

## Worksheet 6

Q1.

```
class LinkedList {  
    Node head;  
  
    class Node {  
        int data;  
        Node next;  
  
        Node(int d) {  
            data = d;  
            next = null;  
        }  
    }  
}  
  
void sortedInsert(int newData) {  
    Node newNode = new Node(newData);  
  
    if (head == null || head.data >= newNode.data) {  
        newNode.next = head;  
        head = newNode;  
    } else {  
        Node current = head;  
        while (current.next != null && current.next.data < newNode.data) {  
            current = current.next;  
        }  
        newNode.next = current.next;  
        current.next = newNode;  
    }  
}
```

```

    }

    void printList() {
        Node temp = head;
        while (temp != null) {
            System.out.print(temp.data + " ");
            temp = temp.next;
        }
        System.out.println();
    }

    public static void main(String[] args) {
        LinkedList list = new LinkedList();

        list.sortedInsert(5);
        list.sortedInsert(10);
        list.sortedInsert(7);
        list.sortedInsert(3);
        list.sortedInsert(1);
        list.sortedInsert(9);

        System.out.println("Linked List after inserting nodes in sorted order:");
        list.printList();
    }
}

```

### Explanation:

1. **Node Class:** Represents each node in the linked list with a data field and a reference to the next node.
2. **sortedInsert Method:**

- Inserts a new node into its proper position to maintain the sorted order.
- If the list is empty or the new data is smaller than the head, the new node becomes the new head.
- Otherwise, it finds the correct position by traversing the list and inserts the new node.

3. **printList Method:** Prints the linked list elements.

4. **Main Method:**

- Creates a linked list and inserts elements in a way that they maintain sorted order.
- Prints the final sorted linked list.

Q2.

```
class BinaryTree {
```

```
    static class Node {
```

```
        int data;
```

```
        Node left, right;
```

```
        Node(int value) {
```

```
            data = value;
```

```
            left = right = null;
```

```
        }
```

```
    }
```

```
    Node root;
```

```
    int computeHeight(Node node) {
```

```
        if (node == null) {
```

```
            return 0;
```

```
        } else {
```

```
            int leftHeight = computeHeight(node.left);
```

```

        int rightHeight = computeHeight(node.right);

        return Math.max(leftHeight, rightHeight) + 1;
    }
}

public static void main(String[] args) {
    BinaryTree tree = new BinaryTree();
    tree.root = new Node(1);
    tree.root.left = new Node(2);
    tree.root.right = new Node(3);
    tree.root.left.left = new Node(4);
    tree.root.left.right = new Node(5);

    int height = tree.computeHeight(tree.root);

    System.out.println("Height of the binary tree is: " + height);
}
}

```

#### **Explanation:**

##### **1. Node Class:**

- Represents each node in the binary tree with data, left, and right children.

##### **2. computeHeight Method:**

- Recursively calculates the height of the binary tree.
- The base case is when the node is null, returning a height of 0.
- For non-null nodes, it computes the height of the left and right subtrees and returns the maximum of the two heights plus one (to account for the current node).

##### **3. Main Method:**

- Constructs a sample binary tree.
- Calls the computeHeight method and prints the height of the binary tree.

Q3.

```
class BinarySearchTree {  
    static class Node {  
        int data;  
        Node left, right;  
  
        Node(int value) {  
            data = value;  
            left = right = null;  
        }  
    }  
  
    Node root;  
  
    boolean isBST() {  
        return isBSTUtil(root, Integer.MIN_VALUE, Integer.MAX_VALUE);  
    }  
  
    boolean isBSTUtil(Node node, int min, int max) {  
        if (node == null) {  
            return true;  
        }  
  
        if (node.data <= min || node.data >= max) {  
            return false;  
        }  
  
        return isBSTUtil(node.left, min, node.data) &&
```

```

        isBSTUtil(node.right, node.data, max);
    }

    public static void main(String[] args) {

        BinarySearchTree tree = new BinarySearchTree();

        tree.root = new Node(4);
        tree.root.left = new Node(2);
        tree.root.right = new Node(5);
        tree.root.left.left = new Node(1);
        tree.root.left.right = new Node(3);

        if (tree.isBST()) {
            System.out.println("The binary tree is a BST.");
        } else {
            System.out.println("The binary tree is not a BST.");
        }
    }
}

```

### Explanation:

#### 1. Node Class:

- Represents each node in the binary tree with fields data, left, and right.

#### 2. isBST Method:

- This is a utility method that initiates the check by calling isBSTUtil with the initial range of possible values (Integer.MIN\_VALUE to Integer.MAX\_VALUE).

#### 3. isBSTUtil Method:

- This helper method checks whether the binary tree rooted at the given node is a BST.
- It checks whether each node's value is within a valid range:
  - For the left child, the range is min to node.data.

- For the right child, the range is node.data to max.
- The method returns true if both subtrees are valid BSTs; otherwise, it returns false.

#### 4. Main Method:

- Constructs a sample binary tree and checks if it is a BST by calling the isBST method.

Q4.

```
import java.util.Stack;
```

```
public class BalancedExpression {
    static boolean isBalanced(String expression) {
        Stack<Character> stack = new Stack<>();

        for (char ch : expression.toCharArray()) {
            if (ch == '{' || ch == '[' || ch == '(') {
                stack.push(ch);
            } else if (ch == '}' || ch == ']' || ch == ')') {
                if (stack.isEmpty()) {
                    return false;
                }

                char top = stack.pop();
                if ((ch == '}' && top != '{') || (ch == ']' && top != '[') || (ch == ')' && top != '(')) {
                    return false;
                }
            }
        }

        return stack.isEmpty();
    }
}
```

```

    }

    public static void main(String[] args) {

        String expression = "{{[[[()]]]}}";

        if (isBalanced(expression)) {

            System.out.println("The expression is balanced.");

        } else {

            System.out.println("The expression is not balanced.");

        }

    }

}

```

#### **Explanation:**

##### **1. Stack Data Structure:**

- The program uses a stack to keep track of opening brackets ({, [, ()).
- When a closing bracket is encountered, the program checks if it matches the top of the stack (i.e., the most recent unmatched opening bracket).

##### **2. isBalanced Method:**

- The method iterates over each character in the expression.
- For each opening bracket, it pushes it onto the stack.
- For each closing bracket, it checks if the stack is empty (which would indicate an unbalanced expression) and whether the top of the stack matches the closing bracket.
- After processing the entire expression, the stack should be empty for a balanced expression.

##### **3. Main Method:**

- Defines the given expression {{[[[()]]]}}.
- Calls the isBalanced method and prints whether the expression is balanced.

Q5.

```
import java.util.LinkedList;
```



```
import java.util.Queue;
```

```
class BinaryTreeLeft {  
    static class Node {  
        int data;  
        Node left, right;  
  
        Node(int value) {  
            data = value;  
            left = right = null;  
        }  
    }  
}
```

```
Node root;
```

```
void printLeftView() {  
    if (root == null) {  
        return;  
    }  
}
```

```
Queue<Node> queue = new LinkedList<>();  
queue.add(root);
```

```
while (!queue.isEmpty()) {  
    int numberOfNodes = queue.size();  
  
    for (int i = 0; i < numberOfNodes; i++) {  
        Node currentNode = queue.poll();
```

```

        if (i == 0) {
            System.out.print(currentNode.data + " ");
        }

        if (currentNode.left != null) {
            queue.add(currentNode.left);
        }

        if (currentNode.right != null) {
            queue.add(currentNode.right);
        }
    }
}

public static void main(String[] args) {
    BinaryTreeLeft tree = new BinaryTreeLeft();

    tree.root = new Node(1);
    tree.root.left = new Node(2);
    tree.root.right = new Node(3);
    tree.root.left.left = new Node(4);
    tree.root.left.right = new Node(5);
    tree.root.right.right = new Node(6);
    tree.root.left.right.left = new Node(7);

    System.out.println("Left view of the binary tree:");
    tree.printLeftView();
}

```

}

**Explanation:**

**1. Node Class:**

- Represents each node in the binary tree with fields data, left, and right.

**2. printLeftView Method:**

- This method prints the left view of the binary tree using a queue.
- A queue is used to perform a level-order traversal (breadth-first search) of the tree.
- At each level, the first node encountered is printed because it represents the leftmost node at that level.

**3. Main Method:**

- Constructs a sample binary tree.
- Calls the printLeftView method to print the left view of the binary tree.