METHOD

```
public void close(){
 if (watchdog != null){
     watchdog.cancel();
     watchdog = null;
 disconnect ();
// clear nodes collection and send queue
 for (Object listener : this.zwaveEventListeners.toArray()){
     if (!(listener instanceof ZWaveNode))
         continue;
     this.zwaveEventListeners.remove(listener);
 }
 this.zwaveNodes.clear();
 this.sendQueue.clear();
 logger.info("Stopped Z-Wave controller");
```

JAVADOC COMMENT

Closes the connection to the Z-Wave controller.

HARD NEGATIVE COMMENT

clear nodes collection and send queue