

EDUCATION

IIT KANPUR, GPA: 9.23

B.TECH IN COMPUTER SCIENCE
Expected April 2019 | Kanpur, India

VBV, KOTA AISSCE 2015: 93.8%

Grad. May 2015 | Kota, India

LINKS

siddharthasaxena.com
Github:// [siddsax](#)
LinkedIn:// [siddsax](#)
Twitter:// [@siddsax](#)
Quora:// [Siddhartha-Saxena](#)

COURSEWORK

Bayesian Machine Learning
Machine Learning Techniques
Data Structures and Algorithm
Logic in Computer Science
Probability and Statistics
Differential Equations
Unix Tools and Scripting

SKILLS

PROGRAMMING

Torch • Tensorflow • Pyspark • Amazon
Web Services • Unreal Engine • ROS •
Shell Scripting • MATLAB • OpenCV •
Github • Arduino IDE • \LaTeX • HTML/CSS
• C++ • Python

EXTRA-CURRICULAR

ACTIVITIES

EDITOR, VOX POPULI | JOURNALISM
BODY OF IIT KANPUR

- Moved Vox closer to people with articles voicing the opinions of the campus community.
- Lead articles on pressing issues like problems of Ph.D. students, effect of coaching on IIT undergrads (published on **Business Insider** and **Times of India**), statistical analysis of World University Rankings.

GOOGLE DEVELOPER'S GROUP

- Gave a talk on Computer Vision and its application in Robotics, attended by **more than 50 peers and juniors**.

EXPERIENCE

ENVESTNET YODLEE | INTERN | INSTANCE SELECTION IN BIG DATA

Mentored by Dr Om Deshmukh, Director, Data Science | Bangalore | May 2017 - July 2017 | Report*

- Developed a data-driven Instance Selection approach to significantly enhance the generalizability of all Data Science models implemented by the company.
- Tackled the highly complex problem via an efficient on-line clustering model in spark with growing number of clusters undercutting the problem of Big Data.

GENERATING MULTIPLE PLAUSIBLE DEPTH MAPS THROUGH A SEQUENTIAL ADVERSARIAL NETWORK | B.TECH PROJECT

MENTORED BY PROF. VINAY NAMBOODIRI | DECEMBER 2016 - PRESENT

- Developed a novel technique to produce multiple depth maps of a scene, training on just a couple of images with good results on KITTI dataset.
- Created an artificial dataset from scratch on Unreal Engine 4.
- We are presently evaluating its performance, especially quantitatively.

SELECTED PROJECTS

IMPROVING VARIATIONAL INFERENCE MODELS VIA NORMALIZING FLOWS | COURSE PROJECT MENTORED BY PROF.

PIYUSH RAI | JANUARY 2016 - APRIL 2017 CODE* | ARXIV*

- Implemented Variational Auto-encoders with Normalizing Flows for generating handwritten numbers.
- Produced richer latent representations in Variational Auto-encoders.

INTERACTIVE BAYESIAN DOCUMENT CLUSTERING | COURSE PROJECT UNDER PROF. PIYUSH RAI | AUGUST 2016 - NOVEMBER 2016 | CODE* | REPORT*

- Built a clustering model from scratch invoking user feedback via a cycle of rejection/acceptance.
- Implemented a prior over gaussian likelihood, down-weighting rejected clusters and vice-versa for accepted ones.

AUV-IITK (AUTONOMOUS UNDERWATER VEHICLE) | SOFTWARE SUBSYSTEMS UNDER PROF. K.S VENKATESH AND PROF SACHIN Y SHINDE | DECEMBER 2015 - DECEMBER 2016 | CODE* | REPORT*

- Built **Institute's first** AUV. A vehicle capable of following distinctly-colored lines, shoot torpedoes and drop markers autonomously using sensor data and computer vision, which has been integrated using Robot Operating System (**ROS**).
- Applied Pose Detection via SIFT and SURF Descriptors for an L-shaped gate, identifying the angle made by it.
- Applied CNNs for pattern detection using Tensorflow.

* mark indicates hyperlink

AWARDS AND FELLOWSHIPS

- **Academic Excellence Award** at IIT Kanpur for the year 2015-16.
- **First runner-up** in the National Autonomous Underwater Competition, SAvE-NIOT (2016) in debut attempt among **17** top Indian Colleges.
- Secured Rank **74** in Goldman Sachs Quantify (2016): Real life problems in competitive programming competition on Algorithms and Machine Learning.