Detecting Fraudulent Activities

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December 02, 2016

1. Problem Defnition

E-commerce websites deal with a high risk of users performing fraudulent activities. Machine Learning really excels at identifying fraudulent activities. The goal of this project is to build a machine learning model that predicts the probability that the first transaction of a new user is fraudulent.

a. Load libraries

```
library(dplyr)
## Attaching package: 'dplyr'
## The following objects are masked from 'package:stats':
##
##
       filter, lag
## The following objects are masked from 'package:base':
##
##
       intersect, setdiff, setequal, union
library(randomForest)
## Warning: package 'randomForest' was built under R version 3.3.3
## randomForest 4.6-12
```

```
## Type rfNews() to see new features/changes/bug fixes.
##
## Attaching package: 'randomForest'
## The following object is masked from 'package:dplyr':
##
       combine
library(ROCR)
## Warning: package 'ROCR' was built under R version 3.3.3
## Loading required package: gplots
## Warning: package 'gplots' was built under R version 3.3.3
## Attaching package: 'gplots'
## The following object is masked from 'package:stats':
##
##
       lowess
 b. Read datasets
root directory <- "C:\\Users\\ub71493\\Desktop\\Fraudulant Activities"</pre>
setwd(root_directory)
data = read.csv("./Input/Fraud Data.csv",stringsAsFactors = F)
ip_addresses = read.csv("./Input/IpAddress_to_Country.csv",stringsAsFactors = F)
```

2. Process Data

Check existence of duplicates

```
nrow(data) == length(unique(data$user_id))
```

```
## [1] TRUE
```

Add country to original dataset based on ip addresses

```
data_country = rep(NA, nrow(data))
for (i in 1: nrow(data)){
  tmp = as.character(ip_addresses [data$ip_address[i] >= ip_addresses$lower_bound_ip_address & data$ip_address[i] <= ip_addres
  ses$upper_bound_ip_address,"country"])
  if (length(tmp) == 1) {data_country[i] = tmp}
}
data$country = data_country
data[, "signup_time"] = as.POSIXct(data[, "signup_time"], tz="GMT")
data[, "purchase_time"] = as.POSIXct(data[, "purchase_time"], tz="GMT")
summary(as.factor(data$country))</pre>
```

##	United States	China
##	58049	12038
##	Japan	United Kingdom
##	7306	4490
##	Korea Republic of	Germany
##	4162	3646
##	France	Canada
##	3161	2975
##	Brazil	Italy
##	2961	1944
##	Australia	Netherlands
##	1844	1680
##	Russian Federation	India
##	1616	1310
##	Taiwan; Republic of China (ROC)	Mexico
##	1237	1121
##	Sweden	Spain
##	1090	1027
##	South Africa	Switzerland
##	838	785
##	Poland	Argentina
##	729	661
##	Indonesia	Norway
##	649	609
##	Colombia	Turkey
##	602	568
##	Viet Nam	Romania
##	550	525
##	Denmark	Hong Kong
##	490	471
##	Finland	Austria
##	460	435
##	Ukraine	Chile
##	429	417
##	Belgium	Iran (ISLAMIC Republic Of)
##	409	389
##	Egypt	Czech Republic
##	359	349
##	Thailand	New Zealand
##	291	278

		3
##	Israel	Saudi Arabia
##	272	264
##	Venezuela	Ireland
##	251	240
##	European Union	Greece
##	238	231
##	Portugal	Hungary
##	229	211
##	Malaysia	Singapore
##	210	208
##	Pakistan	Philippines
##	186	177
##	Bulgaria	Morocco
##	166	158
##	Algeria	Peru
##	122	119
##	Tunisia	United Arab Emirates
##	118	114
##	Ecuador	Lithuania
##	106	95
##	Seychelles	Kenya
##	95	93
##	Kazakhstan	Costa Rica
##	92	90
##	Kuwait	Slovenia
##	90	87
##	Slovakia (SLOVAK Republic)	Uruguay
##	86	80
##	Croatia (LOCAL Name: Hrvatska)	Belarus
##	79	72
##	Luxembourg	Serbia
##	72	69
##	Nigeria	Latvia
##	67	64
##	Panama	Bolivia
##	62	53
##	Dominican Republic	Cyprus
##	51	43
##	Estonia	Oman
##	42	41
##	Bangladesh	Moldova Republic of

##	37	37
##	Paraguay	Georgia
##	35	32
##	Sri Lanka	Bosnia and Herzegowina
##	31	30
##	Puerto Rico	Jordan
##	30	28
##	Lebanon	El Salvador
##	28	25
##	Qatar	Sudan
##	25	25
##	Angola	Macedonia
##	24	24
##	Syrian Arab Republic	Azerbaijan
##	24	23
##	Namibia	Malta
##	23	22
##	(Other)	NA's
##	550	21966

3 Feature Engineering

A few obvious variables that can be created here could be: 1. Time difference between sign-up time and purchase time 2. If the device id is unique or certain users are sharing the same device (many different user ids using the same device could be an indicator of fake accounts). 3. Many different users having the same ip address could be an indicator of fake accounts. 4. Usual week of the year and day of the week from time variables.

Compute time difference between purchase and signup

```
data$purchase_signup_diff = as.numeric(difftime(as.POSIXct(data$purchase_time, tz="GMT"), as.POSIXct(data$signup_time, tz="GMT"), unit="secs"))
```

check for each device id/ip address how many different users had it

```
data <- data %>%
  group_by(device_id) %>%
  mutate (device_id_count = n())

data <- data %>%
  group_by(ip_address) %>%
  mutate (ip_address_count = n())
```

Day of the week and week of the year

```
data$signup_time_wd = format(data$signup_time, "%A")
data$purchase_time_wd = format(data$purchase_time, "%A" )
data$signup_time_wy = as.numeric(format(data$signup_time, "%U"))
data$purchase_time_wy = as.numeric(format(data$purchase_time, "%U" ))
```

Drop unwanted variables from dataset

```
data_rf = data[, -c(1:3, 5)]
```

keep the top 50 countries and everything else is "other"

```
data_rf$country[is.na(data_rf$country)]="Not_found"
data_rf$country = ifelse(data_rf$country %in% names(sort(table(data_rf$country),decreasing = TRUE))
[51:length(unique(data_rf$country))],"Other", as.character(data_rf$country))
```

Process required variables

```
#make class a factor
data_rf$class = as.factor(data_rf$class)
#all characters become factors
data_rf[sapply(data_rf, is.character)] <- lapply(data_rf[sapply(data_rf, is.character)], as.factor)</pre>
```

4. Train models and score test dataset

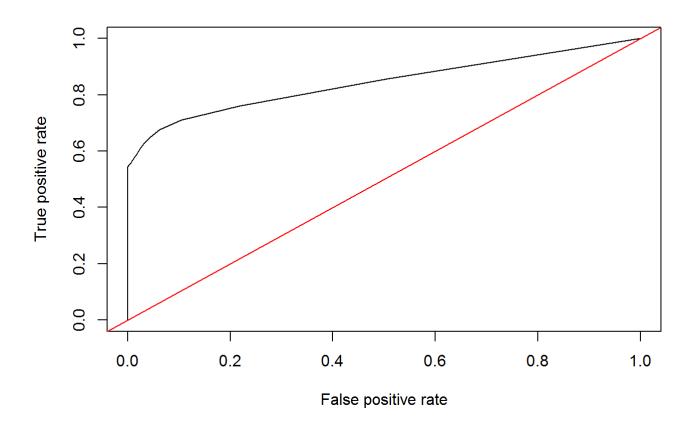
The model is fit using 2/3 of data as training and remaining 1/3 of the data as test dataset.

```
train_sample = sample(nrow(data_rf), size = nrow(data)*0.66)
train_data = data_rf[train_sample,]
test_data = data_rf[-train_sample,]
```

For the given problem lets choose random forest method for prediction. The random forests usually require very little time to optimize it (its default params are often close to the best ones) and are robust with outliers, irrelevant variables, continuous and discrete variables. Also they provide partial dependence plots and variable importance to get insights about how information is derived from the variables. The Random forest method is known to be flexible and has relatively lower variance than an individual tree.

```
##
## Call:
## randomForest(x = train_data[, -7], y = train_data$class, xtest = test_data[,
                                                                                     -7], ytest = test_data$class, ntree =
 50, mtry = 3, keep.forest = TRUE)
##
                 Type of random forest: classification
##
                       Number of trees: 50
## No. of variables tried at each split: 3
##
           OOB estimate of error rate: 4.39%
##
## Confusion matrix:
##
         0
             1 class.error
           12 0.0001328095
## 0 90343
## 1 4365 5013 0.4654510557
##
                  Test set error rate: 4.25%
## Confusion matrix:
##
             1 class.error
             4 8.582586e-05
## 0 46602
## 1 2181 2592 4.569453e-01
```

```
#let's combine in one data set model predictions and actual values.
#The first column are the actual classes in our test set and the second are the predicted scores
rf_results = data.frame (true_values = test_data$class,predictions = rf$test$votes[,2])
pred = prediction (rf_results$predictions, rf_results$true_values)
#plot the ROC and look at true positive vs false positive
perf = performance (pred, measure = 'tpr', x.measure = "fpr")
plot(perf) + abline(a=0, b=1, col = 'red') # the red line is randomness
```



numeric(0)

5. Conclusion.

The model produces the probability of a new user committing fraud and a suitable cut-off probability must be selected to classify a particular user as fraud. By default random forest method uses 0.5 as cutoff. If priority is to minimize false positive, a cut-off that gives true positive rate of ~0.5 and false positive rate almost zero (this was essentially the random forest output) should be chosen. However, if we care about maximizing true positive, we will have to decrease the cut-off. This way we will classify more events as "1": some will be true ones (so true positive goes up) and many unfortunately, will be false ones (so false positive will also go up).