slip12

```
class s12q1 {
  public static void main(String[] args) {
       String[] s1 = {"Hello", "World", "Java", "Programming"};
    System.out.println("Original and Reversed Strings:");
    for (String str: s1) {
      String reversed = reverseString(str);
      System.out.println("Original: " + str + " | Reversed: " + reversed);
    }
  }
    private static String reverseString(String str) {
    StringBuilder reversed = new StringBuilder(str);
    return reversed.reverse().toString();
  }
}
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
class s12q2 extends JFrame implements ActionListener {
  private JTextField numberField;
  private JButton generateButton;
```

```
private JList<String> tableList;
private DefaultListModel<String> listModel;
public MultiplicationTableApp() {
  setTitle("Multiplication Table");
  setSize(300, 400);
  setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
  setLayout(new FlowLayout());
  JLabel numberLabel = new JLabel("Enter a number:");
  numberField = new JTextField(10);
  generateButton = new JButton("Generate");
  generateButton.addActionListener(this);
  listModel = new DefaultListModel<>();
  tableList = new JList<>(listModel);
  JScrollPane scrollPane = new JScrollPane(tableList);
  scrollPane.setPreferredSize(new Dimension(250, 200));
  add(numberLabel);
  add(numberField);
  add(generateButton);
  add(scrollPane);
  setVisible(true);
}
```

```
public void actionPerformed(ActionEvent e) {
     String input = numberField.getText();
    try {
      int number = Integer.parseInt(input);
      listModel.clear();
      for (int i = 1; i \le 10; i++) {
        String result = number + x + i + i = + (number * i);
        listModel.addElement(result);
      }
    } catch (NumberFormatException ex) {
      JOptionPane.showMessageDialog(this, "Please enter a valid number.", "Error",
JOptionPane.ERROR_MESSAGE);
    }
  }
  public static void main(String[] args) {
    SwingUtilities.invokeLater(MultiplicationTableApp::new);
  }
}
```

import tkinter as tk

from tkinter import font

```
def update_font():
  selected_font = font_name_var.get()
  selected_size = font_size_var.get()
  is_bold = bold_var.get()
  weight = "bold" if is_bold else "normal"
  new_font = (selected_font, selected_size, weight)
  label.config(font=new_font)
root = tk.Tk()
root.title("Font Style Changer")
label = tk.Label(root, text="Change my font style!", font=("Arial", 16))
label.pack(pady=20)
font_name_var = tk.StringVar(value="Arial")
font_size_var = tk.IntVar(value=16)
bold_var = tk.BooleanVar()
font_name_label = tk.Label(root, text="Font Name:")
font_name_label.pack()
font_name_menu = tk.OptionMenu(root, font_name_var, "Arial", "Courier", "Helvetica",
"Times", "Verdana")
font_name_menu.pack()
font_size_label = tk.Label(root, text="Font Size:")
font_size_label.pack()
```

```
font_size_spinbox = tk.Spinbox(root, from_=8, to=72, textvariable=font_size_var)
font_size_spinbox.pack()
bold_checkbox = tk.Checkbutton(root, text="Bold", variable=bold_var)
bold_checkbox.pack()
apply_button = tk.Button(root, text="Apply", command=update_font)
apply_button.pack(pady=10)
root.mainloop()
from collections import Counter
def count_repeated_chars(input_string):
  char_count = Counter(input_string)
  repeated_chars = {char: count for char, count in char_count.items() if count > 1}
  sorted_repeated_chars = sorted(repeated_chars.items(), key=lambda x:
input_string.index(x[0]))
  output = ', '.join(f"{char}-{count}" for char, count in sorted_repeated_chars)
  return output
```

sample_string = 'thequickbrownfoxjumpsoverthelazydog'

result = count_repeated_chars(sample_string)

print("Repeated characters:", result)