In this topic today, will cover:

1st : Set up of 2 microservice i.e. "OrderService" and "ProductService" running on different port numbers.



2nd: How two microservices can communicate with each other



Let's start:

1st : Set up of 2 microservice

OrderServic@o to Spring Initializer (start.spring.io)

Project O Gradle - Groor	Language Vy O Gradio - Kotlin Java O Kotlin O Groovy	Dependencies	ADD DEPENDENCIES X + B
Maven	,, , , , , , , , , , , , , , , , , , , ,	Spring Web WES Build web, including RESTful, applications using	Profes MRC - Uses Asserbs Toward on the
Spring Boot		default embedded container.	garig mvc. Oata spacini ruman az en
O 3.5.0 (SNAPS	HOT) O 3.5.0 (RC1) O 3.4.6 (SNAPSHOT) 0 3.4.5		
O 3.3.12 (SNAP)	SHOT) O 3.3.11		
Project Metada			
Group	com.conosptandcoding		
Artifact	orderservice		
Name	ordersenvice		
Description	learning SpringBoot Microservices		
Package name	com.comceptandcoding.orderservice		
Packaging	Jar O War		
Java	O 24 O 21 • 17		

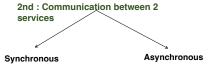
Similarly, set ProductService



OrderService



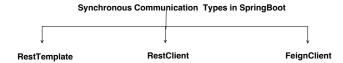
ProductServic application.properties × server.port=8082



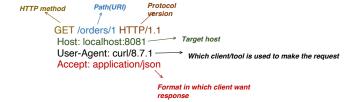
In this part, will focus on Synchronous communication

Synchronous Communication:

- $\boldsymbol{\cdot}$ Client wait for the response from the Server before continuing.
- Blocking in nature, means thread waits till response is not received.



Sample HTTP GET Request call:



Sample HTTP POST Request call:

Sample HTTP GET Response call, with keep alive:

```
Tells client to expect
JSON response

HTTP/1.1 200 OK

Date: Fri, 16 May 2025 10:00:00 GMT

Content-Type: application/json
Content-Length: 65
Connection: keep-alive
Keep-alive: timeout=5, max=50

{

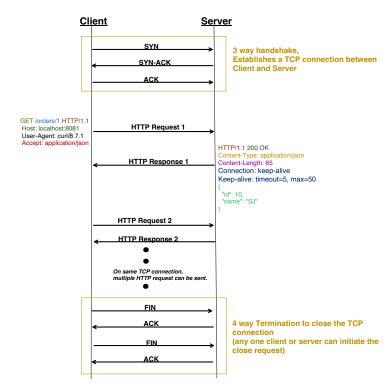
"id": 10,
"name": "SJ"

Response body

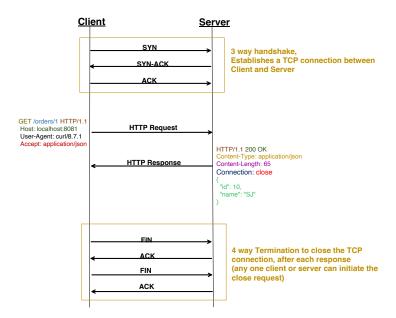
Response body
```

- By default, connection is set to keep-alive in HTTP/1.1
- In HTTP/1.0 by-default connection is set to close.
- · Keep-alive:
 - timeout=5, tells close the TCP connection if its idle for 5 seconds
 - Max=50, tells the maximum number of requests can be send over same TCP connection.
- When Connection: close is set, it tells after every response from the server, TCP connection is closed, its not reused.

Flow, when keep-alive is set:



Flow, when connection: close is set:



Let's first see, without using above SpringBoot communication types, what it takes to invoke the REST endpoint just using plain JAVA.

■ Raw ∨ ▷ Preview 🖔 Visualize ∨

1 order call successful



Couple of Disadvantage of above approach is:

- · Too much Boilerplate code:
 - · Open connection
 - Setting headers
 - Reading responseClosing streams and
 - Closing streams and connections.
- · Response should be handled manually.
 - No automatic mapping to some Objects.
- · Limited support for Advance features like
 - · Connection pooling
 - · Interceptors etc.

RestTemplate

- Abstract low level code like creating HttpURLConnection object etc.
- Traditional/Legacy way to call REST APIs in Spring application.

OrderService

@Configuration public class AppConfig { @Bean public RestTemplate restTemplate() { return new RestTemplate(); } }

ProductService

```
@RestController
@RequestMapping("/products")
public class ProductController {
    @GetMapping("/{id}")
    public String getProduct(@PathVariable String id) {
        return "Product fetched with id: " + id;
    }
}
```

Or, use below, if we want to set timeouts too

```
@Configuration
public class AppCenfig {

    @Bean
    public RestTemplate restTemplate() {

        SimpleClientHttpRequestFactory factory = new SimpleClientHttpRequestFactory();

        // Set the timeouts in milliseconds
        factory.setConnectTimeout(1980); // 1 sec for connection timeout
        factory.setReadTimeout(5980); // 5 sec for response timeout
        return new RestTemplate();
    }
}
```

```
@RestController
@RequestMapping("/orders")
public class OrderController {

@Autowined
    RestTemplate restTemplate;

@GetMapping("/ig)")
public ResponseEntity<String> getOrder(@PathVariable String id) {

    //invoke product API
    String response = restTemplate.getForObject( unt "http://localhost:8882/products/"+id, String.class);
    System.out.println("Response from Product APi called from order service: " + response);
    return ResponseEntity.ok( body: "order call successful");
}
```

```
Body Cookies Headers (5) Test Results ①

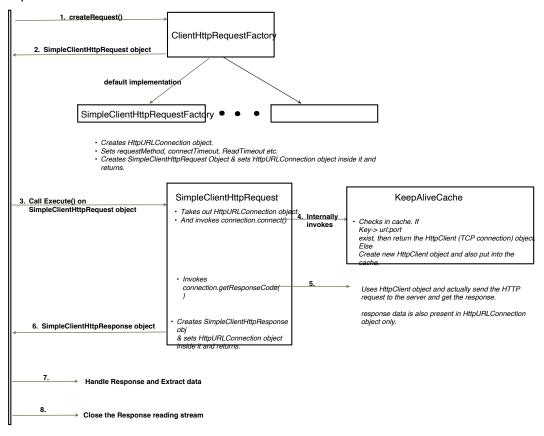
Baw > D Preview ③ Visualize > 1 order call successful.
```

So, what exactly happened, RestTemplate works internally:

When below method "getForObject" invoked:

String response = restTemplate.getForObject("http://localhost:8082/products/"+id, String.class);

RestTemplate



Notice one thing that:

- · RestTemplate do not close the TCP connection explicitly.
- Once Response stream is closed, TCP connection (i.e. HttpClient object, is ready to be reused till is not expired based on idle Timeout or max Connection configuration)

Lets see, some of the other methods which are available in $\ensuremath{\mathsf{RestTemplate}}$

Method Name GET getForObject(String url, Class <t> responseType)</t>	
	Description
getForObject(String url, Class <t> responseType)</t>	
	Returns the response body as an Object.
	String url = "http://localhost:8080/api/products/1";
	Product product = restTemplate.getForObject(url, Product.class);
getForEntity(String url, Class <t> responseType)</t>	Returns full ResponseEntity with status and header
	String url = "http://localhost:8080/api/products/1"; ResponseEntity <product> response = restTemplate.getForEntity(url,</product>
	Product.class);
	HttpStatus status = response.getStatusCode(); Product product = response.getBody();
POST	
postForObject(String url, Object request, Class <t> responseType)</t>	Sends POST and get just the response body.
	String url = "http://localhost:8080/api/products"; Product newProduct = new Product("Ice-cream", 100);
	Product createdProduct = restTemplate.postForObject(url, newProduct, Product.class);
	<i>"</i>
postForEntity(String url, Object request, Class <t> responseType)</t>	Sends POST and get just the full ResponseEntity object.
	String url = "http://localhost:8080/api/products";
	Product newProduct = new Product("Ice-cream", 100); ResponseEntity <product> response = restTemplate.postForEntity(url,</product>
	newProduct, Product.class);
	Product createdProduct = response.getBody(); HttpStatus status = response.getStatusCode();
PUT put/String url. Object request)	Sends PUT and no response body is expected.
put(String url, Object request)	String url = "http://localhost:8080/api/products/1";
	Product updatedProduct = new Product("Ice-cream", 150);
	restTemplate.put(url, updatedProduct);
DELETE	
delete(String url)	Sends DELETE request and no response body is expected.
	String url = "http://localhost:8080/api/products/1";
	restTemplate.delete(url);
GENERAL PURPOSE	When we want to customize :
exchange(String url, HttpMethod method, HttpEntity requestEntity, Class <t> responseType)</t>	HTTP method (GET, PUT, POST etc.)
response rype)	HTTP header and body (HttpEntity)
	But want Spring automatic Conversion
	String url = "http://localhost:8080/api/products/";
	//customizing header HttpHeaders headers = new HttpHeaders();
	headers.setContentType(MediaType.APPLICATION_JSON)headers.set("
	Authorization", "Bearer my-token");
	//preparing http request body Product product = new Product();
	product.setName("Ice-cream");
	product.setPrice(100);
	//setting both header and body in the HttpEntity
	HttpEntity <product> requestEntity = new HttpEntity<>(product,</product>
	headers);
	ResponseEntity <product> response = restTemplate.exchange(url,</product>
	HttpMethod.POST,
	requestEntity, Product.class
);
	Product product = response.getBody();
	HttpStatus status = response.getStatusCode();
execute(String url, HttpMethod method, RequestCallback requestCallback, ResponseExtractor <t></t>	
execute(String url, HttpMethod method, RequestCallback requestCallback, ResponseExtractor <t>responseExtractor)</t>	When we want full control like in plain java we use HttpURLConnection object. Header, body, Request, Response, serialization etc. need to be handled
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Limitation of RestTemplate:

- In RestTemplate, there are already so many overloaded methods, so its hard to remember and maintain.(Above we have just covered few)
- RestTemplate was build before concepts like Retry, circuit breaker etc.. So adding support means more overloaded methods and not user friendly.
- RestTemplate is in Maintenance mode means no new feature, only bug fixes.

That's where latest RestClient comes into the picture:

- Introduction of Fluent, builder-style API (more readable and user friendly way of configuring and invoking the endpoint)
- RestClient supports easy integration with interceptors, filters etc.