slip8

```
interface Shape {
  double area();
}
class Circle implements Shape {
  final double radius;
  public Circle(double radius) {
    this.radius = radius;
  }
  public double area() {
    return 3.14 * radius * radius;
 }
}
class Sphere implements Shape {
 final double radius;
  public Sphere(double radius) {
    this.radius = radius;
  }
  public double area() {
    return 4 *3.14* radius * radius;
  }
```

```
}
public class s8q1 {
  public static void main(String[] args) {
    Circle circle = new Circle(5);
    System.out.println("Area of the Circle: " + circle.area());
    Sphere sphere = new Sphere(5);
    System.out.println("Area of the Sphere: " + sphere.area());
  }
}
import java.io.File;
class s8q2 {
  public static void main(String[] args) {
    String directoryPath = "D:\\JAVA";
    File directory = new File(directoryPath);
     if (directory.exists() && directory.isDirectory()) {
      File[] files = directory.listFiles();
```

```
System.out.println("Text files in the directory:");
      for (File file: files) {
        if (file.isFile() && file.getName().endsWith(".txt")) {
          System.out.println(file.getName());
        }
      }
    } else {
      System.out.println("The specified path is not a valid directory.");
    }
 }
}
def Repeateditems(inputtuple):
  repeated_items=set()
  for item in inputtuple:
    if inputtuple.count(item)>1:
      repeated_items.add(item)
  return repeated_items
tuple1=(1,2,3,4,5,2,3,4,5)
repeated=Repeateditems(tuple1)
```

```
print("original:", tuple1)
print("repeated items:",repeated)
class StringManipulator:
 def __init__(self):
    self.user_string = ""
 def get_String(self):
    self.user_string = input("Enter a string: ")
 def print_String(self):
    print("Uppercase String:", self.user_string.upper())
 def reverse_string(self):
    words = self.user_string.split()
    reversed_words = ' '.join(reversed(words))
    print("Reversed String in Lowercase:", reversed_words.lower())
s1= StringManipulator()
s1.get_String()
```

s1.print_String()

s1.reverse_string()