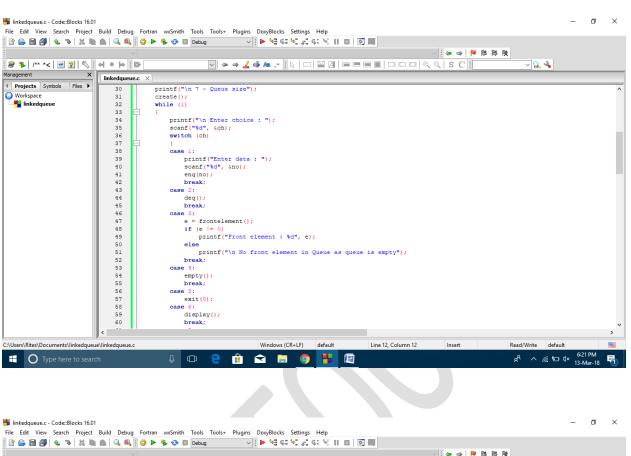
## ITE - 1004 DATA STRUCTURES AND ALGORITHM EXERCISE - 6

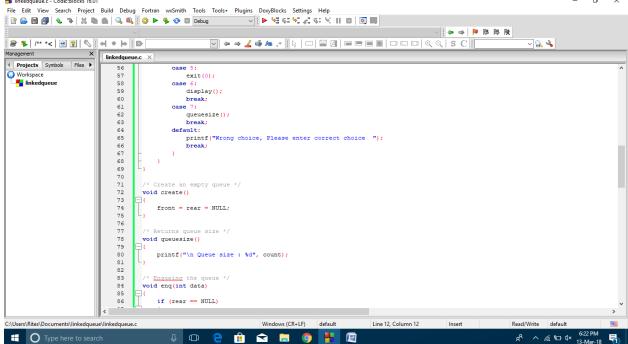
```
#include <stdio.h>
#include <stdlib.h>
struct node
    int info;
    struct node *ptr;
}*front, *rear, *temp, *front1;
int frontelement();
void enq(int data);
void deg();
void empty();
void display();
void create();
void queuesize();
int count = 0;
void main()
    int no, ch, e;
    printf("\n 1 - Enque");
printf("\n 2 - Deque");
    printf("\n 3 - Front element");
    printf("\n 4 - Empty");
    printf("\n 5 - Exit");
    printf("\n 6 - Display");
    printf("\n 7 - Queue size");
    create();
    while (1)
        printf("\n Enter choice : ");
        scanf("%d", &ch);
        switch (ch)
        {
        case 1:
            printf("Enter data : ");
             scanf("%d", &no);
            enq(no);
            break;
        case 2:
             deq();
            break;
        case 3:
```

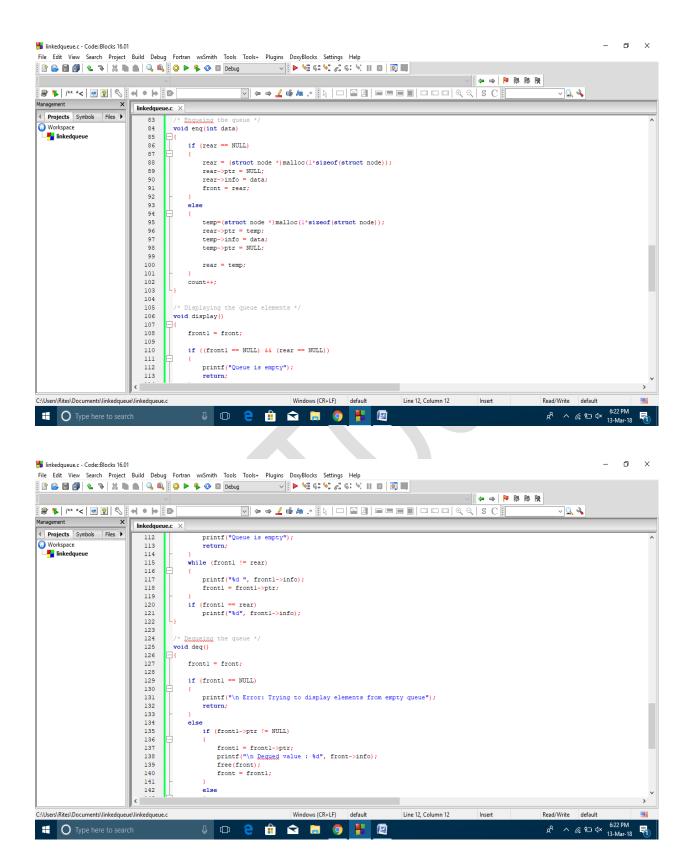
```
e = frontelement();
            if (e != 0)
                printf("Front element : %d", e);
            else
                printf("\n No front element in Queue as queue is
empty");
            break;
        case 4:
            empty();
            break;
        case 5:
            exit(0);
        case 6:
            display();
            break;
        case 7:
            queuesize();
            break;
        default:
            printf("Wrong choice, Please enter correct choice
        }
    }
}
/* Create an empty queue */
void create()
{
    front = rear = NULL;
}
/* Returns queue size */
void queuesize()
{
    printf("\n Queue size : %d", count);
}
/* Enqueing the queue */
void enq(int data)
    if (rear == NULL)
    {
        rear = (struct node *)malloc(1*sizeof(struct node));
        rear->ptr = NULL;
        rear->info = data;
        front = rear;
    }
    else
        temp=(struct node *)malloc(1*sizeof(struct node));
        rear->ptr = temp;
        temp->info = data;
```

```
temp->ptr = NULL;
        rear = temp;
    count++;
}
/* Displaying the queue elements */
void display()
    front1 = front;
    if ((front1 == NULL) && (rear == NULL))
        printf("Queue is empty");
        return;
    while (front1 != rear)
        printf("%d ", front1->info);
        front1 = front1->ptr;
    if (front1 == rear)
        printf("%d", front1->info);
}
/* Dequeing the queue */
void deq()
{
    front1 = front;
    if (front1 == NULL)
        printf("\n Error: Trying to display elements from empty
queue");
        return;
    else
        if (front1->ptr != NULL)
            front1 = front1->ptr;
            printf("\n Dequed value : %d", front->info);
            free(front);
            front = front1;
        }
        else
            printf("\n Dequed value : %d", front->info);
            free(front);
            front = NULL;
            rear = NULL;
        }
```

```
count--;
}
/* Returns the front element of queue */
int frontelement()
      if ((front != NULL) && (rear != NULL))
             return(front->info);
      else
             return 0;
}
/* Display if queue is empty or not */
void empty()
        if ((front == NULL) && (rear == NULL))
             printf("\n Queue empty");
      else
           printf("Queue not empty");
}
Inkedqueue.c - Code::Blocks 16.01
File Edit View Search Project Build Debug Fortran wxSmith Tools Tools+ Plugins DoxyBlocks Settings Help
[ 🕒 🕞 🗿 🐍 🦫 🐰 🐚 🐧 🔍 🗳 ▶ 🍫 🖾 Debug
                                              ∌ ↓ /** *< □ ? | ◊ ! ← • | • | •
                                        v 🚨 🦂
                   linkedqueue.c X
 Projects Symbols Files
                           #include <stdio.h>
 ○ Workspace
                           #include <stdlib.h>
  struct node
                              int info;
                              struct node *ptr;
                           }*front, *rear, *temp, *frontl;
                      10
                           int frontelement();
                      11
                           void eng(int data);
                      12
                           void deg();
                      13
                           void empty();
                      14
                           void display();
                      15
                           void create():
                      16
                           void queuesize();
                      17
                      18
                           int count = 0;
                      19
                      20
                           void main()
                      21
                      22
                              int no, ch, e;
                      23
                      24
                              printf("\n 1 - Engue");
                      25
                              printf("\n 2 - Degue");
                              printf("\n 3 - Front element");
                      26
                      27
                              printf("\n 4 - Empty");
                              printf("\n 5 - Exit");
                      28
                      29
                              printf("\n 6 - Display");
                      30
                              printf("\n 7 - Queue size");
                      31
                              create();
C:\Users\Rites\Documents\linkedqueue\linkedqueue.c
                                                   Windows (CR+LF) default
                                                                        Line 12, Column 12
                                                                                       Insert
                                                                                                    Read/Write default
                                                                                                     g<sup>Q</sup> ∧ //<sub>6</sub> ¶□ (1× 0×21 PIW 13-Mar-18
 Type here to search
```







```
– п ×
👫 linkedqueue.c - Code::Blocks 16.01
v 🖳 🐴
◆ Projects Symbols Files ▶
                       139
140
                                      free(front);
front = frontl;
Workspace
                       141
142
143
                                   else
                                      printf("\n Dequed value : %d", front->info);
                       144
                                      free(front);
front = NULL;
rear = NULL;
                       145
146
147
148
149
150
                       151
152
                             /* Returns the front element of queue */
                       153
                             int frontelement()
                       153
154
155
156
157
158
                                if ((front != NULL) && (rear != NULL))
                                   return(front->info);
                       159
                             /* Display if queue is empty or not */
                       162
                            void empty()

{
                       163
164
                                if ((front == NULL) && (rear == NULL))
    printf("\n Queue empty");
else
                       165
166
167
                                  printf("Queue not empty");
                       168
                       169
C:\Users\Rites\Documents\linkedqueue\linkedqueue.c
                                                      Windows (CR+LF) default
                                                                                             Insert
                                                                                                           Read/Write default
                                                                             Line 12, Column 12
                                   Type here to search
```

## OUTPUT

```
1 - Enque
2 - Deque
3 - Front element
4 - Empty
5 - Exit
6 - Display
7 - Queue size
Enter choice : 1
Enter data : 12
Enter choice : 1
Enter data : 28
Enter choice : 1
Enter data : 23
Enter choice : 1
Enter data : 43
Enter choice: 1
Enter data : 67
```

Enter choice: 1
Enter data: 67

Enter choice: 2

Dequed value: 12
Enter choice: 3
Front element: 28
Enter choice: 6
28 23 43 67
Enter choice: 7

Queue size: 4
Enter choice: 4

Queue not empty
Enter choice: 5

