Perceptron withou any Library @ Logical Gates

```
import numpy as np
class Perceptron:
  def __init__(self,input_size, learning rate=0.0001):
    self.weight = np.zeros(input size)
    self.bias = 0
    self.learning rate = learning rate
    #Function For Activation Function
    #we are using Heaviside Activation Function
 def activation_function(self, x):
      return 1 if x \ge 0 else 0
    #function For Summation
    #x1.w1+x2.w2+...+xn.wn
  def predict(self, inputs):
      linear output = np.dot(inputs, self.weight)+ self.bias
      #this output will be passed into the activation function
      return self.activation function(linear output)
    #defineing function for Train
  def train(self, X, y, epochs=100):
      for epoch in range (epochs):
        print(f"\nEpoch {epoch+1}:")
        for inputs, label in zip(X, y):
          #predicting the output
          prediction = self.predict(inputs)
          #calculating error
          error=label-prediction
          #updating weights to minimize the error
          self.weight += self.learning rate*error*inputs
          #updating bias
          self.bias += self.learning rate*error
          #final predictions for outputs
          print(f"Input: {inputs}, Prediction: {prediction}, True:
{label}, Error: {error}")
```

```
X = np.array([[0,0],[0,1],[1,0],[1,1]])
y=np.array([0,0,0,1])
perceptron = Perceptron(input size=2)
perceptron.train(X, y, epochs=100)
print("\n Testing AND Gate:")
for inputs in X:
  print(f"Input: {inputs}, Predicted Output:
{perceptron.predict(inputs)}")
Epoch 1:
Input: [0 0], Prediction: 1, True: 0, Error: -1
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 0, True: 1, Error: 1
Epoch 2:
Input: [0 0], Prediction: 1, True: 0, Error: -1
Input: [0 1], Prediction: 1, True: 0, Error: -1
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 0, True: 1, Error: 1
Epoch 3:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 0, Error: -1
Input: [1 0], Prediction: 1, True: 0, Error: -1
Input: [1 1], Prediction: 0, True: 1, Error: 1
Epoch 4:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 5:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 6:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 7:
```

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Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 8:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 9:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 10:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 11:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 12:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 13:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 14:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 15:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
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Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 16:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 17:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 18:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 19:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 20:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 21:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 22:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 23:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
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Epoch 24:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 25:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 26:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 27:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 28:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 29:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 30:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 31:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 32:
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Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 33:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 34:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 35:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 36:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 37:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 38:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 39:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 40:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
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Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 41:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 42:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 43:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 44:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 45:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 46:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 47:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 48:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
```

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Epoch 49:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 50:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 51:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 52:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 53:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 54:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 55:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 56:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 57:
```

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Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 58:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 59:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 60:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 61:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 62:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 63:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 64:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 65:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
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Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 66:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 67:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 68:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 69:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 70:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 71:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 72:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 73:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
```

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Epoch 74:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 75:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 76:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 77:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 78:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 79:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 80:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 81:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 82:
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Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 83:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 84:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 85:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 86:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 87:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 88:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 89:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 90:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
```

```
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 91:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 92:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 93:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 94:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 95:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 96:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 97:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 98:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
```

```
Epoch 99:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 100:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 0, Error: 0
Input: [1 0], Prediction: 0, True: 0, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Testing AND Gate:
Input: [0 0], Predicted Output: 0
Input: [0 1], Predicted Output: 0
Input: [1 0], Predicted Output: 0
Input: [1 1], Predicted Output: 1
X = np.array([[0, 0], [0, 1], [1, 0], [1, 1]])
y = np.array([0, 1, 1, 1])
perceptron.train(X, y, epochs=10)
print("\nTesting OR Gate:")
for inputs in X:
    print(f"Input: {inputs}, Predicted Output:
{perceptron.predict(inputs)}")
Epoch 1:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 0, True: 1, Error: 1
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 2:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 3:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
```

```
Epoch 4:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 5:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 6:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 7:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 8:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 9:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Epoch 10:
Input: [0 0], Prediction: 0, True: 0, Error: 0
Input: [0 1], Prediction: 1, True: 1, Error: 0
Input: [1 0], Prediction: 1, True: 1, Error: 0
Input: [1 1], Prediction: 1, True: 1, Error: 0
Testing OR Gate:
Input: [0 0], Predicted Output: 0
Input: [0 1], Predicted Output: 1
Input: [1 0], Predicted Output: 1
Input: [1 1], Predicted Output: 1
```

Perceptron Using an inbuilt library @ Logical Gates

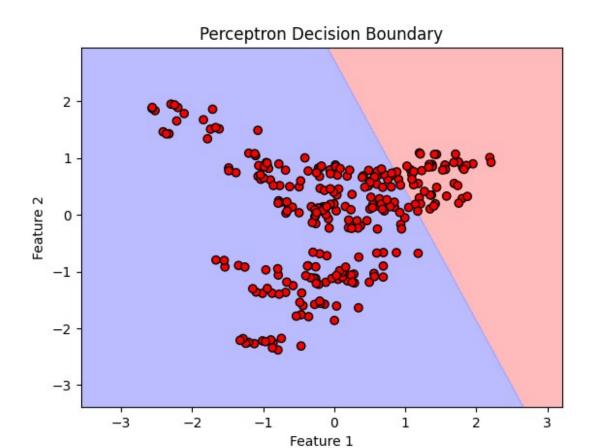
```
from sklearn.linear model import Perceptron
import numpy as np
X=np.array([[0,0],[0,1],[1,0],[1,1]])
y=np.array([0,0,0,1])
model = Perceptron(max iter=100, eta0=0.1, random state=42)
model.fit(X,y)
Perceptron(eta0=0.1, max iter=100, random state=42)
print("\nTesting AND Gate:")
for inputs in X:
    predicted output = model.predict([inputs])[0]
    print(f"Input: {inputs}, Predicted Output: {predicted output}")
Testing AND Gate:
Input: [0 0], Predicted Output: 0
Input: [0 1], Predicted Output: 0
Input: [1 0], Predicted Output: 0
Input: [1 1], Predicted Output: 1
X=np.array([[0,0],[0,1],[1,0],[1,1]])
y=np.array([0,1,1,1])
model = Perceptron(max iter=100, eta0=0.1, random state=42)
model.fit(X,y)
Perceptron(eta0=0.1, max iter=100, random state=42)
print("\nTesting OR Gate:")
for inputs in X:
    predicted output = model.predict([inputs])[0]
    print(f"Input: {inputs}, Predicted Output: {predicted output}")
Testing OR Gate:
Input: [0 0], Predicted Output: 0
Input: [0 1], Predicted Output: 1
Input: [1 0], Predicted Output: 1
Input: [1 1], Predicted Output: 1
```

Implementing Perceptron for Binary Classification by taking a dataset from Scratch

```
import numpy as np
#loading my data
def load data(file path):
    data = []
    labels = []
    with open(file_path, 'r') as file:
        for line in file:
            values = line.strip().split(',')
            # Extract features (all columns except the last one) and
label (last column)
            features = [float(value) for value in values[:-1]]
            label = int(values[-1]) # Last value is the label (0 or
1)
            data.append(features)
            labels.append(label)
    return np.array(data), np.array(labels)
# Path to your text file containing the dataset
file path = '/content/data banknote authentication.txt' # Replace
with your actual path
# Load the dataset
X, y = load data(file path)
# Split the data into training (80%) and test (20%) sets
train size = int(0.8 * len(X))
X_train, X_test = X[:train_size], X[train_size:]
y_train, y_test = y[:train_size], y[train_size:]
# Normalize the features (important for training the perceptron)
X \text{ train} = (X \text{ train} - X \text{ train.mean}(axis=0)) / X \text{ train.std}(axis=0)
X \text{ test} = (X \text{ test} - X \text{ test.mean}(axis=0)) / X \text{ test.std}(axis=0)
print(f"Training data size: {X train.shape[0]}, Test data size:
{X test.shape[0]}")
Training data size: 1097, Test data size: 275
```

```
class Perceptron:
  def init (self, input size, learning rate=0.001):
    self.weights = np.zeros(input size)
    self.bias = 0
    self.learning rate = learning rate
  def activation function(self, x):
    return 1 if x \ge 0 else 0
  def predict(self, X):
    linear output = np.dot(X, self.weights) + self.bias
    return self.activation function(linear output)
  def train(self, X, y, epochs=100):
    for epochs in range(epochs):
      for i in range(len(X)):
        prediction = self.predict(X[i])
        error = y[i]-prediction
        self.weights +=self.learning rate*error*X[i]
        self.bias += self.learning rate*error
      if epochs % 10 == 0:
        accuracy = self.evaluate(X,y)
        print(f"Epoch {epochs}, Accuracy: {accuracy}% ")
  def evaluate(self, X, y):
    correct_prediction = 0
    for i in range(len(X)):
      prediction = self.predict(X[i])
      if prediction ==y[i]:
        correct prediction +=1
    return (correct prediction/ len(X)) * 100
input_size = X_train.shape[1]
perceptron = Perceptron(input size=input size, learning rate=0.001)
perceptron.train(X train, y train, epochs=100)
test accuracy = perceptron.evaluate(X test, y test)
print(f"Test Accuracy:{test accuracy}%")
Epoch 0, Accuracy: 81.22151321786691%
Epoch 10, Accuracy: 95.80674567000912%
Epoch 20, Accuracy: 96.53600729261622%
Epoch 30, Accuracy: 97.62989972652689%
Epoch 40, Accuracy: 97.35642661804923%
Epoch 50, Accuracy: 97.35642661804923%
```

```
Epoch 60, Accuracy: 97.35642661804923%
Epoch 70, Accuracy: 97.44758432087511%
Epoch 80, Accuracy: 97.72105742935278%
Epoch 90, Accuracy: 98.08568824065634%
Test Accuracy: 22.181818181818183%
import matplotlib.pyplot as plt
from matplotlib.colors import ListedColormap
def plot decision boundary(X, y, model):
    x \min_{x \in A} x \max_{x \in A} = X[:, 0].\min_{x \in A} () - 1, X[:, 0].\max_{x \in A} () + 1
    y_{min}, y_{max} = X[:, 1].min() - 1, X[:, 1].max() + 1
    xx, yy = np.meshgrid(np.arange(x_min, x_max, 0.01),
                          np.arange(y min, y max, 0.01))
    Z = np.array([model.predict(point) for point in np.c [xx.ravel(),
yy.ravel()]])
    Z = Z.reshape(xx.shape)
    cmap background = ListedColormap(["#FFAAAA", "#AAAAFF"])
    cmap points = ListedColormap(["#FF0000", "#0000FF"])
    plt.contourf(xx, yy, Z, alpha=0.8, cmap=cmap background)
    plt.scatter(X[:, 0], X[:, 1], c=y, edgecolor='k',
cmap=cmap points)
    plt.title("Perceptron Decision Boundary")
    plt.xlabel("Feature 1")
    plt.ylabel("Feature 2")
    plt.show()
X \text{ train } 2D = X \text{ train}[:, :2]
X \text{ test } 2D = X \text{ test}[:, :2]
perceptron 2D = Perceptron(input size=2, learning rate=0.01)
perceptron 2D.train(X train 2D, y train, epochs=100)
plot decision boundary(X test 2D, y test, perceptron 2D)
Epoch 0, Accuracy: 64.9954421148587%
Epoch 10, Accuracy: 46.58158614402917%
Epoch 20, Accuracy: 56.42661804922516%
Epoch 30, Accuracy: 60.71103008204193%
Epoch 40, Accuracy: 54.14767547857794%
Epoch 50, Accuracy: 47.21969006381039%
Epoch 60, Accuracy: 46.672743846855056%
Epoch 70, Accuracy: 46.672743846855056%
Epoch 80, Accuracy: 46.763901549680945%
Epoch 90, Accuracy: 46.94621695533272%
```



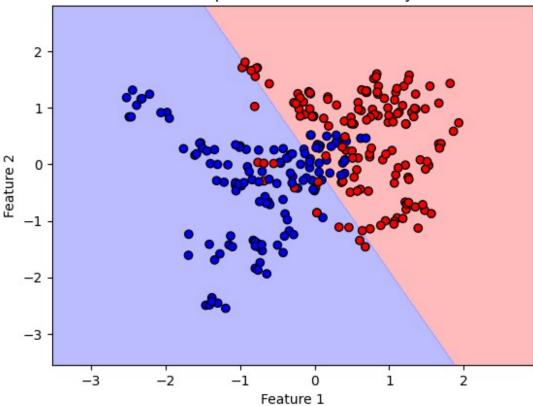
Implementing Perceptron for Binary Classification by taking a dataset by importing libraries

```
import numpy as np
import matplotlib.pyplot as plt
from sklearn.linear_model import Perceptron
from sklearn.preprocessing import StandardScaler
from sklearn.model_selection import train_test_split
from sklearn.datasets import make_classification
from matplotlib.colors import ListedColormap

def load_data(file_path):
    data = []
    labels = []
    with open(file_path, 'r') as file:
        for line in file:
            values = line.strip().split(',')
            data.append([float(value) for value in values[:-1]])
```

```
labels.append(int(values[-1]))
    return np.array(data), np.array(labels)
file path ='/content/data banknote authentication.txt'
X train, X test, y train, y test = train test split(X, y,
test size=0.2, random state=42)
scaler =StandardScaler()
X train = scaler.fit transform(X train)
X test = scaler.transform(X test)
perceptron = Perceptron(max_iter=100, eta0=0.001, random state=42)
perceptron.fit(X train[:, :2], y train)
Perceptron(eta0=0.001, max iter=100, random state=42)
def plot decision boundary(X, y, model):
    x \min, x \max = X[:, 0].\min() - 1, X[:, 0].\max() + 1
    y_{min}, y_{max} = X[:, 1].min() - 1, X[:, 1].max() + 1
    xx, yy = np.meshgrid(np.arange(x min, x max, 0.01),
                         np.arange(y min, y max, 0.01))
    # Predict for each point in the grid
    Z = model.predict(np.c [xx.ravel(), yy.ravel()])
    Z = Z.reshape(xx.shape)
    # Plot decision boundary
    cmap background = ListedColormap(["#FFAAAA", "#AAAAFF"])
    cmap points = ListedColormap(["#FF0000", "#0000FF"])
    plt.contourf(xx, yy, Z, alpha=0.8, cmap=cmap background)
    plt.scatter(X[:, 0], X[:, 1], c=y, edgecolor='k',
cmap=cmap points)
    plt.title("Perceptron Decision Boundary")
    plt.xlabel("Feature 1")
    plt.ylabel("Feature 2")
    plt.show()
plot_decision_boundary(X_test[:, :2], y_test, perceptron)
```

Perceptron Decision Boundary



lets try with some input data

```
def make_prediction(input_data):
    input_data= np.array(input_data).reshape(1, -1)
    input_data = scaler.transform(input_data)
    prediction = perceptron.predict(input_data[:, :2])
    return"Class 0(Benign)"if prediction[0]==0 else "Class 1
(Malignant)"

ex=[3.5,8.5,-2.0,-0.5]
print(f"Prediction for:{make_prediction(ex)}")

Prediction for:Class 0(Benign)
```

Implement AND, OR, and XOR gates using a single-layer perceptron from Scratch

```
import numpy as np

class LogicalGatePerceptron:
    def __init__(self, learning_rate=0.0001, epochs=100):
```

```
self.learning rate =learning rate
  self.epochs=epochs
  self.weights =None
  self.bias=None
def activation(self,x):
  return 1 if x \ge 0 else 0
def train(self, X, y):
  n samples, n features=X.shape
  self.weights = np.zeros(n features)
  self.bias = 0
  for _ in range(self.epochs):
    for idx, x i in enumerate(X):
      linear_output = np.dot(x_i, self.weights)+self.bias
      y_pred = self.activation(linear_output)
      update=self.learning rate*(y[idx]-y pred)
      self.weights += update*x i
      self.bias += update
def predict(self, X):
  linear_output = np.dot(X, self.weights) + self.bias
  return np.array([self.activation(x) for x in linear output])
```

defining data for logical gates

```
def logical_gate_dataset(gate_type):
    if gate_type=="AND":
        X=np.array([[0, 0],[0,1],[1,0],[1,1]])
        y=np.array([0,0,0,1])

elif gate_type=="OR":
        X=np.array([[0,0],[0,1],[1,0],[1,1]])
        y=np.array([[0,1,1,1]])

elif gate_type == "XOR":
        X=np.array([[0,0],[0,1],[1,0],[1,1]])
        y=np.array([[0,0],[0,1],[1,0],[1,1]])

else:
        raise ValueError("Unknown gate Type ")
    return X,y
```

```
for gate in ["AND", "OR", "XOR"]:
 X, y =logical gate dataset(gate)
  perceptron = LogicalGatePerceptron(learning rate=0.001, epochs=100)
  perceptron.train(X,y)
  predictions = perceptron.predict(X)
  print(f"GAte:{gate}")
  print(f"Predictions:{predictions}")
  print(f"Actual:{y}")
  print("-"*30)
GAte: AND
Predictions:[0 0 0 1]
Actual:[0 0 0 1]
GAte: OR
Predictions: [0 1 1 1]
Actual:[0 1 1 1]
GAte:XOR
Predictions:[1 1 0 0]
Actual:[0 1 1 0]
```

implement AND, OR, and XOR gates using a single-layer perceptron by importing libraries

```
from sklearn.linear model import Perceptron
from sklearn.metrics import accuracy score
def logical gate dataset(gate type):
    if gate type == "AND":
        X = np.array([[0, 0], [0, 1], [1, 0], [1, 1]])
        y = np.array([0, 0, 0, 1])
    elif gate type == "OR":
        X = np.array([[0, 0], [0, 1], [1, 0], [1, 1]])
        y = np.array([0, 1, 1, 1])
    elif gate_type == "XOR":
        X = np.array([[0, 0], [0, 1], [1, 0], [1, 1]])
        y = np.array([0, 1, 1, 0])
    else:
        raise ValueError("Unknown gate type. Choose 'AND', 'OR', or
'X0R'.")
    return X, y
for gate in ["AND", "OR", "XOR"]:
    X, y = logical gate dataset(gate)
    perceptron = Perceptron(max_iter=1000, eta0=0.1, random state=42)
```

```
perceptron.fit(X, y)
    predictions = perceptron.predict(X)
    accuracy = accuracy_score(y, predictions)
    print(f"Gate: {gate}")
    print(f"Predictions: {predictions}")
    print(f"Actual: {y}")
    print(f"Accuracy: {accuracy * 100:.2f}%")
    print("-" * 30)
Gate: AND
Predictions: [0 0 0 1]
Actual: [0 0 0 1]
Accuracy: 100.00%
Gate: OR
Predictions: [0 1 1 1]
Actual: [0 1 1 1]
Accuracy: 100.00%
Gate: XOR
Predictions: [0 0 0 0]
Actual: [0 1 1 0]
Accuracy: 50.00%
```

Implemeting Binary classification on dataset by using Single Layered Perceptron from scratch

data preprocessing

```
def load_data(file_path):
    data=[]
    labels=[]

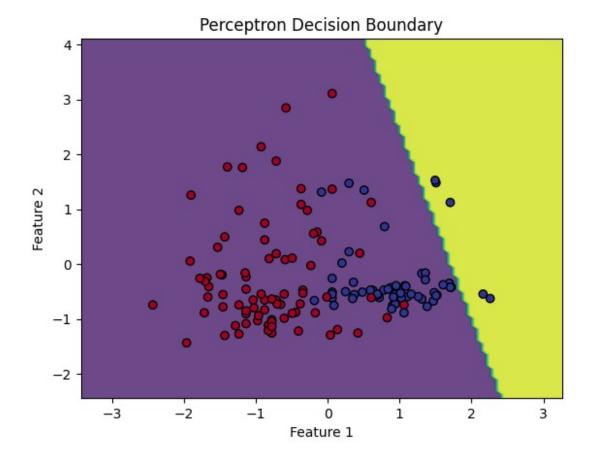
with open(file_path, 'r') as file:
    for line in file:
       values = line.strip().split(',')
       data.append([float(value) for value in values[1:]])
       labels.append(1 if int(values[0])== 1 else 0)

return data, labels

#data Loading
file_path ="wine.data"
X,y = load_data(file_path)
```

```
def normalize features(X):
 X=np.array(X)
  mean=X.mean(axis=0)
  std=X.std(axis=0)
 X normalized=(X-mean)/std
  return X normalized
X normalized = normalize features(X)
train size=int(0.8*len(X normalized))
X train, X test=X normalized[:train size],X normalized[train size:]
y train,y test = y[:train size],y[train size:]
print(f"traing size:{len(X train)}, test size:{len(X test)}")
traing size:142, test size:36
import numpy as np
class Perceptron:
    def init (self, input size, learning rate=0.01, epochs=1000):
        self.weights = np.zeros(input size)
        self.bias = 0
        self.learning rate = learning rate
        self.epochs = epochs
    def predict(self, X):
        linear output = np.dot(X, self.weights) + self.bias
        return np.where(linear output \geq 0, 1, 0)
    def fit(self, X, y):
        for epoch in range(self.epochs):
            for i in range(len(X)):
                prediction = self.predict(X[i])
                error = y[i] - prediction
                self.weights += self.learning rate * error * X[i]
                self.bias += self.learning rate * error
    def evaluate(self, X, y):
        # Evaluate the perceptron
        predictions = self.predict(X)
        accuracy = np.mean(predictions == y) # accuracy = correct
predictions / total samples
        return accuracy
input size = len(X train[0])
perceptron = Perceptron(input size=input size)
perceptron.fit(X train, y train)
train accuracy = perceptron.evaluate(X train, y train)
test accuracy = perceptron.evaluate(X test, y test)
```

```
print(f"Training Accuracy: {train accuracy * 100:.2f}%")
print(f"Test Accuracy: {test accuracy * 100:.2f}%")
Training Accuracy: 100.00%
Test Accuracy: 97.22%
X \text{ train } 2D = X \text{ train}[:, :2]
X \text{ test } 2D = X \text{ test}[:, :2]
input size = X train 2D.shape[1]
perceptron 2D = Perceptron(input size=input size)
perceptron_2D.fit(X_train_2D, y_train)
def plot decision boundary(X, y, perceptron):
    x \min, x \max = X[:, 0].\min() - 1, X[:, 0].\max() + 1
    y_{min}, y_{max} = X[:, 1].min() - 1, X[:, 1].max() + 1
    xx, yy = np.meshgrid(np.linspace(x min, x max, 100),
np.linspace(y min, y max, 100))
    Z = perceptron.predict(np.c_[xx.ravel(), yy.ravel()])
    Z = Z.reshape(xx.shape)
    plt.contourf(xx, yy, Z, alpha=0.8)
    plt.scatter(X[:, 0], X[:, 1], c=y, cmap=plt.cm.RdYlBu,
edgecolors='k', marker='o')
    plt.title("Perceptron Decision Boundary")
    plt.xlabel("Feature 1")
    plt.ylabel("Feature 2")
    plt.show()
plot decision boundary(X train 2D, y train, perceptron 2D)
```



Implemeting Binary classification on dataset by using Single Layered Perceptron with inbuilt LIbraries

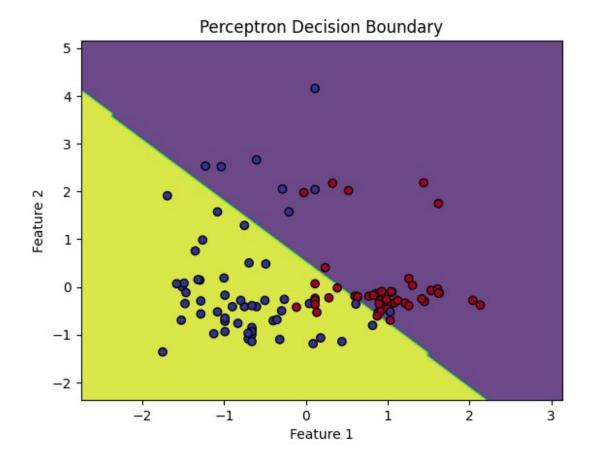
```
import matplotlib.pyplot as plt
import numpy as np
from sklearn import datasets
from sklearn.linear_model import Perceptron
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import StandardScaler

wine = datasets.load_wine()

X = wine.data[wine.target != 2, :2]
y = wine.target[wine.target != 2]

X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)
```

```
scaler = StandardScaler()
X train = scaler.fit transform(X train)
X_test = scaler.transform(X_test)
perceptron = Perceptron(random state=42)
perceptron.fit(X train, y train)
Perceptron(random state=42)
def plot_decision_boundary(X, y, perceptron):
    x_{min}, x_{max} = X[:, 0].min() - 1, X[:, 0].max() + 1
    y_{\min}, y_{\max} = X[:, 1].min() - 1, X[:, 1].max() + 1
    xx, yy = np.meshgrid(np.linspace(x_min, x_max, 100),
np.linspace(y_min, y_max, 100))
    Z = perceptron.predict(np.c [xx.ravel(), yy.ravel()])
    Z = Z.reshape(xx.shape)
    plt.contourf(xx, yy, Z, alpha=0.8)
    plt.scatter(X[:, 0], X[:, 1], c=y, cmap=plt.cm.RdYlBu,
edgecolors='k', marker='o')
    plt.title("Perceptron Decision Boundary")
    plt.xlabel("Feature 1")
    plt.ylabel("Feature 2")
    plt.show()
plot decision boundary(X train, y train, perceptron)
```



Implementing multi-dimensional classification by single layered perceptron on dataset

```
import matplotlib.pyplot as plt
import numpy as np
from sklearn import datasets
from sklearn.linear_model import Perceptron
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import StandardScaler
from sklearn.decomposition import PCA
wine=datasets.load_wine()

X=wine.data
y=wine.target

X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)
```

```
scaler = StandardScaler()
X train = scaler.fit transform(X train)
X test = scaler.transform(X test)
perceptron = Perceptron(random state=42)
perceptron.fit(X train, y train)
Perceptron(random state=42)
accuracy = perceptron.score(X_test, y_test)
print(f"Accuracy of Perceptron on test data: {accuracy * 100:.2f}%")
Accuracy of Perceptron on test data: 100.00%
pca = PCA(n components=2)
X pca = pca.fit transform(X)
plt.figure(figsize=(10, 6))
plt.scatter(X_pca[:, 0], X_pca[:, 1], c=y, cmap=plt.cm.RdYlBu,
edgecolors='k', marker='o')
plt.title("PCA of Wine Dataset (Multidimensional Classification)")
plt.xlabel("Principal Component 1")
plt.ylabel("Principal Component 2")
plt.colorbar(label='Wine Class')
plt.show()
```

