

Siddhi Pankhade

pankhade.siddhi@gmail.com | +91 9146147064 | [LinkedIn](#) | [GitHub](#) | [Portfolio](#)

ABOUT ME

Computer Engineering student with strong skills in **Java**, **Python**, and **full-stack** development. Experienced building scalable web applications. Seeking a software engineer internship to apply coding, problem-solving, and debugging skills in real-world projects.

SKILLS

Programming: Python, JavaScript, C++, Java, HTML, CSS

Frameworks: React.js

Databases: MongoDB, MySQL

Developer Tools: Git, VS Code, Postman

EDUCATION

Pimpri Chinchwad College of Engineering and Research

Pune, India

Bachelor of Engineering in Computer Engineering

Expected : 2027

CGPA: 9.11

PROJECTS

Grooviti - Event Listing Platform [Project Link](#)

Tech Stack: React.js, Node.js, MongoDB, Git

- Built responsive UI components (Home, Communities, Events pages) using React.js.
- Integrated APIs for listings and user interactions.
- Improved performance and UX for mobile users.
- Achieved **200+ registrations**, **10+ active events**, and **95% successful payment** rate.

CERTIFICATIONS & COURSES

- **Programming, Data Structures and Algorithms using Python** – NPTEL
- **Programming in C++** – Spoken Tutorial
- **Advanced cpp** - Spoken Tutorial
- **Introduction to MongoDB** - MongoDB
- **Database Programming with SQL** - Oracle
- Responsive Web Design – freeCodeCamp

EXPERIENCE

Walmart USA Advanced Software Engineering Virtual Experience Program on Forage - Nov 2025

- Completed the Advanced Software Engineering Job Simulation where I solved difficult technical projects for a variety of teams at Walmart.
- Developed a novel version of a heap data structure in Java for Walmart's shipping department, showcasing strong problem-solving and algorithmic skills.
- Designed a UML class diagram for a data processor, considering different operating modes and database connections.
- Created an entity relationship diagram to design a new database accounting for all requirements provided by Walmart's pet department.