MOHAMED USAN ABUBUCKER SIDDIQUE M

COMPUTER SCIENCE STUDENT

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Contact

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Education

B.E - CSE - 7.5

NATIONAL ENGINEERING COLLEGE, KOVILPATTI - 2026

HSC - 88.83%

TIME MATRIC HIGHER SECONDARY SCHOOL, TIRUNELVELI- 2022

SSLC - 82%

TIME MATRIC HIGHER SECONDARY SCHOOL, TIRUNELVELI- 2020

Areas Of Intrest

- Web Development
- Data Structures and Algorithms
- Unity Game Development

Languages

- English
- Tamil

Projects

- **Blood Donation and Request Management System** - Created a web-based platform for donors and recipients to manage blood donations and requests using HTML, CSS , PHP and SQL.
- **Moto Furry** – Endless Car Racing Game in Unity Built an endless car racing game in Unity with dynamic obstacle generation, score tracking, and smooth player controls, delivering an engaging and fast-paced mobile gaming experience.
- **PlayHaven** - Developed a full-featured video streaming platform using the MERN stack, integrating user subscriptions, secure JWT authentication, IMDB-rated content, live chat, real-time commenting, and a role-based admin dashboard for content management.

Skills

- Programming Language: C, Java
- Frontend : React.js, HTML, CSS
- Backend : Node.js, Express.js
- Database : SQL, MongoDB

Internships

- **CodSoft** - Web Development (Jan 2025 - Feb 2025) - gaining hands-on experience in HTML, CSS, and JavaScript through the development of 3 mini projects.

Certificates

- DBMS - Infosys Springboard, Scalar
- C- intermediate - Sololearn
- CSS3,Angular - Infosys Springboard

Achivements

- Solved 1500+ programs on Skillrack
- Solved 130+ Programs on Geeksforgeeks
- Solved 100+ programs on Leetcode