

# TIC TAC GAME PROJECT

## OUTPUT

```
|  |  |
|  |  |
|  |  |
|  |  |
Player X, row (0-2): 2
Player X, col (0-2): 2
|  |  |
|  |  |
|  |  |
|  |  | X
|  |  |
```

```
Player O, row (0-2): 1
Player O, col (0-2): 1
|  |  |
|  |  |
|  |  |
|  |  | X
Player X, row (0-2): 0
Player X, col (0-2): 0
X |  |  |
|  |  |
|  |  |
|  |  | X
Player O, row (0-2): 1
Player O, col (0-2): 0
X |  |  |
O | O |  |
|  |  |
|  |  | X
|  |  |
```

## TIC TAC GAME PROJECT

Player X, row (0-2): 2

Player X, col (0-2): 1

```
X |   |
```

```
-----
```

```
O | O |
```

```
-----
```

```
  | X | X
```

```
-----
```

Player O, row (0-2): 0

Player O, col (0-2): 2

```
X |   | O
```

```
-----
```

```
O | O |
```

```
-----
```

```
  | X | X
```

```
-----
```

Player X, row (0-2): 0

Player X, col (0-2): 1

```
X | X | O
```

```
-----
```

```
O | O |
```

```
-----
```

```
  | X | X
```

```
-----
```