

```

#include <stdio.h>
#include <stdlib.h>

struct node {
    int data;
    struct node *next;
};

struct node *head1 = NULL, *head2 = NULL;

void createList(struct node **head) {
    struct node *newNode, *temp = NULL;
    int n, data, i;
    printf("Enter number of nodes: ");
    scanf("%d", &n);
    if (n <= 0) {
        *head = NULL;
        return;
    }
    *head = NULL;
    for (i = 1; i <= n; i++) {
        newNode = (struct node*)malloc(sizeof(struct node));
        printf("Enter data for node %d: ", i);
        scanf("%d", &data);
        newNode->data = data;
        newNode->next = NULL;
        if (*head == NULL)
            *head = newNode;
        else
            temp->next = newNode;
        temp = newNode;
    }
    printf("List created: ");
    temp = *head;
    while (temp) {
        printf("%d -> ", temp->data);
        temp = temp->next;
    }
    printf("NULL\n");
}

void displayList(struct node *head) {
    struct node *temp = head;
    if (!head) {
        printf("List is empty\n");
        return;
    }
    while (temp) {
        printf("%d -> ", temp->data);
    }
}

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1 void displayList(struct node *head) {
2     struct node *temp = head;
3     if (!head) {
4         printf("List is empty\n");
5         return;
6     }
7     while (temp) {
8         printf("%d -> ", temp->data);
9         temp = temp->next;
10    }
11    printf("NULL\n");
12 }
13
14 void reverseList(struct node **head) {
15     struct node *prev = NULL, *next = NULL, *cur = *head;
16     while (cur) {
17         next = cur->next;
18         cur->next = prev;
19         prev = cur;
20         cur = next;
21     }
22     *head = prev;
23
24     printf("Reversed list: ");
25     displayList(*head);
26 }
27
28 void sortList(struct node **head) {
29     struct node *i, *j;
30     int t;
31     if (!*head) {
32         printf("List is empty\n");
33         return;
34     }
35     for (i = *head; i; i = i->next)
36         for (j = i->next; j; j = j->next)
37             if (i->data > j->data) {
38                 t = i->data;
39                 i->data = j->data;
40                 j->data = t;
41             }
42     printf("Sorted list: ");
43     displayList(*head);
44 }
45

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void concatenateList() {
    struct node *temp;
    if (!head1) {
        head1 = head2;
        return;
    }
    if (!head2) return;
    temp = head1;
    while (temp->next)
        temp = temp->next;
    temp->next = head2;
    printf("Concatenated List1 + List2: ");
    displayList(head1);
}

int main() {
    int choice, listChoice;
    while (1) {
        printf("\n1.Create List1\n2.Create List2\n3.Reverse\n4.Sort\n5.Display\n6.Concatenate\n7.Exit\n");
        printf("Enter choice: ");
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                createList(&head1);
                break;
            case 2:
                createList(&head2);
                break;
            case 3:
                printf("Reverse which list (1/2): ");
                scanf("%d", &listChoice);
                if (listChoice == 1) reverseList(&head1);
                else reverseList(&head2);
                break;
            case 4:
                printf("Sort which list (1/2): ");
                scanf("%d", &listChoice);
                if (listChoice == 1) sortList(&head1);
                else sortList(&head2);
                break;
            case 5:
                printf("Display which list (1/2): ");
                scanf("%d", &listChoice);
                if (listChoice == 1) displayList(head1);
                else displayList(head2);
                break;
            case 6:

```

```
1.Create List1
2.Create List2
3.Reverse
4.Sort
5.Display
6.Concatenate
7.Exit
Enter choice: 1
Enter number of nodes: 3
Enter data for node 1: 10
Enter data for node 2: 20
Enter data for node 3: 30
List created: 10 -> 20 -> 30 -> NULL

1.Create List1
2.Create List2
3.Reverse
4.Sort
5.Display
6.Concatenate
7.Exit
Enter choice: 2
Enter number of nodes: 3
Enter data for node 1: 11
Enter data for node 2: 22
Enter data for node 3: 33
List created: 11 -> 22 -> 33 -> NULL

1.Create List1
2.Create List2
3.Reverse
4.Sort
5.Display
6.Concatenate
7.Exit
Enter choice: 3
Reverse which list (1/2): 1
Reversed list: 30 -> 20 -> 10 -> NULL

1.Create List1
2.Create List2
3.Reverse
4.Sort
5.Display
6.Concatenate
7.Exit
Enter choice: 3
Reverse which list (1/2): 2
Reversed list: 33 -> 22 -> 11 -> NULL

1.Create List1
2.Create List2
3.Reverse
4.Sort
5.Display
6.Concatenate
7.Exit
Enter choice: 6
Concatenated List1 + List2: 30 -> 20 -> 10 -> 33 -> 22 -> 11 -> NULL
```

```
1.Create List1
2.Create List2
3.Reverse
4.Sort
5.Display
6.Concatenate
7.Exit
Enter choice: 4
Sort which list (1/2): 1
Sorted list: 10 -> 11 -> 20 -> 22 -> 30 -> 33 -> NULL
```

```
1.Create List1
2.Create List2
3.Reverse
4.Sort
5.Display
6.Concatenate
7.Exit
Enter choice: 7
```

```
Process returned 0 (0x0)   execution time : 95.776 s
Press any key to continue.
```

2) wap to implement single linked list with following operations: sort linked list, reverse linked list, concatenation of linked list.

an) pseudocode.

i) Sort the linked list

Function Sort (struct node* head):

if (!head) print nothing to sort; return;

struct node *j, *i;

for (i = head; i != NULL; i = i->next)

for (j = head->next; j != NULL; j = j->next)

if (i->data > j->data)

int temp = i->data;

i->data = j->data;

j->data = temp;

End if

End for

End for

display Sorted list head

End function

(ii) reverse the linked list

Function reverse (struct node* head):

struct node *prev = NULL, *curr = head, *next = NULL;

while (curr != NULL)

next = curr->next;

curr->next = prev;

prev = curr;

curr = next;

prev = curr;

display ~~Sorted~~ sorted

End function

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(11) Concatenate
function concatenate(struct node *head1, struct node *head2)
{
    if (head1 == NULL) return head2;
    if (head2 == NULL) return head1;
    struct node *temp = head1;
    while (temp->next != NULL) temp = temp->next;
    temp->next = head2;
    return head1;
}

Code:-
#include <stdio.h>
#include <stdlib.h>
struct node
{
    int data;
    struct node *next;
};

struct node *head1 = NULL;
struct node *head2 = NULL;

void createList(struct node *head, int n)
{
    struct node *newnode, *temp = NULL;
    int data;
    if (n <= 0)
    {
        printf("n should be greater than 0");
        return;
    }
    for (i=1; i<=n; i++)
    {
        newnode = (struct node *) malloc(sizeof(struct node));
        if (newnode == NULL)
        {
            printf("Memory allocation failed."); return;
        }
        printf("Enter data: ");
        scanf("%d", &data);
        newnode->data = data;
        newnode->next = NULL;
        if (head == NULL)
        {
            head = newnode;
        }
    }
}

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else if (temp->next == newnode)
{
    temp = newnode;
    printf("Linked list is created.");
}

void bubbleSort(struct node *head)
{
    struct node *i, *j, *tempdata;
    if (head == NULL) return;
    for (i = head; i->next != NULL; i = i->next)
    {
        for (j = i->next; j != NULL; j = j->next)
        {
            if (i->data > j->data)
            {
                tempdata = i->data;
                i->data = j->data;
                j->data = tempdata;
            }
        }
    }
}

struct node *reverse(struct node *head)
{
    struct node *prev = NULL, *curr = head, *next = NULL;
    while (curr != NULL)
    {
        next = curr->next;
        curr->next = prev;
        prev = curr;
        curr = next;
    }
    return prev;
}

struct node *concatenate(struct node *head1, struct node *head2)
{
    struct node *temp;
    if (head1 == NULL) return head2;
    if (head2 == NULL) return head1;
    temp = head1;
    while (temp->next != NULL) temp = temp->next;
    temp->next = head2;
    return head1;
}

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```

void display(struct node *head)
{
    struct node *temp = head;
    if (head == NULL) printf("List is empty.");
    else
    {
        printf("Linked list: ");
        while (temp != NULL)
        {
            printf("%d ", temp->data);
            temp = temp->next;
        }
        printf("\n");
    }
}

int main()
{
    int ch, n, listchoice;
    do
    {
        printf("\n 1) Create LL 2) Sort LL 3) Reverse LL 4) Concatenate 5) Display");
        printf("\n Enter your choice: ");
        scanf("%d", &ch);
        switch (ch)
        {
            case 1:
                printf("Enter choice (1 or 2): ");
                scanf("%d", &listchoice);
                printf("Enter no. of nodes: ");
                scanf("%d", &n);
                if (listchoice == 1) createList(&head1, n);
                else if (listchoice == 2) createList(&head2, n);
                break;
            case 2:
                printf("Sort LL (1 or 2): ");
                scanf("%d", &listchoice);
                if (listchoice == 1) bubbleSort(&head1);
                else if (listchoice == 2) bubbleSort(&head2);
                else printf("Invalid choice");
                break;
            case 3:
                printf("Reverse LL (1 or 2): ");
                scanf("%d", &listchoice);
                if (listchoice == 1) head1 = reverse(&head1);
                else if (listchoice == 2) head2 = reverse(&head2);
                else printf("Invalid choice");
                break;
        }
    } while (ch != 0);
}

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Case 1:
printf("Enter choice (1 or 2): ");
scanf("%d", &listchoice);
printf("Enter no. of nodes: ");
scanf("%d", &n);
break;

default:
printf("Invalid Input.");
while (ch != 0);

Output:
1) Create LL 2) Sort LL 3) Reverse LL 4) Concatenate 5) Display
Enter your choice: 1
List choice (1 or 2): 1
Enter no. of nodes: 5
Enter data: 56
Enter data: 10
Enter data: 32
Linked list is created.

1) Create LL 2) Sort LL 3) Reverse LL 4) Concatenate 5) Display
Enter your choice: 2
List choice (1 or 2): 2
Enter no. of nodes: 5
Enter data: 24
Enter data: 8
Enter data: 89
Enter data: 57
Enter data: 12
Linked list is created.

1) Create LL 2) Sort LL 3) Reverse LL 4) Concatenate 5) Display
Enter your choice: 3
Sort LL (1 or 2): 1
List 1: Linked list:
10 -> 32 -> 56 ->

List 2: Linked list:
34 -> 8 -> 89 -> 57 -> 12 ->

```

1) Create LL 2) Sort LL 3) Reverse LL 4) Concatenate 5) Display
Enter your choice: 3
Reverse List (1 or 2): 1

1) Create LL 2) Sort LL 3) Reverse LL 4) Concatenate 5) Display
Enter your choice: 5
List 1: Linked List:
56 → 32 → 10 →
List 2: Linked List:
34 → 6 → 89 → 57 → 12 →

1) Create LL 2) Sort LL 3) Reverse LL 4) Concatenate 5) Display
Enter your choice: 4

1) Create LL 2) Sort LL 3) Reverse LL 4) Concatenate 5) Display
Enter your choice: 5

List 1: Linked List:
56 → 32 → 10 → 34 → 6 → 89 → 57 → 12 →
List 2: Linked List:
34 → 6 → 89 → 57 → 12 →