row1][col2];
  int *d,*e,*f;
  int i,j;
  printf("\n Enter elements of first matrix of size 2*3\n");
  for(i=0;i<row1;i++)
    for(j=0;j<col1;j++)
         scanf("%d",&a[i][j]);
  printf("\n Enter elements of second matrix of size 3*2\n");
    for(i=0;i<row2;i++)
       for(j=0;j<col2;j++)
            scanf("%d",&b[i][j]);
     }
  cudaMalloc((void **)&d,row1*col1*sizeof(int));
  cudaMalloc((void **)&e,row2*col2*sizeof(int));
  cudaMalloc((void **)&f,row1*col2*sizeof(int));
```

```
cudaMemcpy(d,a,row1*col1*sizeof(int),cudaMemcpyHostToDevice);
cudaMemcpy(e,b,row2*col2*sizeof(int),cudaMemcpyHostToDevice);
dim3 threadBlock(col2,row1);
/* Here we are defining two dimensional Grid(collection of blocks) structure. Syntax is dim3
grid(no. of columns,no. of rows) */
  matadd<<<1,threadBlock>>>(d,e,f);
cudaMemcpy(c,f,row1*col2*sizeof(int),cudaMemcpyDeviceToHost);
printf("\nProduct of two matrices:\n ");
  for(i=0;i<row1;i++)
    for(j=0;j<col2;j++)
        printf("%d\t",c[i][j]);
    printf("\n");
  }
  cudaFree(d);
  cudaFree(e);
  cudaFree(f);
  return 0;
}
output:-
```

